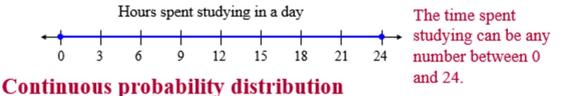
Properties of a Normal Distribution

Continuous random variable

 Has an infinite number of possible values that can be represented by an interval on the number line.

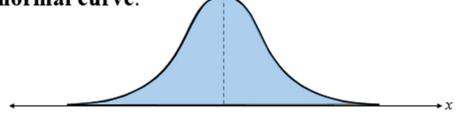


The probability distribution of a continuous random variable.

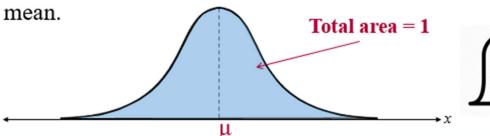
Properties of a Normal Distribution

Normal distribution

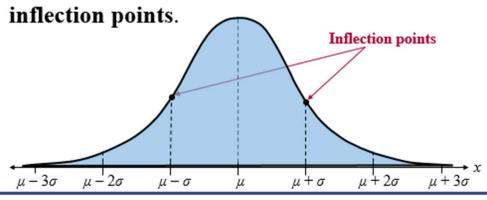
- A continuous probability distribution for a random variable, x.
- The most important continuous probability distribution in statistics.
- The graph of a normal distribution is called the **normal curve**.



- 1. The mean, median, and mode are equal.
- The normal curve is bell-shaped and symmetric about the mean.
- 3. The total area under the curve is equal to one.
- 4. The normal curve approaches, but never touches the x-axis as it extends farther and farther away from the

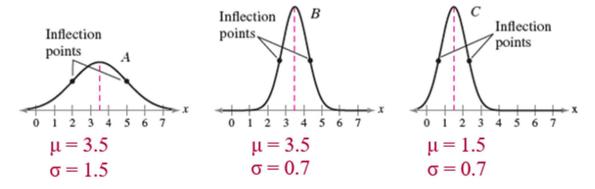


5. Between μ – σ and μ + σ (in the center of the curve), the graph curves downward. The graph curves upward to the left of μ – σ and to the right of μ + σ. The points at which the curve changes from curving upward to curving downward are called the



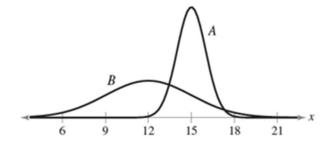
Means and Standard Deviations

- A normal distribution can have any mean and any positive standard deviation.
- The mean gives the location of the line of symmetry.
- The standard deviation describes the spread of the data.



Example: Understanding Mean and Standard Deviation

1. Which curve has the greater mean?

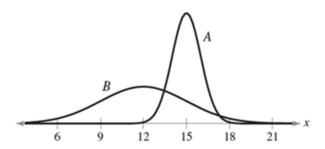


Solution:

Curve A has the greater mean (The line of symmetry of curve A occurs at x = 15. The line of symmetry of curve B occurs at x = 12.)

Example: Understanding Mean and Standard Deviation

2. Which curve has the greater standard deviation?



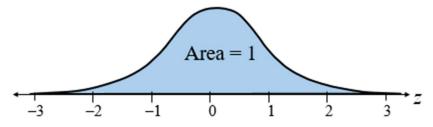
Solution:

Curve B has the greater standard deviation (Curve B is more spread out than curve A.)

The Standard Normal Distribution

Standard normal distribution

 A normal distribution with a mean of 0 and a standard deviation of 1, referred to as z curve or z distribution.



