

$$Q1) \quad a) \quad \left. \begin{array}{l} T(n) = T(n-1) + 1 \\ T(n-1) = T(n-2) + 1 \\ \vdots \\ T(2) = T(1) + 1 \\ T(1) = 1 \end{array} \right\} n$$

$$n \cdot 1 = n \Rightarrow T(n) = \Theta(n)$$

$$b) T(n) = 2T(n/2) + 1$$

$$a=2 \quad b=2 \quad f(n)=1$$

$$n^{\log_2 2} = n \quad n > 1 \rightarrow \text{Case 1 of master theorem}$$

$$T(n) = \Theta(n^{\log_2 2}) = \Theta(n)$$

$$Q2) \quad \text{Algorithm compute Polynomial (coefficients } [0 \dots n-1], x)$$

$$\text{power} = \text{length(coefficients)} - 1 \quad \} \quad \Theta(1)$$

$$\text{result} = 0 \quad \} \quad \Theta(1)$$

$$\Theta(n) \left\{ \begin{array}{l} \text{for } i = 0 \text{ to } \text{length(coefficients)} - 1 \\ \quad \text{result} += \text{coefficients}[i] * \text{power}(x, \text{power}) \quad \} \quad \Theta(1) \\ \quad \text{power} -= 1 \quad \Theta(1) \end{array} \right.$$

$$\text{return result} \quad \} \quad \Theta(1)$$

Complexity:  $\Theta(n)$

I don't think it's possible to design a better algorithm because no matter what, we have to traverse through all the coefficients to compute the polynomial.



Q3) Algorithm `count_substring` (`text`, `start`, `end`)

Results =  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$  }  $\Theta(1)$

for  $i = 0$  to  $\text{length}(\text{text}) - 1$

indexes = [ ] } (21)

$$\{ \text{if } (\text{text}[i] == \text{start} \& \& i+1 < \text{length}(\text{text})) \} \quad O(1)$$

for  $j = i+1$  to  $\text{length}(\text{text}) - 1$

if (text[j] == end) { 9(11)

index.push(j) }  $\Theta(1)$

$$O(n) \left\{ \begin{array}{l} \text{for } j = 0 \text{ to } \text{length}(\text{indexes}) - 1 \\ \text{push}(j) \end{array} \right\} O(1)$$

results.push(text[i... indexes[j]]) } O(1)

return length(results) % 1000

Complexity:  $\Theta(n^2)$

Q4) Algorithm find-closest (set[0...n-1][0...m-1])

closest distance = infinity }  $\Theta(1)$

for  $i=0$  to  $n-1$ :

if  $(i+1 < n)$  }  $O(1)$

for  $j = i-1$  to  $n-1$

$$\text{sum} = 0 \quad \} \quad \Theta(1)$$

for  $k = 0$  to  $m-1$

$$\Theta(1) \{ \text{sum} += \text{power}(\text{set}[i][k] - \text{set}[j][k], 2) \\ \text{sum} = \text{sort}(\dots) \}$$
$$\text{sum} = \text{sqrt}(\text{sum}) \} \Theta(1)$$

if (sum < closest\_distance) {  $\mathcal{O}(1)$

closest-distance = sum }  $O(1)$

return closest\_distance }  $O(1)$

Complexity:  $\Theta(n \cdot n^2)$



Q5) a) Algorithm find-cluster (branches [0... n-1])

cluster = [] }  $\Theta(1)$

max-profit = 0 }  $\Theta(1)$

for i = 0 to n-1

array = [] }  $\Theta(1)$

for j = i to n-1

array.push(branches[i...j]) }  $\Theta(n)$  }  $\Theta(n^2)$

for j = 0 to length(array) - 1

temp = [] }  $\Theta(1)$

sum = 0 }  $\Theta(1)$

for k = 0 to length(array[j]) - 1

temp.push(array[j][k].name) }  $\Theta(1)$

sum += array[j][k].profit }  $\Theta(1)$

if (sum > max-profit) }  $\Theta(1)$

max-profit = sum }  $\Theta(1)$

cluster = temp }  $\Theta(1)$

return cluster }  $\Theta(1)$

$\Theta(n^3)$

$\Theta(n^2)$

$\Theta(n)$

complexity:  $\Theta(n^3)$

P.S. branches array is an array of Branch classes which have name and profit attributes.

b) Algorithm find-max-profit(cluster [0..high], low, high)

if (low == high)

return cluster[low]

middle = floor((high+1)/2)

right-s = find-max-profit(cluster, middle+1, high)

left-s = find-max-profit(cluster, low, middle)

sum = 0

temp-left = -infinity

for i = middle to low

sum += cluster[i]

if (sum > temp-left)

temp-left = sum

sum = 0

temp-right = -infinity

for i = middle+1 to high

sum += cluster[i]

if (sum > temp-right)

temp-right = sum

middle-s = maximum((temp-right + temp-left), temp-left, temp-right)

return maximum(middle-s, left-s, right-s)

$$T(n) = 2T(n/2) + n$$

$$a=2 \quad b=2 \quad f(n)=n$$

$$n^{\log_2 2}$$

$$= n \quad n=n \rightarrow \text{Master Theorem case 2}$$

$$T(n) = \Theta(n^{\log_2 2} \cdot \log n) = \Theta(n \cdot \log n)$$

$$\text{Complexity: } \Theta(n \cdot \log n)$$