

negativo.html

JSUntitled-1

Entregable.html

JS01.js

base.html

...

home > daw2 > Documents > Cliente > Entregables > JS01.js > ...

```
1 //01
2 var x=5
3 var y=5
4 var z=x==y //comparacion valores dara true
5 console.log("x="+x+", y="+y+", z="+z)
6 //02
7 var x=5
8 var y=5
9 var z=x!=y //comparacion valores dara false
10 console.log("x="+x+", y="+y+", z="+z)
11 //03
12 var x=9
13 var y=5
14 var z=x==y //comparacion valores dara false
15 console.log("x="+x+", y="+y+", z="+z)
16 //04
17 var x=9
18 var y=5
19 var z=x!=y //comparacion valores dara true
20 console.log("x="+x+", y="+y+", z="+z)
21 //05
22 var x="hola"
23 var y="hola"
24 var z=x==y //comparacion valores dara true
25 console.log("x="+x+", y="+y+", z="+z)
26 //06
27 var x="hola"
28 var y="hola"
29 var z=x!=y //comparacion valores dara false
30 console.log("x="+x+", y="+y+", z="+z)
```

...

Filter (e.g. text, !exclude)

Open base.html

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x=5, y=5, z=true

x=5, y=5, z=false

x=9, y=5, z=false

x=9, y=5, z=true

x=hola, y=hola, z=true

x=hola, y=hola, z=false

x=libro, y=hola, z=false

x=libro, y=hola, z=true

x=5, y=5, z=true

x=5, y=5, z=false

js:5.01

js:11.01

js:17.01

js:23.01

js:29.01

js:35.01

js:41.01

js:47.01

js:53.01

js:59.01

>

negativo.html

Untitled-1

Entregable.html

01.js

base.html

home > daw2 > Documents > Cliente > Entregables > 01.js > ...

```
21 //05
22 var x="hola"
23 var y="hola"
24 var z=x==y //comparacion valores dara true
25 console.log("x="+x+", y="+y+", z="+z)
26 //06
27 var x="hola"
28 var y="hola"
29 var z=x!=y //comparacion valores dara false
30 console.log("x="+x+", y="+y+", z="+z)
31 //07
32 var x="libro"
33 var y="hola"
34 var z=x==y //comparacion valores dara false
35 console.log("x="+x+", y="+y+", z="+z)
36 //08
37 var x="libro"
38 var y="hola"
39 var z=x!=y //comparacion valores dara true
40 console.log("x="+x+", y="+y+", z="+z)
41 //09
42 var x=5
43 var y="5"
44 var z=x==y //comparacion valores dara true pues no esta comparando e
45 console.log("x="+x+", y="+y+", z="+z)
46 //10
47 var x=5
48 var y="5"
49 var z=x!=y //comparacion valores dara false pues no esta comparando e
50 console.log("x="+x+", y="+y+", z="+z)
```

Filter (e.g. text, lexclude)

Open base.html

x=5, y=5, z=true

js:5.01

x=5, y=5, z=false

js:11.01

x=9, y=5, z=false

js:17.01

x=9, y=5, z=true

js:23.01

x=hola, y=hola, z=true

js:29.01

x=hola, y=hola, z=false

js:35.01

x=libro, y=hola, z=false

js:41.01

x=libro, y=hola, z=true

js:47.01

x=5, y=5, z=true

js:53.01

x=5, y=5, z=false

js:59.01

>

base.html 02.js

02.js > ...

```
1
2 var x=(7>=5 || 27<8) //comparacion igualdades dara true (true or false)
3 console.log("x="+x)
4
5 var x=(45 <= 7) || !( 5 >= 7 ) //comparacion igualdades dara true (true or false)
6 console.log("x="+x)
7
8 var x=27 % 4 + 15 / 4 //operacion el resto de 27/4 se sumara con 15/4
9 console.log("x="+x)
10
11 var x=37 / 4 * 4-2 //operacion donde a 37 le resta 2 (* y / por lo mismo)
12 console.log("x="+x)
13
14 var x=(25 >= 7) && !(7 <=2) //comparacion igualdades (true and (not false))
15 console.log("x="+x)
16
17 var x=('H' < 'J') && ('9' < '7') //comparacion (true and false == false)
18 console.log("x="+x)
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS Filter (e.g. text, lexclude)

x=true
x=true
x=6.75
x=35
x=true
x=false

js:3.02
js:6.02
js:9.02
js:12.02
js:15.02
js:18.02

base.html 03.js

03.js > ...

```
1 var x=9
2 var y=5
3 var z=x!==y //comparacion valores dara true
4 console.log("x="+x+", y="+y+", z="+z)
5
6 var x="hola"
7 var y="hola"
8 var z=x===y //comparacion valores dara true
9 console.log("x="+x+", y="+y+", z="+z)
10
11 var x="hola"
12 var y="hola"
13 var z=x!==y //comparacion valores dara false
14 console.log("x="+x+", y="+y+", z="+z)
15
16 var x="libro"
17 var y="hola"
18 var z=x===y //comparacion valores dara false
19 console.log("x="+x+", y="+y+", z="+z)
20
21 var x="libro"
22 var y="hola"
23 var z=x!==y //comparacion valores dara true
24 console.log("x="+x+", y="+y+", z="+z)
25
26 var x=5
27 var y="5"
28 var z=x===y //comparacion valores dara false pues esta comparando
29 console.log("x="+x+", y="+y+", z="+z) //el tipo de dato tambien
30
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS Filter (e.g. text, lexclude)

x=9, y=5, z=true js:4.03

x=hola, y=hola, z=true js:9.03

x=hola, y=hola, z=false js:14.03

x=libro, y=hola, z=false js:19.03

x=libro, y=hola, z=true js:24.03

x=5, y=5, z=false js:29.03

x=5, y=5, z=true js:34.03