# Problem 1

## Question:

Write a C program to calculate Compound Interest and simple Interest

#### Code:

#### Part - 1 -> Simple Interest:

```
// Write a C program to calculate Simple Interest
// To instantly test this code, copy it and go over to https://replit.com/languages/c
// Include the input and output helper header file
#include <stdio.h>
// Code execution starts here
int main()
    // Variables used to store principal, number of years and rate are declared here
    int p, n, r;
    // Getting the values and putting them into variables
    printf("Enter the principal value : ");
    scanf("%d", &p);
    printf("\nEnter the number of years : ");
    scanf("%d", &n);
    printf("\nEnter rate of interest : ");
    scanf("%d", &r);
    // }
    // Calculate the output and dump it into stdout stream
    printf("\nThe simple interest is : %d", (p * n * r)/100);
    // Exit with value zero to show execution was successful
    return 0;
}
```

### Output - 1:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter the principal value : 1250

Enter the number of years : 7

Enter rate of interest : 10

The simple interest is : 875
```

#### Part - 2 -> Compound Interest:

```
// Write a C program to calculate Compound Interest
// To instantly test this code, copy it and go over to https://replit.com/languages/c
// Include the input and output helper header file
#include <stdio.h>
// Include the math helper header, we use the power function in this program
#include <math.h>
// Code execution starts here
int main()
    // Variables used to store the proncipal, number of years, and rate
    int p, n, r;
    // Get the input from the user and store it in the variables
    printf("Enter the principal vaue : ");
    scanf("%d", &p);
    printf("\nEnter the number of years : ");
    scanf("%d", &n);
    printf("\nEnter the rate of interest : ");
    scanf("%d", &r);
    // }
    // Calculate the output and dump it into stdout stream
    printf("\nThe compound interest is : %f", p*pow((1+((float)r/100)), n));
    // Exit with value zero to show execution was successful
    return 0;
}
```

#### Output - 2:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter the principal vaue : 1250
```

```
Enter the number of years : 7

Enter the rate of interest : 10

The compound interest is : 2435.896745
```

#### Two Parts Combined:

```
// Write a C program to calculate Simple Interest
// To instantly test this code, copy it and go over to https://replit.com/languages/c
// Include the input and output helper header file
#include <stdio.h>
// Include Math functions
#include <math.h>
// Code execution starts here
int main()
    // Variables used to store principal, number of years and rate are declared here
    int p, n, r;
    // Getting the values and putting them into variables
    printf("Enter the principal value : ");
    scanf("%d", &p);
    printf("\nEnter the number of years : ");
    scanf("%d", &n);
    printf("\nEnter rate of interest : ");
    scanf("%d", &r);
    // }
    // Calculate the output and dump it into stdout stream
    printf("\nThe simple interest is : %d", (p * n * r)/100);
    printf("\nThe compound interest is : %f", p * pow((1+((float)r/100)), n));
    // }
    // Exit with value zero to show execution was successful
    return 0;
}
```

## Output - 3:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter the principal value : 1250
```

```
Enter the number of years : 7

Enter rate of interest : 10

The simple interest is : 875
The compound interest is : 2435.896745
```

# Problem 2

## Question:

Write a C program to check alphabet, digit or special character using ASCII value

#### Code:

```
// Write a C program to check whether the given input character is an alphabet,
// or a number or a special character using ASCII value
// To instantly test this code, copy it and go over to https://replit.com/languages/c
// Include the input and output helper header file
#include <stdio.h>
// Code execution starts here
int main()
    // Variable used to store the character passed
    char inp;
    // Getting input and converting it to an ASCII value
    printf("Enter a character : ");
    scanf("%c", &inp);
    inp = (int) inp;
    // }
    // Perform checks with ASCII values and dump a response to stdout
    // {
    if (inp > 47 && inp < 58)
        printf("It's a number");
    else if ((inp > 96 && inp < 123) || (inp > 64 && inp < 91))
       printf("It's an alphabet");
```

```
else if ((inp > 32 && inp < 126))
{
    printf("It's a special character");
}
else
{
    printf("It's probably not an ASCII character");
}

// Exit with the value 0 to show that the program exited with zero errors
return 0;
}
</pre>
```

## Output - 1:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter a character : a
It's an alphabet
```

## Output - 2:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter a character : 5
It's a number
```

## Output - 3:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter a character : !
It's a special character
```

## Output - 4:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter a character : í
It's probably not an ASCII character
```

# Problem 3

## Question:

Write a C program to check whether a triangle is Equilateral, Isosceles or Scalene

## Code:

