



Lecture 15:

RxJs and Observables

What are Observables?

- **Observables** represent a collection of future values or events that can be observed and manipulated. Think of them as “streams” of data that arrive over time.
- **Core Concepts:**
 - **Producer** – Emits data/events
 - **Observer** – Listens to the data and acts upon it
 - **Lazy Execution** – Observables don’t do anything until they’re subscribed to.

Observable Lifecycle

1. **Creation** – Define an Observable using **new Observable ()** or creation methods like **of, from**.
2. **Subscription** – Observers subscribe to the Observable to start receiving data
3. **Emission** – The Observable emits values using **next ()**
4. **Completion / Error** – Observable signals when it's done with **complete ()** or **error ()**

Creating Observables

```
const observable = new Observable(subscriber => {  
  subscriber.next('Data 1');  
  subscriber.next('Data 2');  
  subscriber.complete();  
});  
  
// Subscribing to the Observable  
observable.subscribe({  
  next: value => console.log('Received:', value),  
  complete: () => console.log('Done!'),  
  error: err => console.error('Error:', err)  
});
```

Key RxJs Operators

Transformation Operators

- **map** – Modify each value in the stream

```
of(1, 2, 3).pipe(  
  map(x => x * 2)  
).subscribe(value => console.log(value));  
// Output: 2, 4, 6
```

- **scan** – Accumulate values like reduce

```
of(1, 2, 3).pipe(  
  scan((acc, value) => acc + value, 0)  
).subscribe(value => console.log(value));  
// Output: 1, 3, 6
```

Key RxJs Operators

Filtering Operators

- **filter** – Emit only values that meet a condition

```
of(1, 2, 3, 4, 5).pipe(  
  filter(x => x % 2 === 0) // Emit only even numbers  
)  
.subscribe(value => console.log(value));  
// Output: 2, 4
```

- **debounceTime** – Ignores emissions that occur too quickly

```
fromEvent(document, 'click').pipe(  
  debounceTime(1000) // Emit only after 1 second of inactivity  
)  
.subscribe(event => console.log('Clicked:', event));  
// Output: Logs clicks spaced by more than 1 second
```

Key RxJs Operators

Combination Operators

- **merge** – Combine multiple Observables into one

```
const obs1 = of('A', 'B');  
const obs2 = of(1, 2);  
  
merge(obs1, obs2).subscribe(value => console.log(value));  
// Output: 'A', 'B', 1, 2
```

- **combineLatest** – Emit combined latest values from Observables

```
const obs1 = of(1, 2, 3);  
const obs2 = of('A', 'B', 'C');  
  
combineLatest([obs1, obs2]).subscribe([num, char] => console.log(num, char));  
// Output: 3 'A', 3 'B', 3 'C'
```

Key RxJs Operators

Error – Handling Operators

- **catchError** – Handles errors in a stream

```
throwError('Error!').pipe(  
  catchError(err => {  
    console.error('Caught:', err);  
    return of('Recovered value'); // Fallback value  
  })  
)  
.subscribe(value => console.log(value));  
  
// Output:  
// Caught: Error!  
// Recovered value
```


Key RxJs Operators

Error – Handling Operators

- **retry** – Resubscribe in case of errors

```
interval(1000).pipe(  
  map(value => {  
    if (value > 2) throw new Error('Value too high!');  
    return value;  
  }),  
  retry(2) // Retry twice before throwing an error  
)  
.subscribe(  
  value => console.log(value),  
  err => console.error('Error:', err)  
);  
  
// Output: 0, 1, 2, 0, 1, 2, 0, 1, 2, Error: Value too high!
```

What is a Subject?

A **Subject** is a special type of Observable that allows multicasting to multiple Observers.

Types of Subjects:

- **Subject** – Basic Subject that emits values to all subscribers
- **BehaviorSubject** – Emits the most recent value to new subscribers
- **ReplaySubject** – Replays a set of number of past values to new subscribers

Practical Use Cases

- HTTP Requests from Server

```
this.http.get('/api/data').subscribe((data: any) => console.log(data));
```

- Listening to Form Value Changes

```
this.form.get('name')?.valueChanges.pipe(  
  debounceTime(300),  
  distinctUntilChanged()  
)  
.subscribe(value => console.log(value));
```

