PixelationFx
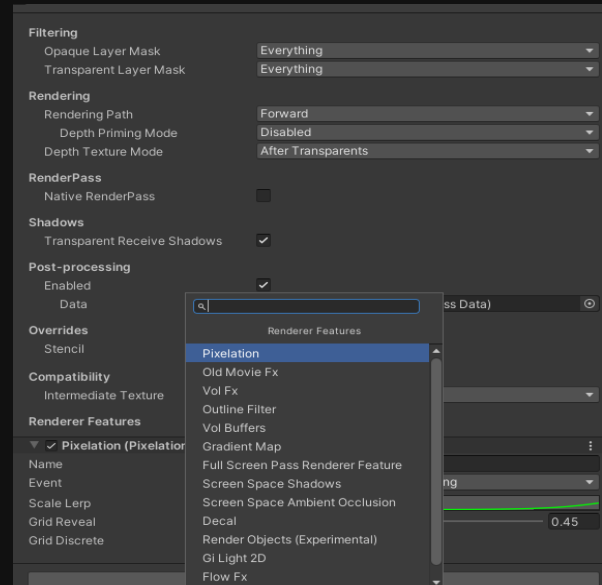
Post Effect for Unity Urp and VolFx by NullTale +⁺⁺ ⭒
Quick Guide

Add **Pixelation** render feature to
UrpRenderer

* note that UrpAsset can be overriden by
Unity QualitySettings

Render feature contains general settings like scale
interpolation and grid reveal limit for configurable
transition via volume weight.

Configure Pixelation settings via VolumeProfile