

Progress: 0%

## ▼ Introduction

✓ Hello, world!

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- Default arguments
- Triple-quoted strings
- String templates
- Nullable types
- Nothing type
- Lambdas

## ▶ Classes

## ▶ Conventions

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## ▶ Generics

```
fun start(): String = "OK"
```

 Passed: testOk

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## Simple Functions

Run 

Check out the [function syntax](#) and change the code to make the function `start` return the string `"OK"`.

In the Kotlin Koans tasks, the function `todo()` will throw an exception. To complete Kotlin Koans, you need to replace this function invocation with meaningful code according to the problem.

Revert

Show answer

```
"OK"
```

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fun joinOptions(options: Collection<String>) {  
 options.joinToString(prefix = "[", postfix = "]")  
}

✓ Passed: testJoinToString

✕

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Named arguments

Make the function `joinOptions()` return the list in a JSON format (for example, `[a, b, c]`) by specifying only two arguments.

Default and named arguments help to minimize the number of overloads and improve the readability of the function invocation. The library function `joinToString` is declared with default values for parameters:

```
fun joinToString(  
    separator: String = ", ",  
    prefix: String = "",  
    postfix: String = "",  
    /* ... */  
): String
```

It can be called on a collection of Strings.

Revert

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```
fun foo(name: String, number: Int = 42, toUpperCase: Boolean = false) =
    (if (toUpperCase) name.toUpperCase() else name) + number

fun useFoo() = listOf(
    foo("a"),
    foo("b", number = 1),
    foo("c", toUpperCase = true),
    foo(name = "d", number = 2, toUpperCase = true)
)
```

Passed: testDefaultAndNamedParams

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Default arguments

Imagine you have several overloads of 'foo()' in Java:

```
public String foo(String name, int number, boolean toUpperCase) {
    return (toUpperCase ? name.toUpperCase() : name) + number;
}
public String foo(String name, int number) {
    return foo(name, number, false);
}
public String foo(String name, boolean toUpperCase) {
    return foo(name, 42, toUpperCase);
}
public String foo(String name) {
    return foo(name, 42);
}
```

You can replace all these Java overloads with one function in Kotlin. Change the declaration of the `foo` function in a way that makes the code using `foo` compile. Use [default and named arguments](#).

Revert

Show answer

Прогресс: 7 %

- Введение
  - Привет, мир!
  - Именованные аргументы
  - Аргументы по умолчанию
  - Строки в тройных кавычках
  - Строковые шаблоны
  - Обнуляемые типы
  - Ничего типа
  - Лямбды
- Классы
- Конвенции
- Коллекции
- Характеристики
- Строители
- Дженерики

```
const val question = "Life, the universe, and everything"
const val answer = 42

val tripleQuotedString = """
    #question = "$question"
    #answer = $answer""".trimMargin("#")

fun main() {
    println(tripleQuotedString)
}
```

Пройдено: testsolution

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Богать

## Строки в тройных кавычках

Узнайте [оразличные строковые литералы и строковые шаблоны](#) в Котлине.

Вы можете использовать удобные библиотечные функции `trimIndent` и `trimMargin` для форматирования многострочных строк в тройных кавычках в соответствии с окружающим кодом.

Замените `trimIndent` вызов вызовом, `trimMargin` принимающим `#` в качестве значения префикса, чтобы результирующая строка не содержала символ префикса.

Возвращаться

Покажи ответ

Progress: 12%

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```
val month = "(JAN|FEB|MAR|APR|MAY|JUN|JUL|AUG|SEP|OCT|NOV|DEC)"  
  
fun getPattern(): String = """\d{2} $month \d{4}""
```

✓ Passed: match1  
✓ Passed: match  
✓ Passed: dotNotMatch

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### String templates

Triple-quoted strings are not only useful for multiline strings but also for creating regex patterns as you don't need to escape a backslash with a backslash.

The following pattern matches a date in the format `13.06.1992` (two digits, a dot, two digits, a dot, four digits):

```
fun getPattern() = """\d{2}\.\d{2}\.\d{4}""
```

Using the `month` variable, rewrite this pattern in such a way that it matches the date in the format `13 JUN 1992` (two digits, one whitespace, a month abbreviation, one whitespace, four digits).

Revert Show answer

Progress: 14%

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```
fun sendMessageToClient(
    client: Client?, message: String?, mailer: Mailer
) {
    val email = client?.personalInfo?.email
    if (email != null && message != null) {
        mailer.sendMessage(email, message)
    }
}

class Client(val personalInfo: PersonalInfo?)
class PersonalInfo(val email: String?)
interface Mailer {
    fun sendMessage(email: String, message: String)
}
```

- ✓ Passed: everythingIsOk
- ✓ Passed: noClient
- ✓ Passed: noMessage
- ✓ Passed: noPersonalInfo
- ✓ Passed: noEmail

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5/8

Nullable types

Learn about [null safety](#) and [safe calls](#) in Kotlin and rewrite the following Java code so that it only has one `if` expression:

```
public void sendMessageToClient(
    @Nullable Client client,
    @Nullable String message,
    @NotNull Mailer mailer
) {
    if (client == null || message == null) return;

    PersonalInfo personalInfo = client.getPersonalInfo();
    if (personalInfo == null) return;

    String email = personalInfo.getEmail();
    if (email == null) return;

    mailer.sendMessage(email, message);
}
```

Revert

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Progress: 16%

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```
import java.lang.IllegalArgumentException

fun failWithWrongAge(age: Int?): Nothing {
    throw IllegalArgumentException("Wrong age: $age")
}

fun checkAge(age: Int?) {
    if (age == null || age !in 0..150) failWithWrongAge(age)
    println("Congrats! Next year you'll be ${age + 1}.")
}

fun main() {
    checkAge(10)
}
```

✓ Passed: testNegative  
✓ Passed: testLargeNumber

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# Nothing type

**Nothing type** can be used as a return type for a function that always throws an exception. When you call such a function, the compiler uses the information that the execution doesn't continue beyond the function.

