Error # 1: Number 6 not in Array Contains not working properly

```
Resize function works properly
Number 6 not in Array Contains not working properly
Number 30 not in Array
Number 23 not in Array error in remove_elem
Number 24 not in Array error in remove_elem
Number 0 not in Array error in remove_elem
Number not in Array
free(): double free detected in tcache 2

Program received signal SIGABRT, Aborted.
__GI_raise (sig=sig@entry=6) at ../sysdeps/unix/sysv/linux/raise.c:50
50 ../sysdeps/unix/sysv/linux/raise.c: No such file or directory.
```

We can see that the contains function isn't properly working so 6 isn't showing up in the array.

I set a breakpoint at line 26 and tried to go through the steps using step. I noticed that the program was clearly running only once and returning false. This means there is a logical error.

```
int contains(struct int_array* arr, int target) {
    unsigned int i;
    for (i = 0; i < arr->count; ++i)
    {
        if (arr->data[i] == target)
            return TRUE;
    }
    return FALSE;
}
```

Based on the debugger, I saw that the loop only checked the first output and returned False. Based on this, I removed the else statement in the for loop and the semicolon in front of the for loop condition.

```
Resize function works properly
Number 6 present in Array
Number 30 not in Array
Number 23 not in Array error in remove_elem
Number 24 not in Array error in remove_elem
Number 0 not in Array error in remove_elem
Number not in Array
free(): double free detected in tcache 2

Program received signal SIGABRT, Aborted.
__GI_raise (sig=sig@entry=6) at ../sysdeps/unix/sysv/linux/raise.c:50
__../sysdeps/unix/sysv/linux/raise.c: No such file or directory.
```

Once I fixed this function the feedback output showed that the function now works and 6 is in fact present.

Error #2: Number 23 not in Array error in remove_elem

```
(gdb) break terrible_dynamic_size_array_unsorted.c: 61
```

Since the remove_elem function wasn't working, I set a breakpoint at line 61 where that function is defined. After implement

As you can see the error was in the if statement as it should have a || instead of &&.

```
int remove_elem(struct int_array* arr, int target) {
    unsigned int i = 0;
    if ((arr->count = 0))
        return FALSE;
    while (i < arr->count || arr->data[i] != target) i++;
```

This is my fixed code.

Error #3: Number 24 and 0 not in Array error in remove_elem

I first set breakpoint at line 62 and started running through the function by using the next command. As I went through each line I noticed that there were many logical errors and that needed to be fixed for

```
Breakpoint 1, remove_elem (arr=0x7ffffffffff10, target=21845)
     at terrible_dynamic_size_array_unsorted.c:61
          int remove_elem(struct int_array* arr, int target) {
61
(gdb) next
63
                    unsigned int i = 0;
(gdb) next
                    if ((arr->count = 0))
(gdb) next
74
                              return FALSE;
(gdb) next
81
(gdb) next
nain () at test int array.c:48
                    if (remove_elem(&arraytest, 23) && arraytest.count == 24)
48
nt remove_elem(struct int_array* arr, int target) {
  unsigned int i = 0;
  if ((arr->count == 0)){ //Changed = to == and added brackets
  while (arr->data[i] != target) / //Replaced the && with a || and moved the first conditional statement to inside of the loop
     if (i >= arr->count){ //changed == to >=
     i++;
  arr->data[i] = arr->data[arr->count];
  arr->count--:
  return TRUE;
```

Error #4: Free(): double free detected in tcache 2

I set a breakpoint at line 38 but after using the continue command, I realized that the error wasn't because of any syntax, but because of a logical error. After setting a break at line 38 and using the continue function, the result was correct and now error was output except for the free() error. So I went deeper into my code and learned that I had to free up the space before using it.

```
Breakpoint 1, resize (arr=0x555555555100 <_start>)
    at terrible_dynamic_size_array_unsorted.c:38
       void resize(struct int_array* arr) {
(gdb) c
Continuing.
0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0
0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 15
0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 15 17
0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 15 17 19
0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 15 17 19 21
Resize function works properly
Number 6 present in Array
Number 30 not in Array
Number 23 removed from Array
Number 24 removed from Array
Number 0 removed from Array
Number not in Array
free(): double free detected in tcache 2
```

```
void resize(struct int_array* arr) {
    arr->capacity *= 2;
    int* new_data = (int*)malloc(sizeof(int) * arr->capacity);
    for (unsigned int i = 0; i < arr->count; ++i)
    {
        new_data[i] = arr->data[i];
    }
    free(arr->data);//Put free before arr->data = new_data;
    arr->data = new_data;
}
```

Error #5: extra row of 0s

This is a picture of the bottom half of the triangle as you can see the function was outputting an extra row of 0s

```
0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 15 0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 15 17 0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 15 17 19 0 0 1431670800 21845 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 0 15 17 19 21
```

```
Resize function works properly
Number 6 present in Array
Number 30 not in Array
Number 23 removed from Array
Number 24 removed from Array
Number 0 removed from Array
Number not in Array
free(): double free detected in tcache 2
```

Like error 4, after running the debugger program, there were no errors detected, so I used break points at each different section allowing me to find the error in the add function. Changing the placement of ++ fixed the issue as shown down below.

```
void add(struct int_array* arr, int payload) {
   if (arr->count == arr->capacity)
     resize(arr);
   arr->data[arr->count++] = payload; //we changed the placement of ++
}
```

```
0 2 4
0246
 2 4 6 8
 2 4 6 8 10
 2 4 6 8 10 12
 2 4 6 8 10 12 14
   4 6 8 10 12 14 16
 2
   4 6 8 10 12 14 16 18
   4 6 8 10 12 14 16 18 20
 2 4 6 8 10 12 14 16 18 20 22
 2 4 6 8 10 12 14 16 18 20 22 24
   4 6 8 10 12 14 16 18 20 22 24 1
  2
   4 6 8 10 12 14 16 18 20 22 24 1 3
   4 6 8 10 12 14 16 18 20 22 24 1 3 5
   4 6
       8 10 12 14 16 18 20 22 24 1 3 5 7
   4 6 8 10 12 14 16 18 20 22
                               24 1 3
   4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11
 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13
                                  1 3 5 7 9
   4 6 8 10 12 14 16 18 20 22
                               24
                                           11 13 15
 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15 17
   4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15 17 19
 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15 17 19 21
 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15 17 19 21 23
Resize function works properly
```

Completed code:

After completing my the final bug, I recompiled and ran the program again and finally got the correct output.

```
0 2
0 2 4
0 2 4 6
0 2 4 6
0 2 4 6 8
0 2 4 6 8 10
0 2 4 6 8 10
0 2 4 6 8 10 12
0 2 4 6 8 10 12 14
0 2 4 6 8 10 12 14
0 2 4 6 8 10 12 14 16
0 2 4 6 8 10 12 14 16 18
0 2 4 6 8 10 12 14 16 18
0 2 4 6 8 10 12 14 16 18 20
0 2 4 6 8 10 12 14 16 18 20
0 2 4 6 8 10 12 14 16 18 20
0 2 4 6 8 10 12 14 16 18 20 22
0 2 4 6 8 10 12 14 16 18 20 22 24
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 20 20 20 20 10 10 10 10 1
```