

E04 Futoshiki Puzzle (Forward Checking)

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1 Futoshiki

Futoshiki is a board-based puzzle game, also known under the name Unequal. It is playable on a square board having a given fixed size (4×4 for example).

The purpose of the game is to discover the digits hidden inside the board's cells; each cell is filled with a digit between 1 and the board's size. On each row and column each digit appears exactly once; therefore, when revealed, the digits of the board form a so-called Latin square.

At the beginning of the game some digits might be revealed. The board might also contain some inequalities between the board cells; these inequalities must be respected and can be used as clues in order to discover the remaining hidden digits.

Each puzzle is guaranteed to have a solution and only one.

You can play this game online: <http://www.futoshiki.org/>.

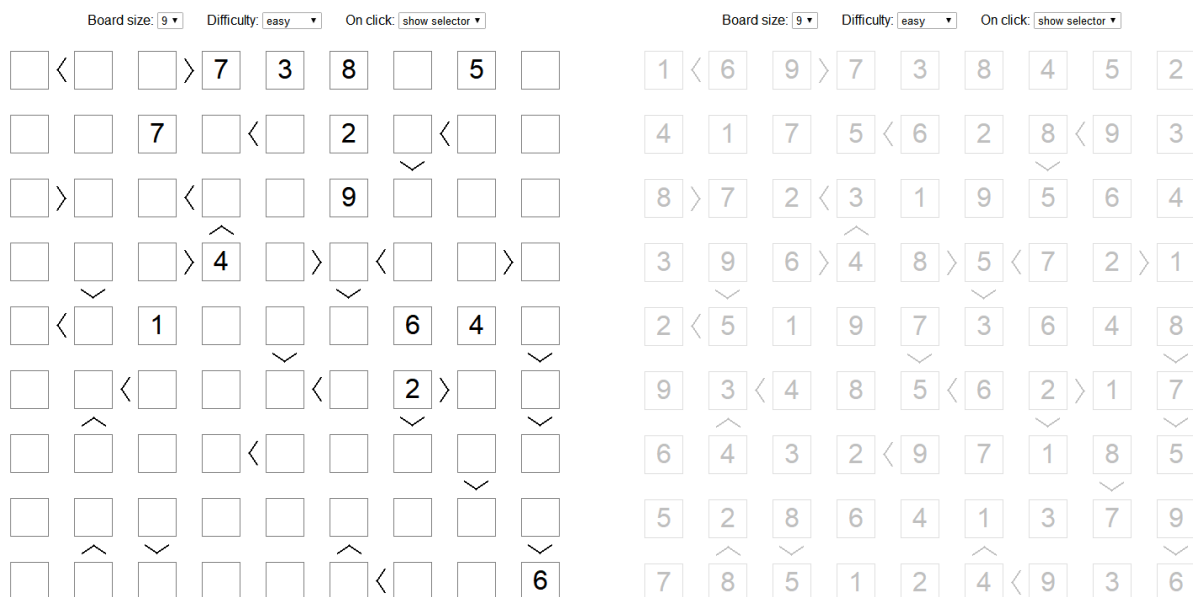


图 1: An Futoshiki Puzzle

2 Tasks

1. Please solve the above Futoshiki puzzle (Figure 1) with forward checking algorithm.
2. Write the related codes and take a screenshot of the running results in the file named E04_YourNumber.pdf, and send it to ai_201901@foxmail.com.