Specify `Nothing` return type for the `failWithWrongAge` function. Note that without the `Nothing` type, the `checkAge` function doesn't compile because the compiler assumes the `age` can be `null`.

Revert

Show answer



Progress: 18%

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```
fun containsEven(collection: Collection<Int>): Boolean {
    collection.any { it % 2 == 0 }
}
```

✓ Passed: contains  
✓ Passed: notContains

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5/8

## Lambdas

Kotlin supports functional programming. Learn about [lambdas](#) in Kotlin.

Pass a lambda to the `any` function to check if the collection contains an even number. The `any` function gets a predicate as an argument and returns true if at least one element satisfies the predicate.

Revert

Show answer



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- Classes
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  - Smart casts
  - Sealed classes
  - Rename on Import
  - Extension functions
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- Collections
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```
data class Person(val name: String, val age: Int)

fun getPeople(): List<Person> {
    return listOf(Person("Alice", 29), Person("Bob", 31))
}

fun comparePeople(): Boolean {
    val p1 = Person("Alice", 29)
    val p2 = Person("Alice", 29)
    return p1 == p2 // should be true
}
```

Passed: testComparePeople  
Passed: testListofPeople

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## Data classes

Learn about [classes](#), [properties](#) and [data classes](#) and then rewrite the following Java code to Kotlin:

```
public class Person {
    private final String name;
    private final int age;

    public Person(String name, int age) {
        this.name = name;
        this.age = age;
    }

    public String getName() {
        return name;
    }

    public int getAge() {
        return age;
    }
}
```

Afterward, add the `data` modifier to the resulting class. The compiler will generate a few useful methods for this class: `equals` / `hashCode`, `toString`, and some others.

Revert

Show answer

Progress: 23%

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- Classes
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```
fun eval(expr: Expr): Int {
    when (expr) {
        is Num -> expr.value
        is Sum -> eval(expr.left) + eval(expr.right)
        else -> throw IllegalArgumentException("Unknown expression")
    }
}

interface Expr
class Num(val value: Int) : Expr
class Sum(val left: Expr, val right: Expr) : Expr
```

Passed: testNum  
Passed: testSum  
Passed: testRecursion

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2/5

Smart casts

Rewrite the following Java code using smart casts and the when expression:

```
public int eval(Expr expr) {
    if (expr instanceof Num) {
        return ((Num) expr).getValue();
    }
    if (expr instanceof Sum) {
        Sum sum = (Sum) expr;
        return eval(sum.getLeft()) + eval(sum.getRight());
    }
    throw new IllegalArgumentException("Unknown expression");
}
```

Revert

Show answer

Progress: 26%

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```
fun eval(expr: Expr): Int =
    when (expr) {
        is Num -> expr.value
        is Sum -> eval(expr.left) + eval(expr.right)
    }

sealed interface Expr
class Num(val value: Int) : Expr
class Sum(val left: Expr, val right: Expr) : Expr
```

Passed: testNum  
Passed: testSum  
Passed: testRecursion

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### Sealed classes

Reuse your solution from the previous task, but replace the interface with the `sealed interface`. Then you no longer need the `else` branch in `when`.

Revert

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Progress: 28%

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  - Sealed classes
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```
import kotlin.random.Random as KRandom
import java.util.Random as JRandom

fun useDifferentRandomClasses(): String {
    return "Kotlin random: " +
        KRandom.nextInt(2) +
        " Java random: " +
        JRandom().nextInt(2) +
        ", "
}
```

Passed: testRandom

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### Rename on import

When you `import` a class or a function, you can specify a different name for it by adding `as NewName` after the import directive. It can be useful if you want to use two classes or functions with similar names from different libraries.

Uncomment the code and make it compile. Rename `Random` from the `kotlin` package to `KRandom`, and `Random` from the `java` package to `JRandom`.

Revert

Show answer

Progress: 30%

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- Classes
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```
fun Int.r(): RationalNumber = RationalNumber(this, 1)

fun Pair<Int, Int>.r(): RationalNumber = RationalNumber(first, second)

data class RationalNumber(val numerator: Int, val denominator: Int)
```

Passed: testPairExtension  
Passed: testIntExtension

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## Extension functions

Learn about [extension functions](#). Then implement the extension functions `Int.r()` and `Pair.r()` and make them convert `Int` and `Pair` to a `RationalNumber`.

`Pair` is a class defined in the standard library:

```
data class Pair<out A, out B> {
    val first: A,
    val second: B
}
```

In the case of `Int`, the denominator is 1.

Revert

Show answer

Progress: 33%

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  - For loop
  - Operators overloading
  - Invoke
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```
data class MyDate(val year: Int, val month: Int, val dayOfMonth: Int) : Comparable<MyDate> {  
    override fun compareTo(other: MyDate) = when {  
        year != other.year -> year - other.year  
        month != other.month -> month - other.month  
        else -> dayOfMonth - other.dayOfMonth  
    }  
}  
  
fun test(date1: MyDate, date2: MyDate) {  
    // this code should compile:  
    println(date1 < date2)  
}
```

Passed: testAfter  
Passed: testSame  
Passed: testBefore

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## Comparison

Learn about [operator overloading](#) and how the different conventions for operations like `--`, `<`, `>` work in Kotlin. Add the function `compareTo` to the class `MyDate` to make it comparable. After this, the code below `date1 < date2` should start to compile.

Note that when you override a member in Kotlin, the `override` modifier is mandatory.

Revert

Show answer

Progress: 35%

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  - Ranges
    - MyDate.kt
  - For loop
  - Operators overloading
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```
fun checkInRange(date: MyDate, first: MyDate, last: MyDate): Boolean {  
    return date in first..last  
}
```

Passed: testAfter  
Passed: testBefore  
Passed: testInRange

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## Ranges

Using `ranges` implement a function that checks whether the date is in the range between the first date and the last date (inclusive).

