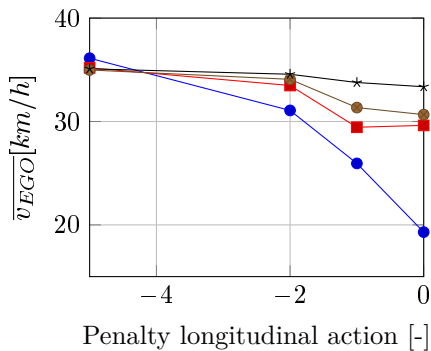
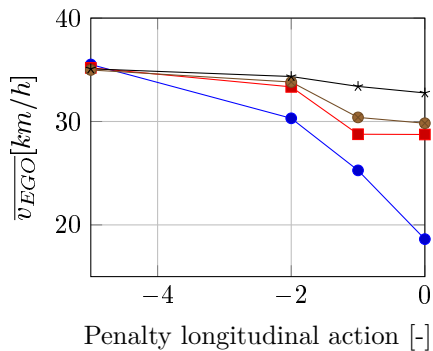


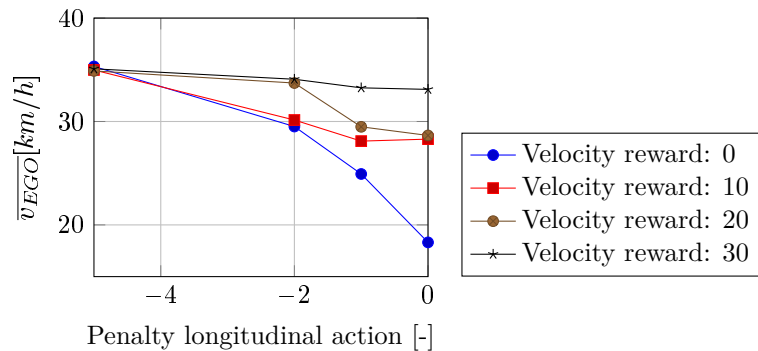
Probability pedestrian appearance: 0.2



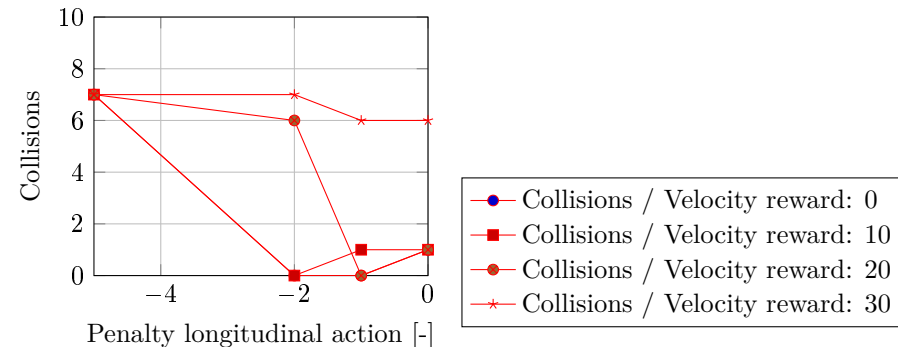
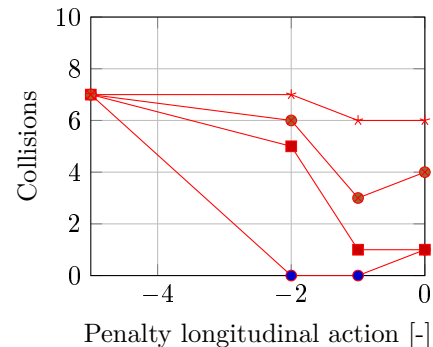
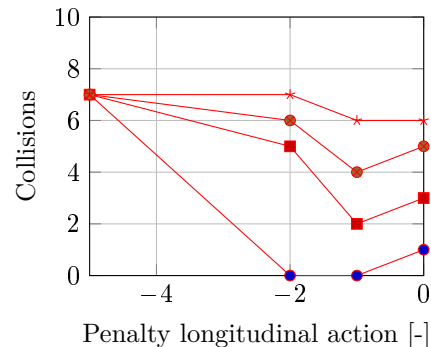
Probability pedestrian appearance: 0.3



Probability pedestrian appearance: 0.4



- Velocity reward: 0
- Velocity reward: 10
- Velocity reward: 20
- Velocity reward: 30



- Collisions / Velocity reward: 0
- Collisions / Velocity reward: 10
- Collisions / Velocity reward: 20
- Collisions / Velocity reward: 30