 Any x-value can be transformed into a z-score by using the formula

$$z = \frac{\text{Value - Mean}}{\text{Standard deviation}} = \frac{x - \mu}{\sigma}$$

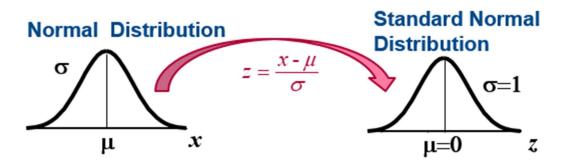
4

The Standard Normal Probability Distribution

- The standard normal distribution is a normal distribution with a mean of 0 and a standard deviation of 1.
- It is also called the z distribution.
- A z-value is the <u>signed distance</u> between a selected value, designated X, and the population mean μ, divided by the population standard deviation, σ.
- The formula is: $z = \frac{X \mu}{\sigma}$

The Standard Normal Distribution

• If each data value of a normally distributed random variable *x* is transformed into a *z*-score, the result will be the standard normal distribution.



 Use the Standard Normal Table to find the cumulative area under the standard normal curve.

The Normal Distribution – Example

The weekly incomes of shift foremen in the glass industry follow the normal probability distribution with a mean of \$1,000 and a standard deviation of \$100.

- i) What is the z value for the income, let's call it X, of a foreman who earns \$1,100 per week?
- ii) For a foreman who earns \$900 per week?

For X = \$1,100:

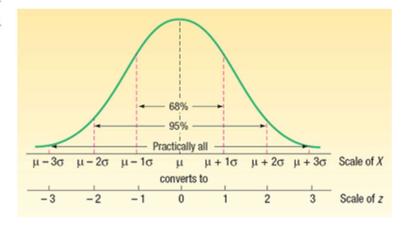
$$z = \frac{X - \mu}{\sigma} = \frac{\$1,100 - \$1,000}{\$100} = 1.00$$

For X = \$900:

$$z = \frac{X - \mu}{\sigma} = \frac{\$900 - \$1,000}{\$100} = -1.00$$

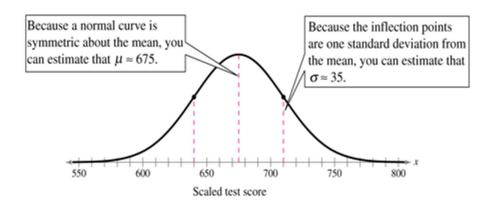
The Empirical Rule

- About 68 percent of the area under the normal curve is within one standard deviation of the mean.
- About 95 percent is within two standard deviations of the mean.
- Practically all is within three standard deviations of the mean.



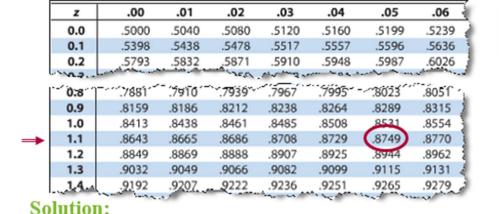
Example: Interpreting Graphs

The scaled test scores for New York State Grade 8
Mathematics Test are normally distributed. The normal
curve shown below represents this distribution.
Estimate the standard deviation.



Example: Using The Standard Normal Table

Find the cumulative area that corresponds to a z-score of 1.15. (positive z means it is on the right of the mean)



Find 1.1 in the left hand column.

Move across the row to the column under 0.05

The area to the left of z = 1.15 is 0.8749.

Standard Normal table (Area on the left of a z-value)

