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uses graph,crt,wincrt,lab7module; //подключаемый модуль
var m,wx,wy,g,gd,gm : integer;
var k: integer;
procedure cg;
begin
    CloseGraph;
    Writeln('Graphics Closed. ');
End;
Procedure KeyDown();
var
k: char;
begin
gd:=detect;
initgraph(gd,gm, '');
ris (wx-m,wy,wx+m,wy,g) ;
    repeat
k:= wincrt.readkey;
if k = #0 then
begin
k:= wincrt.readkey;
case k of
#72:
begin
if wy>500 then
wy:=wy-10;
cleardevice;
ris (wx-m,wy,wx+m,wy,g) ;
end;
#80:
begin
if wy<=1000 then
wy:=wy+10;
cleardevice;
ris (wx-m,wy,wx+m,wy,g) ;
end;
#77:
begin
if wx<=1500 then
wx:=wx+10;
cleardevice;
ris (wx-m,wy,wx+m,wy,g) ;
end;
#75:
begin
if wx>500 then
wx:=wx-10;
cleardevice;
ris (wx-m,wy,wx+m,wy,g) ; end;
#82:
begin

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ris(wx-m,wy,wx+m,wy,g);
end;
#77:
begin
if wx<=1500 then
    wx:=wx+10;
    cleardevice;
    ris(wx-m,wy,wx+m,wy,g);
end;
#75:
begin
if wx>500 then
wx:=wx-10;
cleardevice;
ris(wx-m,wy,wx+m,wy,g); end;
#82:
begin
if m<500 then m:=m+50;
cleardevice;
ris(wx-m,wy,wx+m,wy,g); end;
#83:
begin
    if m>100 then m:=m-50;
    cleardevice;
ris(wx-m,wy,wx+m,wy,g);
end;
#73:
begin
    if g<15 then g:=g+1;
    cleardevice;
ris(wx-m,wy,wx+m,wy,g);
end;
#81:
begin
    if g>2 then g:=g-1;
    cleardevice;
ris(wx-m,wy,wx+m,wy,g);
end;end;end;
until k=#27;
cg; end;

begin
m:=150;
wx:=900;
wy:=550;
g:=13;
    KeyDown();
end.

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```
unit lab7module; // модуль, отвечающий за отрисовку
interface
procedure ris(x1,y1,x2,y2:real;k:integer);
implementation
uses graph;
procedure ris(x1,y1,x2,y2:real;k:integer);
var x3,y3:real;
begin
if k=0 then line(trunc(x1),trunc(y1),trunc(x2),trunc(y2))
else
begin
x3:=(trunc(x1)+trunc(x2))/2-(trunc(y1)-trunc(y2))/2;
y3:=(trunc(y1)+trunc(y2))/2+(trunc(x1)-trunc(x2))/2;
ris(x1,y1,x3,y3,k-1);
ris(x3,y3,x2,y2,k-1);
end;
end;
end.
```