

Intro to Deep Learning

Harbour.Space, Online March 2021

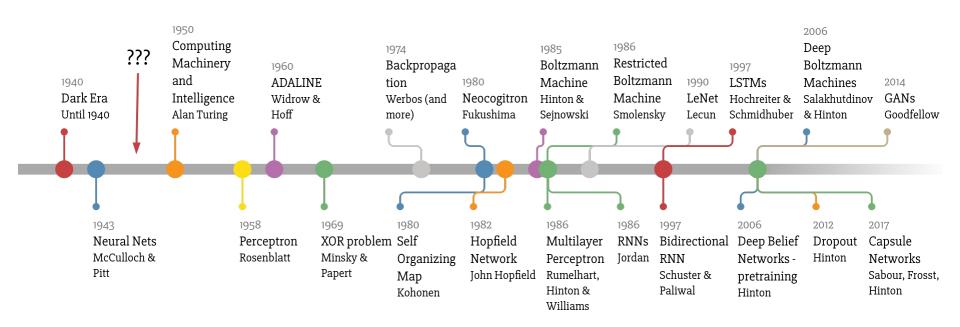
Radoslav Neychev

Outline

- 1. Neural Networks in different areas. Historical overview.
- 2. Backpropagation.
- 3. More on backpropagation.
- 4. Activation functions.
- 5. Playground.

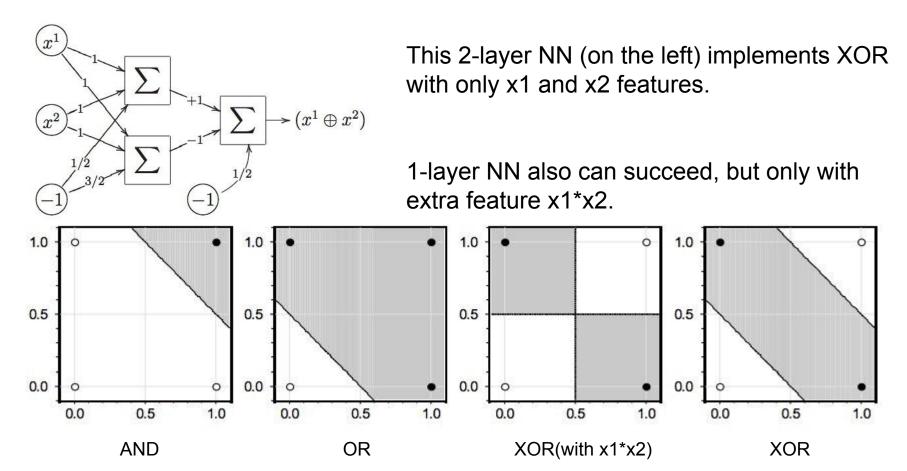
History of Deep Learning

Deep Learning Timeline

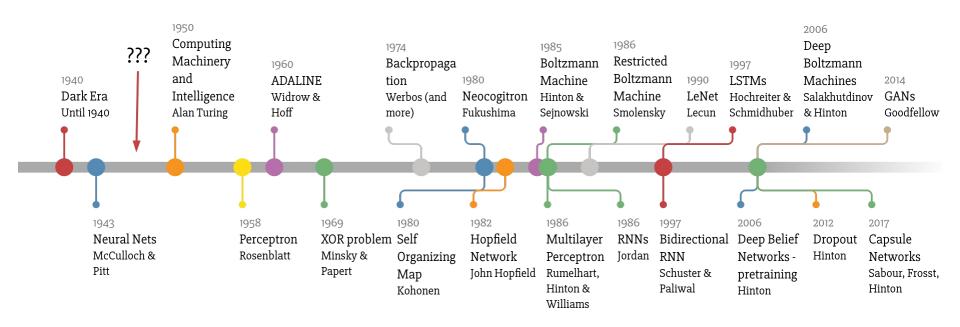


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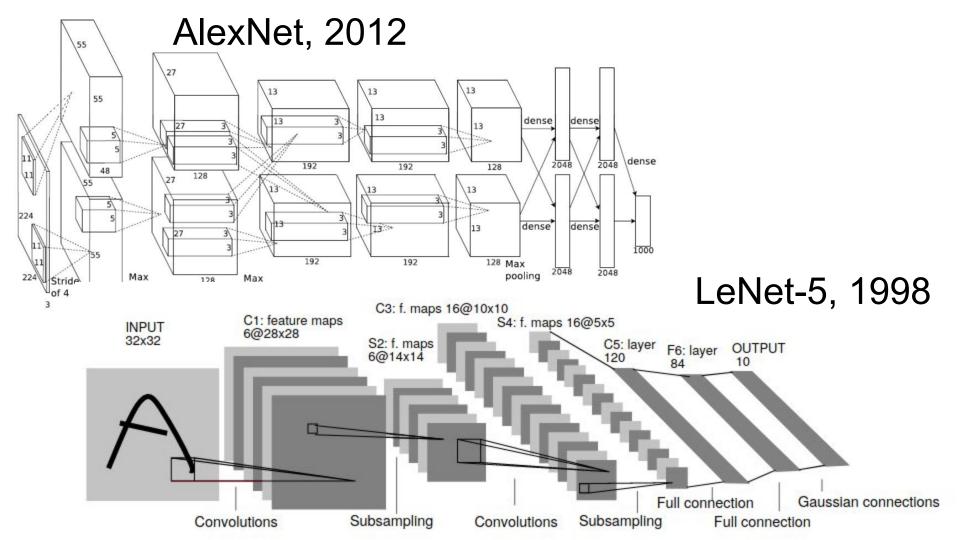
XOR problem



