

Bunrith Seng

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OBJECTIVE

I am looking to gain hands on experiences in the computer science industry/technology and to apply my skill sets in a challenging environment.

EDUCATION

Texas State University, San Marcos, TX
Bachelor of Science, Computer Science
Concentration: Computer Engineering

Expected: May 2019

COURSE-WORK

<ul style="list-style-type: none">• Data Structures (C++)	<ul style="list-style-type: none">• Assembly Language (MIPS)
<ul style="list-style-type: none">• Software Engineering (Java,Python,C++)	<ul style="list-style-type: none">• Computer system security (Bash, C/C++, Python)
<ul style="list-style-type: none">• Circuits I	<ul style="list-style-type: none">• Object Oriented (Java)

SKILLS

Coding: C/C++, MIPS Assembly, HTML, CSS, Python, Android, Java

Technologies/Environments: Windows, Ubuntu, Linux, IntelliJ IDEA, Eclipse, Git Bash

PROJECTS

GitHub: <https://github.com/sengbh>

TxState Bluetooth Beacon App (Fall 2017) – An app development site

- A work of collaboration to build an app for the musical theater department
- <https://github.com/oct1473254/location-story>
- Helped building a user-friendly website

Autonomous Car Project (Fall 2017) – a project for the IEEE-CS-Club

- Worked with other students in developing an autonomous car using python
- Resolved issues regarding Rest-API and its functionalities

ACTIVITIES

Associate Student of FSA

- Represent the interests of the Filipino Student Association
- Volunteered in various activities for the community

IEEE-TxState Club

- Learned to work with other members in the club
- Python coding competition (basic)

OTHERS

Social activities, Stack-overflow, Piano, Block-chain, AI/Deep learning, Camping, Animals.