

# Data Structures (ITC 310) Major Assignment

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- Q1. Create a circular link list with at least 7 nodes, now perform the following operation on that link list. As you perform the operation, write down the algorithm and c++ code too. Show the operations diagrammatically. (2 marks)
  - a. Insert a new node (insertion).
  - b. Delete from a link list.
  - c. Traverse

#### **Answer:**

a) Insertion: we will add two elements at the end of our circular linked list.

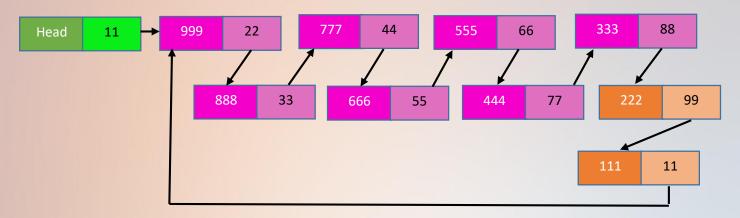
## **Insertion Algorithm:**

```
temporary_node->insides = value;
temporary_node->next = NULL;

if(head == NULL){
    head = temporary_node;
}
else
{
while(second_temporary_node->next
!= NULL)
{
    second_temporary_node =
    second_temporary_node->next;
}
    second_temporary_node->next=
    temporary_node;
}
```

## **Circular Linked List Algorithm:**

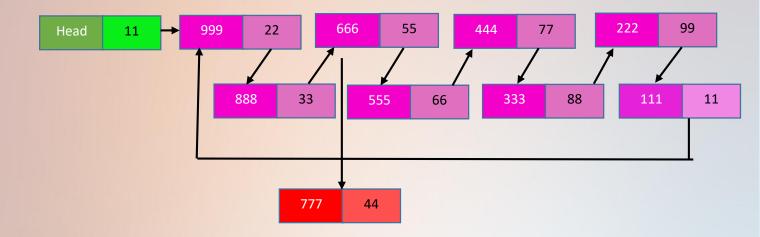
## --Diagram--



**b) Deletion: Deleting** a node from our circular linked list. **Algorithm:** 

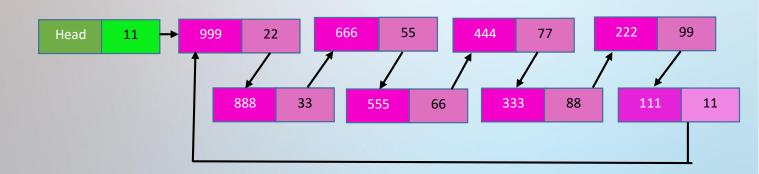
```
bool warning = false;
while(temporary_node->next != head) {
    if(temporary_node->insides == input){
        warning = true;
        break;
}
    last_one = temporary_node;
    temporary_node = temporary_node->next;
}
    delete temporary_node;
    last_one->next = next;
    if(warning == false){
    cout<< "The value you are searching for does not exist.
    Sorry!!!";
}</pre>
```

## --Diagram—



c) Traversing: Prinking the whole linked list.
Algorithm:

