Sara Lin – Master Character Profile

# 1. Identity & Appearance

- Name: Sara Lin (alias; real name unknown)  
- Age: Early to mid-30s  
- Ethnicity: Southeast Asian (Filipino-Malaysian descent)  
- Nationality (cover): Belizean or Singaporean  
- Height: 5’4”  
- Build: Lean, athletic, defined; practical strength  
- Appearance: Black cropped hair, sun-weathered skin, sharp posture  
- Style: Techwear onboard; plain, forgettable civilian clothes in public

# 2. Personality & Psychology

- Emotionally disciplined, tactical, highly observant  
- Uses silence and subtlety as weapons  
- Keeps a private “Ghost Log” of missions  
- Suffers from buried grief and a fractured moral center  
- Seeks neither vengeance nor redemption — only distance

# 3. Skills & Training

- Maritime infiltration, encryption, poisons, field medicine  
- Multilingual: English, Tagalog, Mandarin, French, Spanish, basic Malay  
- Expert in social engineering, pattern recognition, surveillance evasion  
- Highly skilled sailor and systems technician

# 4. Origin & Solace History

Sara was raised in a coastal town. Her mother disappeared at sea under suspicious circumstances. Her father died during an underfunded, hazardous maintenance job tied indirectly to a Solace logistics arm.  
  
At 15, with no legal guardians, Sara was absorbed into a Solace program known as Bastion Nine. She quickly rose as a Tier-1 operative — not because of connections, but because of performance. She became known internally as “the perfect assassin,” for kills that never needed clean-up.

# 5. The Break

Sara left after witnessing a sanctioned op result in the unnecessary death of a child. A note in the ops file simply said: “Too far.” It was written by someone inside. She didn’t speak up. She disappeared — with subtle assistance from others who silently agreed.  
  
She didn't rage. She executed one final act of refusal: walking away.

# 6. The Boat – Marrow Tide

A Garcia Exploration 45. Steel-hulled. Cutter-rigged. Solar-assisted with redundant systems. She found it docked under an unmonitored registry. Bought it using recovered funds and under-the-table exchanges. It has become her sanctuary, her weapon, and her only home.

# 7. The Island – Jintao Reef

A forgotten WWII Japanese submarine pen carved into limestone in the South China Sea. Radar-shielded inlet, partially flooded docks, and a tunnel-linked commander’s residence. It offers nothing but isolation, which is exactly what she wants.

# 8. Why Solace Let Her Go

Sara wasn’t missed because she wasn’t visible. She was trained to disappear — and that’s what she did. Internally, a few quietly let her go, without record or protest. Solace chose not to hunt her for four reasons:  
  
1. She was a ghost by design.  
2. Some inside agreed with her.  
3. She remains useful, even without allegiance.  
4. She’s more dangerous dead than gone — and they know it.  
  
They didn’t release her.   
They simply didn’t stop her.