Q2:

II:

First delete the old node, then increment the value, and lastly add back the node.

```
IncKey(k,d) {
    old <- Delete(k);
    Insert(d + old);
}</pre>
```

Deletion costs $\theta(height)$, increment costs $\theta(1)$, and insertion costs $\theta(height)$. Intotal the cost is in $\theta(height)$.

Since deletion doesn't break the AVL property, the tree is an AVL tree after "Delete(k)"; Since insertion also keeps the AVL property, the tree after increment is an AVL tree.

Q3:

1:

a)

-inf										+inf
-inf									53	+inf
-inf									53	+inf
-inf									53	+inf
-inf	9	12				50	51		53	+inf
-inf	9	12	26	37	44	50	51	52	53	+inf

b)

P contains: -inf, -inf, 23, 50, 50, 66, 66, 79

II:

a)

The algorithm decide to go down or go right by checking the number of keys skipped: the number of keys skipped > k means it is in range, go down; the number of keys skipped < k means it is in next few blocks, go right, and update k. If they are the same, the algorithm finds the key.

```
Select(L, k)
L: A skip list, k: index
p <- topmost left position of L
h \leftarrow L.depth , the height of the list
while (true) {
      if (dist(p, h) > k){
            --h;
            p \leftarrow below(p);
      } else if (dist(p, h) < k){
            k = dist(p, h);
            p <- after(p);
      } else {
            while (h > 0) {
                   --h;
                  p < - below(p);
            return p;
      }
}
b)
```

After insertion, if the coin toss gives a height which is higher than current height, we need to increase the height of the current list(make the tower for two special keys higher), so that the inserted key is not higher than the two ends.

After deletion, we need to lower the tower for the two special keys, so that it matches the height of the highest key(1 level higher).

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a)

ABDCEFGH to EHGDABCF

Requires search sequence: D,G,H,E

ABDCEFGH

DABCEFGH

GDABCEFH

HGDABCEF

EHGDABCF

b)

ABDCEFGH to ADBCEGHF

Requires search sequence: D,G,H

ABDCEFGH

ADBCEFGH

ADBCEGFH

ADBCEGHF

c)

for search sequence DHHGHEGH,

Compare +	D	Н	Н	G	Н	E	G	Н	Total
swap									
Before search	ABDCEFGH	DABCEFGH	HDABCEFG	HDABCEFG	GHDABCEF	HGDABCEF	EHGDABCF	GEHDABCF	HGEDABCF
MTF	3+2(1)	8+7(1)	1+0(0)	8+7(1)	2+1(1)	7+6(1)	3+2(1)	3+2(1)	35+34(7)
Before search	ABDCEFGH	ADBCEFGH	ADBCEFHG	ADBCEHFG	ADBCEHGF	ADBCHEGF	ADBCEHGF	ADBCEGHF	ADBCEHGF
Transpose heuristics	3+1	8+1	7+1	8+1	6+1	6+1	7+1	7+1	52+8

Note: If moving an element to the front and push back other elements requires only 1 swap, the number of swaps required is written in the bracket.

```
Q5:
a)
A = 1,5,9,15,21,30,35,46,47,50
Search 5:
```

Red is the part that has run.

```
InterpolationSearch(A[0, 9], 5)
1. if A[0] > 5 \mid \mid A[9] < 5 then //false
2. return false
3. if 0 = 9 then //false
4. if A[l] = k then
5.
            return true
6.
    else
            return false
8. i \leftarrow 1 + (r-l)\frac{k-A[l]}{A[r]-A[l]} // i is now 0+9*4/49=1
9. if A[1] == 5 then // 5 == 5, true
          return true
11. else if A[i] < k then
          return InterpolationSearch(A[i + 1, r], k)
13. else
          return InterpolationSearch(A[1, 5 - 1], 5)
14.
```

Search 46:

Red is the part that has run.