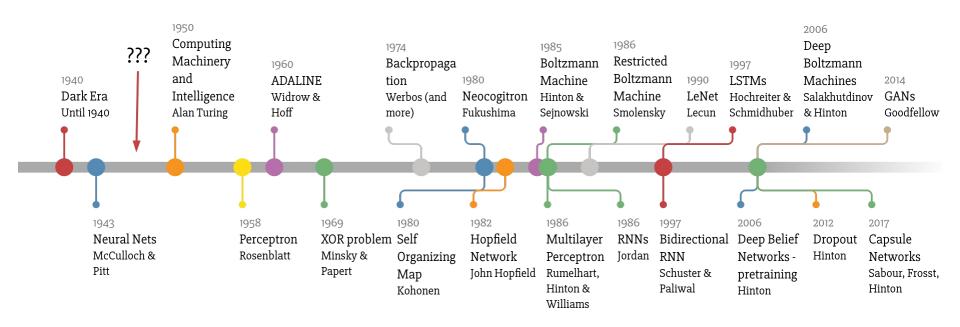
Deep Learning Timeline



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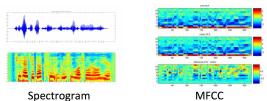
Deep Learning Timeline



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Audio Features

Real world applications





person

flower pot

power drill

- Object detection
- Action classification
- Image captioning

• ...



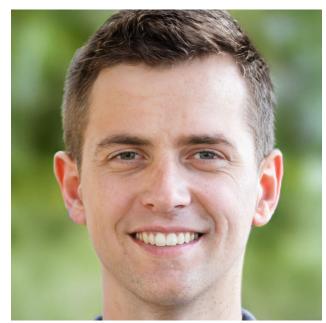




"man in black shirt is playing guitar."

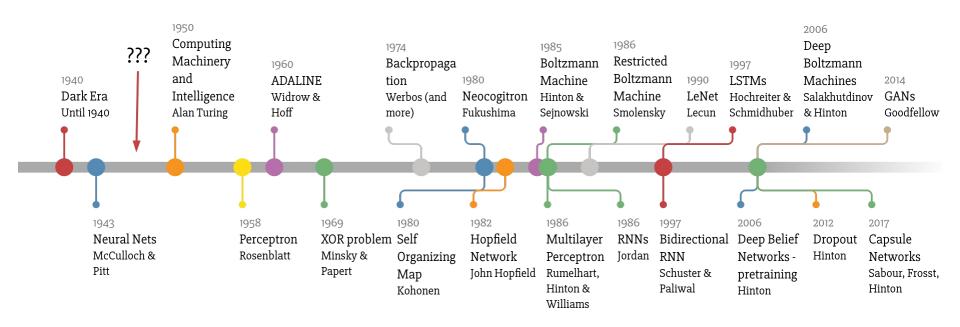
GANs, 2014+





https://thispersondoesnotexist.com/

Deep Learning Timeline



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Transformer, BERT, GPT-2 and more, 2017+



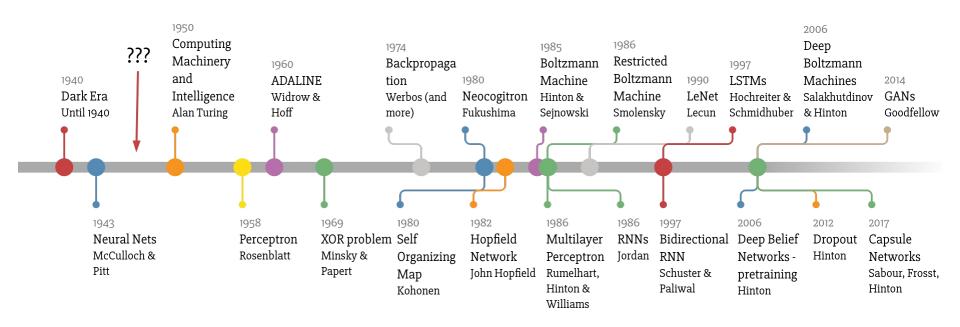








Deep Learning Timeline



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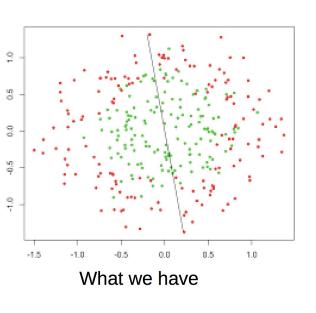
Deep Learning: intuition

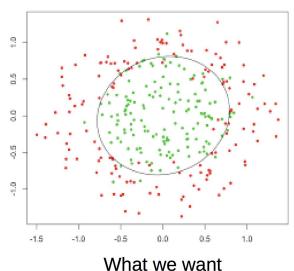
Logistic regression

$$P(y|x) = \sigma(w \cdot x + b)$$

$$L = -\sum_{i} y_{i} \log P(y|x_{i}) + (1 - y_{i}) \log (1 - P(y|x_{i}))$$

Problem: nonlinear dependencies

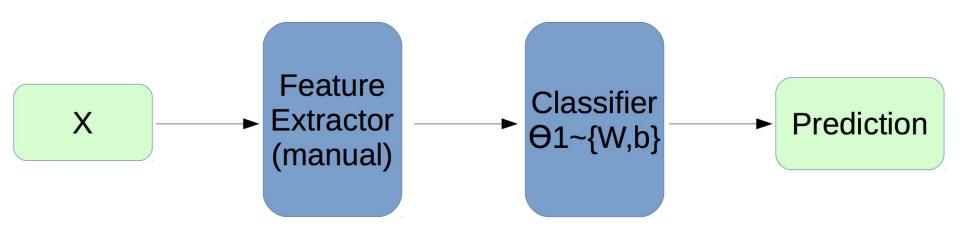




Logistic regression (generally, linear model) need feature engineering to show good results.

