

**Computational Mathematics -  
Assignment 2**

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## Question 4.23

Write a user-defined MATLAB function that decomposes an  $n \times n$  matrix  $[A]$  into a lower triangular matrix  $[L]$  and an upper triangular matrix  $[U]$  (such that  $[A] = [L][U]$ ) using the Gauss elimination method (without pivoting). For the function name and arguments, use  $[L,U] = \text{LUdecompGauss}(A)$ , where the input argument  $A$  is the matrix to be decomposed and the output arguments  $L$  and  $U$  are the corresponding upper and lower triangular matrices. Use  $\text{LUdecompGauss}$  to determine the LU decomposition of the following matrix:

$$\begin{bmatrix} 4 & -1 & 3 & 2 \\ -8 & 0 & -3 & -3.5 \\ 2 & -3.5 & 10 & 3.75 \\ -8 & -4 & 1 & -0.5 \end{bmatrix}$$

```

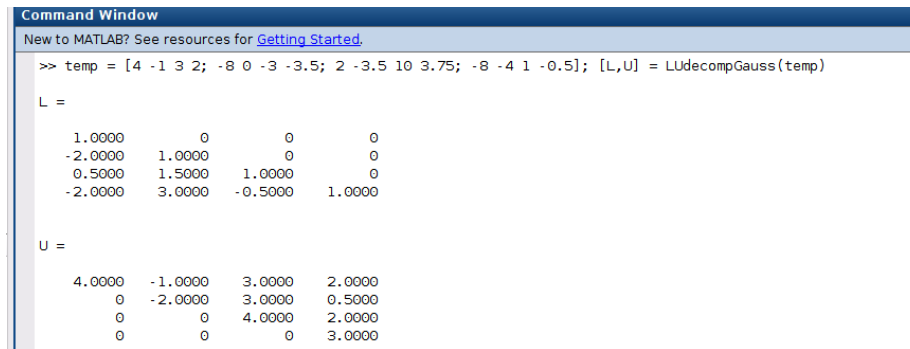
1 function [L,U] = LUdecompGauss(A)
2 % LUdecompGauss – decomposes an n x n matrix [A] into a
   lower triangular
3 %           matrix [L] and an upper triangular matrix
   [U] (such that
4 %           [A] = [L][U]) using the Gauss elimination
   method (without
5 %           pivoting).
6 %
7 % Explanation : Obtains the upper triangular matrix by
   the gauss
8 % elimination method
9 %           Step 1: Obtain the pivot coefficient for
   the current set of
10 %           equations. Elements of the current column
   are eliminated by
11 %           subtracting the (pivot equation * the
   multiplier) from them.
12 %           The multiplier is found by dividing the
   current coefficient
13 %           by the pivot coefficient
14 %
15 %           Step 2: This is then done for the next
   set of equations
16 %           after eliminating the column and picking
   the new
17 %           pivot coefficient
18 %
19 %           Step 3: During the process of finding the
   upper matrix, we

```

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20 %               find the multipliers which are used to
    make the lower
21 %               matrix
22 %
23     [m,n] = size(A);
24     upper = A;           %initialise the upper matrix
25     lower = zeros(n,n);  %initialise the lower matrix
26     for i = 1:n
27         lower(i,i) = 1;    %Set the diagonals of the
            lower matrix to all 1's
28     end
29     for j = 2:m
30         pivCoef = upper(j-1,j-1); %get the pivot
            coefficient for the current set of equations
31         for i = j:m
32             mult = upper(i,j-1)/pivCoef; %find the
                current multiplier
33             lower(i,j-1) = mult; %assign the
                multiplier to the lower matrix
34             subEq = upper(j-1,:)*mult; %multiply the
                pivot equation by the multiplier
35             upper(i,:) = upper(i,:) - subEq; %subtract
                the equation above from the current
                equation
36         end
37     end
38     L = lower; %return the lower matrix
39     U = upper; %return the upper matrix
40
41 end

```



Command Window

New to MATLAB? See resources for [Getting Started](#).

```

>> temp = [4 -1 3 2; -8 0 -3 -3.5; 2 -3.5 10 3.75; -8 -4 1 -0.5]; [L,U] = LUdecompGauss(temp)

L =

    1.0000         0         0         0
   -2.0000    1.0000         0         0
    0.5000    1.5000    1.0000         0
   -2.0000    3.0000   -0.5000    1.0000

U =

    4.0000   -1.0000    3.0000    2.0000
         0   -2.0000    3.0000    0.5000
         0         0    4.0000    2.0000
         0         0         0    3.0000

```

Figure 1: LUdecompGauss with matrix above

## Question 5.17

A football conference has six teams. The outcome of the games is recorded in a binary fashion. For example, if team 1 defeats teams 5 and 6, then the equation  $x_1 = x_5 + x_6$  is written to indicate these results. At the end of the season, the wins and loses are tabulated in this fashion to produce the following ranking matrix:

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix}$$

(a) Find the eigenvalues and the corresponding eigenvectors of  $[A]$ , using MATLAB's built-in function *eig*.

