

Lab13_Screenshot

```
int main(){
    CCube a_cube(4.0, 5.0, 6.0);
    CSphere c_sphere(7.9);
    CStereoShape *p;
    p = &a_cube;
    p->Show();
    p = &c_sphere;
    p->Show();
    cout << "The num of CStereoShape is " << CStereoShape::GetNumOfObject();
}
```

```
~/课件/CS205_C++/Assignment/Lab12_13/Lab13
length: 4
width: 6
height: 5
Area: 148
Volume: 120
radius: 7.9
Area: 784.267
Volume: 2065.24
The num of CStereoShape is 2
```