

ABM: Minecraft Redstone with Graph and Set Theory

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Mr. Rios

John Fleming

1 Foundations

Definition 1.1. (*Max*)

Let X be any $X \subseteq \mathbb{N}_0$. Then

$$\text{Max}(X) := \{x \in X \mid \forall y \in X (x \geq y)\} \quad (1)$$

Definition 1.2. (*Number Set Notation*)

$$\mathbb{Z}^+ := \mathbb{N}_0 \setminus \{0\} \quad (2)$$

$$\mathbb{Z}^- := \{n \in \mathbb{Z} \mid n < 0\} \quad (3)$$

$$\mathbb{Z}_0^- := \mathbb{Z}^- \cup \{0\} \quad (4)$$

$$(5)$$

Definition 1.3. (*Signal Sets*)

$$S := \{0, 1, 2, \dots, 15\} \quad (6)$$

$$S^+ := \{x \in S \mid x > 0\} \quad (7)$$

$$S_0 := \{0\} \quad (8)$$

Definition 1.4. (*Component Set*)

$$C := \{T_c, R1_c, R2_c, R3_c, R4_c, O_c, I_c\} \quad (9)$$

The set of supported redstone components.

Definition 1.5. (*Vertices*)

Let V be a set.

Then V is a set of vertices if

$$V \neq \emptyset \quad (10)$$

Definition 1.6. (*Directed Edges*)

Let V be any set of vertices.

Then E is a set of directed edges on V if

$$E \subseteq (V \times V) \quad (11)$$

Definition 1.7. (*Graph*)

Let V be any set of vertices, and let E be any set of directed edges on V .

Then G is a digraph on V and E if

$$G = (V, E) \quad (12)$$

Definition 1.8. (*Propegation*)

Let $G = (V, E)$ be any digraph. Then

$$\omega^+ : V \times \mathcal{P}(G) \rightarrow \mathcal{P}(V) \quad (13)$$

Where

$$\omega^+(v, G) = \{u \in V \mid (u, v) \in E\}$$

And

$$\omega^- : V \times \mathcal{P}(G) \rightarrow \mathcal{P}(V) \quad (14)$$

Where

$$\omega^-(v, G) = \{v \in V \mid \exists(u, v) \in E\}$$

Definition 1.9. (*Behavior functions*)

$$\beta_s : C \rightarrow (\mathcal{P}(S) \times S \times \mathbb{N}_0 \rightarrow S) \quad (15)$$

$$\beta_o : C \rightarrow (S \times \mathbb{N}_0 \rightarrow S) \quad (16)$$

Definition 1.10. (*Redstone Digraph*)

Let:

- $G = (V, E)$ be any digraph
- $\Sigma : V \times \mathbb{N}_0 \rightarrow S \times \mathbb{N}_0$
- $\lambda : V \rightarrow C$

Then G_r is a redstone digraph if

$$G_r = (G, \lambda, \Sigma) \quad (17)$$

Definition 1.11. (*State*)

Let $G_r = (G, \lambda, \Sigma)$ be any redstone digraph where $G = (V, E)$.

Now for an arbitrary tick $t \in \mathbb{N}_0$, and any $v \in V$, let

$$I = \{u \in \omega^-(v, G) \mid ((\beta_o \circ \lambda)(v) \circ \Sigma)(u, t)\}$$

And

$$\Phi = (\beta_s \circ \lambda)(v)(I, \Sigma(v, t)) \quad (18)$$

Now let

$$D = \{\varphi \in S \mid (\varphi, \delta) \in \Sigma(v, t), \delta \in \mathbb{N}_0\} \cup \{\Phi\} \quad (19)$$

And let

$$\Delta = \begin{cases} \delta + 1, (\varphi, \delta) \in \Sigma(v, t) & \text{if } (D \subseteq S^+) \vee (D \subseteq S_0) \\ 0 & \text{otherwise} \end{cases} \quad (20)$$

Then

$$\Sigma(v, t+1)|_{V \times \mathbb{Z}^+} = (\Phi, \Delta) \quad (21)$$

Note: the state mapping isn't defined for $t = 0$ to allow the implementation to define a custom mapping for all vertices at $t = 0$.

