

Python Iteration

Learning Objectives

- ▶ Discuss iteration
- ▶ Connect iteration to square root calculation

Review

- ▶ So far, we have discussed
 - ▶ Values - numeric and string
 - ▶ Operators - a manner to calculate some result from a set of values
 - ▶ Variables - the ability to store a value for future use
 - ▶ **Recall:** we can reassign a variable to a different value throughout our program (this will come in useful later, today)
 - ▶ Functions - segments of code with defined interfaces we can use to partition the process of programming
 - ▶ Recursive functions - functions which call themselves, creating repetition
 - ▶ Decision making - choosing which segment of code to run, based on some boundary criterion

Iteration (Repetition)

- ▶ **Iteration:** repetition of a computational process
- ▶ We already have recursion, why do we want other ways of repeating code segments? What's the limitation of recursion?

Iteration (Repetition)

- ▶ **Iteration:** repetition of a computational process
- ▶ We already have recursion, why do we want other ways of repeating code segments? What's the limitation of recursion?
 - ▶ Recursion is expensive - requires many extra compute cycles and requires the computer to track all the waiting function calls
 - ▶ Remember the duck() function. After 1000 recursion, the stack overflowed and the program stopped

```
def recur(n):  
    if n > 0:  
        recur(n-1)  
  
for x in range(100000):  
    print(x)  
    recur(x)
```

```
2960  
2961  
2962  
2963  
2964  
2965
```

```
-----  
RecursionError                                Traceback (most recent call last)  
<ipython-input-6-f97e124231e0> in <module>()  
      5 for x in range(100000):  
      6     print(x)  
----> 7     recur(x)  
  
<ipython-input-6-f97e124231e0> in recur(n)  
      1 def recur(n):  
      2     if n > 0:  
----> 3         recur(n-1)  
      4  
      5 for x in range(100000):
```

Simple Repetition

- ▶ We can repeat a code segment using a simple repetition recipe based on the **for** keyword
- ▶ for **iterates** over the members of a collection of items
 - ▶ i.e. a for loop repeats a segment of code one time for each value in a set of values, changing the value of some variable on each loop
 - ▶ The variable which changes values is called an **iterator**
- ▶ We will revisit **for** many times

```
n = 10
sum = 0
for i in range(n):
    if ((i % 2) == 0):
        print(i)
        sum += i
print("The sum of even values from 0 to " + str(n-1) + " is " + str(sum))
```

```
0
2
4
6
8
```

```
The sum of even values from 0 to 9 is 20
```

Simple Repetition

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 - ▶ The variable which changes values is called an **iterator**
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```

i is the iterator

range creates a list of integers from 0 to (n-1)

0
2
4
6
8

The sum of even values from 0 to 9 is 20

range() function

```
>>> range(10)
range(0, 10)
>>> list(range(10))
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> range(5,10)
range(5, 10)
>>> list(range(5,10))
[5, 6, 7, 8, 9]
>>> list(range(5,10,2))
[5, 7, 9]
>>> list(range(10,1,-1))
[10, 9, 8, 7, 6, 5, 4, 3, 2]
>>>
```


Iteration

- ▶ for specifically iterates over a collection of items, what if we want to repeat on some other condition?
- ▶ **while** keyword allows for repetition based on an arbitrary condition
- ▶ Looks like if, but repeats instead of only running once
- ▶ What would happen if the `i += 1` line didn't exist?

```
n = 10
sum = 0
i = 0
while (i < n):
    if ((i % 2) == 0):
        print(i)
        sum += i
    i += 1
print("The sum of even values from 0 to " + str(n-1) + " is " + str(sum))
```

0
2
4
6
8

The sum of even values from 0 to 9 is 20

Iteration

- ▶ for specifically iterates over a collection of items, what if we want to repeat on some other condition?
- ▶ **while** keyword allows for repetition based on an arbitrary condition
- ▶ Looks like if, but repeats instead of only running once
- ▶ What would happen if the `i += 1` line didn't exist?
 - ▶ The boundary condition is never violated, creating an **infinite loop**

```
n = 10
sum = 0
i = 0
while (i < n):
    if ((i % 2) == 0):
        print(i)
        sum += i
    i += 1
print("The sum of even values from 0 to " + str(n-1) + " is " + str(sum))
```

