

## **BIG TEST ★ GROOT TOETS 1**

DURATION/DUUR 1h 40min

MODULE CODE/KODE ITRW 213

MARKS/PUNTE 50

EXAMINER/EKSAMINATOR Imelda Smit

DATE/DATUM 11-03-2014

MODERATOR Prof Roelien Goede

TIME/TYD **17:00** 

Die volgende is voorbeelde van Pick n Pay se stelsel se

belanghebbendes. Kan jy identifiseer aan watter rolkategorie

## **MEMORANDUM**

Answer all the questions. ★ Beantwoord al die vrae.

## Question | Vraag 1 [Chapter | Hoofstuk 1]

[5]

The following are examples of **stakeholders** of **Pick n Pay's system**. Can you identify which **role category** each belongs to? Be specific in your answer.

elkeen behoort? Wees spesifiek in jou antwoord.
a) Kopers

wer.
Buyers

b) Sekuriteitsmaatskappy

Security company Web master

c) Web-meester

Chief Executive Officer (CEO) d)

f) Hoof-Uitvoerende Beampte (HUB)

Admin staff e) Administratiewe personeel

Answer: p7-16 Applied to an example

a) Buyers ~ External system users  $\frac{1}{2}\sqrt{\text{(customers)}}\frac{1}{2}\sqrt{\text{}}$ 

b) Security company ~ System designer ½ √ (security expert) ½ √ | System builders ½ √ (security administrators) ½ √ (any one)

c) Web master ~ Systems builder ½ (code and maintain web) ½ √

d) Chief Executive Officer ~ System owner √

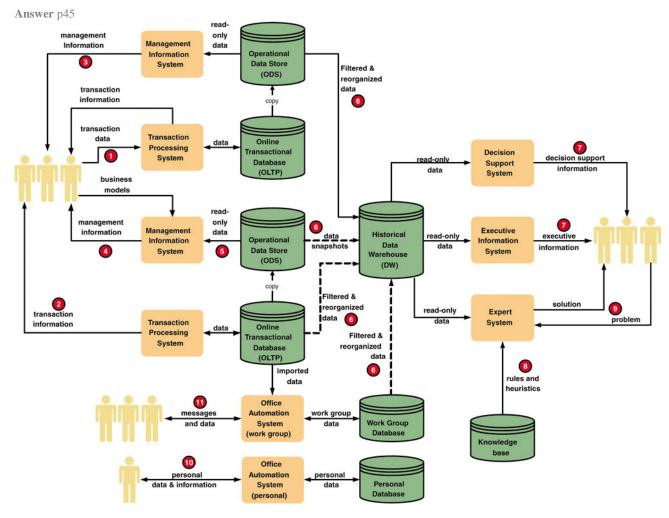
e) Admin staff ~ Internal system users ½√ (clerical and service workers) ½√

Mark allocation: See allocated marks.

Example: Only half a mark if only customer (and not external system user) is mentioned - and visa versa.

Draw a representation of the seven different types of information systems in the Pick n Pay system case study.

Teken 'n voorstelling van die sewe verskillende tipes inligtingstelsels in die Pick n Pay stelsel se gevallestudie.

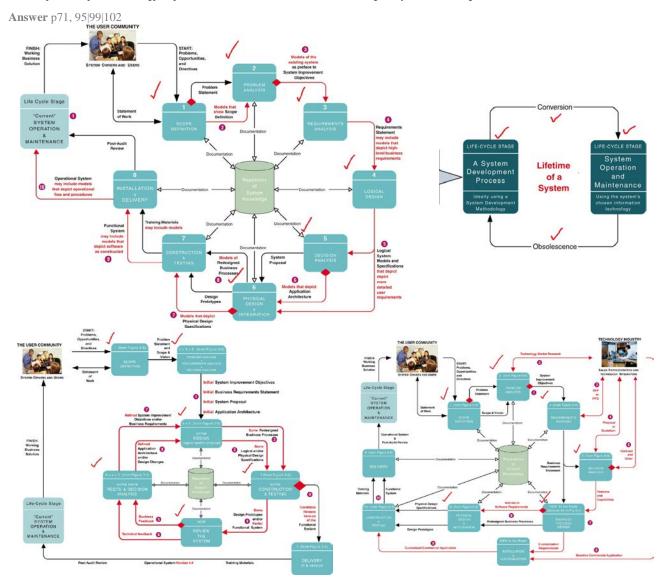


- ① Transaction Processing System ½√ with live ½√ transaction information to users ② ½√
- ⑤ Read-only ½ ✓ ③ Management Information ½ ✓ from the ④ Management Information System ½ ✓ taking data snapshots ½ ✓ ⑥ filtered from ½ ✓ the data warehouse ½ ✓
- ② Decision Support System ½ ✓, Executive Information System ½ ✓ supplying read only information to users and ® Expert System ½ ✓ supplying knowledge via rules and heuristics ½ ✓ from a knowledge base ½ ✓ regarding specific problems @ all read only ½ ✓
- $\textcircled{0}^+$  Office Automation System support personal work  $\cancel{1}_2\checkmark$  (data & information gets sent  $\cancel{1}_2\checkmark$ ) and group work  $\cancel{1}_2\checkmark$  by using a communication and Collaboration System  $\cancel{1}_2\checkmark$  in the form of messages  $\cancel{1}_2\checkmark$  live data  $\cancel{1}_2\checkmark$  More marks may be given for relevant answers.