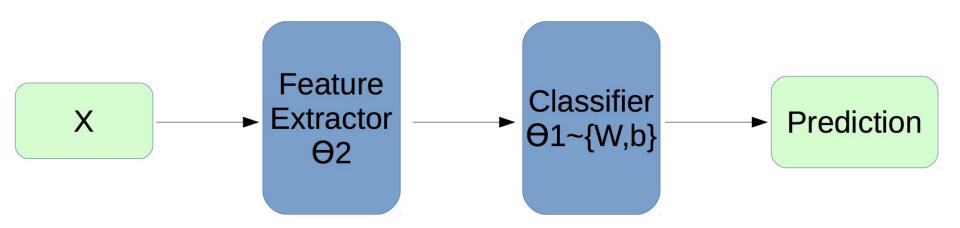
And feature engineering is an *art*.

Classic pipeline



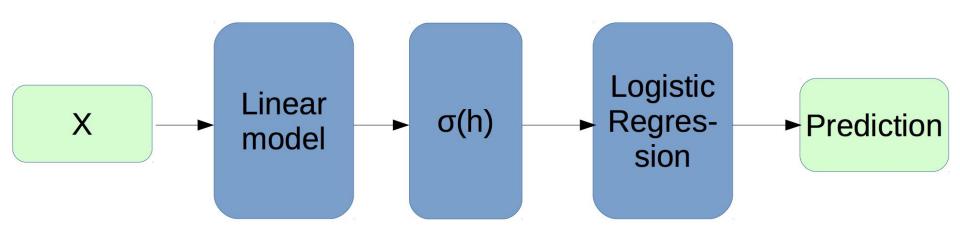
Handcrafted features, generated by experts.

NN pipeline



Automatically extracted features.

NN pipeline: example



E.g. two logistic regressions one after another.

Actually, it's a neural network.

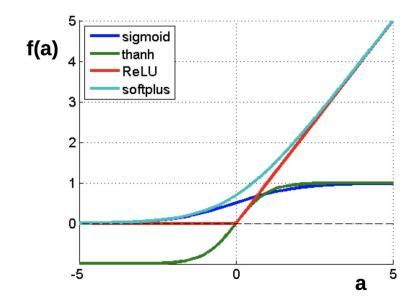
Activation functions: nonlinearities

$$f(a) = \frac{1}{1 + e^a}$$

$$f(a) = \tanh(a)$$

$$f(a) = \max(0, a)$$

$$f(a) = \log(1 + e^a)$$



Some generally accepted terms

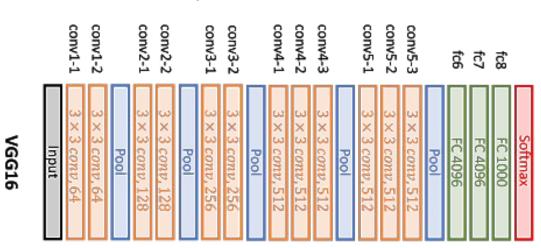
- Layer a building block for NNs :
 - Dense/Linear/FC layer: f(x) = Wx+b
 - Nonlinearity layer: $f(x) = \sigma(x)$
 - Input layer, output layer
 - A few more we will cover later
- Activation function function applied to

layer output

- Sigmoid
- tanh
- ReLU
- Any other function to get nonlinear intermediate signal in NN
- Backpropagation a fancy word for

"chain rule"

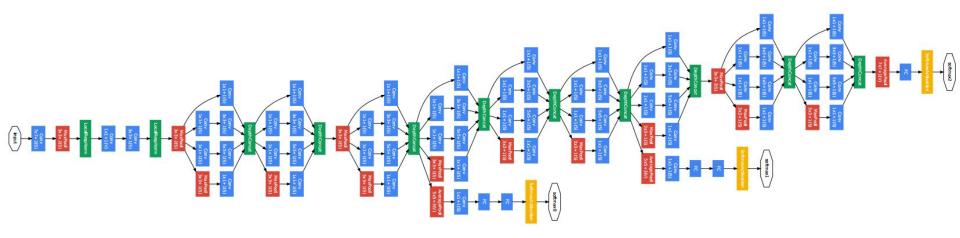
Actually, networks can be deep



And deeper...

		conv1-1	conv1-2		conv2-1	conv2-2		conv3-1	conv3-2		conv4-1	conv4-2	conv4-3		conv5-1	conv5-2	conv5-3		fc6	fc7	fc8			
10010	Input	3 × 3 conv, 64	3×3 conv. 64	Pool	3×3 conv, 128	$3 \times 3 conv, 128$	Pool	3×3 conv, 256	3 × 3 conv, 256	Pool	$3 \times 3 conv$, 512	$3 \times 3 conv, 512$	$3 \times 3 conv$, 512	Pool	$3 \times 3 conv, 512$	$3 \times 3 conv, 512$	3 × 3 conv, 512	Pool	FC 4096	FC 4096	FC 1000	Softmax		
	Input	$3 \times 3 conv, 64$	3 × 3 conv, 64	Pool	3×3 conv, 128	3 × 3 conv, 128	Pool	$3 \times 3 conv, 256$	3 × 3 conv, 256	Pool	3×3 conv, 512	3×3 conv, 512	3 × 3 conv, 512	3 × 3 conv, 512	Pool	3 × 3 conv, 512	3×3 conv, 512	3 × 3 conv, 512	3×3 conv, 512	Pool	FC 4096	FC 4096	FC 1000	Softmax

Much deeper...

