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```
clc;
clear;
close all;

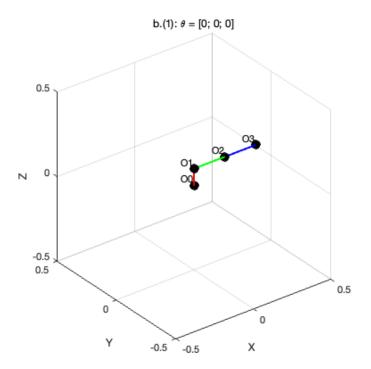
% parameters
a1 = 0.1;
a2 = 0.2;
a3 = 0.2;
```

### b.

```
theta1 = [0; 0; 0];
theta2 = [0; pi/4; pi/4];
theta3 = [pi/6; pi/4; -pi/2];
theta4 = [pi; pi/2; pi/2];
```

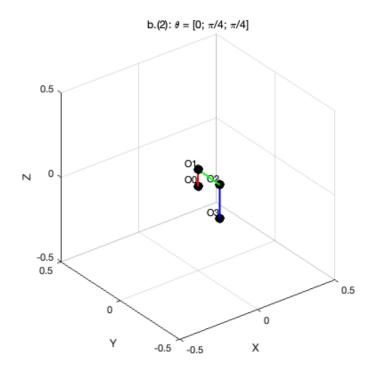
### b1

```
figure;
[00, 01, 02, 03] = calculate_joint_positions(a1, a2, a3, theta1);
plot_robot_arm(00, 01, 02, 03);
title('b.(1): \theta = [0; 0; 0]');
```



## b2

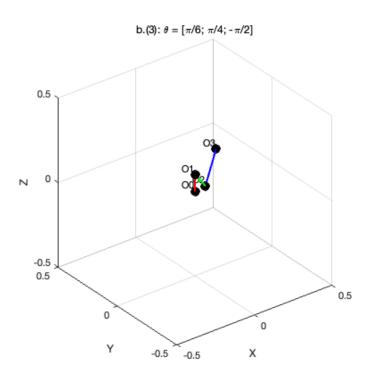
```
figure;
[00, 01, 02, 03] = calculate_joint_positions(a1, a2, a3, theta2);
plot_robot_arm(00, 01, 02, 03);
title('b.(2): \theta = [0; \pi/4; \pi/4]');
```



## b3

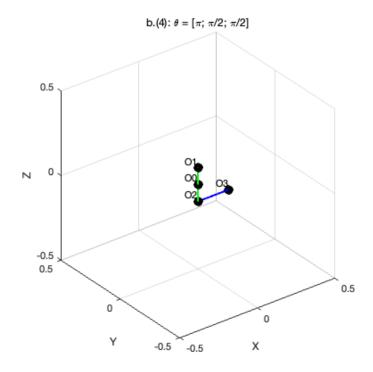
```
figure;
[00, 01, 02, 03] = calculate_joint_positions(a1, a2, a3, theta3);
```

```
plot_robot_arm(00, 01, 02, 03);
title('b.(3): \theta = [\pi/6; \pi/4; -\pi/2]');
```



#### b4

```
figure;
[00, 01, 02, 03] = calculate_joint_positions(a1, a2, a3, theta4);
plot_robot_arm(00, 01, 02, 03);
title('b.(4): \theta = [\pi; \pi/2; \pi/2]');
```



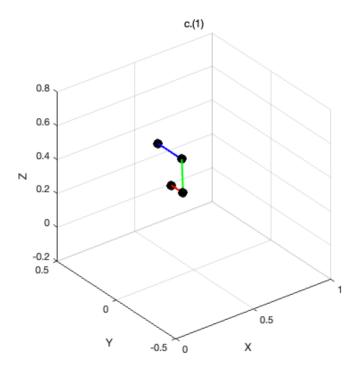
C.

arm

