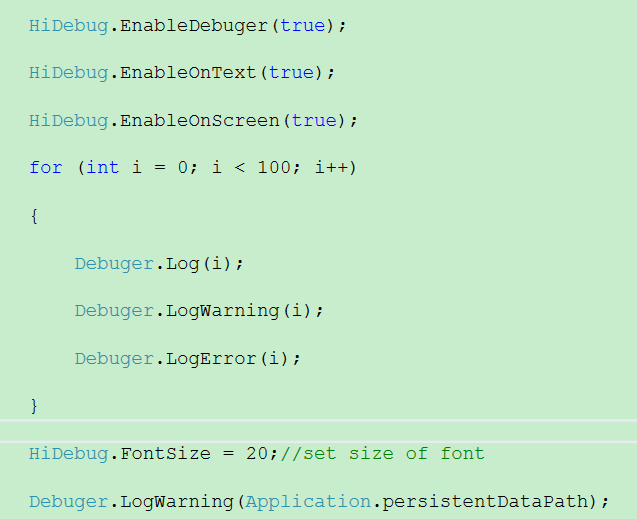
# MiniEventManager





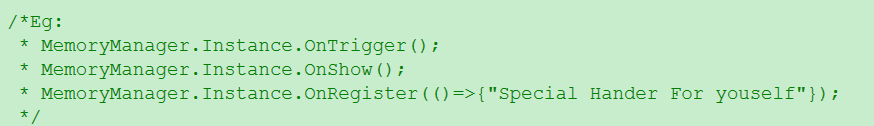
# HiDebuger



# GUIAlert



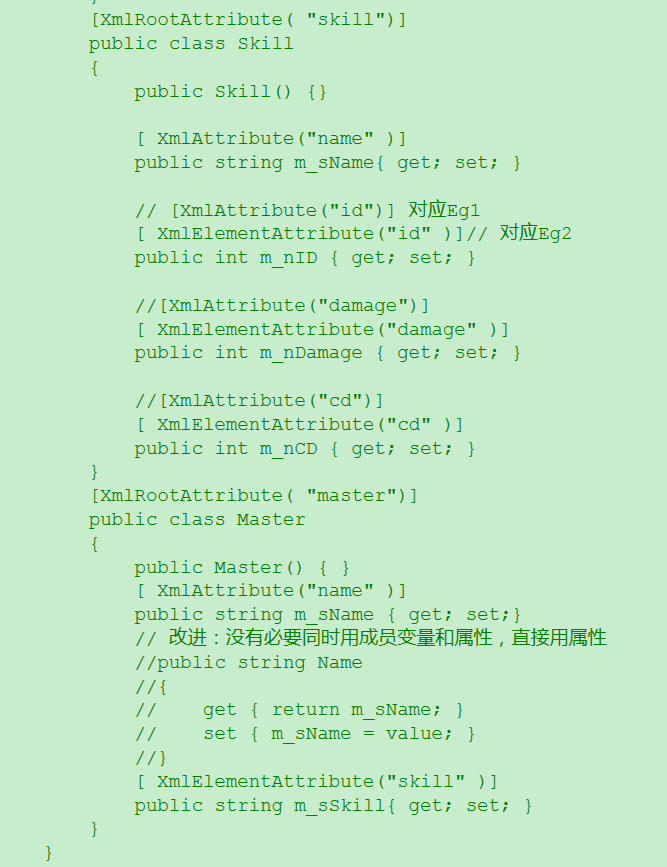
# MemoryManager

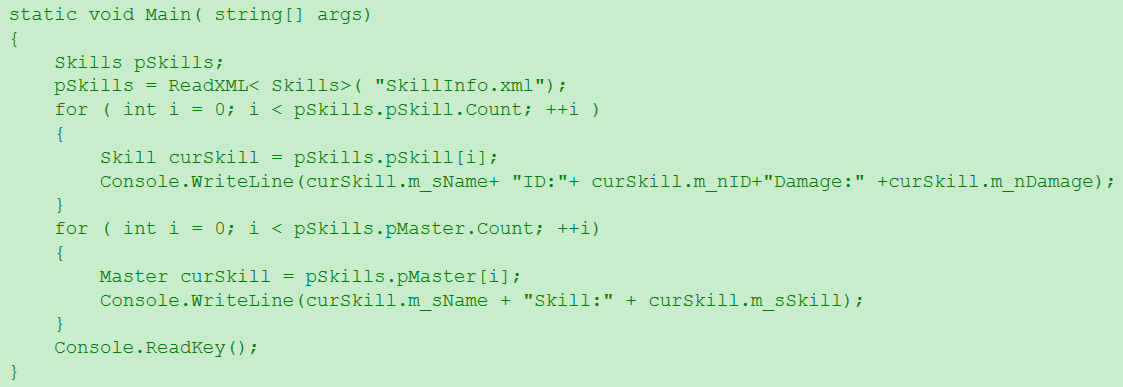


