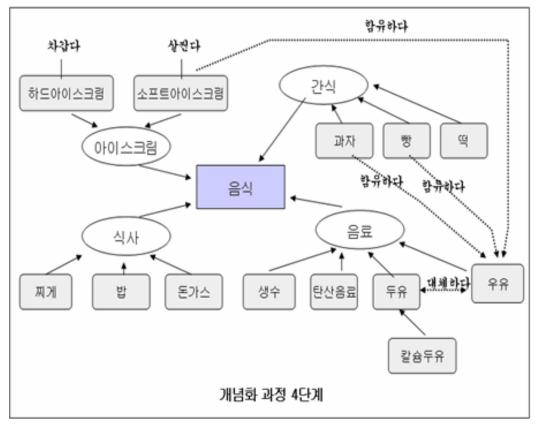
Large-scale Taxonomy Induction Using Entity and Word Embeddings

Ristoski, Petar, et al. "Large-scale taxonomy induction using entity and word embeddings." *Proceedings of the International Conference on Web Intelligence*. ACM, 2017.

Ontology?

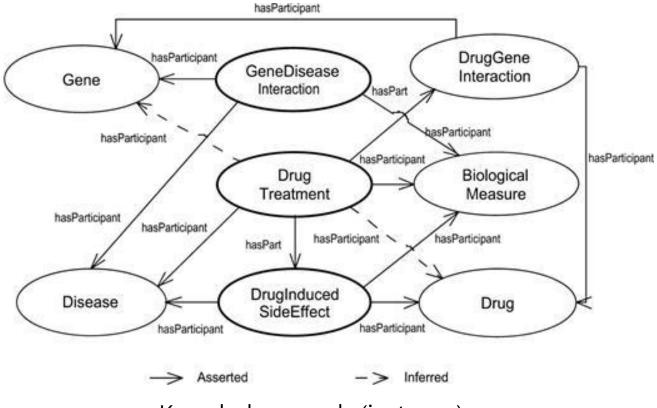
 A knowledge representation framework consisting of classes, relational properties, and instances



Hierarchical concepts and properties

Ontology?

 A knowledge representation framework consisting of classes, relational properties, and instances



Knowledge graph (instance)

❖ A basic building block of an ontology is a class, where the classes are organized with "is-a" relations (or class subsumption axioms).

Axiom	DL Syntax	Example
subClassOf	$C_1 \sqsubseteq C_2$	Human Animal Biped
equivalentClass	$C_1 \equiv C_2$	Man ≡ Human □ Male
disjointWith	$C_1 \sqsubseteq \neg C_2$	Male ⊑ ¬Female
sameIndividualAs	$\{x_1\} \equiv \{x_2\}$	${President_Bush} \equiv {G_W_Bush}$
differentFrom	$\{x_1\} \sqsubseteq \neg \{x_2\}$	{john} ⊑ ¬{peter}
subPropertyOf	$P_1 \sqsubseteq P_2$	hasDaughter hasChild
equivalentProperty	$P_1 \equiv P_2$	cost ≡ price
inverseOf	$P_1 \equiv P_2^-$	hasChild ≡ hasParent ⁻
transitiveProperty	$P^+ \sqsubseteq P$	ancestor ⁺
functionalProperty	$\top \sqsubseteq \leq 1P$	T ⊑ ≤1hasMother
inverseFunctionalProperty	$\top \sqsubseteq \leqslant 1P^-$	T ⊑ ≤1hasSSN ⁻

[그림8. OWL의 Axiom]

❖ A basic building block of an ontology is a **class**, where the classes are organized with "is-a" relations (or class subsumption axioms).

❖ Manually curating a class hierarchy for a given knowledge graph is time consuming and requires a high cost.

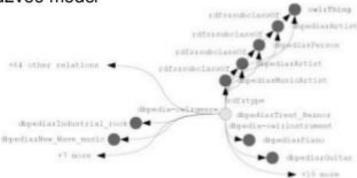
Proposing the *TIEmb* approach for automatic unsupervised class subsumption axiom extraction from knowledge bases using entity and text embeddings (RDF2vec).