You can build a range of any comparable elements. In Kotlin `in checks` are translated to the corresponding `contains` calls and `..` to `rangeTo` calls:

```
val list = listOf("a", "a")  
"a" in list // list.contains("a")  
"a" !in list // !list.contains("a")  
  
date1..date2 // date1.rangeTo(date2)
```

Revert

Show answer

Progress: 37%

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  - Ranges
  - For loop
    - DateUtil.kt
    - MyDate.kt
- Operators overloading
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```
class DateRange(val start: MyDate, val end: MyDate) : Iterable<MyDate> {  
    override fun iterator(): Iterator<MyDate> {  
        return object : Iterator<MyDate> {  
            var current: MyDate = start  
  
            override fun next(): MyDate {  
                if (!hasNext()) throw NoSuchElementException()  
                val result = current  
                current = current.followingDate()  
                return result  
            }  
  
            override fun hasNext(): Boolean = current <= end  
        }  
    }  
}  
  
fun iterateOverDateRange(firstDate: MyDate, secondDate: MyDate, handler: (MyDate) -> Unit) {  
    for (date in firstDate..secondDate) {  
        handler(date)  
    }  
}
```

Passed: testIterateOverDateRange  
Passed: testIterateOverEmptyRange

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## For loop

A Kotlin [for loop](#) can iterate through any object if the corresponding `iterator` member or extension function is available.

Make the class `DateRange` implement `Iterable<MyDate>`, so that it can be iterated over. Use the function `MyDate.followingDate()` defined in `DateUtil.kt`; you don't have to implement the logic for finding the following date on your own.

Use an [object expression](#) which plays the same role in Kotlin as an anonymous class in Java.

Revert

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Progress:40%

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  - For loop
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```
import TimeInterval.*

data class MyDate(val year: Int, val month: Int, val dayOfMonth: Int)

// Supported intervals that might be added to dates:
enum class TimeInterval { DAY, WEEK, YEAR }

operator fun MyDate.plus(timeInterval: TimeInterval) =
    addTimeIntervals(timeInterval, 1)

class RepeatedTimeInterval(val timeInterval: TimeInterval, val number: Int)

operator fun TimeInterval.times(number: Int) =
    RepeatedTimeInterval(this, number)

operator fun MyDate.plus(timeIntervals: RepeatedTimeInterval) =
    addTimeIntervals(timeIntervals.timeInterval, timeIntervals.number)

fun task1(today: MyDate): MyDate {
    return today + YEAR + WEEK
}

fun task2(today: MyDate): MyDate {
    return today + YEAR * 2 + WEEK * 3 + DAY * 5
}
```

Passed: testOneMonth  
Passed: testAddOneTimeInterval  
Passed: testMonthChange

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# Operators overloading

Implement date arithmetic and support adding years, weeks, and days to a date. You could write the code like this: `date + YEAR * 2 + WEEK * 3 + DAY * 15`.

First, add the extension function `plus()` to `MyDate`, taking the `TimeInterval` as an argument. Use the utility function `MyDate.addTimeIntervals()` declared in `DateUtil.kt`.

Then, try to support adding several time intervals to a date. You may need an extra class.

Revert

Show answer

Progress: 42%

- Introduction
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  - For loop
  - Operators overloading
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```
class Invokable {  
    var numberOfInvocations: Int = 0  
    private set  
  
    operator fun invoke(): Invokable {  
        numberOfInvocations++  
        return this  
    }  
}  
  
fun invokeTwice(invokable: Invokable) = invokable(){}
```

Passed: testInvokeTwice  
Passed: testNumberOfInvocations

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### Invoke

Objects with the `invoke()` method can be invoked as a function.

You can add an `invoke` extension for any class, but it's better not to overuse it:

```
operator fun Int.invoke() { println(this) }  
1() // huh?..
```

Implement the function `Invokable.invoke()` to count the number of times it is invoked.

Revert

Show answer

Progress: 44%

- ▶ Introduction
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- ▶ Conventions
- ▼ Collections
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  - Sort
  - Filter map
  - All Any and other predicates
  - Associate
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  - Max min
  - Sum
  - Fold and reduce
  - Compound tasks
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  - Getting used to new style
- ▶ Properties
- ▶ Builders
- ▶ Generics

```
fun Shop.getSetOfCustomers(): Set<Customer> {
    customers.toSet()
}
```

Passed: testSetOfCustomers

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1/14

## Introduction

This section was inspired by [GS Collections Kata](#).

Kotlin can be easily mixed with Java code. Default collections in Kotlin are all Java collections under the hood. Learn about [read-only and mutable views on Java collections](#).

The [Kotlin standard library](#) contains lots of extension functions that make working with collections more convenient. For example, operations that transform a collection into another one, starting with 'to': `toSet` or `toList`.

Implement the extension function `Shop.getSetOfCustomers()`. The class `Shop` and all related classes can be found in `Shop.kt`.

Revert

Show answer

Progress: 47%

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- Classes
- Conventions
- Collections
  - Introduction
  - Sort
    - Shop.kt
    - Filter map
    - All Any and other predicates
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    - FlatMap
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```
// Return a list of customers, sorted in the descending by number of orders they have made
fun Shop.getCustomersSortedbyOrders(): List<Customer> =
    customers.sortedByDescending { it.orders.size }
```

Passed: testGetCustomersSortedbyNumberOfOrders

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2/14

# Sort

Learn about [collection ordering](#) and the [the difference](#) between operations in-place on mutable collections and operations returning new collections.