3 Codes

```
import queue

size = 0

def DW0(values, compare, x, y, num):
    constraints = [[False for _ in range(size)] for _ in range(2)]
    FCQueue = queue.Queue()
    # 0 means row, 1 means column
    FCQueue.put((0, x))
    FCQueue.put((1, y))
    constraints[0][x] = True
    constraints[1][y] = True
    while (not FCQueue.empty()):
        index, n = FCQueue.get()
        constraints[index][n] = False
        for a in range(size):
            if (index == 0):
                x, y = n, a
            else:
                x, y = a, n
            temp = list(values[x][y])
            for now in temp:
                if (check(values, compare, index, n, x, y, now) == False):
                    values[x][y] = [value for value in values[x][y] if value != now]
                    if (not values[x][y]):
                        return True
                else:
                    FCQueue.put((index, n))
                    constraints[index][n] = True
                    if (constraints[1 - index][a] == False):
                        FCQueue.put((1 - index, a))
                        constraints[1 - index][a] = True

    return False

def compare_fail(values, compare, x, y, now):
    small, large = compare
    if ((x, y) in small):
        for a, b in small[(x, y)]:
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        for value in values[a][b]:
            if (now < value):
                return False

        return True
    if ((x, y) in large):
        for a, b in large[(x, y)]:
            for value in values[a][b]:
                if (now > value):
                    return False

        return True
    return False

def dfs(values, compare, index, n, now, visited):
    if now == size:
        return True

    if (index == 0):
        x, y = n, now
    else:
        x, y = now, n

    for value in values[x][y]:
        if (visited[value - 1] or compare_fail(values, compare, x, y, value)):
            continue

        visited[value - 1] = True
        if (dfs(values, compare, index, n, now + 1, visited)):
            return True
        visited[value - 1] = False

    return False

def read(string):
    global size
    chess_board = []
    small, large = {}, {}
    f=open(string)
    line = f.readline().strip('\n')
    size = int(line)
    print(size)
    for _ in range(size):

```

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    line = f.readline().strip('\n')
    if line == '':
        continue
    nums = [int(num) for num in line.rstrip().split(' ')]

    chess_board.append(nums)
for i in chess_board:
    print(i)

lines = f.readlines()
for line in lines:
    line = line.strip('\n')
    if line == '':
        continue
    a, b, c, d = [int(num) for num in line.rstrip().split(' ')]
    left, right = (a, b), (c, d)
    if (left in small):
        small[left].append(right)
    else:
        small[left] = [right]
    if (right in large):
        large[right].append(left)
    else:
        large[right] = [left]

compare = (small, large)
return chess_board, compare

def check(values, compare, index, n, x, y, value):
    visited = [False for _ in range(size)]
    before = list(values[x][y])
    values[x][y] = [value]
    flag = dfs(values, compare, index, n, 0, visited)
    values[x][y] = before
    return flag

def copy_temp(a):
    b = []

```

```

for row in a:
    temp_row = []
    for col in row:
        temp = list(col)
        temp_row.append(temp)
    b.append(temp_row)

return b

def initial(chess_board, compare):
    values = []
    assign = [[False for _ in range(size)] for _ in range(size)]
    for row in chess_board:
        value_row = []
        for index in row:
            if (index == 0):
                value = [a for a in range(1, size + 1)]
                value_row.append(value)
            else:
                value_row.append([index])

        values.append(value_row)

    for a in range(size):
        for b in range(size):
            if (chess_board[a][b] != 0):
                assign[a][b] = True
                DW0(values, compare, a, b, chess_board[a][b])
    return (values, assign)

def assignement(values, assign):
    Min = 999
    x, y = -1, -1
    for a in range(size):
        for b in range(size):
            l = len(values[a][b])
            if (assign[a][b] == False and l < Min):
                Min = l
                x = a

```

```

        y = b

    return (x, y)

def printf(chess_board):
    for row in chess_board:
        for index in row:
            print(str(index), end=' ')
        print('')

def FC(values, compare, assign, chess_board):
    (x, y) = assignment(values, assign)
    if ((x, y) == (-1, -1)):
        return True

    assign[x][y] = True
    members = list(values[x][y])
    for num in members:
        chess_board[x][y] = num
        temp_values = copy_temp(values)
        values[x][y] = [num]
        if (DWO(values, compare, x, y, num) == False):
            flag = FC(values, compare, assign, chess_board)
            if (flag):
                return True

        values = copy_temp(temp_values)