✓ RDF: a basic standard format (model) for ontological expression

❖ RDF2vec

Graph Walks RDF2vec

- · For each entity in the graph:
 - Extract a subgraph with depth d
 - Extract walks on the subgraph
 - Build word2vec model

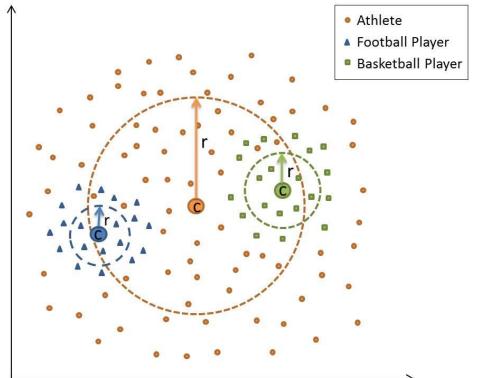


dbr:Trent_Reznor -> dbo:associatedBand -> dbr:Exotic_Birds -> dbo:bandMember -> dbr:Chris_Vrenna dbr:Trent_Reznor -> dbo:genre - > dbr:Dark_ambient -> dbo:instrument -> dbr:Field_recording

The underlying assumptions

- 1. the majority of all instances of the same class are positioned close to each other in the embedded space.
- 2. each class in the knowledge base can be represented as a cluster of the instances in the embedded space, defined with a centroid and an average radius.

3. clusters that completely or partially subsume each other, indicate class subsumption axiom.

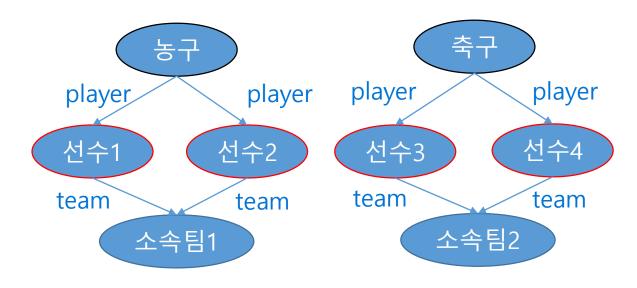


Algorithm 1: Algorithm for class subsumption axioms extraction from a knowledge base

```
Data: KB: Knowledge base, VKB: Knowledge base
          embeddings for the knowledge base KB
   Result: A: Set of class subsumption axioms
2 # Calculate the centroid and radius for each class in the
  knowledge base
C_{KB} = \{c \mid \exists i \ typeOf \ c \land i \in KB\}
4 foreach class c \in C_{KR} do
       I_c = \{i \mid i \text{ typeO } f \text{ } c \land i \in KB \land \exists v_i \in V_{KR} \}
       c.centroid = \frac{1}{|I_c|} \sum_{i \in I_c} v_i
s end
9 # Extract class subsumption axioms
10 foreach class c_1 \in C do
       A_{c_1} := \emptyset
       foreach class c_2 \in C do
           if c_1 == c_2 then
13
               continue
14
15
           distance_{c_1c_2} = distance(c_1.centroid, c_2.centroid)
16
           if distance_{c_1c_2} \le c_2.radius and c_1.radius < c_2.radius
18
               axiom = c_1 \sqsubseteq c_2
19
               add [axiom, distance] to Ac.
20
           end
21
       sort A_{c_1} in ascending order
       add A_{c_1}. first() to A
24 end
25 # Compute transitive closure
26 change = true
27 while change == true do
       foreach axiom a \in A do
           change = false
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           subClass = axiom.qetSubClass()
           superClass = axiom.getSuperClass()
31
           superClassesAxioms = \{c, axiom \mid \exists axiom \in
32
           A \wedge axiom = superClass \sqsubseteq c
           foreach classAxiom s \in superClassesAxioms do
33
               if s.class == subClass then
                    remove s.axiom from A
35
                   continue
               end
               axiom = subClass \sqsubseteq s
               if axiom ∉ A then
                   add axiom to A
                   change = true
41
               end
42
           end
43
       end
45 end
46 return A
```

Assumption

- entities which belong to the same class are positioned close to each other in the vector space
- instances of a more specific class should be positioned closer to each other on average than instances of a broader class.



46 return A

```
Algorithm 1: Algorithm for class subsumption axioms extrac-
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41
               end
42
           end
       end
45 end
```

Two inputs

- 1) a knowledge base as its input, which contains a set of instances, where each instance has one or more class types
- 2) the knowledge base embeddings, where each instance is represented as n-dimensional feature vector

Output

- a set of class subsumption axioms

```
Algorithm 1: Algorithm for class subsumption axioms extrac-
tion from a knowledge base
```

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Data: KB: Knowledge base, VKB: Knowledge base
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Result: A: Set of class subsumption axioms
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# Calculate the centroid and radius for each class in the knowledge base