```
theta_c = [0; pi/4; pi/4];
% Rigid Motion Matrixs
Trans = [
   1, 0, 0, 0.5;
    0, 1, 0, 0;
    0, 0, 1, 0;
    0, 0, 0, 1
];
Roll = [
   1, 0, 0, 0;
    0, 0, -1, 0;
0, 1, 0, 0;
    0, 0, 0, 1
];
Yaw = [
   cos(pi/4), -sin(pi/4), 0, 0;
    sin(pi/4), cos(pi/4), 0, 0;
    0, 0, 1, 0;
    0, 0, 0, 1
];
H1 = Roll * Yaw * Trans;
% c2
H2 = Trans * Roll * Yaw;
% c3
H3 = Roll * Yaw * Trans;
```

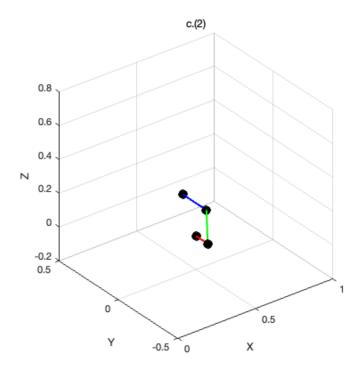
### с1

```
figure;
[00, 01, 02, 03] = calculate_joint_positions(a1, a2, a3, theta_c);
plot_robot_arm_with_base(00, 01, 02, 03, H1);
title('c.(1)');
```



## **c2**

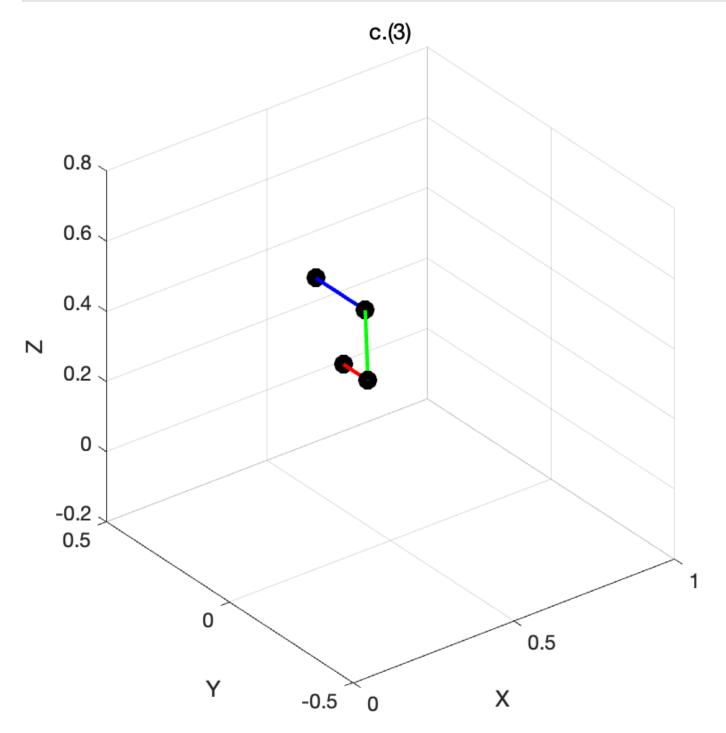
```
figure;
[00, 01, 02, 03] = calculate_joint_positions(a1, a2, a3, theta_c);
plot_robot_arm_with_base(00, 01, 02, 03, H2);
title('c.(2)');
```



## с3

```
figure;
[00, 01, 02, 03] = calculate_joint_positions(a1, a2, a3, theta_c);
```

```
plot_robot_arm_with_base(00, 01, 02, 03, H3);
title('c.(3)');
```



# Function: cal point O

```
function [00, 01, 02, 03] = calculate_joint_positions(a1, a2, a3, theta)
    theta1 = theta(1);
    theta2 = theta(2);
    theta3 = theta(3);

% Matrix
T1 = [
        cos(theta1), -sin(theta1), 0, 0;
        sin(theta1), cos(theta1), 0, 0;
        0,        0,        1, a1;
        0,        0,        0, 1
];
```

