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Comprehensive Answers for Computer Science

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Concise, exam-focused answers with key points and formal academic language.

Question 1

Q1: What are Angular Directives? Explain with types and examples.

Answer:

Angular Directives are a fundamental concept in the Angular framework, serving as special markers on a DOM element that tell Angular's HTML compiler to attach a specific behavior to that element or transform the DOM structure. Essentially, directives allow developers to **extend HTML vocabulary** and functionality, enabling dynamic manipulation of the user interface based on data and application logic. They are crucial for building declarative, reusable, and maintainable user interfaces by encapsulating DOM manipulation logic and applying it declaratively in templates. Every Angular component is technically a directive, but with an associated template.

```
**Definition:** A **Directive** in Angular is a class that is decorated with @Directive() and provides instructions to Angular to render, transform, or add behavior to an element in the DOM. They enable **declarative programming** for UI manipulation, allowing developers to describe *what* should happen to the DOM rather than *how* to do it imperatively. Directives are instrumental in creating dynamic and interactive user interfaces by allowing the modification of the DOM structure, appearance, or behavior without directly interacting with the DOM API.
```

Types of Directives: Angular categorizes directives into three main types, each serving a distinct purpose:

```
1. **Component Directives:** * **Definition:** These are the most common type of directives and are fundamental building blocks of Angular applications. A *Component* is a directive with a template (@Component` decorator), encapsulating a specific part of the UI with its own logic, data, and visual representation. * **Role:** To render a specific piece of UI, manage its state, and handle user interactions within its encapsulated view. They drive the application's visual structure. * **Syntax (Declaration):** typescript import { Component } from '@angular/core';
```

```
@Component({ selector: 'app-my-component', // HTML tag to use this component templateUrl: './my-component.html', styleUrls: ['./my-component.css'] }) export class MyComponent { // Component
```

```
logic and properties } * **Syntax (Usage):** ``
```

2. **Structural Directives:** * **Definition:** Structural directives **change the DOM layout** by adding, removing, or manipulating elements and their sub-trees. They directly affect the structure of the DOM. These directives are always prefixed with an asterisk (`*`) in the template, which is **syntactic sugar** for a `` element that Angular expands internally. * **Role:** To conditionally render elements or repeat elements based on collection data. * **Common Examples:** * `*ngIf``: Conditionally adds or removes an element from the DOM. * `*ngFor``: Iterates over a collection and renders a template for each item. * `*ngSwitch``: Renders one of several possible templates based on a switch condition. * **Core Concepts for Custom Structural Directives:** Require ``TemplateRef`` (to represent the template) and ``ViewContainerRef`` (to create/destroy views in the DOM).

3. **Attribute Directives:** * **Definition:** Attribute directives **change the appearance or behavior** of an existing DOM element, component, or another directive. Unlike structural directives, they do not add or remove elements; instead, they modify properties or attach event listeners to the host element. They are applied as attributes on HTML elements. * **Role:** To add styling (``[ngStyle]``, ``[ngClass]``), modify behavior (e.g., ``ngModel`` for two-way binding), or attach specific event listeners. * **Common Examples:** * ``[ngClass]``: Dynamically adds or removes CSS classes. * ``[ngStyle]``: Dynamically applies inline CSS styles. * ``ngModel``: Facilitates two-way data binding on form elements. * **Core Concepts for Custom Attribute Directives:** Often utilize ``ElementRef`` (for direct access to the host element) and ``Renderer2`` (a safer, platform-agnostic way to manipulate DOM properties).

Syntax for Creating a Custom Attribute Directive:

```
typescript // highlight.directive.ts import { Directive,
ElementRef, Renderer2, HostListener, Input } from
'@angular/core';
```

```
@Directive({ selector: '[appHighlight]' // This directive can be
applied using the 'appHighlight' attribute }) export class
HighlightDirective { @Input('appHighlight') highlightColor:
string = 'yellow'; // Input property to set the highlight color
```

```
constructor(private el: ElementRef, private renderer: Renderer2) {}
```

```
// Listen for mouseenter event on the host element
@HostListener('mouseenter') onMouseEnter() {
  this.highlight(this.highlightColor); }
```

```
// Listen for mouseleave event on the host element
@HostListener('mouseleave') onMouseLeave() {
  this.highlight(null); // Remove highlight }
```

```
private highlight(color: string | null) { // Use Renderer2 for safe DOM manipulation
  this.renderer.setStyle(this.el.nativeElement, 'backgroundColor', color); } }
```

Example Usage and Output:

Example 1: Structural Directive (`*ngIf`)

HTML Template (`app.component.html`): ``html Welcome back, {{ username }}!
Please log in to continue. ``

```
*TypeScript (`app.component.ts`):* typescript import { Component
} from '@angular/core';
```

```
@Component({ selector: 'app-root', templateUrl:
'./app.component.html' }) export class AppComponent {
  userLoggedIn: boolean = true; username: string = 'Alice'; }
```

Output (if `userLoggedIn` is `true`): ``html Welcome back, Alice! `` *Output (if `userLoggedIn` is `false`):* ``html Please log in to continue. `` **Explanation:** The `*ngIf` directive ensures that only one of the `div` elements is present in the DOM at any given time, based on the `userLoggedIn` boolean value. It physically adds or removes the element, which is more performant than merely hiding it with CSS.

Example 2: Attribute Directive (`appHighlight`)

HTML Template (`app.component.html`): ``html Hover over this paragraph. Hover over this button. ``

```
*TypeScript (`app.component.ts`):* *(Assume `HighlightDirective`
from above is declared and imported in `AppModule`)* typescript
import { Component } from '@angular/core';
```

```
@Component({ selector: 'app-root', templateUrl:
'./app.component.html', styleUrls: ['./app.component.css'] })
export class AppComponent { // No specific logic needed here for
the directive's functionality }
```

Output: When the page loads, the paragraph will have a default background (or transparent), and the button will have a yellow background (default `highlightColor` when no value is bound). When the mouse cursor hovers over the paragraph, its background color changes to `lightblue`. When it hovers over the button, its background changes to `yellow`. Upon mouse leave, the background returns to its previous state (or transparent for the paragraph, and yellow for the button if no initial style was set).

Explanation: The `appHighlight` directive modifies the `backgroundColor` style of the host element (``` and ```) based on mouse events, demonstrating how attribute directives alter an element's appearance or behavior without changing its presence in the DOM structure.