# Baoxiong Jia

Contact Information Beijing Institute for General Artificial Intelligence Yiheyuan Road No.2, Beijing, China, 100080

Email: baoxiongjia@gmail.com

Phone: (+86) 13910779217 (+1) 240-550-4292

Homepage: buzz-beater.github.io

**EDUCATION** 

University of California, Los Angeles, Los Angeles, U.S.

Doctor of Philosophy (Ph.D.), Computer Science

Sept. 2019 - Dec. 2022

Advisor: Prof. Song-Chun Zhu

University of California, Los Angeles, Los Angeles, U.S.

Master of Science (M.S.), Computer Science

Sept. 2017 - June 2019

Advisor: Prof. Song-Chun Zhu

Peking University, Beijing, China

Bachelor of Science (B.S.) with honor, Computer Science Sept. 2014 - July 2018

Advisor: Prof. Yao Guo

RESEARCH Interest Computer Vision Artificial Intelligence Machine Learning Activity Recognition/Prediction, 4D Scene Understanding

Planning and Inverse Planning, Intent Recognition Representation Learning, Neural-symbolic Methods

**PUBLICATION** 

\*Equal contribution. †Corresponding author. ‡Project lead.

PREPRINTS

[1] Zhuofan Zhang\*, Ziyu Zhu\*, Pengxiang Li\*, Tengyu Liu, Xiaojian Ma, Yixin Chen, **Baoxiong Jia**, Siyuan Huang, Qing Li. Task-oriented Sequential Grounding in 3D Scenes. arXiv preprint arXiv:2408.04034 (arXiv) 2024.

Journal

- [1] Chi Zhang, **Baoxiong Jia**, Song-Chun Zhu, Yixin Zhu. Human-level Few-shot Concept Induction through Minimax Entropy Learning. *Science Advances* 2024.
- [2] Siyuan Qi, **Baoxiong Jia**, Siyuan Huang, Ping Wei, Song-Chun Zhu. A Generalized Earley Parser for Human Activity Parsing and Prediction. *IEEE Transactions on Pattern Analysis and Machine Intelligence* (TPAMI) 2020.
- [3] Yuanchun Li, **Baoxiong Jia**, Yao Guo, Xiangqun Chen. Mining User Reviews for Mobile App Comparisons. *Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies* (IMWUT) 2017. (presented at UbiComp17)

#### Conference

- [1] Haoran Geng\*, Feishi Wang\*, Songlin Wei\*, Yuyang Li\*, Bangjun Wang\*, Boshi An\*, Charlie Tianyue Cheng\*, Haozhe Lou, Peihao Li, Yen-Jen Wang, Yutong Liang, Dylan Goetting, Chaoyi Xu, Haozhe Chen, Yuxin Qian, Yiran Geng, Jiageng Mao, Weikang Wan, Mingtong Zhang, Jiangran Lyu, Siheng Zhao, Jiazhao Zhang, Jialiang Zhang, Chengyang Zhao, Haoran Lu, Yufei Ding, Ran Gong, Yuran Wang, Yuxuan Kuang, Ruihai Wu, **Baoxiong Jia**, Carlo Sferrazza, Hao Dong, Siyuan Huang†, Yue Wang†, Jitendra Malik†, Pieter Abbeel†. RoboVerse: Towards a Unified Platform, Dataset and Benchmark for Scalable and Generalizable Robot Learning. *Robotics: Science and Systems* (RSS) 2025.
- [2] Huangyue Yu\*, **Baoxiong Jia**\*,<sup>‡</sup>, Yixin Chen\*, Yandan Yang, Puhao Li, Rongpeng Su, Jiaxin Li, Qing Li, Wei Liang, Song-Chun Zhu, Tengyu Liu, Siyuan Huang. MetaScenes: Towards Automated Replica Creation for Real-world 3D Scans. *IEEE Conference on Computer Vision and Pattern Recognition* (CVPR) 2025.
- [3] Jiangyong Huang\*, **Baoxiong Jia**\*,<sup>‡</sup>, Yan Wang\*, Ziyu Zhu\*, Xiongkun Linghu, Qing Li, Song-Chun Zhu, Siyuan Huang. Unveiling the Mist over 3D Vision-Language Understanding: Object-Centric Evaluation with Chain-of-Analysis. *IEEE Conference on Computer Vision and Pattern Recognition* (CVPR) 2025.