# --Diagram—



## My C++ Codes for Q1:

```
C:\Users\Bushra Naeemi\Downloads\Q1.cpp - Dev-C++ 5.11
File Edit Search View Project Execute Tools AStyle Window Help
 a 🗗 🔳
           (globals)
Pro • • Question1.cpp
               #include<iostream>
               using namespace std;
               struct noD
           4 □ {
           5
                   int insides:
                   struct noD* next;
           6
             L };
           7
           8
               struct noD* head=NULL;
           9
               //Main Class of making Circular Linked List
          10
          11
          12
               class circular_linkedList
          13 🖵 {
          14
               public:
          15
                   //Inserstion method for section a) of Q1
                    void node_insertion(int value)
          16
          17 🖨
          18
                       struct noD* temporary_node = new noD();
                       temporary_node->insides = value;
          19
                       temporary_node->next = NULL;
          20
          21
                       if(head == NULL)
          22 🖵
          23
                           head = temporary_node;
          24
          25
                       else
          26 🖃
                           struct noD* second_temporary_node = head;
          27
          28
                           while(second_temporary_node->next != NULL)
          29 🗀
          30
                               second_temporary_node = second_temporary_node->next;
          31
          32
                           second temporary node->next = temporary node;
          33
          34
          35
                    //Making Circular Linked list method:
                   void make circular linkedList()
          36
          37 白
                       struct noD* temporary_node = head;
          38
                       while(temporary_node->next != NULL)
          39
          40 🖹
          41
                           temporary_node = temporary_node->next;
          42
          43
                       temporary_node->next = head;
          45
                    //Delete method for section b) of Q1
                    void node deletion(int input)
          46
          47
          48
                       struct noD* temporary_node = head;
          49
                       struct noD* last_one = temporary_node;
                       bool warning = false;
          51
                       while(temporary_node->next != head)
          52 日
53 日
                           if(temporary_node->insides == input){
          54
                               warning = true;
          55
                               break;
          56
          57
                           last_one = temporary_node;
          58
                           temporary_node = temporary_node->next;
          59
          60
          61
                       struct noD* next=temporary_node->next;
          62
                       delete temporary_node;
          63
                       last_one->next = next;
                       if(warning == false){
          64
          65
                       cout<<endl<<"The value you are searching for does not exist. Sorry!!!"<<endl;</pre>
          66
          67
```

```
//Method for Making the Node Null:
           69
                     void making node null()
           70 🗀
           71
                         struct noD* temporary_node = head;
           72
                         while(temporary_node->next != head)
           73 🖨
           74
                             temporary_node = temporary_node->next;
           75
           76
                         temporary_node->next = NULL;
           77
           78
                     //Method For Traversing the list for c) of Q1:
           79
                     void traversing_nodes()
           80 🖨
           81
                         noD* temporary_node = head;
                         cout << temporary_node->insides << " ";
temporary_node = temporary_node->next;
           82
           83
           84
                         while(temporary_node != head)
           85 🖨
                             cout << temporary_node->insides << " ";</pre>
           86
           87
                             temporary_node = temporary_node->next;
           88
           89
                         cout<<endl;
           90
              t };
          91
                //Main method to run the codes and test the results:
          93
                int main()
          94 🗏 {
           95
                     circular_linkedList question_one;
          96
                     question_one.node_insertion(999);
          97
                     question_one.node_insertion(888);
          98
                     question_one.node_insertion(777);
          99
                     question_one.node_insertion(666);
         100
                     question one.node insertion(555);
         101
                     question_one.node_insertion(444);
         102
                     question one.node insertion(333);
         103
                     question one.make circular linkedList();
         104
                     //Preview of inserted values in linked list:
         105
         106
                     cout<<endl<<"Linked List Preview:"<<endl;
         107
                     question_one.traversing_nodes();
         108
         109
                     //Insertion of 2 additional values at the end:
                     cout<<endl<<"When I Insert The Values of 222 and 111"<<endl;
         110
                     question one.making node null();
         111
         112
                     question one.node insertion(222);
          113
                     question_one.node_insertion(111);
          114
                     question one.make circular linkedList();
         115
                     question_one.traversing_nodes();
         116
         117
                     //Deleting the value 777 from the list:
         118
                     cout<<endl<<"When I try to Delete 777:"<<endl;
         119
                     question_one.node_deletion(777);
         120
                     question one.traversing nodes();
         121
         122
                     //Checking the method of deletion:
                     cout<<endl<<"When I try to Delete Something that Doesn't exit in list: 1001"<<endl;</pre>
         123
         124
                     question_one.node_deletion(1001);
         125
                     return 0;
         126 L
Compiler 🖷 Resources 🛍 Compile Log 🧭 Debug 📮 Find Results 🤻 Close
```

-- The C++ codes is also in the folder if you want to run it--

C:\Users\Bushra Naeemi\Desktop\Bushra Major Assignment\Question1.exe

```
Linked List Preview:
999 888 777 666 555 444 333

When I Insert The Values of 222 and 111
999 888 777 666 555 444 333 222 111

When I try to Delete 777:
999 888 666 555 444 333 222 111

When I try to Delete Something that Doesn't exit in list: 1001

The value you are searching for does not exist. Sorry!!!

Process exited after 0.05605 seconds with return value 0

Press any key to continue . . .
```

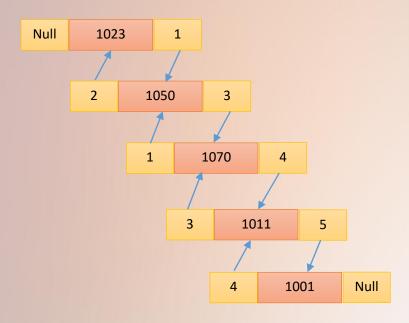
- Q2. Create a doubly link list with at least 5 nodes, then perform the following operation on that link list. As you perform the operation, write down the algorithm and c++ code too. Show the operations diagrammatically. (3 marks).
  - a. Traversal
  - b. Searching
  - c. Sorting

#### **Answer:**

a) Traversal. Algorithm
\*In forward Direction:

```
noD* nodd = head;
noD* lastOne;
while (nodd != NULL){
    cout<<" "<<nodd->nodeData<<" ";
    lastOne = nodd;
    nodd = nodd->nextOne;
}
```

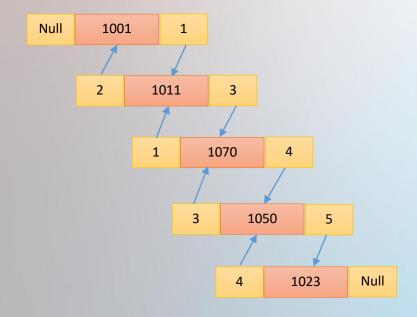
# --Diagram—



# \*In reversed Direction:

```
while (lastOne != NULL){
    cout<<" "<<lastOne->nodeData<<" ";
    lastOne = lastOne->previousOne;}
```