Implement a function for returning the list of customers, sorted in descending order by the number of orders they have made. Use

`sortedDescending` or `sortedByDescending`.

```
val strings = listOf("bbb", "a", "cc")
strings.sorted() ==
    listOf("a", "bbb", "cc")

strings.sortedBy { it.length } ==
    listOf("a", "cc", "bbb")

strings.sortedDescending() ==
    listOf("cc", "bbb", "a")

strings.sortedByDescending { it.length } ==
    listOf("bbb", "cc", "a")
```

Revert

Show answer

Progress: 48%

- Introduction
- Classes
- Conventions
- ▼ Collections
  - ✓ Introduction
  - ✓ Sort
  - ✓ Filter map
    - Shop.kt
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```
// Find all the different cities the customers are from
fun Shop.getCustomerCities(): Set<City> =
    customers.map { it.city }.toSet()

// Find the customers living in a given city
fun Shop.getCustomersFrom(city: City): List<Customer> =
    customers.filter { it.city == city }
```

✓ Passed: testCitiesCustomersAreFrom  
✓ Passed: testCustomersFromCity

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3/14

## Filter; map

Learn about [mapping](#) and [filtering](#) a collection.

Implement the following extension functions using the `map` and `filter` functions:

- Find all the different cities the customers are from
- Find the customers living in a given city

```
val numbers = listOf(1, -1, 2)
numbers.filter { it > 0 } == listOf(1, 2)
numbers.map { it * it } == listOf(1, 1, 4)
```

Revert

Show answer

Progress: 51%

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```
// Return true if all customers are from a given city
fun Shop.checkAllCustomersAreFrom(city: City): Boolean =
    customers.all { it.city == city }

// Return true if there is at least one customer from a given city
fun Shop.hasCustomerFrom(city: City): Boolean =
    customers.any { it.city == city }

// Return the number of customers from a given city
fun Shop.countCustomersFrom(city: City): Int =
    customers.count { it.city == city }

// Return a customer who lives in a given city, or null if there is none
fun Shop.findCustomerFrom(city: City): Customer? =
    customers.find { it.city == city }
```

Passed: testAnyCustomerFromCity  
Passed: testAnyCustomerIsFromCity  
Passed: testCountCustomersFromCity  
Passed: testAllCustomersAreFromCity

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4/4

# All, Any, and other predicates

Learn about [testing predicates](#) and [retrieving elements by condition](#).

Implement the following functions using `all`, `any`, `count`, `find`:

- `checkAllCustomersAreFrom` should return true if all customers are from a given city
- `hasCustomerFrom` should check if there is at least one customer from a given city
- `countCustomersFrom` should return the number of customers from a given city
- `findCustomerFrom` should return a customer who lives in a given city, or `null` if there is none

```
val numbers = listOf(-1, 0, 2)
val isZero: (Int) -> Boolean = { it == 0 }
numbers.any { isZero } == true
numbers.all { isZero } == false
numbers.count { isZero } == 1
numbers.find { it > 0 } == 2
```

Revert

Show answer

Progress: 53%

- Introduction
- Classes
- Conventions
- Collections
  - Introduction
  - Sort
  - Filter map
  - All Any and other predicates
  - Associate
    - Shop.kt
  - GroupBy
  - Partition
  - FlatMap
  - Max min
  - Sum
  - Fold and reduce
  - Compound tasks
  - Sequences
  - Getting used to new style
- Properties
- Builders
- Generics

```
// Build a map from the customer name to the customer
fun Shop.nameToCustomerMap(): Map<String, Customer> =
    customers.associateBy { Customer::name }

// Build a map from the customer to their city
fun Shop.customerToCityMap(): Map<Customer, City> =
    customers.associateWith { Customer::city }

// Build a map from the customer name to their city
fun Shop.customerNameToCityMap(): Map<String, City> =
    customers.associate { it.name to it.city }
```

Passed: testAssociate  
Passed: testAssociateBy  
Passed: testAssociateWith

Previous

Next koan

5/14

## Associate

Learn about [association](#). Implement the following functions using `associateBy`, `associateWith`, and `associate`:

- Build a map from the customer name to the customer
- Build a map from the customer to their city
- Build a map from the customer name to their city

```
val list = listOf("abc", "code#")

list.associateBy { it.first() } ==
    mapOf('a' to "abc", 'c' to "code#")

list.associateWith { it.length } ==
    mapOf("abc" to 3, "code#" to 4)

list.associate { it.first() to it.length } ==
    mapOf('a' to 3, 'c' to 4)
```

Revert

Show answer

Progress: 56%

- Introduction
- Classes
- Conventions
- Collections
  - Introduction
  - Sort
  - Filter map
  - All Any and other predicates
  - Associate
  - GroupBy
    - Shop.kt
  - Partition
  - FlatMap
  - Max min
  - Sum
  - Fold and reduce
  - Compound tasks
  - Sequences
  - Getting used to new style
- Properties
- Builders
- Generics

```
// Build a map that stores the customers living in a given city
fun Shop.groupCustomersByCity(): Map<City, List<Customer>> =
    customers.groupBy { it.city }
```