First call:

```
InterpolationSearch(A[0, 9], 46)
1. if A[0] > 5 \mid \mid A[9] < 5 then //false
2. return false
3. if 0 = 9 then //false
4. if A[l] = k then
5.
            return true
6. else
            return false
8. i \leftarrow 1 + (r-l)\frac{k-A[l]}{A[r]-A[l]} // i is now 0+9*45/49=8
9. if A[8] == 46 then // 47 != 46, false
10.
          return true
11. else if A[i] < k then // false
          return InterpolationSearch(A[i + 1, r], k)
13. else
14.
            return InterpolationSearch(A[0, 8 - 1], 46)
```

Second call:

```
InterpolationSearch(A[0, 7], 46)
1. if A[0] > 5 \mid \mid A[7] < 5 then //false
3. if 0 = 7 then //false
8. i \leftarrow 1 + (r-l)\frac{k-A[l]}{A[r]-A[l]} // i is now 0+7*45/45=7
9. if A[7] == 46 then \frac{1}{46} == 46, true
           return true
b)
While searching 5, key comparison is done once.
While searching 46, key comparisons are done twice.
It is consistent with the expected complexity since log(log(10)) \approx 1.732.
c)
An example array could be
1, 2, 3, 4, 5, 46, 47, 48, 49, 50.
Searching 5:
First call:
InterpolationSearch(A[0, 9], 5)
     if 0 = 9 then //false
      i \leftarrow 1 + (r - 1)(k-A[1])/(A[r]-A[1]) // i = 0 + 9 * 4/49 = 0
      if A[0] == 5 then // 1 != 5, false
12.
            return InterpolationSearch(A[0 + 1, 9], 5)
Second call:
InterpolationSearch(A[1, 9], 5)
      if 1 = 9 then //false
      i < -1 + (r - 1)(k-A[1])/(A[r]-A[1]) // i = 0 + 8 * 3/48 = 0
      if A[1] == 5 then // 2 != 5, false
12.
             return InterpolationSearch(A[1 + 1, 9], 5)
Third call:
InterpolationSearch(A[2, 9], 5)
      if 2 = 9 then //false
      i < -1 + (r - 1)(k-A[1])/(A[r]-A[1]) // i = 0 + 7 * 2/47 = 0
      if A[2] == 5 then // 3 != 5, false
             return InterpolationSearch(A[2 + 1, 9], 5)
```

Fourth call:

```
InterpolationSearch(A[3, 9], 5)
     if 3 = 9 then //false
      i < -1 + (r - 1)(k-A[1])/(A[r]-A[1]) // i = 0 + 6 * 1/46 = 0
8.
      if A[3] == 5 then // 4 != 5, false
12.
            return InterpolationSearch(A[3 + 1, 9], 5)
Fifth call:
InterpolationSearch(A[4, 9], 5)
     if 4 = 9 then //false
     i < -1 + (r - 1)(k-A[1])/(A[r]-A[1]) // i = 0 + 5 * 0/998883 = 0
      if A[4] == 5 then // 5 == 5, true
10.
           return True
Searching 46:
First call:
InterpolationSearch(A[0, 9], 46)
```

if A[8] == 46 then // 49 != 46, false 14.

Second call:

if 0 = 9 then //false

```
InterpolationSearch(A[0, 7], 46)
     if 0 = 7 then //false
     i < -1 + (r - 1)(k-A[1])/(A[r]-A[1]) // i = 0 + 7 * 45/47 = 6
     if A[6] == 46 then // 47 != 46, false
12.
           return InterpolationSearch(A[0, 6 - 1], 46)
```

return InterpolationSearch(A[0, 8 - 1], 46)

i < -1 + (r - 1)(k-A[1])/(A[r]-A[1]) // i = 0 + 9 * 45/49 = 8

Third call:

```
InterpolationSearch(A[0, 5], 46)
     if 0 = 5 then //false
     i < -1 + (r - 1)(k-A[1])/(A[r]-A[1]) // i = 0 + 5 * 45/45 = 5
     if A[5] == 46 then // 46 == 5, true
9.
10.
           return True
```

d)

given an number n, create an array [2,3,4,..., n, $n^3 + 100$], then searching n in this array requires n - 1calls to interpolation search.

```
Since in the step "i <- l + (r - l) (k-A[1])/(A[r]-A[1])", (k-A[1]) \le n,
(A[r]-A[1]) \le n^3 + 100 - n, (r-1) \le n, so interpolation always returns the index
0, and it approaches the right answer by one step only. Finding the right answer travers the array except
the last element, the time is \theta(n-1) = \theta(n).
```