# --Diagram—



# b) Searching

## **Algorithm**

```
noD* nodd = head;
int node_location=1;
bool not_there = false;
while (nodd != NULL){
    if(nodd->nodeData == inside_value){
        Print Location;
        not_there = true;
        break;
    }
    else if(nodd->nodeData != inside_value){
        nodd = nodd->nextOne;
        node_location++;
    }
    if(not_there == false){
        cout<<endl<<"Intended values not Found."<<endl;
}</pre>
```

# 

4

1001

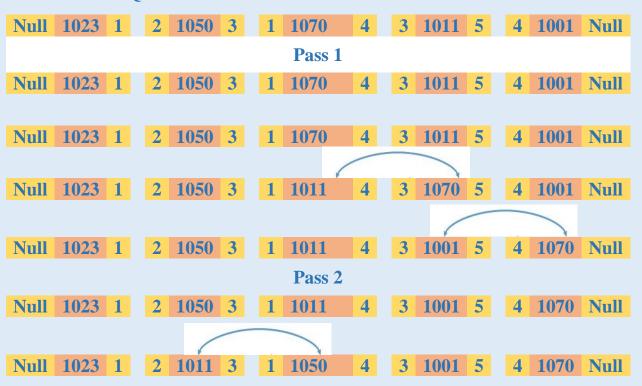
Null

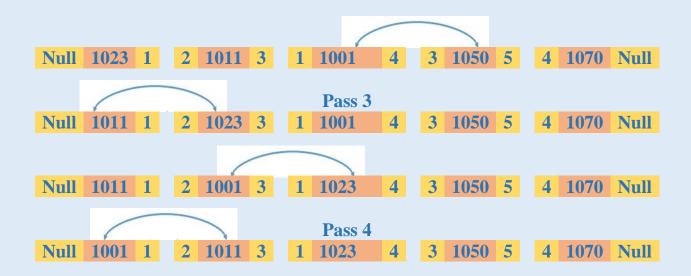
Found

## c) Sorting

## **Algorithm:**

## **C++ Codes for Question 2:**





## **C++ Codes for Second Question:**

```
Bushra Naeemi\Desktop\Bushra Major Assignment\Question2.cpp - Dev-C++ 5.11
Search View Project Execute Tools AStyle Window Help
                 (globals)
 Question2.cpp
   1
     #include <bits/stdc++.h>
   2
       using namespace std;
   3
       class noD
   4
   5 🖵 {
   6
           public:
   7
           int nodeData;
           noD* nextOne;
   8
  9
           noD* previousOne;
  10
  11
       noD* head = NULL;
  12
  13
       //We First Need to Insert Some Values To Do The Operations
       void node_insertion_at_end(int newOne)
  14
  15 🖵 {
           noD** headR = &head;
  16
  17
           noD* newNode = new noD();
           newNode->nodeData = newOne;
  18
  19
  20
           noD* lastOne = *headR;
  21
           newNode->nextOne = NULL;
  22
  23
           if (*headR == NULL)
  24 🖃
  25
               newNode->previousOne = NULL;
               *headR = newNode;
  26
               return;
  27
  28
  29
  30
           while (lastOne->nextOne != NULL)
  31
              lastOne = lastOne->nextOne;
  32
  33
           lastOne->nextOne = newNode;
  34
           newNode->previousOne = lastOne;
  35
```

```
//Method For Viewing or Printing All the List:
 36
 37
      void nodes traversing()
 38 🖵 {
          noD* nodd = head;
 39
 40
          noD* lastOne;
 41
          cout<<endl<<"Nodes Traversal in the Forward Direction Preview:"<<endl;</pre>
 42
          while (nodd != NULL)
 43
44 🖵
 45
              cout<<" "<<nodd->nodeData<<" ";
              lastOne = nodd;
 46
 47
              nodd = nodd->nextOne;
 48
 49
 50
          cout<<endl<<"Nodes Traversal in the Reversed Direction Preview:"<<endl;</pre>
 51
          while (lastOne != NULL)
52 🖃
 53
              cout<<" "<<lastOne->nodeData<<" ";
 54
              lastOne = lastOne->previousOne;
 55
56 L }
      //Method For Searching Nodes
 57
 58
      void node_Searching(int inside_value)
59 🖵 {
 60
          noD* nodd = head;
 61
          int node_location=1;
 62
          bool not there = false;
          while (nodd != NULL)
 63
64 <del>|</del>
              if(nodd->nodeData == inside_value){
 66
 67
                  cout<<endl</pre>
 68
                  not_there = true;
 69
                  break;
 70
 71 🗀
              else if(nodd->nodeData != inside_value){
 72
                  nodd = nodd->nextOne;
 73
                  node_location++;
 74
 75
 76
77
          if(not_there == false){
 78
 79
              cout<<endl<<"Intended values not Found."<<endl;</pre>
 80
 81
 82
       //Method For Sorting
 83
      void nodes_bubble_sort_method()
 84
85 🗏 {
86
          int node_swap, x;
          noD* node_pointerToNext;
noD* lastOne = NULL;
 87
 88
 89
 90
          if (head == NULL)
              return;
 91
 92
          do
 93 🖃
 94
              node_swap = 0;
               node_pointerToNext = head;
95
              while (node_pointerToNext->nextOne != lastOne)
96
97 中
 98
                   if (node_pointerToNext->nodeData > node_pointerToNext->nextOne->nodeData)
99
100
                       swap(node_pointerToNext->nodeData, node_pointerToNext->nextOne->nodeData);
101
                       node_swap = 1;
102
103
                   node_pointerToNext = node_pointerToNext->nextOne;
104
105
               lastOne = node_pointerToNext;
106
          while (node_swap);
107
108
```

```
//main method to input values and text all the methods:
111
112
     int main()
113
114 🖵 {
         //Value Insertion:
115
116
         node insertion at end(1023);
117
         node insertion at end(1050);
118
         node insertion at end(1070);
119
         node insertion at end(1011);
120
         node insertion at end(1001);
121
122
         nodes_traversing();
         cout<<endl<<"----"<<endl<<endl;</pre>
123
124
         //Sorts the values then print:
125
         nodes bubble sort method();
126
         nodes_traversing();
         //Searching For both existing and non existing values:
127
         cout<<endl<<"-----"<<endl<<endl;</pre>
128
129
         node Searching(1001);
130
         node Searching(1000);
131 L }
```

