- Node Structure

1. Representation:

PARENT NOOE							
K	Δ	Kz					
LEFT CHILO	CENTER CHILD	RIGHT					

Attributes

Parent Node	Parent Node						
Pointers _ L, C, R Child	Nodes						
Keys ← K. & Kz							
Leaf							

2. Insert Keys:

	null	null		K,	Noll		null	Key		
1	KEOS = K,			K[1) ! Nu! !		13	KCO3? roll			
2			K1 < K2 1		Κι ¹ .		K, > K~			
3				k, Kz	KL K	۲,	K, K,	Kı	K,	

Insert (K)

If (no Space) \rightarrow exit

If K_1 or $K_2 == null$ If $K_1 == null$ or $K_1 < K$ If $K_1 == null$ If $K_2 == K_1$ $K_1 == K$ else $K_2 == K_1$ $K_2 == K_1$ $K_3 == K$ else $K_4 == K$ $K_4 == K$ else $K_4 == K$ $K_5 == K$ $K_6 == K$ $K_7 == K$ $K_8 == K$ $K_8 == K$

popkey (K)

3. Remove

for 1 in Keys. length

$$|\int_{\mathbb{R}^{n}} K_{ey} t_{n} dt = K$$

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IF KEY NEEDED

retin null.