5 C_{KB} = \{c \mid \exists i \text{ typeO} f c \land i \in KB \}

6 foreach class c \in C_{KB} do

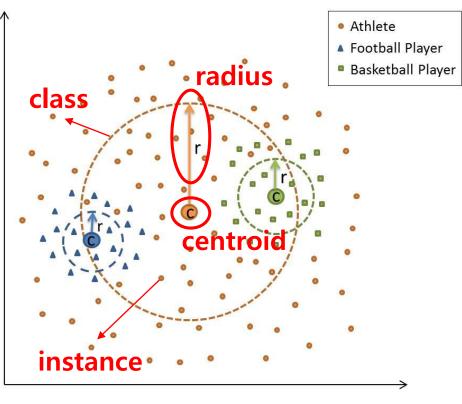
5 I_c = \{i \mid i \text{ typeO} f c \land i \in KB \land \exists v_i \in V_{KB} \}

6 c.centroid = \frac{1}{|I_c|} \sum_{l \in I_c} v_l

7 c.radius = \sqrt{\frac{1}{|I_c|}} \sum_{l \in I_c} (v_l - c.centroid)^2
```

```
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19
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20
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42
           end
43
       end
45 end
```

46 return A



RDF2vec space

46 return A

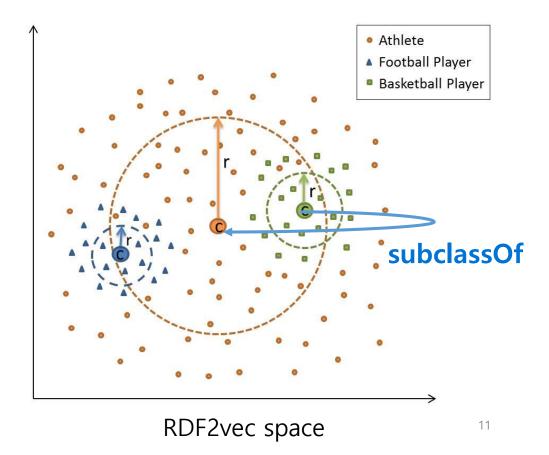
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                   add axiom to A
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               end
           end
       end
45 end
```

Class subsumption axiom (condition)

(distance_{c1c2} < c2:radius) && (c1:radius < c2:radius)

*distance_{c1c2} = distance (c1:centroid; c2:centroid)

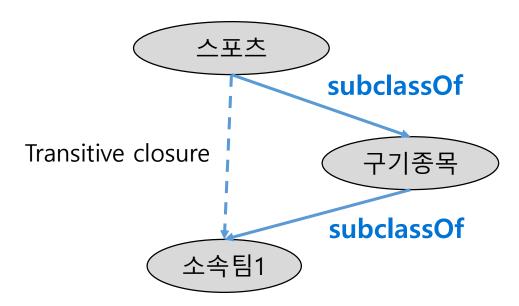
select the axiom with the smallest distance



return A

```
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```

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                   change = true
               end
           end
       end
```



- Dataset: 2016-04 DBpedia dataset and the corresponding ontology (classes that have at least one instance, resulting in 415 classes, 632 atomic class subsumption axioms)
- * RDF2vec: 250 random walks, Skip-Gram (window 5, d 200)
- baseline : incoming, outgoing, in/out relation feature generation approaches

Table 1: Results for class subsumption axioms extraction using DBpedia ontology as a gold standard

Method	Precision	Recall	F-score
rel out	0.056	0.076	0.064
rel in	0.097	0.209	0.132
rel in & out	0.104	0.219	0.141
TIEmb	0.594	0.465	0.521

- Error analysis (false positive)
 - extracts subsumption axioms for classes on the same level in the hierarchy, or siblings classes
 - ✓ e.g. *dbo:Bird* ⊆ *dbo:Mammal*.
 - ✓ Reason: the centroids of the classes are positioned very close to each
 other in the embeddings space
 - Some would not necessarily be incorrect, but those axioms simply do not exist in the DBpedia ontology
 - ✓ e.g. *dbo:Senator* ⊆ *dbo:OfficeHolder*

- Dataset : WeblsA database
 - generated from the Common-Crawl by <u>Hearst patterns</u>
 - High coverage, low precision
 - Domain class: Person, Place



Hearst's Patterns for extracting IS-A relations

Hearst pattern	Example occurrences
X and other Y	temples, treasuries, and other important civic buildings.
X or other Y	Bruises, wounds, broken bones or other injuries
Y such as X	The bow lute, such as the Bambara ndang
Such Yas X	such authors as Herrick, Goldsmith, and Shakespeare.
Y including X	common-law countries, including Canada and England
Y , especially X	European countries, especially France, England, and Spain