Passed: testGroupCustomersByCity

Previous

Next koan

5/14

## Group By

Learn about [grouping](#). Use `groupBy` to implement the function to build a map that stores the customers living in a given city.

```
val result =
    listOf("a", "b", "ba", "ccc", "ad")
        .groupBy { it.length }

result == mapOf(
    1 to listOf("a", "b"),
    2 to listOf("ba", "ad"),
    3 to listOf("ccc")
)
```

Revert

Show answer



Progress: 58%

- Introduction
- Classes
- Conventions
- ▼ Collections
  - ✓ Introduction
  - ✓ Sort
  - ✓ Filter map
  - ✓ All Any and other predicates
  - ✓ Associate
  - ✓ GroupBy
  - ✓ Partition
    - Shop.kt
    - FlatMap
    - Max min
    - Sum
    - Fold and reduce
    - Compound tasks
    - Sequences
    - Getting used to new style
- Properties
- Builders
- Generics

```
// Return customers who have more undelivered orders than delivered
fun Shop.getCustomersWithMoreUndeliveredOrders(): Set<Customer> = customers.filter {
    val (delivered, undelivered) = it.orders.partition { it.isDelivered }
    undelivered.size > delivered.size
}.toSet()
```

Passed: testGetCustomersWhoHaveMoreUndeliveredOrdersThanDelivered

Previous

Next koan

7/14

## Partition

Learn about [partitioning](#) and the [destructuring declaration](#) syntax that is often used together with `partition`.

Then implement a function for returning customers who have more undelivered orders than delivered orders using `partition`.

```
val numbers = listOf(1, 3, -4, 2, -11)
val (positive, negative) =
    numbers.partition { it > 0 }

positive == listOf(1, 3, 2)
negative == listOf(-4, -11)
```

Revert

Show answer

Progress:60%

- Introduction
- Classes
- Conventions
- Collections
  - Introduction
  - Sort
  - Filter map
  - All Any and other predicates
  - Associate
  - GroupBy
  - Partition
  - FlatMap
- Shop.kt
- Max min
- Sum
- Fold and reduce
- Compound tasks
- Sequences
- Getting used to new style
- Properties
- Builders
- Generics

```
// Return all products the given customer has ordered
fun Customer.getOrderedProducts(): List<Product> =
    orders.flatMap(Order::products)

// Return all products that were ordered by at least one customer
fun Shop.getOrderedProducts(): Set<Product> =
    customers.flatMap(Customer::getOrderedProducts).toSet()
```

Passed: testGetOrderedProductsSet  
Passed: testGetAllOrderedProducts

Previous

Next koan

8/14

# FlatMap

Learn about flattening and implement two functions using flatMap :

- The first should return all products the given customer has ordered
- The second should return all products that at least one customer ordered

```
val result = listOf("abc", "12")
    .flatMap { it.toList() }

result == listOf('a', 'b', 'c', '1', '2')
```

Revert

Show answer

- Progress: 83%
- Introduction
  - Classes
  - Conventions
  - ▼ Collections
    - ✓ Introduction
    - ✓ Sort
    - ✓ Filter map
    - ✓ All Any and other predicates
    - ✓ Associate
    - ✓ GroupBy
    - ✓ Partition
    - ✓ FlatMap
    - ✓ Max min
  - Shop.kt
  - Sum
  - Fold and reduce
  - Compound tasks
  - Sequences
  - Getting used to new style
  - Properties
  - Builders
  - Generics

```
// Return a customer who has placed the maximum amount of orders
fun Shop.getCustomerWithMaxOrders(): Customer? =
    customers.maxOrNull { it.orders.size }

// Return the most expensive product that has been ordered by the given customer
fun getMostExpensiveProductBy(customer: Customer): Product? =
    customer.orders
        .flatMap(Order::products)
        .maxOrNull(Product::price)
```

✓ Passed: testTheMostExpensiveOrderedProduct  
✓ Passed: testCustomerWithMaximumNumberOfOrders

Previous Next koan

9/14

Max min

Learn about [collection aggregate operations](#).

Implement two functions:

- The first should return the customer who has placed the most amount of orders in this shop
- The second should return the most expensive product that the given customer has ordered

The functions `maxOrNull`, `minOrNull`, `maxByOrNull`, and `minByOrNull` might be helpful.

```
listOf(1, 42, 4).maxOrNull() == 42
listOf("a", "ab").minByOrNull(String::length) == "a"
```

You can use [callable references](#) instead of lambdas. It can be especially helpful in call chains, where `it` occurs in different lambdas and has different types. Implement the `getMostExpensiveProductBy` function using callable references.

Revert Show answer

Progress: 65%

- Introduction
- Classes
- Conventions
- ▼ Collections
  - ✓ Introduction
  - ✓ Sort
  - ✓ Filter map
  - ✓ All Any and other predicates
  - ✓ Associate
  - ✓ GroupBy
  - ✓ Partition
  - ✓ FlatMap
  - ✓ Max min
  - ✓ Sum
- Shop.kt
- Fold and reduce
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- Getting used to new style
- Properties
- Builders
- Generics

```
// Return the sum of prices for all the products ordered by a given customer
fun moneySpentBy(customer: Customer): Double =
    customer.orders.flatMap { it.products }.sumOf { it.price }
```

✓ Passed: testGetTotalOrderPrice  
✓ Passed: testGetTotalOrderPrice1

Previous

Next koan

10/14

# Sum

Implement a function that calculates the total amount of money the customer has spent; the sum of the prices for all the products ordered by a given customer. Note that each product should be counted as many times as it was ordered.