--You Can Also Run the Codes by Using the .cpp Folder in The File—

#### The Output:

Q3. Consider the following operation on a stack. (2 marks).

```
S1.push (12);

S1.push (-15);

S1.pop();

S1.push (-2);

S1.push (-234);

Int t1 = S1.pop();

Int t3 = S1.pop();

S1.push (-8);

S1.push (20);

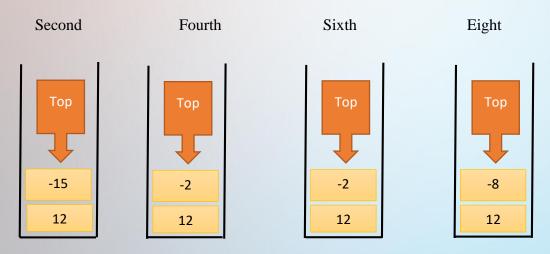
Int t2 = S1.topValue();

S1.pop ();

S1.push (4);
```

a. Assuming all instructions execute in the given sequence, draw four diagrams, showing the contents of the stack, after executing the second, fourth, sixth, and eighth instructions. In each diagram, include the values of all elements in the stack, and a pointer denoting the current "top" of the stack.

#### **Answer:**



b. What are the values of t1, t2, and t3 after the code executes?

**Answer:** Value of t1 is (-2). Value of t2 is (20). And value of t3 is (12).

c. Finally, give the C++ code that would implement the same sequence of additions and modifications to a stack. Note: implement the stack using Link List.

```
Bushra Naeemi\Desktop\Bushra Major Assignment\Question3.cpp - Dev-C++ 5.11
Search View
            Project Execute Tools
                                 AStyle Window
                           (globals)
Question2.cpp Question1.cpp Question5.cpp Question3.cpp
      #include <bits/stdc++.h>
  1
  2
       using namespace std;
  3
      struct noD
  4 🖂 {
  5
           int insides;
           struct noD* node_address;
  6
  7
      };
  8
       struct noD* tOP;
       void push_Method(int insides)
 10 - {
 11
           struct noD* temporary_node;
 12
           temporary_node = new noD();
 13
 14
           if (!temporary_node)
 15 -
 16
               cout << "----";
 17
               exit(1);
 18
           temporary_node->insides = insides;
 19
 20
           temporary_node->node_address = tOP;
 21
           tOP = temporary_node;
           cout<<"push ("<<temporary_node->insides<<")"<<endl;</pre>
 22
 23
       int pop_method()
 24
 25 🖵 {
           struct noD* temporary_node;
 26
 27
           if (tOP == NULL)
 28 -
               cout << "-----" << endl;
 29
 30
               exit(1);
 31
 32
           else
 33 🖃
               temporary_node = tOP;
 34
 35
               tOP = tOP->node_address;
 36
               temporary node->node address = NULL;
 37
               cout<<"pop ("<<temporary_node->insides<<")"<<endl;</pre>
               return tOP->insides;
 38
 39
 40
      }
```

```
41
     void display_Method()
42 🖵 {
43
          struct noD* temporary_node;
44
              temporary_node = tOP;
              while (temporary_node != NULL)
45
46 -
                  cout<< temporary_node->insides << " ";</pre>
47
48
49
                  temporary node = temporary node->node address;
50
51
              cout<<endl; }
52
     int Empty_Check()
53 🖵 {
54
          return tOP == NULL;
55
56
     int Value of Top()
57 🗔 {
          if (!Empty_Check())
58
59
             return tOP->insides;
60
          else
61
              exit(1);
62
63
     int main()
64 🖵 {
65
          push Method(12);
66
          push_Method(-15);
          cout<<"After Second Step: ";
67
          display_Method();
68
69
          cout<<endl;
70
71
          pop method();
72
          push Method(-2);
73
          cout<<"After Fourth Step: ";
74
          display_Method();
75
          cout<<endl;
76
77
          push_Method(-234);
78
          int t1 = pop_method();
79
          cout<<"After Sixth Step: ";
80
          display_Method();
          cout<<endl;
81
82
83
          int t3 = pop method();
84
          push Method(-8);
```

```
82
 83
          int t3 = pop method();
          push_Method(-8);
 84
 85
          cout<<"After Eighth Step: ";
          display Method();
 86
 87
          cout<<endl;
 88
 89
          push_Method(20);
          int t2 = Value_of_Top();
 90
 91
          pop_method();
92
          push_Method(4);
          cout<<"Finally:
 93
          display Method();
 94
 95
          cout<<endl;
96
          cout<<"t1: "<<t1<<" t2: "<<t2<<" t3: "<<t3;
97
98
          return 0;
99
100
101
```