# XMLUtils

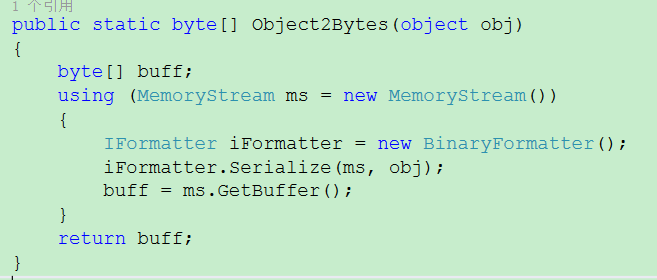




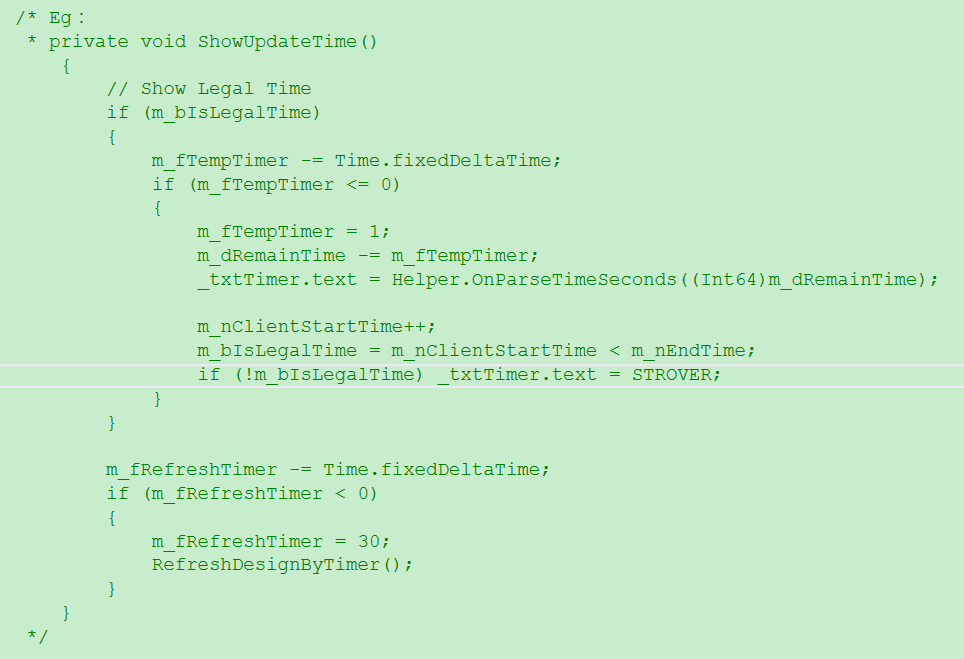




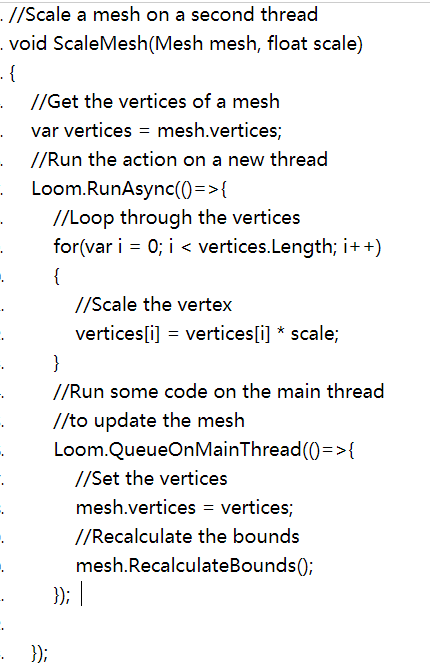
# object --> bytes



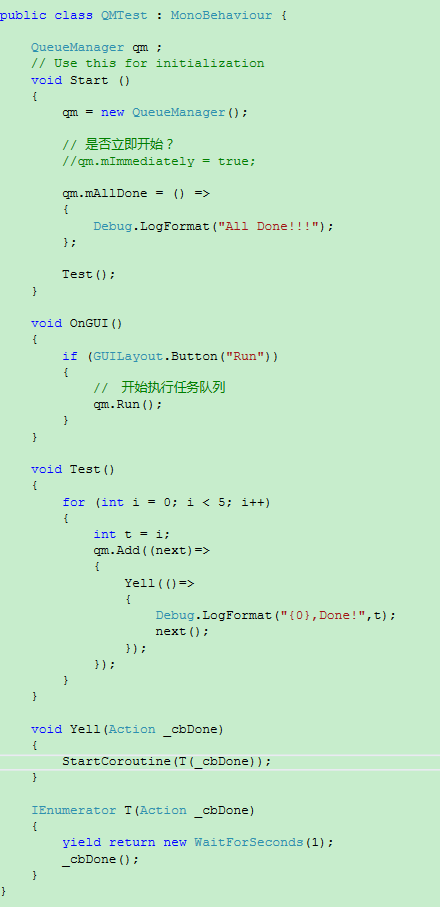
# TimeUtils



# Loom



# QueueManager



# Watch

