

```
package OopsConcept;
```

```
class Lamp {
```

```
    boolean isOn;
```

```
    // method created
```

```
    void turnOn() {
```

```
        isOn = true;
```

```
        System.out.println("Light on? " + isOn);
```

```
    }
```

```
    void turnOff() {
```

```
        isOn = false;
```

```
        System.out.println("Light on? " + isOn);
```

```
    }
```

```
}
```

```
public class ClassObject {
```

```
    public static void main(String[] args) {
```

```
// create objects
```

```
Lamp led = new Lamp();
```

```
Lamp halogen = new Lamp();
```

```
//method calling
```

```
led.turnOn();
```

```
halogen.turnOff();
```

```
}
```

```
}
```