

GOALIE IMAGES

(29 ingame screenshots, for reference)





TEXTURES OF ALL THE GOALIE PADS

(137 pads textures)

Start			
1	2	3	4
8	7	6	5
9	10	11	12
End			
16	15	14	13

Key image to know how to identify the goalie pads textures



Goalie pads 1st set.

Files from goalies_pads_0013.msh to
goalies_pads_0385.msh
-stock iso- NHL07 vanilla.

Goalie pads 2nd set. Files from
goalie_pads_0404.msh to
goalie_pads_0724.msh -stock iso-.



Note that textures goalie_pads_0498
(square 6) and goalie_pads_0706 (square
14) are the same.

Goalie pads 3rd set. Files from
goalie_pads_0733.msh to
goalie_pads_1452.msh -stock iso-.



Goalie pads 4th set. Files from
goalie_pads_1453.msh to
goalie_pads_3072.msh -stock iso-



Goalie pads 5th set. Files from
goalie_pads_3074.msh to
goalie_pads_3478.msh -stock iso-



Goalie pads 6th set. Files from
goalie_pads_3608.msh to
goalie_pads_5504.msh -stock iso-



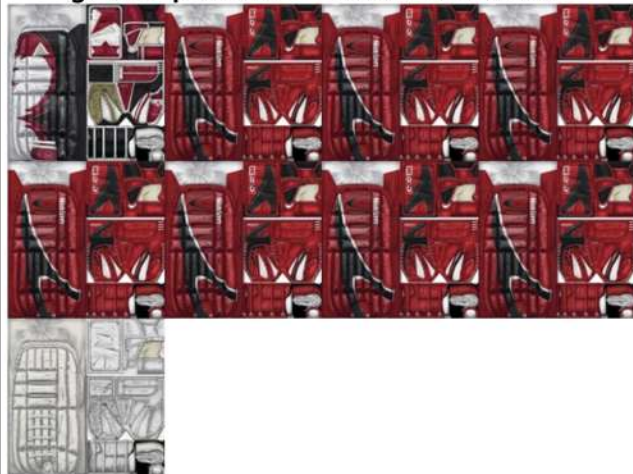
Goalie pads 7th set. Files from
goalie_pads_5505.msh to
goalie_pads_5520.msh -stock iso-



Goalie pads 8th set. Files from
goalie_pads_5521.msh to
goalie_pads_5609.msh -stock iso-



Goalie pads 9th set. Files from
goalie_pads_5654.msh to
goalie_pads_9998.msh -stock iso-



All the goalies pads sets -137 pads textures- are done!!

There are good news too. Goalies helmets and sticks files share the same numbers as pads files in the file name in the stock iso and default roster. Thus, only analyzing the goalies pads we also get the correspondence for goalies helmets and sticks.

As an example, file ****goalies_pads_0404.msh**** corresponds to the ****Default pads brand for N. Khabibulin.**** Then, files ****goalies_helm_0404.msh**** and ****goalies_stick_0404.msh**** also correspond to his helmet and stick textures.

*To see goalie textures in-game, numbers in the files **goalies_pads_XXXX.msh**, **goalies_helm_XXXX.msh** and **goalies_stick_XXXX.msh** need to match the Photo/Cyberface number we see in NHLView in a given roster.*

In the example above, Khabibulin's Photo/Cyberface number in NHLView in the default roster is 404 matching the number in the default msh files. If those numbers do not match, most likely the game assigns default textures.

NHLView

File Edit View Database Help

Players Teams Transactions View Rosters

F. Name	L. Name	ID	Pos	Team
Jason	Morgan	1410	C	CHI
Tuomo	Ruutu	1731	C	CHI
Bryan	Smolinski	1859	C	CHI
Martin	St. Pierre	3437	C	CHI
Adrian	Aucoin	255	D	CHI
Michal	Barinka	278	D	CHI
Cam	Barker	3276	D	CHI
Dustin	Byfuglien	3291	D	CHI
Jassen	Cullimore	495	D	CHI
Duncan	Keith	3358	D	CHI
Danny	Richmond	3421	D	CHI
Brent	Seabrook	3432	D	CHI
Jim	Vandermeer	2047	D	CHI
James	Wisniewski	3467	D	CHI
Corey	Crawford	3307	G	CHI
Nikolai	Khabibulin	1027	G	CHI
Patrick	Lalime	1150	G	CHI
Adam	Munro	1426	G	CHI
Rene	Bourque	3284	LW	CHI
Mike	Brown	3287	LW	CHI
Kyle	Calder	425	LW	CHI
Eric	Daze	524	LW	CHI

Data

First Name: Nikolai Height: 6' 1" ft ☐ Rookie

Last Name: Khabibulin Weight: 203 lbs ☐ Cage Mask

Position: Goaltender Draft Year: 1992 ☐ Neck Protec

Jersey Number: 53 Draft Pos: 204

Catches: Left Birth Date: 13-01-1973

Birth City: Sverdlovsk Birth State: Ukraine Instance

Player ID: 1027 Citizenship: Ukraine 1517

Attributes Identity Team Info Free4All

Play-by-play: 404 Equipment

Default Play-by-play: 404 Mask Brand: Default

Photo/Cyberface: 404 Stick Brand: Default

Skin Tone: White Jersey Tuck Style: Not Tucked In Skates Brand: Default

Default Team: Chicago Blackhawks® Bauer Vapor XXX Goalie Pads Brand: Default