







# **Web Developer**

Programmazione - Javascript e Typescript

Docente: Shadi Lahham



# Javascript

Short introduction

Shadi Lahham - Programmazione web - Frontend - Javascript

# Language

# Javascript

- A programming language used to make web pages interactive
- Runs **client-side** in the visitor's browser
  - Client-side code is code that runs on the user's computer
- Responsible for the "behavior" of a Website
- Constitutes the third layer of the standard web technologies layer cake, alongside HTML and CSS

# Javascript

JavaScript allows you to implement complex things on web pages such as

- Updating website content (e.g. news updates)
- Interactive maps
- Drawing and animation
- Image galleries and lightboxes
- Full featured web applications
- Keep track of users with cookies
- Interactive elements like tabs, sliders and accordions

# Node.js

- Node.js is a platform built on Chrome's JavaScript runtime for easily building fast and scalable network applications
- Node.js runs server-side. Server-side code runs on the server, then its results are downloaded and displayed in the browser
- Node.js uses an event-driven, non-blocking I/O model that makes it lightweight and efficient, perfect for data-intensive real-time applications that run across distributed devices

# Compiled and interpreted languages

### Compiled and interpreted languages

- Interpretation and compilation are characteristics of how a language is implemented
- It's incorrect to categorize a language as solely interpreted or compiled because these processes depend on the implementation rather than inherent properties of the language
- Therefore, any language could potentially be interpreted or compiled, depending upon the specific implementation being utilized

### What exactly is compilation?

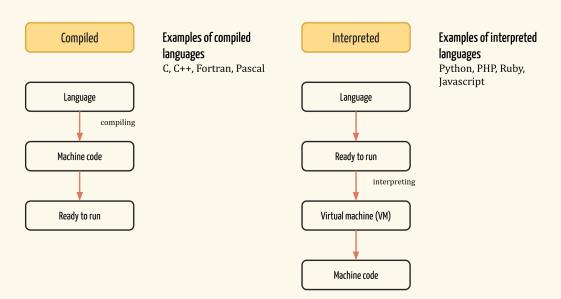
- In the compiled execution of a programming language, the compiler converts the program directly into machine code tailored to the target machine, referring to code designed for a particular processor and operating system
- Subsequently, the computer independently executes this machine code.

### What exactly is interpretation?

- In an interpreted implementation, the source code isn't directly run by the machine. Instead, another program, known as the interpreter, reads and executes it
- This interpreter is tailored for the native machine
- For example, when encountering the "\*" operation, the interpreter calls its own "multiply(x,y)" function, which then executes the machine code's equivalent instruction

### Too many words!

### Compiled vs interpreted languages



© Shadi Lahham

### Comparison

**Interpreted** Compiled

Requires interpreter Requires compiler

Interpreted on the fly Depends on platform

Platform independent Slow compilation

### Interpreted: Advantages and Disadvantages

### **Advantages**

- Easy to learn and use
- More portable
- Allow complex tasks to be performed in relatively few steps
- Allow simple creation and editing in a variety of text editors
- Allow the addition of dynamic and interactive activities to web pages
- Editing and running of code is fast

### Interpreted: Advantages and Disadvantages

### **Disadvantages**

- Usually run quite slowly
- Limited access to low level and speed optimization code.
- Limited commands to run detailed operations on graphics.
- Limited access to the device

### Compiled: Advantages and Disadvantages

### **Advantages**

- Fast execution
- Optimised for the target hardware

### **Disadvantages**

- Require a compiler
- Editing and deploying the code is a lot slower than interpreters

# Your turn

### 1.Languages

- Make a list of all the programming languages that you know
- Classify the languages into the groups: compiled, interpreted, other
- For each language, explain why it is compile, interpreted or other
- Try to find additional programming languages and add them to the list

Create a folder named **01-languages** 

Inside the folder create a .txt or .doc or .md file with your answers

*Note: all files should be in kebab-case (italiano)* 

### 2.Levels

Read the following articles and write a short summary in Italian or English

- <u>Compiler and Interpreter Critical Differences</u>
- Levels of Programming Languages
- Bonus Machine Language vs. Assembly Language

Create a folder named **02-levels** 

Inside the folder create a .txt or .doc or .md file with your answers

*Note: all files should be in kebab-case (italiano)*