

Quiz 3 Numerical Method, 2020/4/27

ID: _____ Name: _____

1. (15) Given 5 data points

| x | $f(x)$ |
|-----|--------|
| -1 | 8 |
| 3 | 0 |
| 2 | -1 |
| -2 | 15 |
| 4 | 3 |

- a. (3) Derive the Lagrangian form of the interpolating polynomial using the first 3 points.

$$\begin{aligned}
 P(X) &= \frac{(X - X_1)(X - X_2)}{(X_0 - X_1)(X_0 - X_2)} f(0) + \frac{(X - X_0)(X - X_2)}{(X_1 - X_0)(X_1 - X_2)} f(1) + \frac{(X - X_0)(X - X_1)}{(X_2 - X_0)(X_2 - X_1)} f(2) \\
 &= \frac{(X - 3)(X - 2)}{(-1 - 3)(-1 - 2)} * 8 + \frac{(X + 1)(X - 2)}{(3 + 1)(3 - 2)} * 0 + \frac{(X + 1)(X - 3)}{(2 + 1)(2 - 3)} * (-1) \\
 &= (X - 3)(X - 1)
 \end{aligned}$$

- b. (5) Construct the divided-difference table from these data

| x | $f(x)$ | Divide difference | | | |
|-----|--------|-------------------|-----------------|-----------------|-----------------|
| | | 1 st | 2 nd | 3 rd | 4 th |
| -1 | 8 | -2 | 1 | 0 | 0 |
| 3 | 0 | 1 | 1 | 0 | |
| 2 | -1 | -4 | 1 | | |
| -2 | 15 | -2 | | | |
| 4 | 3 | | | | |

- c. (4) Use divided difference table to interpolate $f(2.6)$

- i. (2) Using the first 3 points.

$$\begin{aligned}
 P_{0,2}(X) &= 8 + (-2)(X + 1) + 1 * (X + 1)(X - 3) + 0 * (X + 1)(X - 3)(X - 2) \\
 P_{0,2}(2.6) &= 8 - 2 * 3.6 + 3.6 * (-0.4) = -0.64
 \end{aligned}$$

- ii. (2) Using best set of 3 points. Which points should be used?

用[2 3 4]，因為與 2.6 最接近

| x | $f(x)$ | Divide difference | | | |
|-----|--------|-------------------|-----------------|-----------------|-----------------|
| | | 1 st | 2 nd | 3 rd | 4 th |
| 2 | -1 | 1 | 1 | | |
| 3 | 0 | 3 | | | |
| 4 | 3 | | | | |

$$\begin{aligned}
 P_{0,2}(X) &= -1 + 1 * (X - 2) + 1 * (X - 2)(X - 3) \\
 P_{0,2}(2.6) &= -1 + 0.6 - 0.24 = -0.64
 \end{aligned}$$

- d. (3) Is this table of data come from a polynomial? If so, why? And what is its degree?

- Yes, it come from a polynomial
- 在 $f[X_i, X_{i+1}, X_{i+2}]$ 時，就算出了一樣的值
- Degree = 2

2. (8) Show that the degree n interpolating polynomial for $n+1$ points is unique.

假設有兩個不同的方程式 $P_n(x), Q_n(x)$ 是 n 次方多項式， $P_n(x), Q_n(x)$ 都經過

$n+1$ 個不同的點

$D(x) = P_n(x) - Q_n(x)$, 是兩多項式的差, 且 $D(x)$ 最高為 n 次方

因為 P_n, Q_n 經過 $n+1$ 個不同的點, 所以 $D(x)$ 在這 $n+1$ 個點的值皆為 0, 表示

$D(x)$ 有 $n+1$ 個不同的根

除非 $D(x)=0$, 否則以上敘述不可能發生

與假設有矛盾

因此 $P_n(x) = Q_n(x)$

(可以參考課本第 162 頁)

Suppose there are two different polynomials of degree n that agree at $n + 1$ distinct points. Call these $P_n(x)$ and $Q_n(x)$, and write their difference:

$$D(x) = P_n(x) - Q_n(x),$$

where $D(x)$ is a polynomial of at most degree n . But because P and Q match at the $n + 1$ points, their difference $D(x)$ is equal to zero at all $n + 1$ of these x -values; that is, $D(x)$ is a polynomial of degree n at most but has $n + 1$ distinct zeros. However, this is impossible unless $D(x)$ is identically zero. Hence $P_n(x)$ and $Q_n(x)$ are not different—they must be the same polynomial.

3. (7) The n th-degree Bezier curve determined by $n+1$ points is given by

$$P(u) = \sum_{i=0}^n \binom{n}{i} (1-u)^{n-i} u^i p_i,$$

where

$$\binom{n}{i} = \frac{n!}{i!(n-i)!}.$$

For cubic Bezier curve, $P(u)=[x(u), y(u)]^T$ is represented by the following form:

$$x(u) = (1-u)^3 x_0 + 3(1-u)^2 u x_1 + 3(1-u) u^2 x_2 + u^3 x_3,$$

$$y(u) = (1-u)^3 y_0 + 3(1-u)^2 u y_1 + 3(1-u) u^2 y_2 + u^3 y_3.$$

a. (4) Prove that the slopes at the ends of a cubic Bezier curve are the same as the slope between the two endpoints.

$$x'(u) = -3(1-u)^2 x_0 + 3[(1-u)^2 - 2(1-u)u]x_1 + 3[2(1-u)u - u^2]x_2 + 3u^2 x_3$$

$$y'(u) = -3(1-u)^2 y_0 + 3[(1-u)^2 - 2(1-u)u]y_1 + 3[2(1-u)u - u^2]y_2 + 3u^2 y_3$$

$$\text{slopes at the ends} = \frac{y'(u)}{x'(u)}, \quad u = 1 \text{ or } 0 \text{ 代入}$$

$$\text{when } u = 1, \text{ slope} = \frac{y'(1)}{x'(1)} = \frac{-3y_2 + 3y_3}{-3x_2 + 3x_3} = \frac{y_3 - y_2}{x_3 - x_2}$$

$$\text{when } u = 0, \text{ slope} = \frac{y'(0)}{x'(0)} = \frac{-3y_0 + 3y_1}{-3x_0 + 3x_1} = \frac{y_1 - y_0}{x_1 - x_0}$$

b. (3) Argue that the cubic Bezier curve is contained in the convex hull determined by the four points.

$$B(u) = \sum \alpha_i(u) * P_i,$$

$$\sum_{i=0}^3 \alpha_i(u) = (1-u)^3 + 3(1-u)^2u + 3(1-u)u^2 + u^3 = 1$$

cubic Bezier curve 中的每一點是四個端點的線性組合，且對於每一個 u ，線性組合之係數和為 1，因此 cubic Bezier curve 必定包含於四個端點所決定的 convex hull