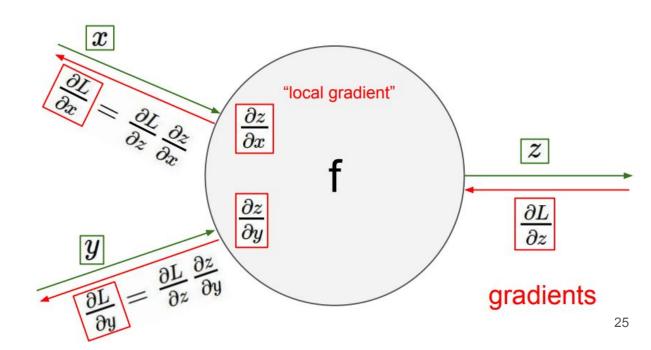


How to train it?

Backpropagation and chain rule

Chain rule is just simple math: $\frac{\partial L}{\partial x} = \frac{\partial L}{\partial z} \frac{\partial z}{\partial x}$

Backprop is just way to use it in NN training.



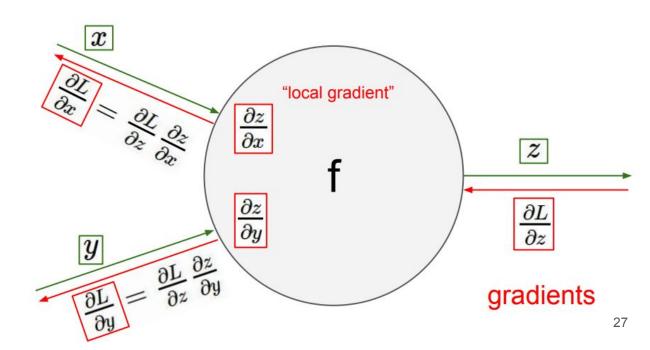
source: http://cs231n.github.io

Backpropagation

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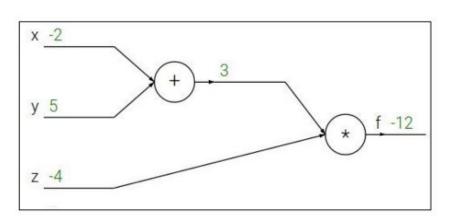
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$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

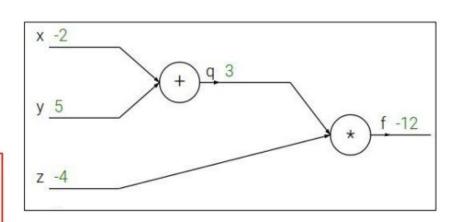


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$$f=qz$$
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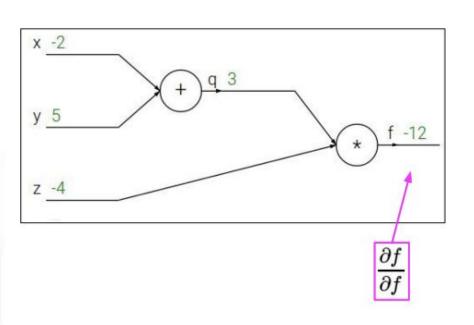


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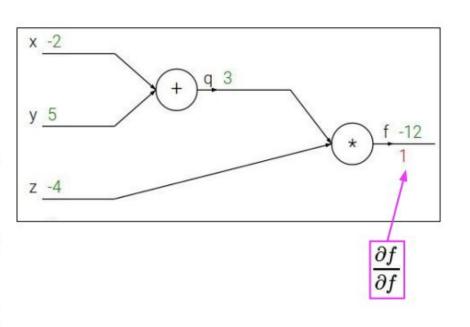


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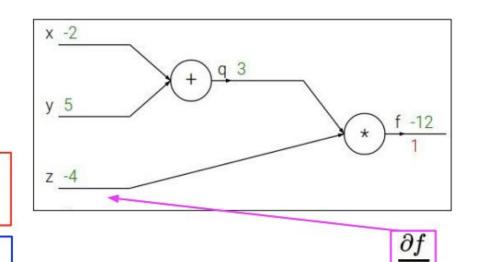
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Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



32

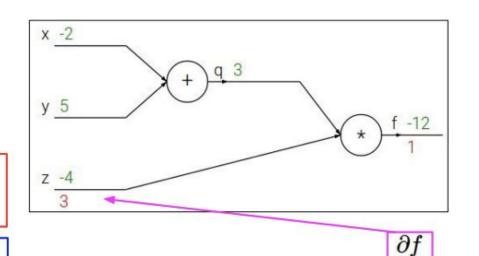
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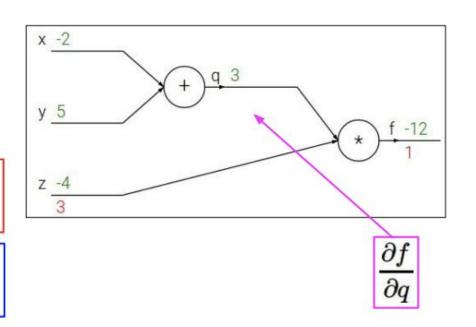


