## **Programs** needed

Eclipse - https://www.eclipse.org/downloads/ Android SDK with ADT - https://developer.android.com/sdk/index.html

## Libraries used

Android Process Button - https://github.com/dmytrodanylyk/android-process-button

Secured Preferences - <a href="https://github.com/scottyab/secure-preferences">https://github.com/scottyab/secure-preferences</a>

Google Play Services - <a href="https://developer.android.com/google/play-services/setup.html">https://developer.android.com/google/play-services/setup.html</a>

Refresh Action Item - https://github.com/ManuelPeinado/RefreshActionItem

Ion - https://github.com/koush/ion

GSON [Ion dependency] - <a href="https://code.google.com/p/google-gson/">https://code.google.com/p/google-gson/</a>

Android Async [Ion dependency] - <a href="https://github.com/koush/AndroidAsync">https://github.com/koush/AndroidAsync</a>

ksoap2-android - https://code.google.com/p/ksoap2-android/

## Instructions to compile

Import project using File > Import > Android [Existing Android Code Into Workspace]
Browse to project folder and click Finish

Add all the above libraries to the project. Everything should compile successfully/correctly. Export the project with key provided in the root folder. Password is "1234qwerty" for 2 of the password field.

Updating Google Map API
Google Console API - <a href="https://code.google.com/apis/console">https://code.google.com/apis/console</a>
Create a new project and enable Google Maps API. Note the project ID.

To generate the Android Key, enter "keytool -list -v -keystore <DIRECTORY TO KEY FILE MADE ABOVE>" and enter the SHA-1 key into Google maps console above.

The project ID must be updated in Consts.java file, String PROJECT\_NUMBER. The maps API key generated must be updated in AndroidManifest.xml "com.google.android.maps.v2\_API\_KEY".

Export as per normal.