Table of Standard Normal Probabilities for Negative Z-scores

Table of Standard Normal Probabilities for Positive Z-scores





z	0.00	0.04	0.02	0.03	0.04	0.05	0.06	0.07	0.08	0.09
-3.4	0.0003	0.0003	6,0003	0.0003	0.0003	0.0003	0.0003	0.0003	0.0003	0.0002
-3.3	0.0005	0.0005	0.0005	0.0004	0.0004	0.0004	0.0004	0.0004	0.0004	0.0003
-3.2	0.0007	0.0007	0.0006	0.0006	0.0006	0.0006	0.0006	0.0005	0.0005	0.0005
-3.1	0.0000	0.0009	0.0009	0.0009	0.0008	0.0008	0.0008	0.0006	0.0007	0.0007
-3.0	0.0013	0.0013	0.0013	0.0012	0.0012	0.0011	0.0011	0.0011	0.0010	0.00010
-2.9	0.0019	0.0018	0.0018	0.0017	0.0016	0.0016	0.0005	0.0015	0.0014	0.0014
-2.8	0.0026	0.0025	0.0024	0.0023	0.0023	0.0022	0.0021	0.0021	0.0020	0.0019
-2.7	0.0035	0.0034	0.0033	0.0032	0.0031	0.0030	0.0029	0.0028	0.0027	0.0026
-2.6	0.0047	0.0045	0.0044	0.0043	0.0041	0.0040	0:0039	0.0038	0.0037	0.0036
-2.5	0.0062	0.0060	0.0059	0.0057	0.0055	0.0054	0.0052	0.0051	0.0049	0.0048
-2.4	0.0062	0.0000	0.0078	0.0075	0.0073	0.0071	0.0069	0.0068	0.0066	0.0064
-2.3	0.0007	0.0104	0.0102	0.0099	0.0096	0.0094	0.0091	0.0099	0.0087	0.0064
-2.2	0.0139	0.0136	0.0132	0.0029	0.0125	0.0122	0.0119	0.0116	0.0113	0.0110
-2.1	0.0179	0.0174	0.0170	0.0066	0.0162	0.0158	0.0154	0.0150	0.0146	0.0143
-2.0	0.0228	0.0222	0.0217	0.0212	0.0207	0.0202	0.0197	0.0192	0.0188	0.0183
-1.9	0.0287	0.0281	0.0274	0.0268	0.0262	0.0256	0.0250	0.0244	0.0239	0.0233
-1.8	0.0359	0.0351	0.0344	0.0336	0.0329	0.0322	0.0314	0.0307	0.0301	0.0294
-1.7	0.0446	0.0436	0.0427	0.0418	0.0409	0.0401	0.0392	0.0384	0.0375	0.0367
-1.6	0.0548	0.0537	0.0526	0.0516	0.0505	0.0495	0:0485	0.0475	0.0465	0.0455
-1.5	0.0668	0.0655	0.0643	0.0630	0.0618	0.0606	0.0594	0.0582	0.0571	0.0559
-1.4	0,0908	0.0793	0.077K	0.0764	0.0749	0.0735	0.0721	0.0708	0.0694	0.0681
-1.3	0.0968	0.0951	0.0934	0.0918	0.0901	0.0885	0.0669	0.0853	0.0838	0.0923
-1.2	0.1151	0.1131	0.1112	0.1093	0.1075	0.1056	0.1038	0.1020	0.1003	0.0965
-1.1	0.1357	0.1335	0.1714	0.1292	0.1271	0.1251	0.1230	0.1210	0.1190	0.1170
-1.0	0.1587	0.1562	0.1539	0.1515	0.1492	0.1469	0.1446	0.1423	0.1401	0.1379
-0.9	0.1841	0.1814	0.1788	0.1762	0.1736	0.1711	0.1685	0.1660	0.1635	0.1611
-0.8	0:2119	0.2090	0.2061	0.2033	0.2005	0.1977	0.1949	0.1922	0.1894	0.1867
-0.7	0.2420	0.2389	0.2358	0.2327	0.2296	0.2266	0.2236	0.2206	0.2177	0.2148
-0.6	0.2743	0.2709	0.2676	0.2643	0.2611	0.2578	0.2546	0.2514	0.2483	0.2451
-0.5	0.3065	0.3050	0.3015	0.2981	0.2946	0.2912	0.2877	0.2843	0.2810	0.2776
-0.4	0.3446	0.3409	0.3372	0.3336	0.3300	0.3264	0.3228	0.3192	0.3156	0.3121
-0.3	0.3821	0.3783	0.3745	0.3707	0.3669	0.3632	0.3594	0.3557	0.3520	0.3483
-0.2	0.4207	0.4168	0.4129	0.4090	0.4052	0.4013	0.3974	0.3936	0.3897	0.3859
-0.1	0.4602	0.4562	0.4522	0.4483	0.4443	0.4404	0.4364	0.4325	0.4286	0,4247
-0.0	0.5000	0.4960	0.4920	0.4880	0.4840	0.4801	0.4761	0.4721	0.4681	0.4641