**Mark allocation:** A max of 10 marks may be allocated.

Draw a picture to illustrate the difference between the system life cycle and a systems development methodology. It should also represent a lifetime of a system. You may use any methodology in your answer.

Teken 'n prentjie om die verskil tussen die stelsellewensiklus en 'n stelselonwikkelingsmetodologie te illustreer. Dit behoort ook die lewenstyd van 'n stelsel voor te stel. Jy mag enige metodologie in jou antwoord gebruik.



Mark allocation:

See allocated marks. A maximum of 6 marks can be earned for the selected systems development life cycle. A more simplified version of the systems life cycle (eg as shown in chapter 1) may also be used.

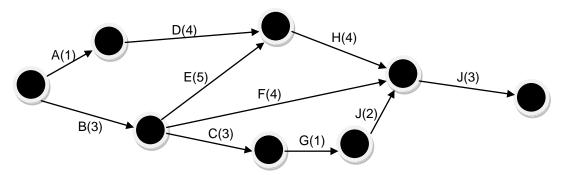
Study project X, with the following tasks (activities), its predecessors and duration:

Bestudeer projek X, met die volgende take (aktiwiteite), hul voorgangers en duur:

Tasks/Take	Duration (day)/Duur (dag)	Predecessors/Voorgangers		
Α	1	None / Geen		
В	3	None / Geen		
С	3	В		
D	4	Α		
Ε	5	В		
F	4	В		
G	1	С		
Н	4	D, E		
	2	G		
J	3	F, H, I		

- 1.1 Draw an **activity-on-arrow** network diagram for project X.
- 1.2 Indicate all the paths on the network diagram.
- 1.3 Which one is the critical path? Why?
- 1.4 Which tasks have slack time? How much slack?
- 1.1 Teken 'n aktiwiteit-op-pyl netwerk diagram vir projek X.
- 1.2 Dui al die paaie op die netwerkdiagram aan.
- 1.3 Watter een is die kritiese pad? Hoekom?
- 1.4 Watter take het **tydspeling**? Hoeveel speling?

Answer: Refer p125-128, 143-149



- $1.1 \frac{1}{2} \sqrt{\text{per arrow, max 5}}$
- 1.2 A-D-H-J --> 12 days √
  - B-E-H-J --> 15 days √
  - B-F-J --> 10 days  $\sqrt{}$
  - B-C-G-I-J --> 12 days  $\sqrt{\phantom{a}}$
- 1.3 B-E-H-J --> 15 days  $\sqrt{}$  the longest path  $\sqrt{}$
- 1.4 Between  $\frac{1}{2}\sqrt{A}$ , D --> 3 days  $\sqrt{B}$  Between  $\frac{1}{2}\sqrt{C}$ , G, I --> 3 days  $\sqrt{F}$  --> 5 days  $\sqrt{A}$

Mark allocation: See allocated marks.

Supply the systems analysis phases and indicate in which phases of systems analysis the following cross life cycle activities will be used: Fact-finding, Documentation and Presentation, Feasibility Analysis, Process and Project Management. Use a table to present your answer.

Verskaf die stelselontledingfases en dui aan in watter fases van stelselontleding die volgende kruislewensiklusaktiwiteite gebruik sal word: Feite-vind, Dokumentasie en Voorstelling, Lewensvatbaarheidsontleding, Proses- en Projekbestuur. Gebruik 'n tabel om jou antwoord voor te stel.

Answer: Refer chapter 5 p160-205

SA Phase Cross Life Cycle Activity	Scope definition ✓	Problem Analysis ✓	Requirement analysis ✓	Logical design <b>√</b>	Decision analysis ✓
Fact-finding	X 1/2 <b>√</b>	(-¹/₂✔)	(-1/2√)	(-¹/₂✔)	X 1/2√
Documentation and Presentation	X 1/2√	X 1/2√	X 1/2√	X ½√	X 1/2√
Feasibility Analysis	X 1/2√	X 1/2 <b>√</b>	X 1/2√	X ½√	X 1/2√
Process and Project Management	X 1/2√	X 1/2√	X 1/2√	X ½√	X 1/2√

Mark allocation: See allocated marks.

SA Phases 5 marks; X's a max of 5 marks.