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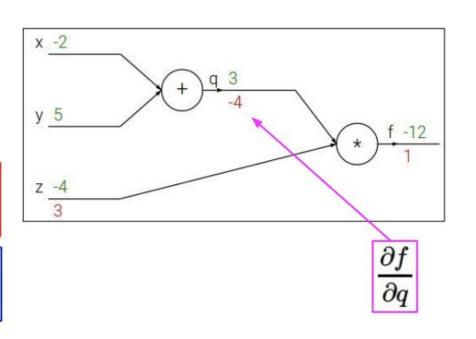


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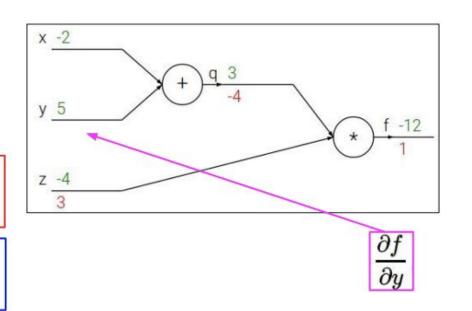


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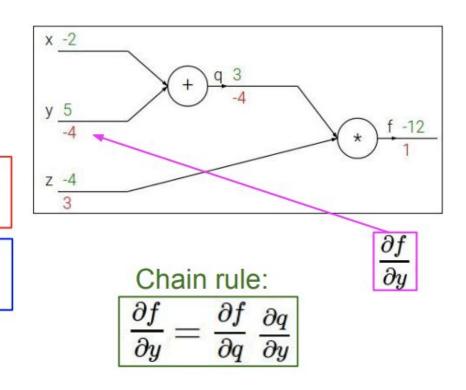
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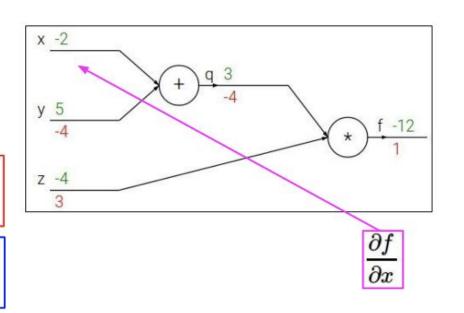
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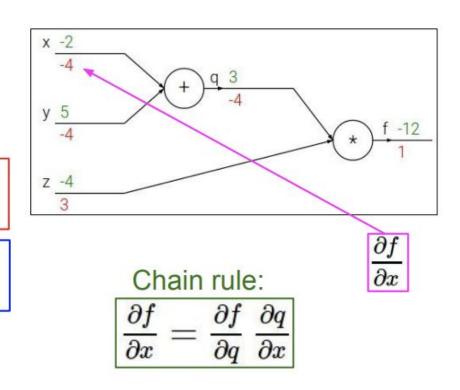
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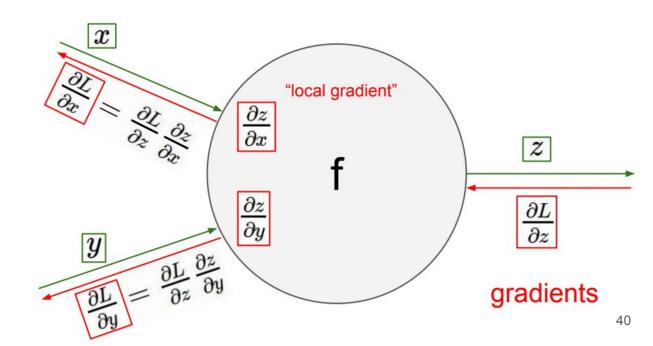


Backpropagation and chain rule

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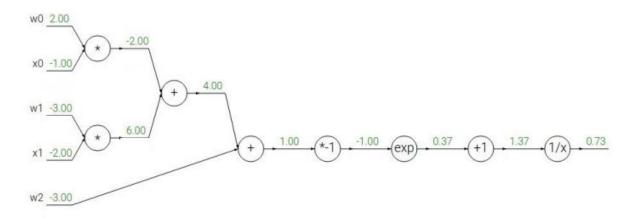
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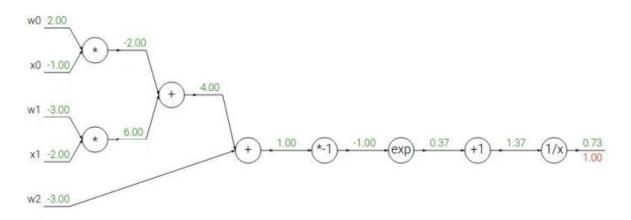