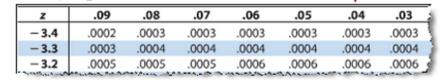
2	0.00	0.01	0.02	0.03	0.04	0.05	0.06	0.07	0.08	0.09
0.0	0.5000	0.5040	0.5090	0.5120	0.5160	0.5199	0.5259	0.5279	0.5319	0.535
0.1	0.5398	0.5438	0.5478	0.5517	0.5557	0.5596	0.5636	0.5675	0.5714	0.5753
0.2	0.5793	0.5832	0.5871	0.5910	0.5948	0.5997	0.6026	0.6064	0.6103	0.6141
0.3	0.6179	0.6217	0.6255	0.6293	0.6331	0.6368	0.6406	0.6443	0.6480	0.6517
0.4	0.6554	0.6591	0.6628	0.6664	0.6700	0.6736	0.6772	0.6808	0.6844	0.687
0.5	0.6915	0.6950	0.6965	0,7019	0.7054	0.7068	0.7123	0.7157	0.7190	0.722
0.6	0.7257	0.7291	0.7324	0.7357	0.7389	0.7422	0.7454	0.7486	0.7517	0.754
0.7	0.7580	0.7611	0.7642	0.7673	0.7704	0.7734	0.7764	0,7794	0.7923	0.785
0.8	0.7881	0.7910	0.7939	0.7967	0.7995	0.8023	0.8051	0.8078	0.8106	0.8133
0.9	0.8159	0.8186	0.8212	0.8238	0.8264	0.8299	0.8315	0.8340	0.8365	0.839
1.0	0.8413	0.8438	0.8461	0.8485	0.8508	0.8531	0.8554	0.8577	0.8599	0.862
1.1	0.8643	0.8665	0.3686	0.9708	0.8729	0.8749	0.8770	0.8790	0.8810	0.8830
1.2	0.8849	0.8869	0.8888	0.9907	0.8925	0.8944	0.9962	0.8980	0.8997	0.900
1.3	0.9032	0.9049	0.9066	0.9082	0.9099	0.9115	0.9131	0.9147	0.9162	0.917
1.4	0.9192	0.9207	0.9222	0.9236	0.9251	0.9265	0.9279	0.9292	0.9306	0.931
1.5	0.9332	0.9345	0.9357	0.9370	0.9382	0.9394	0.9406	0.9418	0.9429	0.944
1.6	0.9452	0.9463	0.9474	0.9484	0.9495	0.9505	0.9515	0.9525	0.9535	0.954
1.7	0.9554	0.9564	0.9573	0.9582	0.9591	0.9599	0.9608	0.9616	0.9625	0.963
1.8	0.9641	0.9649	0.9656	0.9664	0.9671	0.9678	0.9686	0.9693	0.9699	0.970
1.9	0.9713	0.9719	0.9726	0.9732	0.9738	0.9744	0.9750	0.9756	0.9761	0.976
2.0	0.9772	0.9778	0.9783	0.9788	0.9793	0.9796	0.9903	0.9808	0.9612	0.981
2.1	0.9821	0.9826	0.9830	0.9834	0.9838	0.9842	0.9846	0.9850	0.9854	0.985
2.2	0.9861	0.9864	0.9968	0.9871	0.9875	0.9878	0.9881	0,9884	0.9887	0.999
2.3	0.9893	0.9896	0.9996	0.9901	0.9904	0.9906	0.9909	0.9911	0.9913	0.991
2.4	0.9918	0.9920	0.9922	0.9925	0.9927	0.9929	0.9931	0.9932	0.9934	0.993
2.5	0.9938	0.9940	0.9941	0.9943	0.9945	0.9946	0.9948	0.9949	0.9951	0.995
2.6	0.9953	0.9955	0.9956	0.9957	0.9959	0.9960	0.9961	0.9962	0.9963	0.996
2.7	0.9965	0.9966	0.9967	0.9968	0.9969	0.9970	0.9971	0.9972	0.9973	0.997
2.8	0.9974	0.9975	0.9976	0.9977	0.9977	0.9978	0.9979	0.9979	0.9980	0.998
2.9	0,9981	0.9992	0.9962	0.9983	0.9984	0.9964	0.9965	0.9985	0.9986	0.999
3.0	0.9987	0.9987	0.9997	0.9988	0.9988	0.9999	0.9999	0.9989	0.9990	0.999
3.1	0.9990	0.9991	0.9991	0.9991	0.9992	0.9992	0.9992	0.9992	0.9993	0.999
3.2	0.9993	0.9993	0.9994	0.9994	0.9994	0.9994	0.9994	0.9995	0.9995	0.999
3.3	0,9995	0.9995	0.9995	0.9996	0.9996	0.9996	0.9996	0,9996	0.9996	0.999
3.4	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.999