Use `sum` on a collection of numbers or `sumOf` to convert the elements to numbers first and then sum them up.

```
listOf(1, 5, 3).sum() == 9
listOf("a", "b", "cc").sumOf { it.length } == 4
```

Revert

Show answer

Progress: 67%

- Introduction
- Classes
- Conventions
- Collections
  - Introduction
  - Sort
  - Filter map
  - All Any and other predicates
  - Associate
  - GroupBy
  - Partition
  - FlatMap
  - Max min
  - Sum
  - Fold and reduce
    - Shop.kt
  - Compound tasks
  - Sequences
  - Getting used to new style
- Properties
- Builders
- Generics

```
// Return the set of products that were ordered by all customers
fun Shop.getProductsOrderedByAll(): Set<Product> = customers.map { customer, productsOrderedByAll, customer -> productsOrderedByAll.intersect(customer)
}

fun Customer.getOrderedProducts(): Set<Product> =
    orders.flatMap { order, products } .toSet()
```

Passed: testGetProductsOrderedByAllCustomers

Previous

Next koan

1/1/4

## Fold and reduce

Learn about [fold and reduce](#) and [set-specific operations](#) and implement a function that returns the set of products that all the customers ordered using `reduce`.

You can use the `Customer.getOrderedProducts()` defined in the previous task (copy its implementation).

```
listOf(1, 2, 3, 4)
    .fold(1) { partProduct, element ->
        element * partProduct
    } == 24
```

You might also need the [intersect](#) function.

Revert

Show answer

- Progress: 70%
- Introduction
  - Classes
  - Conventions
  - Collections
    - Introduction
    - Sort
    - Filter map
    - All Any and other predicates
    - Associate
    - GroupBy
    - Partition
    - FlatMap
    - Max min
    - Sum
    - Fold and reduce
    - Compound tasks
  - Shop.kt
  - Sequences
  - Getting used to new style
  - Properties
  - Builders
  - Generics

```
// Find the most expensive product among all the delivered products
// ordered by the customer. Use "Order.isDelivered" flag.
fun findMostExpensiveProductBy(customer: Customer): Product? {
    return customer
        .orders
        .filter(Order::isDelivered)
        .flatMap(Order::products)
        .maxByOrNull(Product::price)
}

// Count the amount of times a product was ordered.
// Note that a customer may order the same product several times.
fun Shop.getNumberOFTimesProductWasOrdered(product: Product): Int {
    return customers
        .flatMap(Customer::getOrderedProducts)
        .count { it == product }
}

fun Customer.getOrderedProducts(): List<Product> =
    orders.flatMap(Order::products)
```

Passed: testNumberOfTimesEachProductWasOrdered

Passed: testMostExpensiveDeliveredProduct

Previous

Next koan

12/14

## Compound tasks

Implement two functions:

- The first one should find the most expensive product among all the *delivered* products ordered by the customer. Use `Order.isDelivered` flag
- The second one should count the number of times a product was ordered. Note that a customer may order the same product several times

Use the functions from the Kotlin standard library that were previously discussed.

You can use the `Customer.getOrderedProducts()` function defined in the previous task (copy its implementation).

Revert

Show answer

- Progress: 72%
- Introduction
  - Classes
  - Conventions
  - ▼ Collections
    - ✓ Introduction
    - ✓ Sort
    - ✓ Filter map
    - ✓ All Any and other predicates
    - ✓ Associate
    - ✓ GroupBy
    - ✓ Partition
    - ✓ FlatMap
    - ✓ Max min
    - ✓ Sum
    - ✓ Fold and reduce
    - ✓ Compound tasks
    - ✓ Sequences
  - Shop.kt
  - Getting used to new style
  - Properties
  - Builders
  - Generics

```
// Find the most expensive product among all the delivered products
// ordered by the customer. Use "Order.isDelivered" flag.
fun findMostExpensiveProductBy(customer: Customer): Product? {
    return customer
        .orders
        .asSequence()
        .filter(Order::isDelivered)
        .flatMap(Order::products)
        .maxByOrNull(Product::price)
}

// Count the amount of times a product was ordered.
// Note that a customer may order the same product several times.
fun Shop.getNumberOfTimesProductWasOrdered(product: Product): Int {
    return customers
        .asSequence()
        .flatMap(Customer::getOrderedProducts)
        .count { it == product }
}

fun Customer.getOrderedProducts(): Sequence<Product> =
    orders.asSequence().flatMap(Order::products)
```

✓ Passed: testNumberOfTimesEachProductWasOrdered  
✓ Passed: testMostExpensiveDeliveredProduct

Previous

Next koan

12/14

## Sequences

Learn about [sequences](#), they allow you to perform operations lazily rather than eagerly.

Copy the implementation from the previous task and modify it in a way that the operations on sequences are used.

Revert

Show answer

- Progress: 74%
- Introduction
  - Classes
  - Conventions
  - Collections
    - Introduction
    - Sort
    - Filter map
    - All Any and other predicates
    - Associate
    - GroupBy
    - Partition
    - FlatMap
    - Max min
    - Sum
    - Fold and reduce
    - Compound tasks
    - Sequences
    - Getting used to new style
  - Properties
  - Builders
  - Generics

```
fun doSomethingWithCollection(collection: Collection<String>): Collection<String>? {  
  
    val groupsByLength = collection.groupBy { s -> s.length }  
  
    val maximumSizeOfGroup = groupsByLength.values.map { group -> group.size }.maxOrNull()  
  
    return groupsByLength.values.firstOrNull { group -> group.size == maximumSizeOfGroup }  
}
```

Passed: testSimpleCollection  
Passed: testCollectionWithEmptyStrings  
Passed: testCollectionWithTwoGroupsOfMaximalSize  
Passed: testCollectionOfOneElement

