Alex Butler Borst

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TECHNICAL PROJECTS

All technical projects can be found at www.aborst.com in the My Work section and are hosted on Heroku.

- AUGMENTED REALITY; tARble. This 2-player game uses custom models and markers, allowing users
 to meet in a game room where they experience AR through the lens of their camera to play against one
 another. The app tracks all actions and logs game wins/losses for viewing game stats across all users
 who use the app. Built with A-Frame | Javascript | React | Ruby | Rails Api, styled with Bootstrap 4 | CSS.
- CHROME EXTENSION; FI Break Timer. A chrome extension built with Javascript | Rails API. The
 extension allows the user to create a profile to set a break timer which will redirect to their chosen URL
 after the timer has elapsed. The user will also be notified via text if desired. Data is persisted using
 chrome local storage systems, which allows the user to exit their browser and still be notified. The
 extension was styled using Bootstrap 4 and CSS.
- **FULL CRUD APP**; **Foodie**. A social media clone for food enthusiasts and those in the food industry. Users are able to perform all CRUD actions, and can view or create Chefs, Restaurants, and Dishes to share on the webapp. Styled using *Materialize* | *CSS* and built with *Ruby* | *Rails API*.
- NODE/GRAPHQL; DataLaunch. An app that pulls from SpaceX open API and displays relevant data to users. Utilizes Graphql to query the API and all custom CSS to display a general list of all launches, with specific launch info upon the user's desire. Node.js | Graphql | React | Apollo.

TECHNICAL SKILLS

React, Javascript, Node.js, GraphQL, Express, Mongo, Axios, Apollo, A-Frame, AR.js, AWS Sumerian, Ruby, Rails, Redux, jQuery, CSS Styling Frameworks, SASS, HTML5, CSS.

EDUCATION

- FLATIRON SCHOOL | Seattle, WA. (2019) Full Stack Web Development, Ruby on Rails & JavaScript/React
- HUMBOLDT STATE UNIVERSITY | Arcata, CA. (2010) Bachelors of Science

PROFESSIONAL EXPERIENCE

- USA CLIMBING | EVENT COORDINATOR | USA (2016 Present)
 Organizes, hosts, and schedules competitions across the country for both youth and adult competitors including both local and national levels. Responsible for the climbs presented to competitors, volunteer coordination, event flow, budgeting, and anything the competition facility cannot provide.
- VERTICAL WORLD | PROGRAM DIRECTOR | Seattle, WA (2017 2019)
 Managed a small team of routesetters across three climbing gym locations in the Seattle area. My team was responsible for crafting new climbing experiences for the memberbase. I was responsible for all scheduling, budgeting, and training of employees. Helped to plan/open a new facility in North Seattle before leaving the company in 2019.
- PLANET GRANITE | ASSISTANT PROGRAM MANAGER | Portland, OR. (2014 2017)
 Helped to open the facility along with develop curriculum that is still being used by instructors to date for numerous classes. Continued my work developing new climbing experiences with a small team as well as moving the program forward with industry safety standards.