Note that the probabilities given in this table represent the area to the LEFT of the z-score.

The area to the RIGHT of a z-score = 1 – the area to the LEFT of the z-score

Example: Using The Standard Normal Table

Find the cumulative area that corresponds to a z-score of -0.24. (negative z means it is on the left of mean)





	- 0.5	.2776	.2810	.2843	.2877	.2912	.2946	.2981
	-0.4	.3121	.3156	.3192	.3228	.3264	.3300	.3336 🌡
	-0.3	.3483	.3520	.3557	.3594	.3632	.3669	.3707
	-0.2	.3859	.3897	.3936	.3974	.4013	.4052	.4090
	-0.1		.4286	.4325	.4364	.4404	.4443	.4483
	- 0.0	4641	.4681	.4721	4761	_4801	.4840	.4880

Solution:

Find -0.2 in the left hand column.

Move across the row to the column under 0.04

The area to the left of z = -0.24 is 0.4052.

Standard Normal table (Area on the left of a z-value)

Table of Standard Normal Probabilities for Negative Z-scores

Table of Standard Normal Probabilities for Positive Z-scores





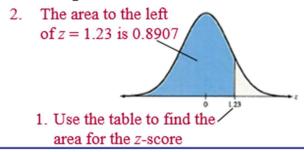
z	0.00	0.04	0.02	0.03	0.04	0.05	0.06	0.07	0.08	0.09
-3.4	0.0003	0.0003	0.0003	0.0003	0.0003	6,0003	0.0003	0.0003	0.0003	0.0002
-3.3	0.0005	0.0005	0.0005	0.0004	0.0004	0.0004	0.0004	0.0004	0.0004	0.0003
-3.2	0.0007	0.0007	0.0006	0.0006	0.0006	0.0006	0.0006	0.0005	0.0005	0.0005
-3.1	0.0000	0.0009	0.0009	0.0009	0.0008	0.0008	0.0008	0.0008	0.0007	0.0007
-3.0	0.0013	0.0013	0.0013	0.0012	0.0012	0.0011	0.0011	1100.0	0.0010	0.0010
-2.9	0.0019	0.0018	0.0018	0.0017	0.0016	0.0016	0.0015	0.0015	0.0014	0.0014
-2.8	0.0026	0.0025	0.0024	0.0023	0.0023	0.0022	0.0021	0.0021	0.0020	0.0019
-2.7	0.0035	0.0034	0.0033	0.0032	0.0031	0.0030	0.0029	0.0028	0.0027	0.0026
-2.6	0.0047	0.0045	0.0044	0.0043	0.0041	0.0040	0.0039	0.0038	0.0037	0.0036
-2.5	0.0062	0.0060	0.0059	0.0057	0.0055	0.0054	0.0052	0.0051	0.0049	0.0048
-2.4	0.0082	0.0000	0.0078	0.0075	0.0073	0.0071	0.0069	0.0068	0.0066	0.0064
