```
1 #include <iostream>
 2 #include <string>
 3 using namespace std;
 5 class Story
6 {
7 public:
       string name,
9
               age,
10
               city,
11
               college,
12
               profession,
13
               animal,
14
               petname;
       string vowels = "aeiouAEIOU";
15
16
       Story()
17
            cout << "Please enter a NAME: ";</pre>
18
19
           getline(cin, name);
20
           cout << "Please enter an AGE: ";</pre>
21
           getline(cin, age);
           cout << "Please enter a CITY: ";</pre>
22
23
           getline(cin, city);
24
           cout << "Please enter a COLLEGE: ";</pre>
25
           qetline(cin, college);
           cout << "Please enter a PROFESSION: ";</pre>
26
27
           getline(cin, profession);
28
           cout << "Please enter an ANIMAL: ";</pre>
29
            qetline(cin, animal);
30
           cout << "Please enter a PET NAME: ";</pre>
31
           getline(cin, petname);
       }
32
       /**
33
34
        * Print a story containing all of the constructor fields.
35
36
        * I miss Python's fstrings.
37
38
        * @Returns none.
39
        */
40
       void printStory()
41
       {
42
           cout << "There once was a person named " << name << " who lived in "
                <\!< city <\!< ". At the age of " <\!< age <\!< ", " <\!< name <\!< " went to college at " <\!< college <\!< ". " <\!< name
43
44
45
                << " graduated and went to work as ";</pre>
46
            if (vowels.find(profession.at(0)) ≠ string::npos)
47
48
                cout << "an ";
49
           } else {
50
                cout << "a ";
51
           }
           52
53
           if (vowels.find(animal.at(0)) ≠ string::npos)
54
           {
55
                cout << "an ";
56
           } else {
57
                cout << "a ";
58
59
           cout<< animal << " named " << petname</pre>
60
                << ". They both lived happily ever after!\n";</pre>
       }
61
62 };
63
64 int main() {
65
       Story one;
       one.printStory();
66
67
       return 0;
68 }
69
```

- 70 // RESOURCES USED:
 71 // https://cplusplus.com/reference/string/string/at/
 72 // https://cplusplus.com/reference/string/string/find/
 73 // https://www.geeksforgeeks.org/constructors-c/