# TASK 1

```
int main() {
int Right=0,Left=0;
int diagonal[3][3];
cout << "Enter the terms of the matrix:\n";
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
cin>>diagonal[i][j];
}
cout << endl;
}
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
if(i==j) {
Left+=diagonal[i][j];
}
if (i+j==2) {
Right+=diagonal[i][j];
}
cout<<"Sum of the right diagonal is: "<<Right<<endl;
cout << "Sum of the left diagonal is: "<< Left << endl;
return 0;
}
```

```
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Enter the terms of the matrix:

1
4
9

7
5
2

3
7
6

Sum of the right diagonal is: 17

Sum of the left diagonal is: 12
```

# TASK 2

```
int main () {
int add[3][3];
int matrix1[3][3];
int matrix2[3][3];
cout<<"Enter the terms for the first matrix: "<<endl;</pre>
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
cin>>matrix1[i][j]; }
cout<<endl; }</pre>
cout << "Enter the terms for the second matrix:
"<<endl;
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
cin>>matrix2[i][j];
}
cout << endl;
}
for (int i=0;i<3;i++) {
for (int j=0; j<3; j++) {
        add[i][j]=matrix1[i][j]+matrix2[i][j];
}
cout<<"The resultant matrix is: "<<endl;</pre>
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
        cout<<add[i][j]<<" ";
cout << endl;
}
return 0;
```

```
Enter the terms for the first matrix:
4
5
2
8
7
5
2
3
9
Enter the terms for the second matrix:
2
5
8
1
2
7
4
3
78
The resultant matrix is:
6 10 10
9 9 12
6 6 87
```

```
}
```

## TASK 3

```
void transfunction(int matrix[3][3]) {
int transpose[3][3];
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
transpose[j][i]=matrix[i][j];
}
cout<<"The original matrix is:\n";</pre>
for (int i=0; i<3; i++){
for (int j=0; j<3; j++){
cout << matrix[i][j] << " ";
}
cout<<endl; }</pre>
cout << "The transpose of the matrix is:\n";
for (int i=0; i<3; i++){
for (int j=0; j<3; j++){
cout<<transpose[i][j]<<" "; }</pre>
cout << endl;
}}
int main () {
int matrix1[3][3];
cout << "Enter the values for the matrix: " << endl;
for (int i=0; i<3; i++){
for (int j=0; j<3; j++){
cin>>matrix1[i][j];
}}
transfunction(matrix1);
```

```
Enter the values for the matrix:

2
4
1
5
8
6
4
5
9
The original matrix is:
2 4 1
5 8 6
4 5 9
The transpose of the matrix is:
2 5 4
4 8 5
1 6 9
```

```
return 0;
}
                                            TASK 4
void multi(int mat1[3][3], int mat2[3][3]) {
int mat3[3][3];
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
mat1[i][j]*mat2[i][j];
mat3[i][j]=mat1[i][j]*mat2[i][j];} }
cout<<"The multiplied matrix is:"<<endl;</pre>
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
cout << mat3[i][j] << " ";
}
cout << endl;
}}
int main () {
int mat1[3][3],mat2[3][3];
cout << "Enter the first matrix: " << endl;
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
cin>>mat1[i][j];
} }
cout<<"Enter the second matrix: "<<endl;</pre>
for (int i=0; i<3; i++) {
for (int j=0; j<3; j++) {
cin>>mat2[i][j];
}}
multi(mat1,mat2);
return 0;
```

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```
Enter the first matrix:

1
2
3
4
5
6
7
8
9
Enter the second matrix:
3
5
7
8
10
12
1
3
3
The multiplied matrix is:
3 10 21
32 50 72
7 24 27
```

```
}
```

void table(int n, int i=1) {

if (i<=10) {

## TASK 5

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```
Enter the number for the table:
cout<<n<="x"<<i<"="<<n*i<<endl;
table(n,i+1);
}
}
int main () {
int num;
cout<<"Enter the number for the table: "<<endl; cin>>num;
table(num);
return 0;
}
                                   HOMETASK 1
#include <iostream>
double determinant2x2(double a, double b, double c, double d) {
  return a * d - b * c;
}
double determinant3x3(double matrix[3][3]) {
  double a = matrix[0][0], b = matrix[0][1], c = matrix[0][2];
  double d = matrix[1][0], e = matrix[1][1], f = matrix[1][2];
  double g = matrix[2][0], h = matrix[2][1], i = matrix[2][2];
  return a * determinant2x2(e, f, h, i) - b * determinant2x2(d, f, g, i) + c * determinant2x2(d,
e, g, h);
```

```
void inverse3x3(double matrix[3][3], double inverse[3][3]) {
  double det = determinant3x3(matrix);
  if (det == 0) {
     std::cout << "Inverse does not exist as the determinant is zero.\n";
     return;
  }
  double invDet = 1.0 / det;
  for (int i = 0; i < 3; ++i) {
     for (int j = 0; j < 3; ++j) {
       int sign = ((i + j) \% 2 == 0) ? 1 : -1;
       inverse[j][i] = sign * determinant2x2(matrix[(i + 1) % 3][(j + 1) % 3],
                                matrix[(i + 1) \% 3][(j + 2) \% 3],
                                matrix[(i + 2) \% 3][(j + 1) \% 3],
                                matrix[(i+2) \% 3][(j+2) \% 3]) * invDet;
     }
  }
void displayMatrix(double matrix[3][3]) {
  for (int i = 0; i < 3; ++i) {
     for (int j = 0; j < 3; ++j) {
       std::cout << matrix[i][j] << " ";
```

}

}

```
std::cout << "\n";
                                       C:\Users\HC\Documents\Lab Task 9.exe
  }
                                      Original Matrix:
}
                                      1 2 3
                                      4 5 6
                                       7 8 9
                                      Inverse does not exist as the determinant is zero.
int main() {
  double matrix[3][3] = \{\{1, 2, 3\},\
                                      Inverse Matrix:
                                      5.89544e-317 4.94066e-324 nan
                {4, 5, 6},
                                      2.1022e-317 4.94066e-324 2.10266e-317
                                      0 1.82804e-322 0
                {7, 8, 9}};
  double inverse[3][3];
  std::cout << "Original Matrix:\n";</pre>
  displayMatrix(matrix);
  inverse3x3(matrix, inverse);
  std::cout << "\nInverse Matrix:\n";</pre>
  displayMatrix(inverse);
  return 0;
```