```
T2 = [
       cos(theta2), 0, sin(theta2), a2*cos(theta2);
                   1, 0,
                                  0;
       -sin(theta2),0, cos(theta2), -a2*sin(theta2);
                     0, 0,
    ];
    T3 = [
        cos(theta3), 0, sin(theta3), a3*cos(theta3);
                     1, 0,
                                     0;
        -sin(theta3),0, cos(theta3), -a3*sin(theta3);
                    0, 0,
    ];
   % vectors
   O_1 = T1;
   O_2 = T1 * T2;
   O_3 = T1 * T2 * T3;
   % coordinates
   00 = [0; 0; 0];
   01 = 0 \ 1(1:3, 4);
    O2 = O_2(1:3, 4);
    03 = 0_3(1:3, 4);
end
```

#### Plot b

```
function plot_robot_arm(00, 01, 02, 03)
     % lines
     plot3([00(1), 01(1)], [00(2), 01(2)], [00(3), 01(3)], 'r', 'LineWidth', 2); hold on;
     plot3([01(1), 02(1)], [01(2), 02(2)], [01(3), 02(3)], 'g', 'LineWidth', 2);
     plot3([02(1), 03(1)], [02(2), 03(2)], [02(3), 03(3)], 'b', 'LineWidth', 2);
     % joints
     plot3(00(1), 00(2), 00(3), 'ko', 'MarkerSize', 10, 'MarkerFaceColor', 'k');
     plot3(01(1), 01(2), 01(3), 'ko', 'MarkerSize', 10, 'MarkerFaceColor', 'k');
     plot3(02(1), 02(2), 02(3), 'ko', 'MarkerSize', 10, 'MarkerFaceColor', 'k');
     plot3(03(1), 03(2), 03(3), 'ko', 'MarkerSize', 10, 'MarkerFaceColor', 'k');
     % remarks
     text(00(1), 00(2), 00(3), '00', 'VerticalAlignment', 'bottom', 'HorizontalAlignment', 'right');
text(01(1), 01(2), 01(3), '01', 'VerticalAlignment', 'bottom', 'HorizontalAlignment', 'right');
text(02(1), 02(2), 02(3), '02', 'VerticalAlignment', 'bottom', 'HorizontalAlignment', 'right');
text(03(1), 03(2), 03(3), '03', 'VerticalAlignment', 'bottom', 'HorizontalAlignment', 'right');
     xlabel('X'); ylabel('Y'); zlabel('Z');
     axis equal;
     grid on;
     axis([-0.5 \ 0.5 \ -0.5 \ 0.5 \ -0.5 \ 0.5]);
     view(3);
end
```

### plot c

```
function plot_robot_arm_with_base(00, 01, 02, 03, T_base)

* rotated coordinates

O0_new = T_base * [00; 1];

O1_new = T_base * [01; 1];

O2_new = T_base * [02; 1];

O3_new = T_base * [03; 1];
```

```
plot3([00_new(1), 01_new(1)], [00_new(2), 01_new(2)], [00_new(3), 01_new(3)], 'r', 'LineWidth', 2); hold on;
plot3([01_new(1), 02_new(1)], [01_new(2), 02_new(2)], [01_new(3), 02_new(3)], 'g', 'LineWidth', 2);
plot3([02_new(1), 03_new(1)], [02_new(2), 03_new(2)], [02_new(3), 03_new(3)], 'b', 'LineWidth', 2);

plot3(00_new(1), 00_new(2), 00_new(3), 'ko', 'MarkerSize', 10, 'MarkerFaceColor', 'k');
plot3(01_new(1), 01_new(2), 01_new(3), 'ko', 'MarkerSize', 10, 'MarkerFaceColor', 'k');
plot3(02_new(1), 02_new(2), 02_new(3), 'ko', 'MarkerSize', 10, 'MarkerFaceColor', 'k');
plot3(03_new(1), 03_new(2), 03_new(3), 'ko', 'MarkerSize', 10, 'MarkerFaceColor', 'k');

xlabel('X'); ylabel('Y'); zlabel('Z');
axis equal;
grid on;
axis([0 1 -0.5 0.5 -0.2 0.8]);
view(3);
end
```

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