```

1 A = [0 0 0 1 0 0; 1 0 1 0 1 1; 0 1 0 0 1 0; 1 1 0 0 1 0;
      1 1 1 0 0 1; 1 0 0 0 1 0];
2 [v,e] = eig(A);
3 disp(v);
4 disp(e);

```

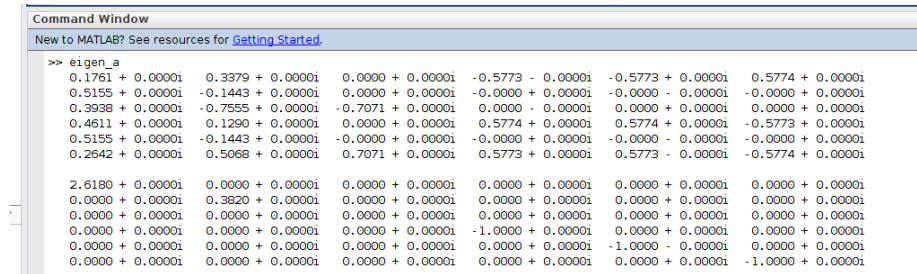


Figure 2: eigenvalues and the corresponding eigenvectors of  $[A]$

**Eigenvalues and corresponding eigenvectors: \*from the matlab execution of *eig* as seen above**

$$\lambda = 2.6180, \begin{bmatrix} 0.1761 \\ 0.5155 \\ 0.3938 \\ 0.4611 \\ 0.5155 \\ 0.2642 \end{bmatrix}$$

$$\lambda = 0.3820, \begin{bmatrix} 0.3379 \\ -0.1443 \\ -0.7555 \\ 0.1290 \\ -0.1443 \\ 0.5068 \end{bmatrix}$$

$$\lambda = 0.0000, \begin{bmatrix} 0.0000 \\ 0.0000 \\ -0.7071 \\ 0.0000 \\ -0.0000 \\ 0.7071 \end{bmatrix}$$

$$\lambda = -1.0000, \begin{bmatrix} -0.5773 \\ -0.0000 \\ 0.0000 \\ 0.5774 \\ -0.0000 \\ 0.5773 \end{bmatrix}$$

$$\lambda = -1.0000, \begin{bmatrix} -0.5773 \\ -0.0000 \\ 0.0000 \\ 0.5774 \\ -0.0000 \\ 0.5773 \end{bmatrix}$$

$$\lambda = -1.0000, \begin{bmatrix} 0.5774 \\ -0.0000 \\ 0.0000 \\ -0.5773 \\ -0.0000 \\ -0.5774 \end{bmatrix}$$

(b) Find the eigenvector from part (a) whose entries are all real and of the same sign (it does not matter if they are all negative or all positive), and rank the teams from best (i.e., with most win) to worst (i.e., with fewest wins) based on the indices of the teams corresponding to the largest to the smallest entries in that eigenvector.

From part a), we can see that the eigenvector whose entries are all real and of the same sign is :

$$\begin{bmatrix} 0.1761 \\ 0.5155 \\ 0.3938 \\ 0.4611 \\ 0.5155 \\ 0.2642 \end{bmatrix}$$

Therefore, we can rank the teams from best to worst corresponding to the largest (0.5155) to the smallest (0.1761) entries in the eigenvector. Giving us :

**Best (joint) :**  $x_2, x_5$

**2<sup>nd</sup> best :**  $x_4$

**3<sup>rd</sup> best :**  $x_3$

**4<sup>th</sup> best :**  $x_6$

**Worst :**  $x_1$

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Please indicate your answers by entering the option ( i), (ii), (iii) or (iv) ) where asked.  
You should append the completed document as a pdf with your typewritten worked solutions including MATLAB code) and upload to Blackboard by Friday 22<sup>nd</sup> of March 2019.

Q 4.23

(i)

L =

1.5000	0	0	0
-2.0000	1.0000	0	0
0.5000	1.0000	1.5000	0
-2.0000	3.5000	-0.5000	1.0000

U =

4.0000	-1.0000	3.0000	2.0000
0	-1.0000	3.0000	0.5000
0	0	2.0000	1.0000
0	0	0	3.0000

(ii)

L =

1.0000	0	0	0
-2.0000	1.0000	0	0
0.5000	1.5000	1.0000	0
-2.0000	3.0000	-0.5000	1.0000

U =

4.0000	-1.0000	3.0000	2.0000
0	-2.0000	3.0000	0.5000
0	0	4.0000	2.0000
0	0	0	3.0000

(iii)

L =

1.5000	0	0	0
-2.0000	1.0000	0	0
0.5000	1.0000	1.0000	0
-2.0000	2.0000	-0.5000	1.0000

U =

3.0000	-1.5000	3.0000	2.0000
0	-2.0000	3.0000	0.5000
0	0	4.0000	2.5000
0	0	0	1.0000

(iv)

L =

1.5000	0	0	0
-2.0000	1.5000	0	0
0.5000	1.5000	1.5000	0
-2.0000	3.0000	-0.5000	1.5000

U =

4.0000	-1.0000	3.0000	2.0000
0	-2.0000	3.0000	0.5000
0	0	4.0000	2.0000
0	0	0	2.0000

**Your Answer ((i) - (iv)): (ii)**

### Q 5.17

You need only to indicate the best team and the worst team (from teams 1 to 6).

**Your Answers:**      **Best : X2 and X5 (joint)**      **Worst : X1**



**Q 6.3**

- (i)  $b = 4.6831 \times 10^{-8}, m = 0.022, \text{population}(1985) = 1014 \text{ million}$
- (ii)  $b = 4.8932 \times 10^{-8}, m = 0.022, \text{population}(1985) = 1024 \text{ million}$
- (iii)  $b = 4.6931 \times 10^{-8}, m = 0.012, \text{population}(1985) = 1038 \text{ million}$
- (iv)  $b = 4.9932 \times 10^{-8}, m = 0.014, \text{population}(1985) = 1042 \text{ million}$

**Your Answer ((i)-(iv)): This was removed from the assignment (see email)**