source: http://cs231n.github.io

Another example:
$$f(w,x) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$$

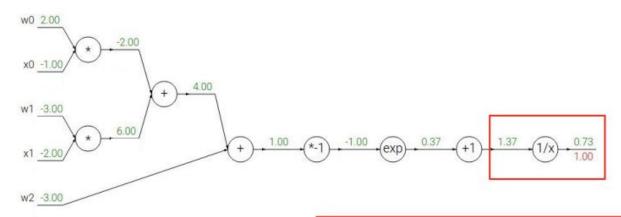


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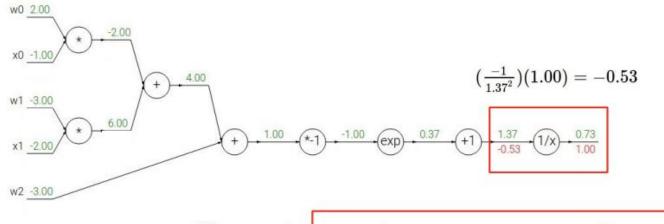
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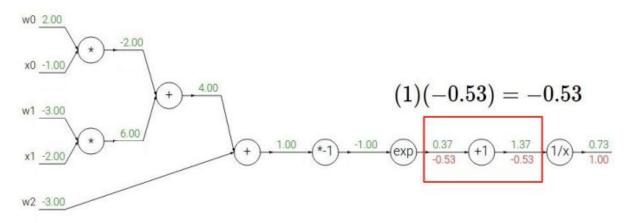


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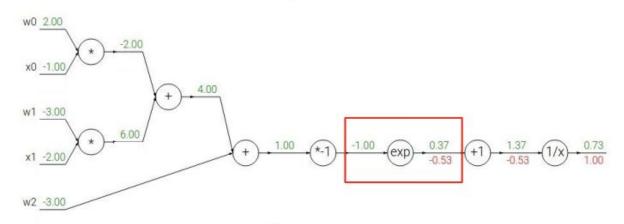
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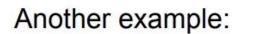
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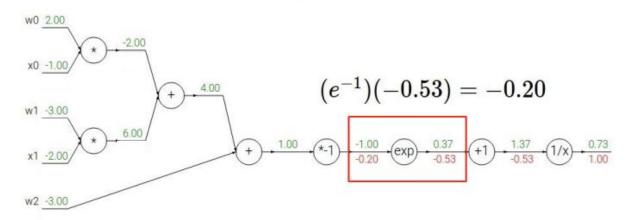


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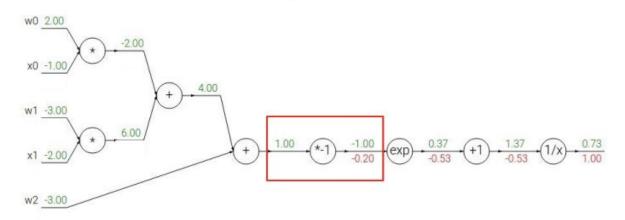
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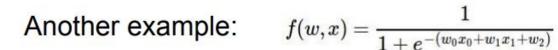
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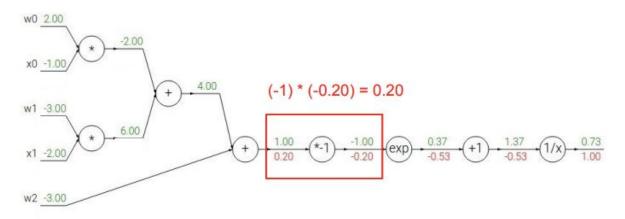
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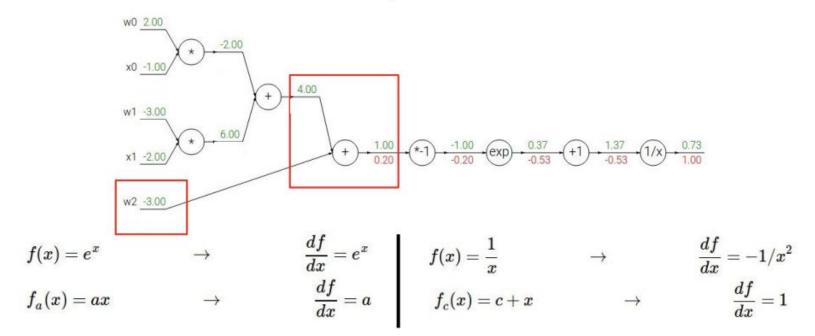




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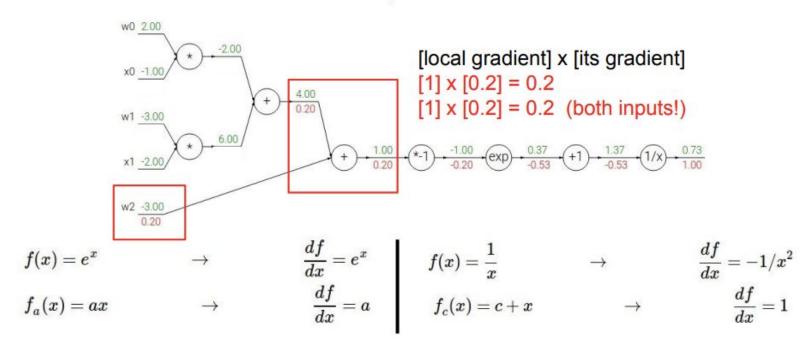
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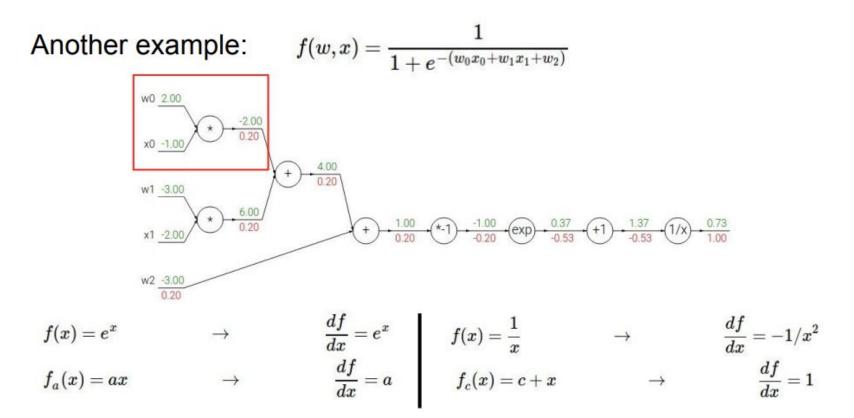