[illegible]

Break

- ▶ It is possible to stop a loop partway through, using the **break** instruction
- ▶ Without the break, this would be an infinite loop

```
choice = 0
while (True):
    choice = int(input("Pick a number from 1 - 10: "))
    if(choice == 6):
        print("Right!")
        break
    else:
        print("Wrong!")
```

```
Pick a number from 1 - 10: 3
Wrong!
Pick a number from 1 - 10: 5
Wrong!
Pick a number from 1 - 10: 6
Right!
```

Break

- ▶ It is possible to stop a loop partway through, using the **break** instruction
- ▶ Without the break, this would be an infinite loop
 - ▶ Break should be rare, not common
 - ▶ We already have ways to invert logic using negation (!, not)
 - ▶ By placing the boundary in the middle of the loop, we make debugging an error harder

```
choice = 0
while (choice != 6):
    choice = int(input("Pick a number from 1 - 10: "))
    if(choice == 6):
        print("Right!")
    else:
        print("Wrong!")
```

```
Pick a number from 1 - 10: 3
Wrong!
Pick a number from 1 - 10: 5
Wrong!
Pick a number from 1 - 10: 6
Right!
```

Square Root Calculation

- ▶ Loops are often used in programs that compute numerical results by starting with an approximate answer and iteratively improving it.
- ▶ For example, one way of computing square roots is Newton's method.
- ▶ Suppose that you want to know the square root of a . If you start with almost any estimate, x , you can compute a better estimate with the formula

$$y = \frac{x + a/x}{2}$$

```
>>> a = 4
```

```
>>> x = 3
```

```
>>> y = (x + a/x)/2
```

```
>>> y
```

```
2.1666666666666665
```

Square Root Calculation

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- ▶ Suppose that you want to know the square root of a . If you start with almost any estimate, x , you can compute a better estimate with the formula

$$y = \frac{x + a/x}{2}$$

```
>>> x = y
>>> y = (x + a/x)/2
>>> y
2.0064102564102564
>>> x = y
>>> y = (x + a/x)/2
>>> y
2.0000102400262145
>>> x = y
>>> y = (x + a/x)/2
>>> y
2.0000000000262146
>>> x = y
>>> y = (x + a/x)/2
>>> y
2.0
```

Square Root Calculation

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- ▶ Suppose that you want to know the square root of a . If you start with almost any estimate, x , you can compute a better estimate with the formula

$$y = \frac{x + a/x}{2}$$

Algorithm:

a = Chosen number
 x = Estimate of square root
Calculate y with formula
if $x \neq y$, then $x = y$ repeat
previous line
else y is the square root of a , stop

Square Root Calculation

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- ▶ Suppose that you want to know the square root of a . If you start with almost any estimate, x , you can compute a better estimate with the formula

$$y = \frac{x + a/x}{2}$$

```
while True:
    print(x)
    y = (x + a/x) / 2
    if y == x:
        break
    x = y
```


Square Root Calculation

- ▶ For most values of a this works fine, but in general it is dangerous to test float equality.
- ▶ Floating-point values are only approximately right: most rational numbers, like $1/3$, and irrational numbers can't be represented exactly with a float.
- ▶ Rather than checking whether x and y are exactly equal, it is safer to use the built-in function **abs** to compute the absolute value, or magnitude, of the difference between them
- ▶ Here epsilon is a very small number like 10^{-16}

$$y = \frac{x + a/x}{2}$$

```
while True:
    print(x)
    y = (x + a/x) / 2
    if abs(y-x) < epsilon:
        break
    x = y
```

Resources

- ▶ Bryan Burlingame's notes
- ▶ Downey, A. (2016) *Think Python, Second Edition* Sebastopol, CA: O'Reilly Media
- ▶ (n.d.). 3.7.0 Documentation. 6. *Expressions* — *Python 3.7.0 documentation*. Retrieved September 11, 2018, from <http://docs.python.org/3.7/reference/expressions.html>