Part 1: Person
a. Theory of operation write-ups.
b. All screenshots of application in operation.
c. ZIP file of the code in the project folder. Include the JavaDoc generated for the project.
Part 2: Polymorphic Shapes
a. UML diagram of solution
b. Theory of operation write-ups.
c. All screenshots of application in operation.
d. ZIP file of the code in the project folder. Include the JavaDoc generated for the project
Part 3: Polymorphic Weapons
a. UML diagram of solution
b. Theory of operation write-ups.
c. All screenshots of application in operation.
d. ZIP file of the code in the project folder. Include the JavaDoc generated for the projec
Part 4: Practice Using the Debugger
a. Screenshot from the Setting Breakpoints task.
b. Screenshots from the Inspecting Variables task.
c. Screenshots from the Stepping task.
d. Screenshot from the Inspecting Call Stack task.