-2.3	0.0007	0.0104	0.0102	0.0099	0,0096	0.0094	0.0091	0.0099	0.0087	0.0064
-2.2	0.0139	0.0136	0.0132	0.0129	0.0125	0.0122	0:0119	0.0116	0.0113	0.0110
-2.1	0.0179	0.0174	0.0170	0.0066	0.0162	0.0158	0.0154	0.0150	0.0146	0.0143
-2.0	0.0228	0.0222	0.0217	0.0212	0.0207	0.0202	0.0197	0.0192	0.0188	0.0183
-1.9	0.0287	0.0281	0.0274	0.0268	0.0262	0.0256	0.0250	0.0244	0.0239	0.0233
-1.8	0.0359	0.0351	0.0344	0.0336	0.0329	0.0322	0:0714	0.0307	0.0301	0.0294
-1.7	0.0446	0.0436	0.0427	0.0418	0,0409	0.0401	0.0392	0.0384	0.0375	0.0367
-1.6	0.0548	0.0537	0.0526	0.0516	0.0505	0.0495	0:0485	0.0475	0.0465	0.0455
-1.5	0.0668	0.0655	0.0643	0.0630	0.0618	0.0606	0.0594	0.0582	0.0571	0.0559
-1.4	0.0908	0.0793	0.0778	0.0764	0.0749	0.0735	0.0721	0.0708	0.0694	0.0681
4.3	0.0968	0.0951	0.0934	0.0918	0.0901	0.0885	0.0869	0.0853	0.0838	0.0823
-1.2	0.1151	0.1131	0.1112	0.1093	0.1075	0.1056	0.1038	0.1020	0.1003	0.0965
-1.1	0.1357	0.1335	0.1314	0.1292	0.1271	0.1251	0.1230	0.1210	0.1190	0.1170
-1.0	0.1587	0.1562	0.1539	0.1515	0.1492	0.1469	0.1446	0.1423	0.1401	0.1379
-0.9	0.1841	0.1814	0.1788	0.1762	0.1736	0.1711	0.1685	0.1660	0.1635	0.1611
-0.8	0.2119	0.2090	0.2061	0.2033	0.2005	0.1977	0.1949	0.1922	0.1894	0.1867
-0.7	0.2420	0.2389	0.2358	0.2327	0.2296	0.2266	0.2236	0.2206	0.2177	0.2148
-0.6	0.2743	0,2709	0.2676	0.2643	0.2611	0.2578	0.2546	0.2514	0,2483	0.2451
-0.5	0.3065	0,3050	0.3015	0.2981	0.2946	0.2912	0.2877	0.2843	0.2810	0.2776
-0.4	0.3446	0.3409	0.3372	0.3336	0.3300	0.3264	0.3228	0.3192	0.3156	0.3121
-0.3	0.3821	0.3783	0.3745	0.3707	0.3669	0.3632	0.3594	0.3557	0.3520	0.3483
-0.2	0.4207	0.4168	0.4129	0,4090	0.4052	0.4013	0.3974	0.3936	0.3897	0.3859
-0.1	0,4602	0.4562	0.4522	0.4483	0.4443	0.4404	0.4364	0.4325	0.4286	0.4247
-0.0	0.5000	0.4960	0.4920	0.4880	0.4840	0.4801	0.4761	0.4721	0.4681	0.4641

