Fig. 2: Best path found per trial with slime molds having different rates of decay

Legend:
- TSP best possible path (control)
- Slime Mold | Ray Distance 0%
- Slime Mold | Ray Distance 20%
- Slime Mold | Ray Distance 40%
- Slime Mold | Ray Distance 60%
- Slime Mold | Ray Distance 80%
- Slime Mold | Ray Distance 100%

Y-axis: Distance (px)

X-axis: Trial