Bunrith Seng

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OBJECTIVE

I am looking to gain hands on experiences in the computer science industry/technology and to apply my skill sets in a challenging environment.

EDUCATION

Texas State University, San Marcos, TX Expected: December 2018

Bachelor of Science, Computer Science Concentration: Computer Engineering

Minor: Applied Mathematics

COURSE-WORK

Data Structures (C++)	Assembly Language (MIPS)
 Software Engineering (Java, Javascript,C++) 	 Computer system security (Bash, C/C+ +, Python)
 Embedded System (MPLAB- X IDE, Atmel Studio 7) 	Object Oriented (Java)

SKILLS

Coding: C/C++, MIPS Assembly, HTML, CSS, Python, Android, Java Techs/Environments: Windows, Linux/Ubuntu/Kali, IntelliJ IDEA, Eclipse, Git Bash

PROJECTS

GitHub: https://github.com/sengbh

website: http://sengbh.com/

TxState Bluetooth Beacon App (Fall 2017) – An app development site

- A work of collaboration to build an app for the musical theater department
- https://github.com/oct1473254/location-story
- Helped building a user-friendly website

Autonomous Car Project (Fall 2017) – a project for the IEEE-CS-Club

- Worked with other students in developing an autonomous car using python
- Resolved issues regarding Rest-API and its functionalities

VOLUNTEER

Academy of World Languages (AWL-CPS)

- Worked with middle school kids with mathematics and science
- Helped assisting kids with diverse ethic backgrounds with various activities
- Helped with some translation when needed in Khmer

Hays Food Bank (San Marcos)

Helped with food distribution at various locations

- Assist with food donation processing and sorting
- Assist with food pickups, checking conditions and dates of all foods, stocking/cleaning, and general cleaning of works area

ACTIVITIES

Associate Student of FSA

- Represent the interests of the Filipino Student Association
- Volunteered in various activities for the community

IEEE-TxState Club

- Learned to work with other members in the club
- Python coding competition (basic)

OTHERS

Social activities, Stack-overflow, Piano, Block-chain tech, AI/Deep learning, Camping, Animals.