	0.00	0.01	0.02	0.03	0.04	0.05	0.06	0.07	0.08	0.09
0.0	0.5000	0.5040	0.5090	0.5120	0.5160	0.5199	0.5239	0.5279	0.5319	0.5359
0.1	0.5398	0.5438	0.5478	0.5517	0.5557	0.5596	0.5636	0.5675	0.5714	0.5753
0.2	0.5793	0.5832	0.5871	0.5910	0.5948	0.5997	0.6026	0.6064	0.6103	0.6141
0.3	0.6179	0.6217	0.6255	0.6293	0.6331	0.6368	0.6406	0.6443	0.6480	0.6517
0.4	0.6554	0.6591	0.6628	0.6664	0.6700	0.6736	0.6772	0.6808	0.6844	0.6879
0.5	0.6915	0.6950	0.6985	0.7019	0.7054	0.7088	0.7123	0.7157	0.7190	0.7224
0.6	0.7257	0.7291	0.7324	0.7357	0.7389	0.7422	0.7454	0.7486	0.7517	0.7549
0.7	0.7580	0.7611	0.7642	0.7673	0.7704	0.7734	0.7764	0.7794	0.7923	0.7852
0.8	0.7881	0.7910	0.7939	0.7967	0.7995	0.8023	0.8051	0.8078	0.8106	0.8133
0.9	0.8159	0.8186	0.8212	0.8238	0.8264	0.8299	0.8315	0.8340	0.8365	0.8399
1.0	0.8413	0.8438	0.8461	0.8485	0.8508	0.8531	0.8554	0.8577	0.8599	0.8621
1.1	0.8643	0.8665	0.8686	0.8708	0.8729	0.8749	0.8770	0.8790	0.8810	0.8830
1.2	0.8849	0.8869	0.8888	0.8907	0.8925	0.8944	0.8962	0.89980	0.8997	0.9015
1.3	0.9032	0.9049	0.9066	0.9082	0.9099	0.9115	0.9131	0.9147	0.9162	0.9177
1.4	0.9192	0.9207	0.9222	0.9236	0.9251	0.9265	0.9279	0.9292	0.9306	0.9319
1.5	0.9332	0.9345	0.9357	0.9570	0.9382	0.9394	0.9406	0.9418	0.9429	0.9441
1.6	0.9452	0.9463	0.9474	0.9484	0.9495	0.9505	0.9515	0.9525	0.9535	0.9545
1.7	0.9554	0.9564	0.9573	0.9582	0.9591	0.9599	0.9608	0.9616	0.9625	0.9633
1.8	0.9641	0.9649	0.9656	0.9664	0.9671	0.9678	0.9686	0.9693	0.9699	0.9706
1.9	0.9713	0.9719	0.9726	0.9732	0.9738	0.9744	0.9750	0.9756	0.9763	0.9767
2.0	0.9772	0.9776	0.9783	0.9788	0.9793	0.9796	0.9903	0.9808	0.9812	0.9817
2.1	0.9821	0.9836	0.9830	0.9834	0.9838	0.9842	0.9846	0.9850	0.9654	0.9857
2.2	0.9861	0.9864	0.9968	0.9871	0.9875	0.9878	0.9881	0.9884	0.9887	0.9990
2.3	0.9893	0.9896	0.9996	0.9901	0.9904	0.9906	0.9909	0.9911	0.9913	0.9916
2.4	0.9918	0.9920	0.9922	0.9925	0.9927	0.9929	0.9931	0.9932	0:9934	0.9936
2.5	0.9938	0.9940	0.9941	0.9943	0.9945	0.9946	0.9948	0.9949	0.9951	0.9952
2.6	0.9953	0.9955	0.9956	0.9957	0.9959	0.9960	0.9961	0.9962	0.9963	0.9964
2.7	0.9965	0.9966	0.9967	0.9968	0.9969	0.9970	0.9971	0.9972	0.9973	0.9974
2.8	0.9974	0.9975	0.9976	0.9977	0.9977	0.9978	0.9979	0.9979	0.9980	0.9981
2.9	0.9981	0.9962	0.9962	0.9983	0.9984	0.9964	0.9985	0.9985	0.9986	0.9996
3.0	0.9987	0.9987	0.9997	0.9988	0.9988	0.9999	0.9999	0.9989	0.9990	0.9990
3.1	0.9990	0.9991	0.9991	0.9991	0.9992	0.9992	0.9992	0.9992	0.9993	0.9993
3.2	0.9993	0.9993	0.9994	0.9994	0.9994	0.9994	0.9994	0.9995	0.9995	0.9995
3.3	0.9995	0.9995	0.9995	0.9996	0.9996	0.9996	0.9996	0.9996	0.9996	0.9997
3.4	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9998