--You Can Also Run the Code by Using .cpp file in Folder—

#### **Output:**

```
■ C:\Users\Bushra Naeemi\Desktop\Bushra Major Assignment\Question3.exe
push (12)
push (-15)
After Second Step: -15 12
pop (-15)
push (-2)
After Fourth Step: -2 12
push (-234)
pop (-234)
After Sixth Step: -2 12
pop (-2)
push (-8)
After Eighth Step: -8 12
push (20)
pop (20)
push (4)
Finally: 4 -8 12
t1 : -2 t2 : 20 t3 : 12
Process exited after 0.0512 seconds with return value 0
Press any key to continue . . .
```

Q4. Consider the following operation on a Queue. (2 marks)

```
Q1.enqueue (9);

Q1.enqueue (2);

Q1.enqueue (-2);

Q1.enqueue (-82);

Int t1 = Q1.frontValue ();

Q1.enqueue (-6);

Int t3 = Q1.dequeue ();

Q1.enqueue (14);

Int t2 = Q1.dequeue ();

Q1.enqueue (3);
```

a. Assuming all instructions execute in the given sequence, draw four diagrams, showing the contents of the queue, after executing the second, fourth, sixth, and eighth instructions. In each diagram, include the values of all elements in the queue, and two pointers denoting the current "front" and "rear" of the queue.

#### **Answer:**

#### Result of Second Execution:

9	2								
Front	Rear								
0	1	2	3	4	5	6	7	8	9

#### Result of Fourth Execution:

9	2	-2	-82						
Front			Rear						
0	1	2	3	4	5	6	7	8	9

#### Result of Sixth Execution:

9	2	-2	-82	-6					
Front				Rear					
0	1	2	3	4	5	6	7	8	9

#### Result of Eighth Execution:

	2	-2	-82	-6	14				
	Front				Rear				
0	1	2	3	4	5	6	7	8	9

b. What are the values of t1, t2, and t3 after the code executes?

#### **Answer:**

- Value of t1 = -82
- Value of t2 = 2
- Value of t3 = 9
- c. Finally, give the C++ code that would implement the same sequence of additions and modifications to a queue. Note: Implement the queue using array and not the link list.

