Anna Park

Software Developer

Skills

Strong: (JavaScript ES5/ES6, HTML5, CSS3, RESTful APIs (AJAX/Fetch))

Experienced: (OOP, UX/UI Design, React, React Native, NPM, Webpack, Bootstrap, Tailwind, Babel, PostgreSQL, Express, Node.js, Firebase)

Tools: (Git, GitHub, Visual Studio Code, Figma, Chrome Dev Tools, Babel, Scratch, Unity, Adobe Photoshop, Illustrator, InDesign, XD)

Projects

- Built *React* components to provide UI reflecting a designed wireframe on *Figma*, implementing the best UX practices
- Implemented *Bootstrap* with both *CSS* & *React* to establish a responsive grid system & consistency with code-writing
- Created *Fetch* API requests to a custom *Express* server's *RESTful API* endpoints in order to store & access a multi-table *PostgreSQL* database with user's information
- Verified user sessions & authorization with JSON Web Tokens & hashed passwords using Argon2

MET-seum, Front-end application for aesthetes that want to browse & archive famous artworks from the MET Museum GitHub ☑ || Live ☑

- Designed a sitemap using UX/UI designers' tool *Figma* to create a wire-frame & retrieved data from an *API* (Metropolitan Museum of Art Collection)
- Integrated languages **HTML5**, **CSS3** & **JavaScript** (**ES5** & **ES6**) to build an interactive web application that allows users to search for an artwork & add/remove artworks from their archive
- Implemented AJAX to display results that match the search criteria & utilized JSON to store/retrieve data

Professional Experience

Software Engineer Intern, Poom

• Build & fix bugs on the web application using *React*

• Fix bugs on the mobile application for **iOS** using **React Native**

- Use *Firebase* to implement user/customer profiles & utilize database
- Participate in daily *stand up meetings* & provide status updates with team

Coding Instructor, Code Ninjas

08/2022 – Present Cerritos, California

10/2022 - Present

Remote

- Teach 30+ students Computer Science concepts every week in an in-person setting
- Instruct according to curriculum based in Scratch Jr., Scratch, JavaScript & Lua
- Assist students in understanding fundamental **sequencing**, **loops**, **debugging** & **object-oriented concepts**
- Manage a classroom of up to 15 students & maintain a positive learning environment

Parsons School of Design, Bachelor of Fine Arts

New York, New York

Major in Fashion Design

LearningFuze, Accelerated Web Development Program

Irvine, California

Over 800 hours of programming (+70 hours/week) in simulated work environment