Use DBpedia as filters

- select all the subclasses of dbo:Person (184 in total) and dbo:Place (176 in total) in Dbpedia
- select all the instances of these classes in WebIsADb
- expand the set of classes by addingall siblings of the corresponding class
 - ✓ Ex. 'SoccerPlayer' (c) -> "Cristiano Ronaldo" (i) ->'Star', 'Footballer' ... (c)
- Use Dbpedia RDF2vec embeddings

- Baseline : association rules (Apriori algorithm)
 - Support, confidence > 50

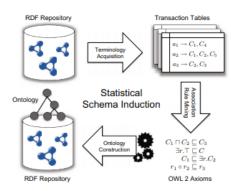


Fig. 1. Worfklow of the Statistical Schema Induction framework

Measurement : Dbpedia coverage, Extra Coverage, Precision (random 100)

Table 2: Results for the class subsumption axiom induction in the Person domain

Method	DBpedia Coverage	Extra Coverage(%)	Precision (random 100)
Association Rules	0.44	31301.63	0.25
RDF2Vec TIEmb	0.31	3594.44	0.42
GloVe TIEmb	0.29	1520.00	0.29

Table 3: Results for the class subsumption axiom induction in the Place domain

Method	DBpedia Coverage	Extra Coverage(%)	Precision (random 100)
Association Rules	0.25	11029.71	0.45
RDF2Vec TIEmb	0.21	3808.57	0.54
GloVe TIEmb	0.17	301.14	0.48

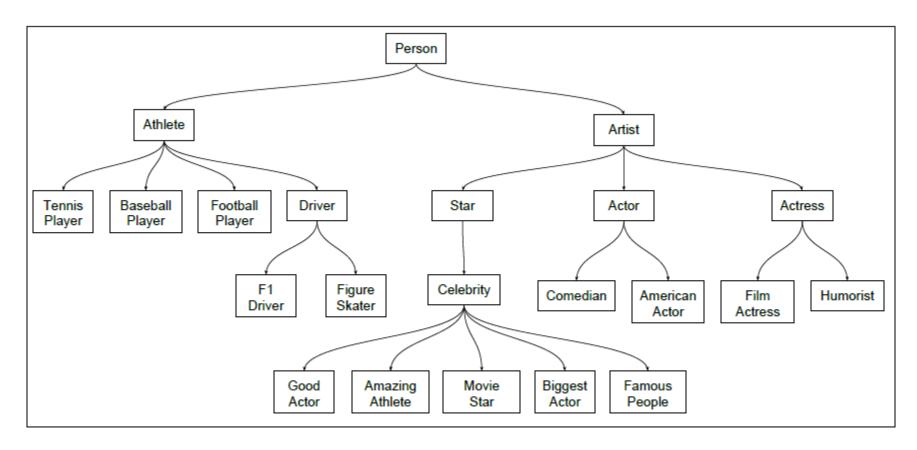


Figure 2: Excerpt of the Person top level hierarchy

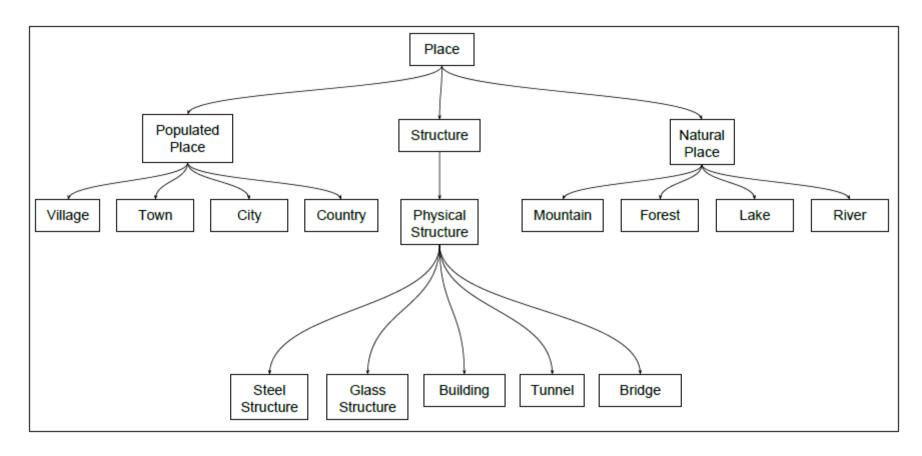


Figure 3: Excerpt of the *Place* top level hierarchy

Conclusion

the approach cannot only be used for taxonomy induction, but also for the problem of type prediction

interesting to see howembeddings coming from text and graphs can be combined reasonably.

want to investigate how higher-level semantic knowledge, such as class restrictions or complementarity, can be mined using an embedding-based approach