Note that the probabilities given in this table represent the area to the LEFT of the z-score. The area to the RIGHT of a z-score = 1 – the area to the LEFT of the z-score

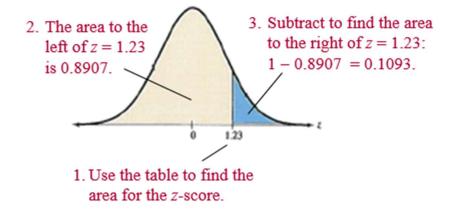
Finding Areas Under the Standard Normal Curve

- Sketch the standard normal curve and shade the appropriate area under the curve.
- Find the area by following the directions for each case shown.
 - a. To find the area to the *left* of z, find the area that corresponds to z in the Standard Normal Table.



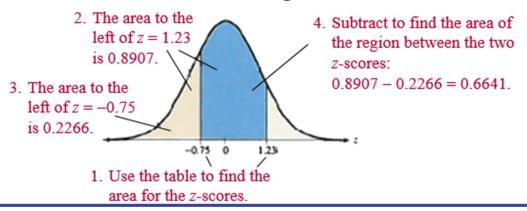
Finding Areas Under the Standard Normal Curve

- b. To find the area to the *right* of z, use the Standard Normal Table to find the area that corresponds to
 - z. Then subtract the area from 1.



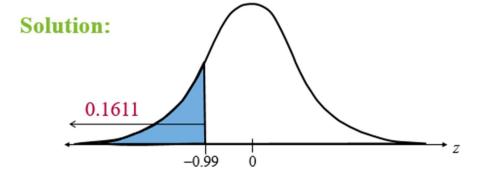
Finding Areas Under the Standard Normal Curve

c. To find the area between two z-scores, find the area corresponding to each z-score in the Standard Normal Table. Then subtract the smaller area from the larger area.



Example: Finding Area Under the Standard Normal Curve

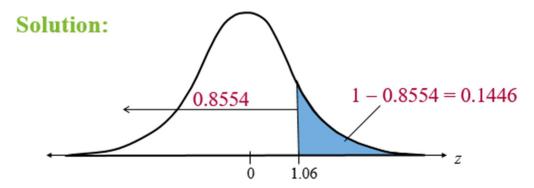
Find the area under the standard normal curve to the left of z = -0.99.



From the Standard Normal Table, the area is equal to 0.1611.

Example: Finding Area Under the Standard Normal Curve

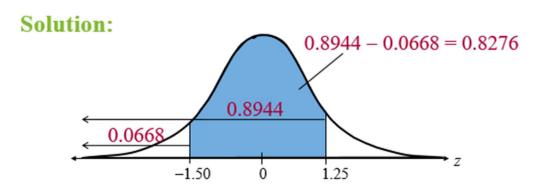
Find the area under the standard normal curve to the right of z = 1.06.



From the Standard Normal Table, the area is equal to 0.1446.

Example: Finding Area Under the Standard Normal Curve

Find the area under the standard normal curve between z = -1.5 and z = 1.25.



From the Standard Normal Table, the area is equal to 0.8276.