#### **Answer:**

#### C++ Codes for Question 4:

```
Bushra Naeemi\Desktop\Bushra Major Assignment\Question4.cpp - Dev-C++ 5.11
Search View Project Execute Tools AStyle Window Help
                                                        (globals)
Question2.cpp Question1.cpp Question5.cpp Question3.cpp Question4.cpp
   #include <bits/stdc++.h>
     #include <iostream>
 3
     using namespace std;
      //Question 4:
     class Modification_queue
 6 🖵 {
         public:
 7
 8
          int A[10];
 9
         int rEaR=1;
10
         int froNT=0;
11
         void enque_value_method(int value)
12 🖨
13
              froNT++;
14
             A[froNT]=value;
              cout<<"ENQUE ("<<value<<")"<<endl;</pre>
15
16
```

```
17 |
18 |
              int deque_value_method()
19 T
                    int a = A[rEaR];
                    if (froNT == 0) {
   cout<<endl<<"The Que is NULL"<<endl;</pre>
21
22
23
                          return 0;
24
                         int value = A[rEaR];
cout<<"DEQUE ("<<value<<")"<<endl;
25
26
27
28
                          rEaR++;
              void display_values_method()
30
30 |
31 |
32 |
33 |
                    int x;
if (froNT == 0) {
   cout<<endl<<"The Que is NULL"<<endl;</pre>
34
35
                          return;
36
37
                    for (x = rEaR; x <= froNT; x++) {
    cout<<A[x]<<"\t";</pre>
38 E
40
41
                    cout<<endl;
42
43
```

```
54
      int main(void)
55 🖵 {
56
               Modification_queue Queue;
57
58
                Queue.enque_value_method(9);
                Queue.enque_value_method(2);
cout<<"Step Two: "<<endl;
59
60
               Queue.display_values_method();
61
62
                cout<<endl;
63
                Queue_enque_value_method(-2);
               Queue.enque_value_method(-82);
cout<<"Step Four: "<<endl;
64
65
                Queue.display_values_method();
66
67
                cout<<endl;
68
                int t1 = Queue.froNTValue();
                Queue.enque_value_method(-6);
cout<<"Step Six: "<<endl;
69
70
71
                Queue.display_values_method();
72
                cout<<endl;
73
                int t3 = Queue.deque_value_method();
                Queue.enque_value_method(14);
cout<<"Step Eight: "<<endl;
74
75
76
                Queue.display_values_method();
77
                cout << endl:
78
                int t2 = Queue.deque_value_method();
79
                Queue.enque_value_method(3);
80
                Queue.display_values_method();
81
                Queue_deque_value_method();
82
83
                Queue.deque_value_method();
84
                Queue.display values method();
85
                cout<<"t1: "<<t1<<" t2: "<<t2<<" t3: "<<t3;
86
87
           return 0;
88
      }
```

--You Can Also Run the Code from Question4.ccp File—

#### **The Output:**

```
C:\Users\Bushra Naeemi\Desktop\Bushra Major Assignment\Question4.exe
ENQUE (9)
ENQUE (2)
Step Two:
        2
ENQUE (-2)
ENQUE (-82)
Step Four:
        2
                 -2
                          -82
ENQUE (-6)
Step Six:
                 -2
                          -82
                                   -6
        2
DEQUE (9)
ENQUE (14)
Step Eight:
        -2
                 -82
                          -6
                                   14
DEQUE (2)
ENQUE (3)
        -82
                          14
                 -6
                                   3
DEQUE (-2)
DEQUE (-82)
        14
                 3
t1:-82 t2:2 t3:9
Process exited after 0.05334 seconds with return value 0
Press any key to continue . . .
```

Q5. Using a stack, you can "match" left and right parentheses by adding to the stack when you encounter a left parenthesis, and removing from the stack when you find a right parenthesis.

You should implement your solution as a function that takes a **string** input argument and returns a **bool** result. Assume that the string can be any series of characters -- such as an equation like 3 \* (x + 4/(9 - y)) -- and your method should ignore all characters expect the left, '(', and right, ')', parentheses.

Provide a main () function that includes a number of test cases. Make sure your code works for a variety of *positive examples* (those with an equal number of left and right parentheses) and *negative examples* (those with mismatching numbers of left and right parentheses -- be sure to test cases with both extra left parentheses and extra right parentheses). (2 marks).

#### Answer:

## C++ Codes for Question 5: You can Also Run Question5.ccp in folder.

```
\Bushra Naeemi\Desktop\Bushra Major Assignment\Question5.cpp - Dev-C++ 5.11
                                                                                                         Search View Project Execute Tools AStyle Window Help
                                                         448
                                                                                         TDM-GCC 4.9.2 64-bit Re
    (globals)
Question2.cpp Question1.cpp Question5.cpp Question3.cpp Question4.cpp
      #include<iostream>
 2
      #include<stack>
 3
      #include<string>
      using namespace std;
 5
      //Checks the for conditions
      bool BracketPair(char start, char ending)
 7 🖵 {
 8
          if(start == '(' && ending == ')') return true;
          else if(start == '[' && ending == ']') return true;
else if(start == '{' && ending == '}') return true;
 9
10
11
          return false;
12
13
      //Checks the balance of three types of brackets
14
      bool EqualityCheck(string stringExpression)
15 🗏 {
16
          stack<char> CharactersInString;
          for(int b =0;b<stringExpression.length();b++)</pre>
17
18 🖃
              if(stringExpression[b] == '(' || stringExpression[b] == '{| | stringExpression[b] == '[')
19
20
                  CharactersInString.push(stringExpression[b]);
              else if(stringExpression[b] == ')' || stringExpression[b] == '}' || stringExpression[b] == ']'){
21
                  if(CharactersInString.empty() || !BracketPair(CharactersInString.top(),stringExpression[b]))
22
23
                      return false;
24
                  else
25
                      CharactersInString.pop();
26
27
          return CharactersInString.empty() ? true:false;
28
29
30
      int main()
31
32 🖵 {
          string yourExpression;
33
34
          cout<<"Input your string expression to do the Equality check for brackets: "<<endl;</pre>
35
36
          cin>>vourExpression;
37
          if(EqualityCheck(yourExpression))
              cout<<"All The Parenthesis In This String are Organized";</pre>
38
39
40
              cout<<"The Parenthesis are Unorganized, You Need to Edit it! ";</pre>
41
```