Previous

Next koan

14/14

# Getting used to the new style

We can rewrite and simplify the following code using lambdas and operations on collections. Fill in the gaps in `doSomethingWithCollection`, the simplified version of the `doSomethingWithCollectionOldStyle` function, so that its behavior stays the same and isn't modified in any way.

```
fun doSomethingWithCollectionOldStyle(  
    collection: Collection<String>  
) : Collection<String>? {  
    val groupsByLength = mutableMapOf<Int, MutableList<String>>()  
    for (s in collection) {  
        var strings: MutableList<String> = groupsByLength[s.length]  
        if (strings == null) {  
            strings = mutableListOf()  
            groupsByLength[s.length] = strings  
        }  
        strings.add(s)  
    }  
  
    var maximumSizeOfGroup = 0  
    for (group in groupsByLength.values) {  
        if (group.size > maximumSizeOfGroup) {  
            maximumSizeOfGroup = group.size  
        }  
    }  
  
    for (group in groupsByLength.values) {  
        if (group.size == maximumSizeOfGroup) {  
            return group  
        }  
    }  
    return null  
}
```

Revert

Show answer



Progress: 77%

- ▶ Introduction
- ▶ Classes
- ▶ Conventions
- ▶ Collections
- ▼ Properties
  - ✓ Properties
  - Lazy property
  - Delegates examples
  - Delegates how it works
- ▶ Builders
- ▶ Generics

```
class PropertyExample() {  
    var counter = 0  
    var propertyWithCounter: Int? = null  
    set(v) {  
        field = v  
        counter++  
    }  
}
```

✓ Passed: testPropertyWithCounter

Previous

Next koan

1/4

## Properties

Learn about [properties](#) in Kotlin.

Add a custom setter to `PropertyExample.propertyWithCounter` so that the `counter` property is incremented every time the `propertyWithCounter` is assigned.

Revert

Show answer

Progress: 70%

- ▶ Introduction
- ▶ Classes
- ▶ Conventions
- ▶ Collections
- ▼ Properties
  - ✓ Properties
  - ✓ **Lazy property**
  - Delegates examples
  - Delegates how it works
- ▶ Builders
- ▶ Generics

```
class LazyProperty(val initializer: () -> Int) {  
    var value: Int? = null  
    val lazy: Int  
        get() {  
            if (value == null) {  
                value = initializer()  
            }  
            return value!!  
        }  
}
```

✓ Passed: testLazy  
✓ Passed: initializedOnce

Previous

Next koan

2/4

## Lazy property

Add a custom getter to make the `val lazy` really lazy. It should be initialized by invoking `initializer()` during the first access.

You can add any additional properties as you need.

Do not use delegated properties!

Revert

Show answer

Progress: 81%

- ▶ Introduction
- ▶ Classes
- ▶ Conventions
- ▶ Collections
- ▼ Properties
  - ✓ Properties
  - ✓ Lazy property
  - ✓ Delegates examples
  - Delegates how it works
- ▶ Builders
- ▶ Generics

```
class LazyProperty(val initializer: () -> Int) {  
    val lazyValue: Int by lazy(initializer)  
}
```

✓ Passed: testLazy  
✓ Passed: initializedOnce

Previous

Next koan

3/4

## Delegates example

Learn about [delegated properties](#) and make the property lazy using delegates.

Revert

Show answer



Progress: 84%

- ▶ Introduction
- ▶ Classes
- ▶ Conventions
- ▶ Collections
- ▼ Properties
  - ✓ Properties
  - ✓ Lazy property
  - ✓ Delegates examples
  - ✓ Delegates how it works
    - MyDate.kt
- ▶ Builders
- ▶ Generics

```
import kotlin.properties.ReadWriteProperty
import kotlin.reflect.KProperty

class D {
    var date: MyDate by EffectiveDate()
}

class EffectiveDate<R> : ReadWriteProperty<R, MyDate> {

    var timeInMillis: Long? = null

    override fun getValue(thisRef: R, property: KProperty<*>): MyDate {
        return timeInMillis!!.toDate()
    }

    override fun setValue(thisRef: R, property: KProperty<*>, value: MyDate) {
        timeInMillis = value.toMillis()
    }
}
```

✓ Passed: testDate

Previous

Next koan

4/4

## Delegates

You can declare your own [delegates](#). Implement the methods of the class `EffectiveDate` so you can delegate to it. Store only the time in milliseconds in the `timeInMillis` property.

Use the extension functions `MyDate.toMillis()` and `Long.toDate()`, defined in `MyDate.kt`.

Revert

Show answer

- Progress: 86%
- Introduction
  - Classes
  - Conventions
  - Collections
  - Properties
  - Builders
    - Function literals with receiver
    - String and map builders
    - The function apply
    - Html builders
    - Builders how it works
    - Builders implementation
  - Generics

```
fun task(): List<Boolean> {  
    val isEven: Int.() -> Boolean = { this % 2 == 0 }  
    val isOdd: Int.() -> Boolean = { this % 2 != 0 }  
  
    return listOf(42.isOdd(), 239.isOdd(), 294825098.isEven())  
}
```

Passed: testIsOddAndIsEven

Previous Next koan

1/6

## Function literals with receiver

Learn about [function literals with receiver](#).

You can declare `isEven` and `isOdd` as values that can be called as extension functions. Complete the declarations in the code.