```
// Write a C program to check if a triangle is equilateral, or isosceles or scalene
// To instantly test this code, copy it and go over to https://replit.com/languages/c
// Include the input and output helper header file
#include <stdio.h>
// Code execution starts here
int main()
{
    // Use an array to store sides
    int sides[3];
    // Use a loop to get values of angles
    for (int i = 0; i < 3; i++)
        printf("Enter side length %d : ", i + 1);
        scanf(" %d", sides + i);
    }
    // Check conditions can dump output to stdout
    if ((sides[0] == sides[1]) && (sides[1] == sides[2]))
        printf("The given triangle is an equilateral triangle");
    }
    else if ((sides[0] == sides[1]) || (sides[1] == sides[2]) || (sides[2] ==
sides[0]))
    {
        printf("The given triangle is an isosceles triangle");
    }
    else
    {
        printf("The given triangle is a scalene triangle");
    // Exit with value zero to show execution was successful
    return 0;
```

## Output - 1:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter side length 1 : 4
```

```
Enter side length 2 : 4
Enter side length 3 : 4
The given triangle is an equilateral triangle
```

## Output - 2:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter side length 1 : 2
Enter side length 2 : 2
Enter side length 3 : 7
The given triangle is an isosceles triangle
```

## Output - 3:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter side length 1 : 3
Enter side length 2 : 5
Enter side length 3 : 7
The given triangle is a scalene triangle
```

# Problem 4

## Question:

Write a C program to check whether a triangle is valid or not if angles are given

## Code:

```
// Write a C program to check if the given angles make a triangle
// To instantly test this code, copy it and go over to https://replit.com/languages/c

// Include the input and output helper header file
#include <stdio.h>

// Code execution starts here
int main()
{
    // Use an array to store angles
    int angles[3];

    // Use a loop to get values of angles
    for (int i = 0; i < 3; i++)
    {
        printf("Enter angle %d : ", i + 1);
    }
}</pre>
```

```
scanf(" %d", angles + i);
}

// Check if the angles can make a triangle and dump output to stdout
if ((*angles + *(angles + 1) + *(angles + 2)) == 180)
{
    printf("These angles can form a triangle");
}
else
{
    printf("These angles can't form a triangle");
}

// Exit with value zero to show execution was successful
return 0;
}
```

## Output - 1:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter angle 1 : 45
Enter angle 2 : 45
Enter angle 3 : 90
These angles can form a triangle
```

## Output - 2:

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter angle 1 : 120
Enter angle 2 : 17
Enter angle 3 : 45
These angles can't form a triangle
```

# Optional Problem

## Question:

Write a C program to calculate the area of a circle, trangle and a square

### Code:

```
// Write a C program to calculate the area of a circle, trangle and a square
// To instantly test this code, copy it and go over to https://replit.com/languages/c
// All inputs are optional, feel free to just press enter when you don't wanna give an input
```

```
// Include the input and output helper header file
#include <stdio.h>
// Include math helper functions
#include <math.h>
// Code execution starts here
int main()
   // Use an array to store values
   // {
   int vals[3];
   char labels[3][7] = {"radius\0", "base\0", "height\0"}, temp[8];
   // }
   // Use a loop to get values
   for (int i = 0; i < 3; i++)
    {
       printf("Enter %s : ", labels[i]);
       if (sscanf(fgets(temp, 7, stdin), "%d", vals + i) == 1) // Allow the user to
just press <enter> when they don't wanna enter a value
       {
        }
        else
        {
           vals[i] = 0;
        }
    }
   // Check what can be calculated and dump the result to stdout
   // {
   if (vals[0] != 0)
        printf("\nThe area of a circle of radius %d is : %f", vals[0], 3.14 *
pow((float)vals[0], 2));
    if ((vals[1] != 0) && (vals[2] != 0))
        printf("\nThe area of a triangle of base %d and height %d is : %d", vals[1],
vals[2], (vals[1] * vals[2])/2);
   }
   if (vals[1] != 0)
       printf("\nThe area of a square of side %d is : %d", vals[1], (int)pow(vals[1],
2));
   }
   // }
   // Exit with value zero to show execution was successful
```

```
return 0;
}
```

## Output:

There are a lot of possible outputs possible for this program, I am including only one

```
$ clang-7 -pthread -lm -o main main.c
$ ./main
Enter radius : 12
Enter base : 5
Enter height : 4

The area of a circle of radius 12 is : 452.160000
The area of a triangle of base 5 and height 4 is : 10
The area of a square of side 5 is : 25
```