ZelloWork Server API Libraries

Project Structure

There are five client libraries included in this repository:

- 1. PHP
- 2. Swift
- 3. Objective C
- 4. <u>Java</u>
- 5. <u>C#</u>

In addition, we offer our Swift and Objective C libraries available as CocoaPods.

Each library provides a ZelloAPI class and an test for the ZelloAPI. For the Swift, Objective C, Java and C# libraries, this test comes in the form of a project titled APITest. These projects will output the results of the APITest to the console.

PHP Library

The PHP library includes a zello_server_api.class.php file and a api_test.php script to test the functionality of the zello server_api.class.php class.

To use api_test.php, replace the \$host variable, the \$apikey variable and replace the username and password strings in the auth method. Then, simply run the script and view the output.

Swift Library

CocoaPod

The <u>Swift</u> CocoaPod creates a <u>ZelloAPISwift</u> module that can be imported into any Swift file that wishes to access the ZelloWork API.

To install using Swift 3, add pod 'ZelloAPISwift' to your Podfile. To use Swift 2.2, add pod 'ZelloAPISwift', '1.0.3' to your Podfile. For more information, please see the Example Project.

Dependencies

- Swift 2.2 or higher.
- Minimum iOS Version: 8.0

Manual Installation

The <u>Swift</u> library includes a <u>ZelloAPI.swift</u> file and a test project <u>APITest</u> to test the functionality of the <u>ZelloAPI.swift</u> class.

APITest is an iOS app project that can be run using Xcode on macOS. Open ViewController.swift and replace the APITest constructor Strings with the hostname, API key, username, and password. Then, simply run the project and view the output.

Dependencies

- The Swift library includes a reference to CommonCrypto, a C library, for the MD5 hashing of login credentials. Unfortunately, due to Swift limitations, C libraries cannot be simply imported. Instead, Swift provides a method of importing C code through Bridging Headers. Any project using the ZelloAPI.swift class will need to having a bridging header with the following import: #import <CommonCrypto/CommonCrypto.h>
- Swift 3. For those wishing to target Swift 2.2, the source code can be found here.
- Minimum iOS Version: 7.0

Objective C Library

CocoaPod

The <u>Objective C</u> CocoaPod creates a <u>ZelloAPIObjC</u> module that can be imported into any Objective C file that wishes to access the ZelloWork API.

To install, add pod 'ZelloAPIObjC' to your Podfile. For more information, please see the Example Project.

Dependencies

Minimum iOS Version: 8.0

Manual Installation

The <u>Objective C</u> library includes <u>ZelloAPI.h</u> and <u>ZelloAPI.m</u> files and a test project <u>APITest</u> to test the functionality of the <u>ZelloAPI</u> class.

APITest is an iOS app project that can be run using Xcode on macOS. Open ViewController.m and replace the APITest constructor NSStrings with the hostname, API key, username, and password. Then, simply run the project and view the output.

Dependencies

Minimum iOS Version: 7.0

Java Library

The <u>Java</u> library includes a <u>ZelloAPI.java</u> file and a test project <u>APITest</u> to test the functionality of the <u>ZelloAPI.java</u> class.

APITest is an Android app project that can be run using Android Studio. Open MainActivity.java and replace the APITest constructor Strings with the hostname, API key, username and password. Then, simply run the project and view the output.

C# Library

The C# library includes a ZelloAPI.cs file and a test project APITest to test the functionality of the ZelloAPI.cs class.

APITest is a Visual Studio console project that can be run using Visual Studio on Windows or Xamarin Studio on macOS. Open Program.cs and replace the APITest constructor strings with the hostname and API key for your network. Then, replace the Authenticate method strings with the administrative username and password. Lastly, run the project and view the output.

Dependencies

A reference to the System. Web. Extensions component is required for any project adding the ZelloAPI.cs class.

See also

- ZelloWork API reference
- ZelloWork client SDK for Android