- [4] Yan Wang\*, **Baoxiong Jia**\*,<sup>‡</sup>, Ziyu Zhu, Siyuan Huang. MPEC: Masked Point-Entity Contrast for Open-Vocabulary 3D Scene Understanding. *IEEE Conference on Computer Vision and Pattern Recognition* (CVPR) 2025.
- [5] Ruijie Lu\*, Yixin Chen\*, Junfeng Ni, Baoxiong Jia, Yu Liu, Diwen Wan, Gang Zeng, Siyuan Huang. MOVIS: Enhancing Multi-Object Novel View Synthesis for Indoor Scenes. *IEEE Conference on Computer Vision and Pattern Recognition* (CVPR) 2025.
- [6] Peiyuan Zhi\*, Zhiyuan Zhang\*, Yu Zhao, Muzhi Han, Zeyu Zhang, Zhitian Li, Ziyuan Jiao, Baoxiong Jia<sup>†,‡</sup>, Siyuan Huang<sup>†</sup>. Closed-loop Open-vocabulary Mobile Manipulation with GPT-4V. International Conference on Robotics and Automation (ICRA) 2025.
- [7] Rundong Luo, Haoran Geng, Congyue Deng, Puhao Li, Zan Wang, Baoxiong Jia, Leonidas Guibas, Siyuang Huang. PhysPart: Physically Plausible Part Completion for Interactable Objects. *International Conference on Robotics and Automation* (ICRA) 2025.
- [8] Yu Liu\*, **Baoxiong Jia**\*,<sup>‡</sup>, Ruijie Lu, Junfeng Ni, Song-Chun Zhu, Siyuan Huang. ArtGS: Building Interactable Replicas of Complex Articulated Objects via Gaussian Splatting. *International Conference on Learning Representations* (ICLR) 2025.
- [9] Xiongkun Linghu\*, Jiangyong Huang\*, Xuesong Niu\*, Xiaojian Ma, Baoxiong Jia<sup>†,‡</sup>, Siyuan Huang<sup>†</sup>. Multi-modal Situated Reasoning in 3D Scenes. Advances in Neural Information Processing Systems (NeurIPS) 2024.
- [10] Baoxiong Jia\*, Yixin Chen\*, Huangyue Yu, Yan Wang, Xuesong Niu, Tengyu Liu, Qing Li, Siyuan Huang. SceneVerse: Scaling 3D Vision-Language Learning for Grounded Scene Understanding. European Conference on Computer Vision (ECCV) 2024.
- [11] Yu Liu\*, **Baoxiong Jia**\*,<sup>‡</sup>, Yixin Chen, Siyuan Huang. SlotLifter: Slot-guided Feature Lifiting for Learning Object-centric Radiance Fields. *European Conference on Computer Vision* (ECCV) 2024.
- [12] Ziyu Zhu\*, Zhuofan Zhang\*, Xiaojian Ma, Xuesong Niu, Yixin Chen, **Baoxiong Jia**, Zhidong Deng, Siyuan Huang, Qing Li. Unifying 3D Vision-Language Understanding via Promptable Queries. *European Conference on Computer Vision* (ECCV) 2024.
- [13] Jiangyong Huang\*, Silong Yong\*, Xiaojian Ma\*, Xiongkun Linghu\*, Puhao Li, Yan Wang, Qing Li, Song-Chun Zhu, Baoxiong Jia, Siyuan Huang. An Embodied Generalist Agent in 3D World. International Conference on Machine Learning (ICML) 2024.
- [14] Yandan Yang\*, **Baoxiong Jia**\*,<sup>‡</sup>, Peiyuan Zhi, Siyuan Huang. PhyScene: Physically Interactable 3D Scene Synthesis for Embodied AI. *IEEE Conference on Computer Vision and Pattern Recognition* (CVPR) 2024. (Highlight)
- [15] Zan Wang, Yixin Chen, **Baoxiong Jia**, Puhao Li, Jinlu Zhang, Jingze Zhang, Tengyu Liu, Yixin Zhu<sup>†</sup>, Wei Liang<sup>†</sup>, Siyuan Huang<sup>†</sup>. Move as You Say, Interact as You Can: Language-guided Human Motion Generation with Scene Affordance. *IEEE Conference on Computer Vision and Pattern Recognition* (CVPR) 2024. (Highlight)
- [16] Jieming Cui\*, Ziren Gong\*, **Baoxiong Jia**\*,<sup>‡</sup>, Siyuan Huang, Zilong Zheng, Jianzhu Ma, Yixin Zhu. Probio: A Protocol-guided Multimodal Dataset for Molecular Biology Lab. *Advances in Neural Information Processing Systems* (NeurIPS) 2023.
- [17] Ran Gong\*, Jiangyong Huang\*, Yizhou Zhao, Haoran Geng, Xiaofeng Gao, Qingyang Wu, Wensi Ai, Ziheng Zhou, Demetri Terzopoulos, Song-Chun Zhu, **Baoxiong Jia**<sup>†,‡</sup>, Siyuan Huang<sup>†</sup>. ARNOLD: A Benchmark for Language-Grounded Task Learning with Continuous States in Realistic Scenes. *International Conference on Computer Vision* (ICCV) 2023.
- [18] Bo Dai, Linge Wang, **Baoxiong Jia**, Zeyu Zhang, Chi Zhang, Yixin Zhu, Song-Chun Zhu. X-VoE: Measuring eXplanatory Violation of Expectation in Physical events. *International Conference on Computer Vision* (ICCV) 2023. (Oral)

