```
PART1:
```

```
public boolean contains(E item){
    for(E i : theData){}(\)
        if(i.compareTo(item) == 0){}(\)
        return true;}(\)
}

return false;}(\)
```

```
public E find(E item){
    for(E element : theData){}_(\( \)\
        if(item.compareTo(element) == 0){}_{\( \)}(\( \)\
        return element; \( \)_{\( \)}(\( \))
    }
    throw new NoSuchElementException(); \( \)_{\( \)}(\( \))
}
```

```
private void heapify(ArrayList<E> arrayToHeapify, int size, int startIndex){
                          int parent = startIndex;
                          int leftChild = startIndex*2 + 1;3.0(1)
int rightChild = startIndex*2 + 2;3.0(1)
                          int check1;
                          int check2;
                          E temp;
                              check1 = 0;3-0(1)
check2 = 0;3-0(1)
                             fif(leftChild < size && arrayToHeapify.get(parent).compareTo(arrayToHeapify.get(leftChild)) > 0){
                              fif(rightChild < size && arrayToHeapify.get(parent).compareTo(arrayToHeapify.get(rightChild)) > 0){
                                   check2++; } eld
                               if(check1 == 0 && check2 == 0){} ()
                                   (1) { if(arrayToHeapify.get(<u>leftChild</u>).compareTo(arrayToHeapify.get(<u>rightChild</u>)) < 0){
                                            temp = arrayToHeapify.get(leftChild);
                                            arrayToHeapify.set(<u>leftChild</u>, arrayToHeapify.get(<u>parent</u>));
                                            arrayToHeapify.set(parent, temp)
                                            parent = leftChild;}
((log(n-m))
                                            temp = arrayToHeapify.get(<u>rightChild</u>);}-0(1)
                                            arrayToHeapify.set(rightChild, arrayToHeapify.get(parent));} 9(1)
                                            parent = rightChild; }
                                   else if(check1 == 1){}-\text{3-0(1)}\text{temp = arrayToHeapify.get(leftChild);}-\text{9(1)}
                                        arrayToHeapify.set(leftChild, arrayToHeapify.get(parent)); 9(1)
                                        temp = arrayToHeapify.get(rightChild);
                                        arrayToHeapify.set(rightChild, arrayToHeapify.get(parent));} 0(1)
                                        arrayToHeapify.set(parent, temp);}-@[[
                                   leftChild = parent*2 + 1;3-0(1)
rightChild = parent*2 + 2;3-0(1)
```

```
public E remove(){
    if(theData.size() == 0){} f(1)
        return null; f(1)
    }
    E removedValue = theData.get(0); f(1)
    E lastValue = theData.remove( index: theData.size() - 1); f(1)
    if(!theData.isEmpty()) {} f(1)
        theData.set(0, lastValue); f(1)
    }
    heapify(theData, theData.size(), startIndex: 0); f(1)
    return removedValue; f(1)
}
```

```
public void merge(Heap<E> other){
    while (!other.isEmpty()){} c/m
    add(other.remove());} c/m)
}

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```

```
public E removeSpecifiedLargestElement(int index){
    ArrayList<E> sortedArray = new ArrayList<>(theData);} ()
    sort(sortedArray);} ()
    E returnValue = sortedArray.remove(index: index - 1);} ()
    theData.clear();} ()
    while (!sortedArray.isEmpty()) {} ()
    d()
    flant (sortedArray.remove(index: sortedArray.size() - 1));
    }
    return returnValue;} ()
}
```

```
public boolean isEmpty(){
    return theData.size() == 0;} \theta(1)
}
```

```
public String toString() {
    ArrayList<E> sorted = new ArrayList<>(theData);} f(a)
    sort(sorted); } (a)
    StringBuilder s = new StringBuilder();
    while (!sorted.isEmpty()){} f(a)
        s.append(sorted.remove(index: sorted.size() - 1)).append(" ");} f(1)
    }
    return s.toString();} f(1)
}
```

```
private StringBuilder treeStructure(int index, StringBuilder s, int level){
   for(int i = 1; i < level; i++){</pre>
       s.append(" ");
   if(index >= theData.size()){
       return s.append("null\n");
   s.append(theData.get(index)).append("\n");
   treeStructure( index: 2*index + 1, s, level: level + 1);
   treeStructure( index: 2*index + 2, s, level: level + 1);
public String treeStructure(){
   return treeStructure(index: 0, new StringBuilder(), level: 1).toString();
public HeapIter() {
     sortedArray = new ArrayList<>(theData); } ⊖(~)
     sort(sortedArray);}(\(\log\)
     count = sortedArray.size() - 1; A(1)
     lastItemReturned = null;}
public boolean hasNext() {
     return count >= 0; \ \(\theta(1)\)
```

```
public void set(E e){
    if(lastItemReturned == null){} @(1)
        throw new IllegalStateException();} @(1)
    }
    int index = findIndex(lastItemReturned);} @(1)
    theData.set(index, e);} @(1)
    {
    for(int i = theData.size()/2 - 1; i >= 0; i--){} @(1)
        heapify(theData, theData.size(), i);} @(1)
}
```

PART2:

MaxHeap's time complexities of find, add, remove, getData, contains methods are constant since the size of MaxHeap is maximum 7 in BSTHeapTree.

```
public int add(E item){
   tree.setRoot(add(tree.getRoot(), item));}(())
   return numOfOccurrences;}(1)
}
```

```
private BinarySearchTree.Node<MaxHeap<HeapNode<E>>> <mark>remove</mark>(BinarySearchTree.Node<MaxHeap<HeapNode<E>>> <u>startNode</u>, E | item){
    if(startNode == null){
        throw new NoSuchElementException();
        node.occurrence--; f ()
numOfOccurrences = node.occurrence;}
            startNode.data.remove(node);
                         return startNode;
                     startNode.data.add(startNode.left.data.remove());}
                     startNode.data.add(biggestValue(startNode.left));} ((by-)
                 if(startNode.right.left == null){}
                    if(startNode.right.data.size() == 1){} ()
HeapNode<E> tempData = startNode.right.data.getData();} ()
                         startNode.data.add(tempData);} (4)
                     for (HeapNode<E> heapNode : startNode.data) {} 6(4)
                     startNode = startNode.right;}
        startNode.left = remove(startNode.left, item);
```

```
private int find(BinarySearchTree.Node<MaxHeap<HeapNode<E>>>> startNode, E item){
   if(startNode == null){} Q(1)
        throw new NoSuchElementException();} Q(1)
}
else if(startNode.data.contains(new HeapNode<>(item))){} Q(1)
   return startNode.data.find(new HeapNode<>(item)).occurrence;} Q(1)
}
else if(item.compareTo(startNode.data.getData().data) < 0){} Q(1)
   return find(startNode.left, item);
}
else{
   return find(startNode.right, item);
}
</pre>
```

```
public int find(E item){
    return find(tree.getRoot(), item);
}
```

()(log~)

```
private void find_mode(BinarySearchTree.Node<MaxHeap<HeapNode<E>>>> startNode){
    if(startNode == null){} f(1)
        return; } f(1)
}
HeapNode<E> temp = mostOccurrence(startNode.data);} f(1)
if(temp.occurrence > mode.occurrence){} f(1)
mode = temp; f(1)
}
find_mode(startNode.left);
find_mode(startNode.right);
}
```

```
public E find_mode(){
   find_mode(tree.getRoot());} f(a)
   return mode.data;} f(d)
}
```

```
public String toString() {
    return tree.toString();
}
```

```
public E getData(){
    return tree.getData().getData().data;
}
```

A(1)