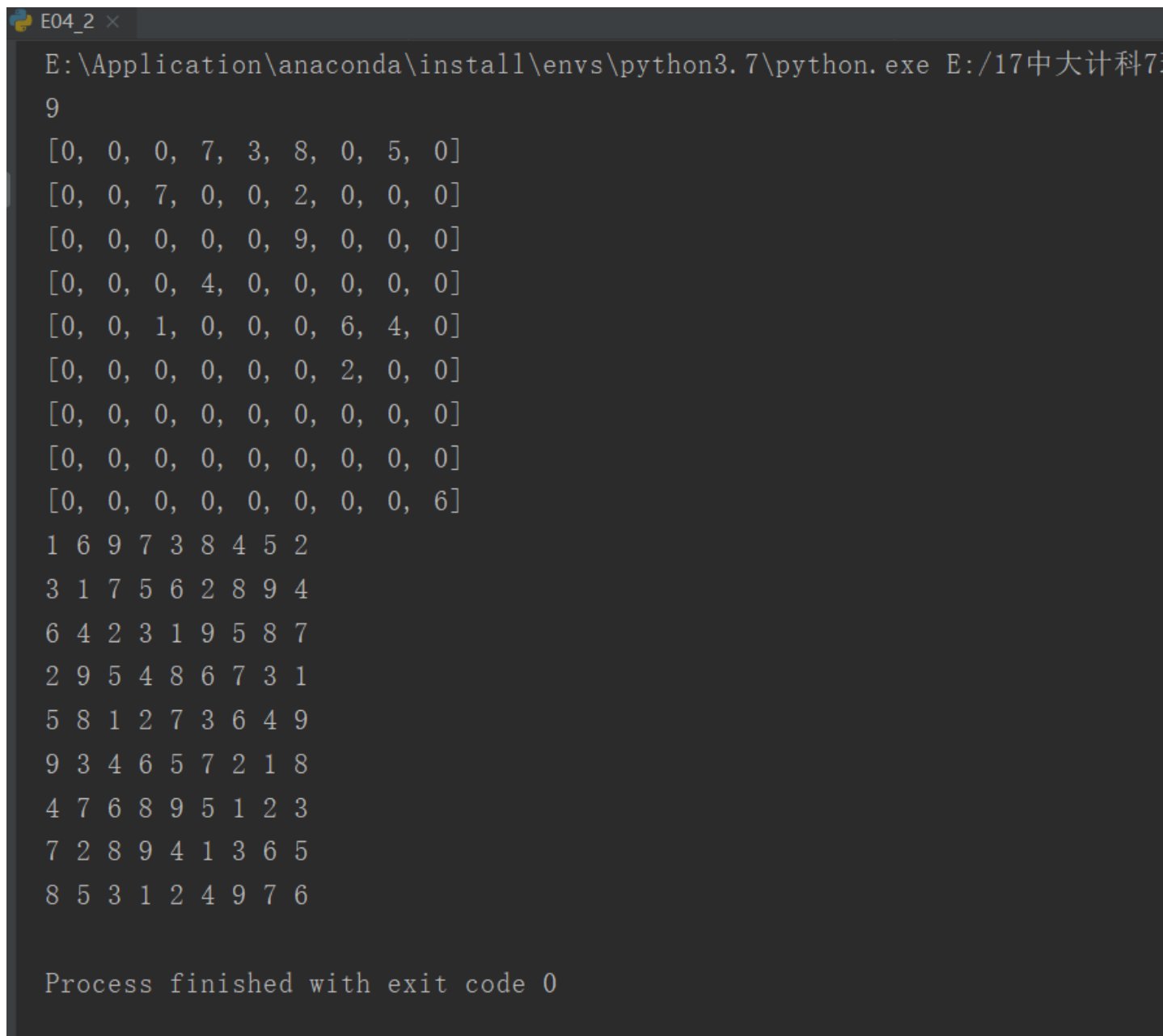
    assign[x][y] = False
    return False

def run(string):
    chess_board, compare = read(string)
    values, assign = initial(chess_board, compare)
    dd = FC(values, compare, assign, chess_board)
    if (dd):
        printf(chess_board)

```

```
string = 'dataE04_2.txt'
run(string)
```

4 Results



```
E:\Application\anaconda\install\envs\python3.7\python.exe E:/17中大计科7
9
[0, 0, 0, 7, 3, 8, 0, 5, 0]
[0, 0, 7, 0, 0, 2, 0, 0, 0]
[0, 0, 0, 0, 0, 9, 0, 0, 0]
[0, 0, 0, 4, 0, 0, 0, 0, 0]
[0, 0, 1, 0, 0, 0, 6, 4, 0]
[0, 0, 0, 0, 0, 0, 2, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 6]
1 6 9 7 3 8 4 5 2
3 1 7 5 6 2 8 9 4
6 4 2 3 1 9 5 8 7
2 9 5 4 8 6 7 3 1
5 8 1 2 7 3 6 4 9
9 3 4 6 5 7 2 1 8
4 7 6 8 9 5 1 2 3
7 2 8 9 4 1 3 6 5
8 5 3 1 2 4 9 7 6

Process finished with exit code 0
```

图 2: result