- [19] Zeyu Zhang\*, Muzhi Han\*, **Baoxiong Jia**, Ziyuan Jiao, Yixin Zhu, Song-Chun Zhu, Hangxin Liu. Learning Spatial and Causal Transitions in Object Cutting. International Conference on Intelligent Robots and Systems (IROS) 2023.
- [20] Siyuan Huang\*, Zan Wang\*, Puhao Li, Baoxiong Jia, Tengyu Liu, Yixin Zhu, Wei Liang, Song-Chun Zhu. Diffusion-based Generation, Optimization, and Planning in 3D Scenes. IEEE Conference on Computer Vision and Pattern Recognition (CVPR) 2023.
- [21] Baoxiong Jia\*, Yu Liu\*, Siyuan Huang. Unsupervised Object-Centric Learning with Bi-Level Optimized Query Slot Attention. International Conference on Learning Representations (ICLR) 2023.
- [22] Baoxiong Jia, Ting Lei, Song-Chun Zhu, Siyuan Huang. EgoTaskQA: Understanding Human Tasks in Egocentric Videos. Advances in Neural Information Processing Systems (NeurIPS) 2022.
- [23] Chi Zhang\*, Sirui Xie\*, Baoxiong Jia\*, Yixin Zhu, Ying Nian Wu, Song-Chun Zhu. Learning Algebraic Representation for Systematic Generalization in Abstract Reasoning. European Conference on Computer Vision (ECCV) 2022.
- [24] Peiyu Yu, Sirui Xie, Xiaojian Ma, Baoxiong Jia, Bo Pang, Ruiqi Gao, Yixin Zhu, Song-Chun Zhu, Ying Nian Wu. Latent Diffusion Energy-Based Model for Interpretable Text Modeling. Interational Conference on Machine Learning (ICML) 2022.
- [25] Chi Zhang\*, Baoxiong Jia\*, Song-Chun Zhu, Yixin Zhu. Abstract Spatial-Temporal Reasoning via Probabilistic Abduction and Execution. IEEE Conference on Computer Vision and Pattern Recognition (CVPR) 2021.
- [26] Chi Zhang, Baoxiong Jia, Mark Edmonds, Song-Chun Zhu, Yixin Zhua. ACRE: Abstract Causal REasoning Beyond Covariation. IEEE Conference on Computer Vision and Pattern Recognition (CVPR) 2021.
- [27] Baoxiong Jia, Yixin Chen, Siyuan Huang, Yixin Zhu, Song-Chun Zhu. LEMMA: A Multiview Dataset for LEarning Multi-agent Multi-task Activities. European Conference on Computer Vision (ECCV) 2020.
- [28] Chi Zhang\*, Baoxiong Jia\*, Feng Gao, Yixin Zhu, Hongjing Lu, Song-Chun Zhu. Learning Perceptual Inference by Contrasting. Advances in Neural Information Processing Systems (NeurIPS) 2019. (Spotlight)
- [29] Chi Zhang\*, Feng Gao\*, Baoxiong Jia, Yixin Zhu, Song-Chun Zhu. RAVEN: A Dataset for Relational and Analogical Visual rEasoNing. IEEE Conference on Computer Vision and Pattern Recognition (CVPR) 2019.
- [30] Siyuan Qi\*, Wenguan Wang\*, Baoxiong Jia, Jianbing Shen, Song-Chun Zhu. Learning Human-Object Interactions by Graph Parsing Neural Networks. European Conference on Computer Vision (ECCV) 2018.
- [31] Siyuan Qi, Baoxiong Jia, Song-Chun Zhu. 2018. Generalized Earley Parser: Bridging Symbolic Grammars and Sequence Data for Future Prediction International Conference on Machine Learning (ICML) 2018.