51

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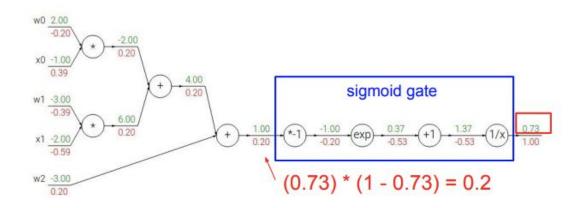


52



Another example:
$$f(w,x) = \frac{1}{1 + e^{-(w_0x_0 + w_1x_1 + w_2)}}$$
 [local gradient] x [its gradient] x [its

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$
 $\sigma(x)=rac{1}{1+e^{-x}}$ sigmoid function $rac{d\sigma(x)}{dx}=rac{e^{-x}}{(1+e^{-x})^2}=\left(rac{1+e^{-x}-1}{1+e^{-x}}
ight)\left(rac{1}{1+e^{-x}}
ight)=(1-\sigma(x))\,\sigma(x)$



Backpropagation: matrix form

$$y_1 = f_1(\mathbf{x}) = x_1$$

$$y_2 = f_2(\mathbf{x}) = x_2$$

$$\vdots$$

$$y_n = f_n(\mathbf{x}) = x_n$$

$$\frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \begin{bmatrix} \nabla f_1(\mathbf{x}) \\ \nabla f_2(\mathbf{x}) \\ \dots \\ \nabla f_m(\mathbf{x}) \end{bmatrix} = \begin{bmatrix} \frac{\partial}{\partial \mathbf{x}} f_1(\mathbf{x}) \\ \frac{\partial}{\partial \mathbf{x}} f_2(\mathbf{x}) \\ \dots \\ \frac{\partial}{\partial \mathbf{x}} f_m(\mathbf{x}) \end{bmatrix} = \begin{bmatrix} \frac{\partial}{\partial x_1} f_1(\mathbf{x}) & \frac{\partial}{\partial x_2} f_1(\mathbf{x}) & \dots & \frac{\partial}{\partial x_n} f_1(\mathbf{x}) \\ \frac{\partial}{\partial x_1} f_2(\mathbf{x}) & \frac{\partial}{\partial x_2} f_2(\mathbf{x}) & \dots & \frac{\partial}{\partial x_n} f_2(\mathbf{x}) \\ \dots & \dots & \dots & \dots & \dots \\ \frac{\partial}{\partial x_1} f_m(\mathbf{x}) & \frac{\partial}{\partial x_2} f_m(\mathbf{x}) & \dots & \frac{\partial}{\partial x_n} f_m(\mathbf{x}) \end{bmatrix}$$

$y_1 = f_1(\mathbf{x}) = x_1$ $y_2 = f_2(\mathbf{x}) = x_2$:

 $y_n = f_n(\mathbf{x}) = x_n$

Backpropagation: matrix form

 $\begin{array}{c|c} & \text{vector} \\ & \text{scalar} \\ \hline x \\ \hline \\ \text{scalar} \end{array}$

 $\lfloor f \rfloor$

 $\frac{\partial f}{\partial x}$

 $\frac{\partial f}{\partial \mathbf{x}}$

vector

 \mathbf{f}

 $\frac{\partial \mathbf{f}}{\partial x}$

 $\frac{\partial \mathbf{f}}{\partial \mathbf{x}}$

 $= \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ & & \ddots & \end{bmatrix}$

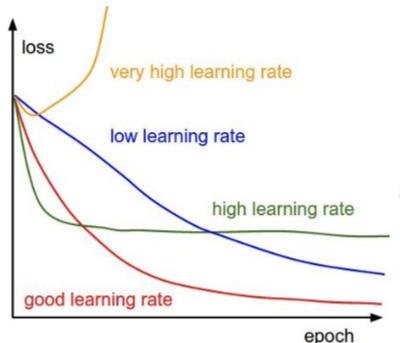
Backpropagation: matrix form

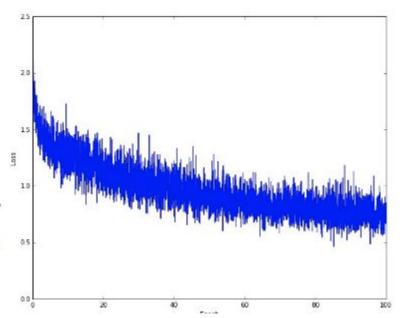
I (I is the identity matrix with ones down the diagonal)

Gradient optimization

Stochastic gradient descent (and variations) is used to optimize NN parameters.