#### Output of Positive Example: 3 \* (x + 4 / (9 - y))

#### **Output of Positive Example:** $\{2 + 4 [5 * 4 (5 + 5)]\}$

#### **Output of Positive Example:**

#### **Output of Negative Example (mismatching parenthesis):**

## **Output of Negative Example Extra Number of Parenthesis on the Left:**

#### **Output of Negative Example Extra Number of Parenthesis on the Right:**

Q6. For a directed graph, find if there is a path between two vertices or not. Write the algorithm and C++ code for it. Represent the example diagrammatically. Calculate the time and space complexity for it too. (3.5 marks).

Q6. 1: Record a video of a maximum 3minutes on Q6, and explain how it works. (1.5 marks).

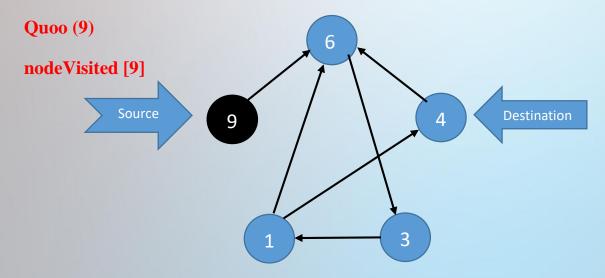
#### **Answer:**

## **Algorithm:**

```
if (c == d)
      return true;
      bool *nodeVisited = new bool[value_element];
      for (int iterate = 0; iterate < value_element; iterate ++){</pre>
             nodeVisited[iterate] = false;
      }
      list<int> Quoo;
      nodeVisited[c] = true;
      Quoo.push_back(c);
      list<int>::iterator iterate;
      while (!Quoo.empty())
      {
             c = Quoo.front();
             Quoo.pop_front();
             for (iterate = adjaCent[c].begin(); iterate != adjaCent[c].end();
             ++ iterate)
             {
                    if (*iterate == d)
                           return true;
                    if (!nodeVisited[*iterate])
                    {
                           nodeVisited[*iterate] = true;
                           Quoo.push_back(*iterate);
                    }
             }
      return false;
```

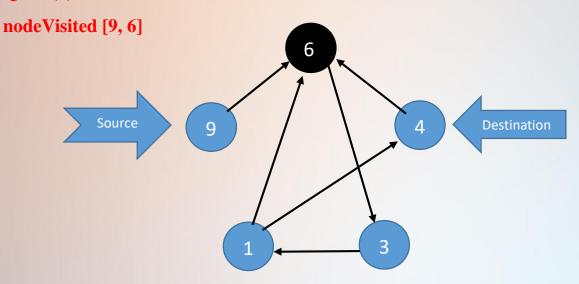
## --Diagram—

## First Step:



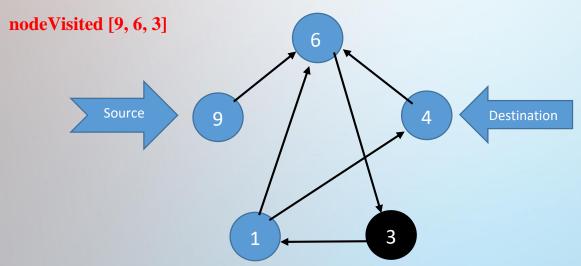
# **Second Step:**

# **Quoo** (6)



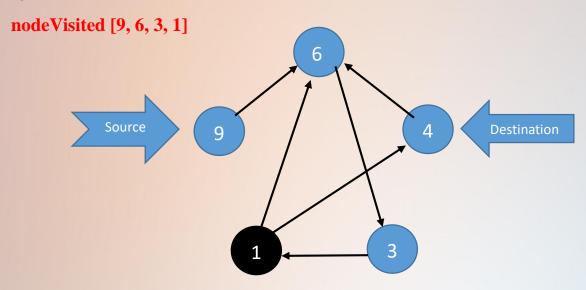
# Third Step:

# Quoo (3)



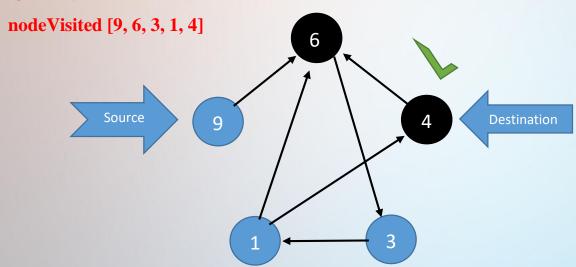
# **Fourth Step:**

# Quoo (1)



# Fifth Step:

**Quoo** (4, 6)



Since our destination (4) turned true inside the node visited list, we can say there is a path between targeted vertices which are 9 and 4.