Revert Show answer

- Progress: 68%
- Introduction
  - Classes
  - Conventions
  - Collections
  - Properties
  - Builders
    - Function literals with receiver
    - String and map builders
    - The function apply
    - Html builders
    - Builders how it works
    - Builders implementation
  - Generics

```
import java.util.HashMap

fun <K, V> buildMutableMap(build: HashMap<K, V>().->Unit): Map<K, V> {
    val map = HashMap<K, V>()
    map.build()
    return map
}

fun usage(): Map<Int, String> {
    return buildMutableMap {
        put(0, "0")
        for (i in 1..10) {
            put(i, "$i")
        }
    }
}
```

Passed: testBuildMap

Previous

Next koan

2/5

## String and map builders

Function literals with receiver are very useful for creating builders, for example:

```
fun buildString(build: StringBuilder.() -> Unit): String {
    val stringBuilder = StringBuilder()
    stringBuilder.build()
    return stringBuilder.toString()
}

val s = buildString {
    this.append("Numbers: ")
    for (i in 1..3) {
        // 'this' can be omitted
        append(i)
    }
}

s == "Numbers: 123"
```

Implement the function `buildMutableMap` that takes a parameter (of extension function type), creates a new `HashMap`, builds it, and returns it as a result. Note that starting from 1.3.70, the standard library has a similar `buildMap` function.

Revert

Show answer

- Progress: 81%
- Introduction
  - Classes
  - Conventions
  - Collections
  - Properties
  - Builders
    - Function literals with receiver
    - String and map builders
    - The function apply
    - Html builders
    - Builders how it works
    - Builders implementation
  - Generics

```
fun <T> T.myApply(f: T.() -> Unit): T {
    f()
    return this
}

fun createString(): String {
    return StringBuilder().myApply {
        append("Numbers: ")
        for (i in 1..10) {
            append(i)
        }
    }.toString()
}

fun createMap(): Map<Int, String> {
    return hashMapOf<Int, String>().myApply {
        put(0, "0")
        for (i in 1..10) {
            put(i, "$i")
        }
    }
}
```

Passed: testCreateString  
Passed: testCreateMap

Previous

Next koan

2/6

## The function apply

The previous examples can be rewritten using the library function `apply`. Write your implementation of this function named `myApply`.

Learn about the other [scope functions](#) and how to use them.

Revert

Show answer

Progress: 93%

- Introduction
- Classes
- Conventions
- Collections
- Properties
- Builders
  - Function literals with receiver
  - String and map builders
  - The function apply
  - HTML builders
    - html.kt
    - data.kt
  - Builders how it works
  - Builders implementation
- Generics

```
        text("Product")
    }
    td {
        text("Price")
    }
    td {
        text("Popularity")
    }
}

val products = getProducts()
for ((index, product) in products.withIndex()) {
    tr {
        td(color = getCellColor(index, 0)) {
            text(product.description)
        }
        td(color = getCellColor(index, 1)) {
            text(product.price)
        }
        td(color = getCellColor(index, 2)) {
            text(product.popularity)
        }
    }
}

}
}
}.toString()
}

fun getTitleColor() = "#b9c9fe"
fun getCellColor(index: Int, column: Int) = if ((index + column) % 2 == 0) "#dce4ff" else "#fff2ff"

// Passed: productTableIsColored
// Passed: productTableIsFilled
```

Previous

Next koan

products are declared in `data.kt`.

2. Color the table like a chessboard. Use the `getTitleColor()` and `getCellColor()` functions. Pass a color as an argument to the functions `tr`, `td`.

Run the main function defined in the file `demo.kt` to see the rendered table.

Revert

Show answer



Progress: 95%

- ▶ Introduction
- ▶ Classes
- ▶ Conventions
- ▶ Collections
- ▶ Properties
- ▼ Builders
  - ✓ Function literals with receiver
  - ✓ String and map builders
  - ✓ The function apply
  - ✓ Html builders
  - ✓ Builders how it works
  - Builders implementation
- ▶ Generics

✓ Passed: testBuildersQuiz

Previous

Next koan

from the previous question is:

- a. a block inside built-in syntax construction `id`
- b. a function literal (or "lambda")
- c. something mysterious

4. For the code

```
tr (color = "yellow") {  
    this.td {  
        text("Product")  
    }  
    td {  
        text("Popularity")  
    }  
}
```

which of the following is true:

- a. this code doesn't compile
- b. `this` refers to an instance of an outer class
- c. `this` refers to a receiver parameter TR of the function literal:

```
tr (color = "yellow") {  
    this@tr.td {  
        text("Product")  
    }  
}
```

Revert

Show answer

- Progress: 96%
- ▶ Introduction
  - ▶ Classes
  - ▶ Conventions
  - ▶ Collections
  - ▶ Properties
  - ▼ Builders
    - ✓ Function literals with receiver
    - ✓ String and map builders
    - ✓ The function apply
    - ✓ Html builders
    - ✓ Builders how it works
    - ✓ Builders implementation
  - ▶ Generics

```
        tr.init()
        children += tr
    }

    class TR : Tag("tr") {
        fun td(init: TD.() -> Unit) {
            children += TD().apply(init)
        }
    }

    class TD : Tag("td")

    fun createTable() =
        table {
            tr {
                repeat(2) {
                    td {
                    }
                }
            }
        }

    fun main() {
        println(createTable())
        //<table><tr><td></td><td></td></tr></table>
    }
```

✓ Passed: testSample

✓ Passed: testTable1

✓ Passed: testTable2

×

- ✔ Passed: testPartitionLettersAndOtherSymbols
- ✔ Passed: testPartitionWordsAndLines

[Previous](#)

There is a `partition()` function in the standard library that always returns two newly created lists. Write a function that splits the collection into two collections given as arguments. The signature of the `toCollection()` function from the standard library might help you.

Show answer