 $x_{t+1} = x_t - \text{learning rate} \cdot dx$





source: http://cs231n.github.io/neural-networks-3/

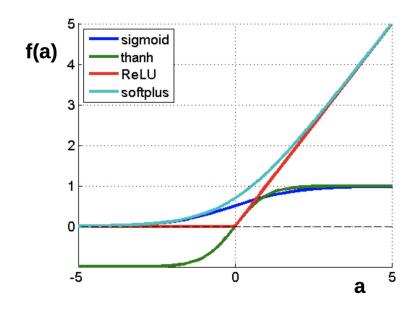
Once more: nonlinearities

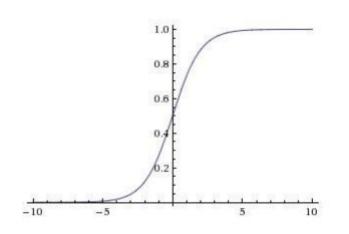
$$f(a) = \frac{1}{1 + e^a}$$

$$f(a) = \tanh(a)$$

$$f(a) = \max(0, a)$$

$$f(a) = \log(1 + e^a)$$





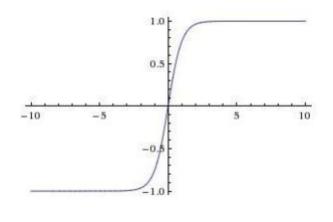
Sigmoid

$$f(a) = \frac{1}{1 + e^a}$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

3 problems:

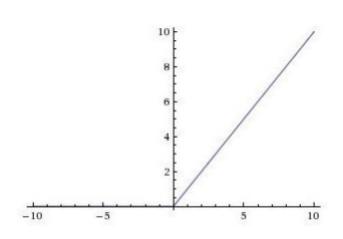
- Saturated neurons "kill" the gradients
- Sigmoid outputs are not zerocentered
- exp() is a bit compute expensive



- Squashes numbers to range [-1,1]
- zero centered (nice)
- still kills gradients when saturated :(

tanh(x)

$$f(a) = \tanh(a)$$

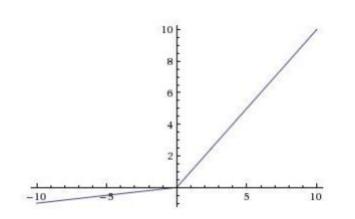


ReLU (Rectified Linear Unit)

$$f(a) = \max(0, a)$$

- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Not zero-centered output
- An annoyance:

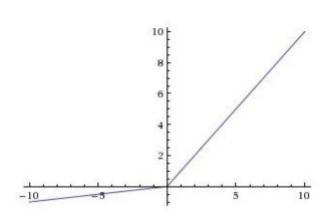
hint: what is the gradient when x < 0?



- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- will not "die".

Leaky ReLU

$$f(x) = \max(0.01x, x)$$



Leaky ReLU

$$f(x) = \max(0.01x, x)$$

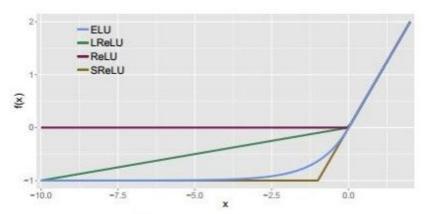
- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- will not "die".

Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

backprop into \alpha (parameter)

Exponential Linear Units (ELU)



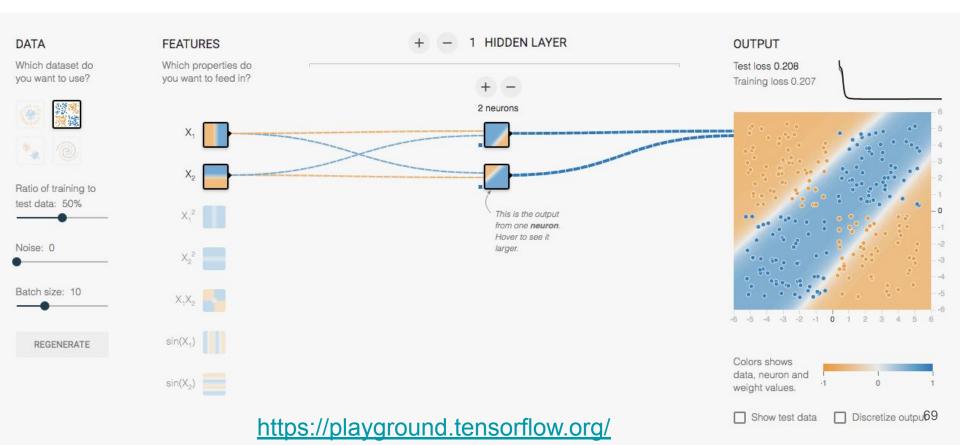
$$f(x) = \begin{cases} x & \text{if } x > 0\\ \alpha (\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$

- All benefits of ReLU
- Does not die
- Closer to zero mean outputs
- Computation requires exp()

Activation functions: sum up

- Use ReLU as baseline approach
- Be careful with the learning rates
- Try out Leaky ReLU or ELU
- Try out tanh but do not expect much from it
- Do not use Sigmoid

Don't miss the interactive playground





WHO'S AWESOME?

Outro

- Neural Networks are great
 - Especially for data with specific structure
- All operations should be differentiable to use backpropagation mechanics
 - And still it is just basic differentiation
- Many techniques in Deep Learning are inspired by nature
 - Or general sense

More materials for self-study: <u>link</u>