Source: 6 Destination: 8

Quoo

nodeVisited						
Vertices	9	6	3	1	4	
Visited	No	No	No	No	No	

First Step: Starts visiting from 9.

Quoo

9							
nodeVisited							
Vertices	9	6	3	1	4		
Visited	Yes	No	No	No	No		

**Second Step**: Then it goes forward as directed to 6.

Quoo



# nodeVisited

Vertices	9	6	3	1	4
Visited	Yes	Yes	No	No	No

Third Step: Then we the 6 gets removes from queue, and the next vertices gets added which is 3.

Quoo

3					
nodeVisited					
Vertices	9	6	3	1	4
Visited	Yes	Yes	Yes	No	No

Fourth Step: Then we the 3 gets removes from queue, and the next vertices gets added which is 1.

## Quoo

1						
nodeVisited						
Vertices	9	6	3	1	4	
Visited	Yes	Yes	Yes	Yes	No	

**Fifth Step**: Since 1 has a path to both 4 and 6, both of them get added to queue, and only 4 goes to visited list because 6 has already been visited and is in the list.

## Quoo

4, 6					
nodeVisited					
Vertices	9	6	3	1	4
Visited	Yes	Yes	Yes	Yes	Yes

## **Time Complexity for Question 6:**

We use this formula to calculate the time complexity of directed graph: O(V+E).

V -> number of vertices

E -> number of edges

Time complexity = O(V + E)

= O(5+6)

= O(11)

## **Space Complexity for Question 6:**

We use this formula to calculate space complexity: O(V)

Which shows how many elements can be placed in a queue. So we can only have V number of elements in a queue.

Space Complexity = O(V)

= O(5)

#### C++ Codes for Question 6:

```
Bushra Naeemi\Desktop\Bushra Major Assignment\Question6.cpp - Dev-C++ 5.11
Search View Project Execute Tools AStyle Window Help
| 🖦 🍇 🍇 | 🖴 | 🤲 | 🖴 🛹 | | 🕵 🕵 | 😑 \end{vmatrix} | | 📲 📹 | 🔛 | | 🔡 🗀 🖽 🔡 | 🛩 | 🗯
   (globals)
Question6.cpp
1
     #include<iostream>
 2
     #include <list>
 3
     using namespace std;
 4
                          --class-----
     class graphDirected
 5
 6 □ {
          int value_element;
list<int> *adjaCent;
 7
 8
 9
     public:
10
          graphDirected(int value_element);
11
          void add_value_element(int a, int b);
12
         bool con_check(int c, int d);
13
            -----method-----
14
      graphDirected::graphDirected(int value_element)
15
16 🖵 🧗
          this->value_element = value_element;
17
18
          adjaCent = new list<int>[value_element];
19
20
      //----- Value------
     void graphDirected::add_value_element(int a, int b)
21
22 🖵 {
23
          adjaCent[a].push_back(b);
24
      //----For Adding Value-----
20
 21
       void graphDirected::add_value_element(int a, int b)
 22 🖵 {
 23
           adjaCent[a].push_back(b);
 24
       //-----For Checking connection-----
 25
 26
       bool graphDirected::con_check(int c, int d)
 27 🖵 {
           if (c == d)
 29
           return true;
           bool *nodeVisited = new bool[value_element];
 30
          for (int i = 0; i < value_element; i++){
  nodeVisited[i] = false;</pre>
 31
 32
 33
 34
          list<int> Quoo;
 35
          nodeVisited[c] = true;
 36
 37
          Quoo.push_back(c);
 38
 39
           list<int>::iterator i;
 40
 41
          while (!Quoo.empty())
 42
 43
               c = Quoo.front();
 44
               Quoo.pop_front();
 45
               for (i = adjaCent[c].begin(); i != adjaCent[c].end(); ++i)
 46 🚍
                   if (*i == d)
 47
 48
                       return true;
 49
                   if (!nodeVisited[*i])
 50 🗀
                       nodeVisited[*i] = true;
 51
                       Quoo.push_back(*i);
 52
 53
 54
 56
           return false;
   L<sub>}</sub>
 57
```

```
//-----Main method to test and run the codes-----
58
     int main()
59
60 🗏 {
         graphDirected graph_DirecteD(10);
61
         graph DirecteD.add value element(9, 6);
62
63
         graph DirecteD.add value element(6, 3);
64
         graph DirecteD.add value element(3, 1);
         graph DirecteD.add value element(1, 6);
65
         graph DirecteD.add value element(1, 4);
66
67
68
         int first = 9, second = 4;
69
         if(graph_DirecteD.con_check(first, second))
             cout<<endl<< "Path Exists from " << first << " --> " << second;
70
71
72
             cout<<endl<< "Path doesn't Exist from " << first << " --> " << second;</pre>
73
74
         return 0;
75
76
```

You can also run the code from file through Question6.cpp.

#### --Output of Question 6—

```
Path Exists from 9 --> 4

Process exited after 0.04776 seconds with return value 0

Press any key to continue . . .
```