2 Redstone Objects

Definition 2.1. (*Redstone Torch*)

Let

$$T_s : \mathcal{P}(S) \times S \times \mathbb{N}_0 \rightarrow S \quad (22)$$

$$T_o : S \times \mathbb{N}_0 \rightarrow S \quad (23)$$

Where

$$T_s(I, \varphi, \delta) = \begin{cases} 0 & \text{if } \text{Max}(I) \subseteq S_0 \\ 15 & \text{otherwise} \end{cases} \quad (24)$$

$$T_o(\varphi, \delta) = \begin{cases} 15 & \text{if } \varphi \in S_0 \\ 0 & \text{otherwise} \end{cases} \quad (25)$$

Then

$$\beta_s(T_c) = T_s \quad (26)$$

$$\beta_o(T_c) = T_o \quad (27)$$

Definition 2.2. (*Repeater(s)*)

Let

$$n \in \{1, 2, 3, 4\}, Rn_s : \mathcal{P}(S) \times S \times \mathbb{N}_0 \rightarrow S \quad (28)$$

$$n \in \{1, 2, 3, 4\}, Rn_o : S \times \mathbb{N}_0 \rightarrow S \quad (29)$$

Where

$$Rn_s(I, \varphi, \delta) = \begin{cases} 15 & \text{if } \text{Max}(I) \subseteq S^+ \\ 15 & \text{if } (\varphi \in S^+) \wedge (\text{Max}(I) \subseteq S_0) \wedge (\delta < n) \\ 0 & \text{otherwise} \end{cases} \quad (30)$$

$$Rn_o(\varphi, \delta) = \begin{cases} 15 & \text{if } (|\varphi \cap S^+| > 1) \wedge (\delta \geq n) \\ 15 & \text{if } (\varphi \subseteq S_0) \wedge (\delta < n) \\ 0 & \text{otherwise} \end{cases} \quad (31)$$

Then

$$n \in 1, 2, 3, 4, \beta_s(Rn_c) = Rn_s \quad (32)$$

$$n \in 1, 2, 3, 4, \beta_o(Rn_c) = Rn_o \quad (33)$$

Definition 2.3. (*Lamp (Output)*)

Let

$$O_s : \mathcal{P}(S) \times S \times \mathbb{N}_0 \rightarrow S \quad (34)$$

$$O_o : S \times \mathbb{N}_0 \rightarrow S \quad (35)$$

Where

$$O_s(I, \varphi, \delta) = \begin{cases} 0 & \text{if } \text{Max}(I) \subseteq S_0 \\ 15 & \text{otherwise} \end{cases} \quad (36)$$

$$O_o(\varphi, \delta) = \begin{cases} 15 & \text{if } (|\varphi \cap S^+| > 1) \\ 15 & \text{if } (\varphi \subseteq S_0) \wedge (\delta = 0) \\ 0 & \text{otherwise} \end{cases} \quad (37)$$

Then

$$\beta_s(O_c) = O_s \quad (38)$$

$$\beta_o(O_c) = O_o \quad (39)$$

Definition 2.4. (*Lever (Input)*)

Let

$$I_s : \mathcal{P}(S) \times S \times \mathbb{N}_0 \rightarrow S \quad (40)$$

$$I_o : S \times \mathbb{N}_0 \rightarrow S \quad (41)$$

Where

$$I_s(I, \varphi, \delta) = \varphi \quad (42)$$

$$I_o(\varphi, \delta) = \varphi \quad (43)$$

Then

$$\beta_s(I_c) = I_s \quad (44)$$

$$\beta_o(I_c) = I_o \quad (45)$$