**from** threading **import** Thread  
**import** threading  
  
**class** myThread(Thread):  
 **def** run(self):  
 print(**"Egyptian Pyramid"**)  
 print(threading.current\_thread().getName())  
 **for** x **in** range(0,5):  
 **for** j **in** range(0, x+1):  
 print(**"\*"**,end=**" "**)  
 print(**"\r"**)  
obj = Thread()  
obj.start()