



## CHIP'S CHALLENGE - BUG HUNT WIN BY FIXING THE PROGRAM BUGS FIRST!



ITEM: THERE IS ONLY ONE GREEN KEY IN THE GAME BUT IT CAN BE USED TWICE

BUG: THE KEY CAN ONLY BE USED ONCE. FIX IT SO IT CAN BE USED TWICE AGAIN



ITEM: THE SOCKET CAN BE REMOVED AFTER ALL ELEVEN CHIPS ARE COLLECTED IN ORDER TO GET TO THE PORTAL

BUG: THE SOCKET CAN BE OPENED WITH 3 CHIPS REMAINING, FIX THIS SO IT OPENS WHEN THERE ARE NO CHIPS LEFT



ITEM: THERE ARE TWO BLUE GATES AND SHOULD OPEN WITH A BLUE KEY

BUG: ONE OF THE BLUE BLOCKS IS NOT OPENING, THIS PROBLEM MAY BE IN THE CHIP MAN'S SPRITE OR THE BLUE BLOCK SPRITE



ITEM: RED GATES NEED A RED KEY TO OPEN. CHIP MAN WILL HAVE NO KEYS WHEN THE GAME STARTS

BUG: IF YOU COLLECT A RED KEY AND RESTART THE GAME, CHIP MAN CAN OPEN A RED BLOCK



ITEM: WHEN THE PROGRAM STARTS IT SHOULD MAKE 1 CHIP AND CLONE IT 10 TIMES

BUG: ONLY ONE CHIP IS BEING CREATED AND NO CLONES ARE CREATED