Research EXPERIENCE

Beijing Institute for General Artificial Intelligence BIGAI, P.R.C. Senior Research Scientist

Feb. 2023 - Now

- 4D scene dynamic reconstruction, semantic understanding, and multi-modal learning.
- Embodied generalist agents and mobile manipulation.

Beijing Institute for General Artificial Intelligence BIGAI, P.R.C. Research Intern, advised by: Dr. Siyuan Huang Oct. 2021 - Feb. 2023

- 4D human activity understanding and prediction with common sense knowledge base.
- Interactive learning of world dynamics and human intent.

Center for Vision, Cognition, Learning and Autonomy UCLA, U.S.A. Research Assistant, advised by: Prof. Song-Chun Zhu Sept. 2017 - Dec. 2022 • 4D understanding of human activities and forecasting of both actions and scenes.

- Intention prediction and inverse planning based on stochastic grammar parsing, inverse reinforcement learning and theory of mind theories.
- Visual reasoning and induction for analogy in Raven Progressive Matrices.

#### Alexa Research, Teachable AI Team

Amazon Inc., U.S.A.

Applied Scientist Intern, advised by: Dr. Qing Ping

June 2021 - Sept. 2021

 Conducted research on spatial-temporal reasoning for video question answering with a special focus on leveraging video-language models for generating spatial-temporal grounding and compositional methods for reasoning.

#### Research and Development Department

DMAI Inc., U.S.A.

Software Engineering Intern, mentored by: Tao Yuan Apr. 2019 - Mar. 2020

• Development of cognitive platform: 3D pose estimation, head pose and pointing gesture, modeling human beliefs.

### Operating System Lab

Peking University, P.R.C.

Research Intern, advised by: Prof. Yao Guo

Feb. 2016 - May. 2018

 Automatic app comparison generation by mining comparative user reviews from app markets and applying sentiment analysis methods.

## INVITED TALKS

#### Building Interactable 3D Scenes for Embodied AI

at Robotics AI Institute, Boston Dynamics

Mar.2025

**3D Scene Understanding, Generation, and Interaction for Embodied AI** at ChinaGraph 2024 & ZhiDX Oct. 2024

Perceive, Ground, Interact, and Act

at BIGAI Summer Class

July 2024

Teaching	University of California, Los Angeles, Department of Computer Science		
EXPERIENCE	COM SCI 32 Introduction to Computer Science II, Teaching Assistant	Spring 2020	
	COM SCI 131 Programming Languages, Teaching Assistant	Fall 2020	
	COM SCI 31 Introduction to Computer Science I, Teaching Assistant	Spring 2021	
SELECTED	Outstanding Designan Assemble ICLD	0001	
HONORS AND AWARDS	Outstanding Reviewer Award, ICLR	2021	
	Graduate Division Award, UCLA	2020	
	Outstanding Reviewer Award, CVPR	2020	
	NeurIPS Travel Award, NeurIPS	2019	
	Excellent College Graduate Award, Peking University	2018	
	Kwang-Hua Scholarship, Peking University	2014-2015	
	Award for Academic Excellence, Peking University	2015-2016	
SERVICES	Organizer The 5th Workshop on 3D Scene Understanding for Vision,	2025	

Organizer	The 5th Workshop on 3D Scene Understanding for Vision, Graphics, and Robotics (3DSUN-CVPR)	2025
Organizer	The 1st Workshop on New Trends in Multimodal Human Action Perception, Understanding, and Generation (MANGO-CVPR)	2024
Reviewer	IEEE Robotics and Automation Letters (RA-L)	2025
Reviewer	IEEE Transactions on Image Processing (TIP)	2021
Reviewer	International Conference on Machine Learning (ICML)	Since 2021
Reviewer	Computer Vision and Pattern Recognition (CVPR)	Since 2019
Reviewer	International Conference on Learning Representation (ICLR)	Since 2021
Reviewer	Neural Information Processing Systems (NeurIPS)	Since $2020$
Reviewer	International Conference on Computer Vision (ICCV)	Since 2021
Reviewer	European Conference on Computer Vision (ECCV)	Since $2020$
Reviewer	AAAI Conference on Artificial Intelligence (AAAI)	2020-2021
Reviewer	International Conference on Intelligent Robots and Systems	Since $2025$
	Organizer Reviewer Reviewer Reviewer Reviewer Reviewer Reviewer Reviewer Reviewer Reviewer	Organizer Organizer  Organizer  The 1st Workshop on New Trends in Multimodal Human Action Perception, Understanding, and Generation (MANGO-CVPR) Reviewer Re