

## **DL Seminar**

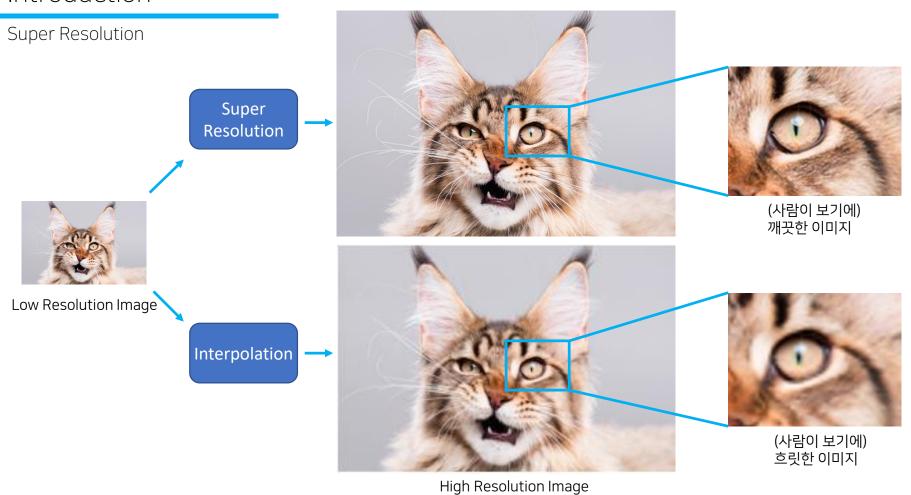
## **SRGAN**

Photo-Realistic Single Image Super-Resolution Using a Generative Adversarial Network



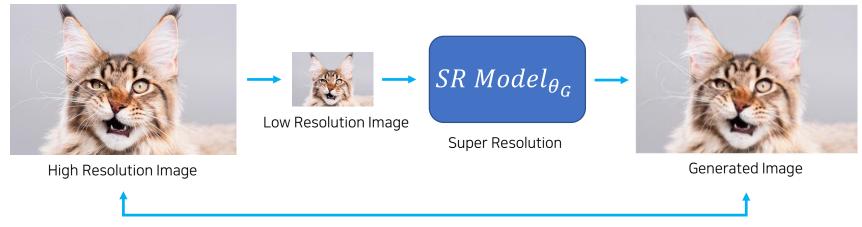
인공지능 연구실 김지성

## Introduction



## Introduction

## Super Resolution



## 차이를 최소화 하는 $heta_G$ 찾기

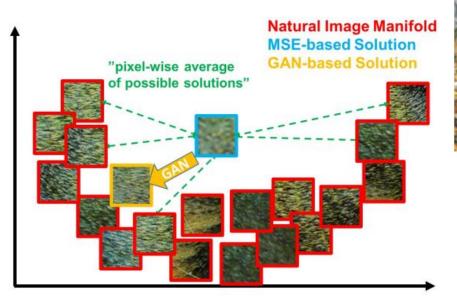
$$\hat{\theta}_G = \arg\min_{\theta_G} \frac{1}{N} \sum_{n=1}^{N} l^{SR}(G_{\theta_G}(I_n^{LR}), I_n^{HR})$$
 (1)

 $I^{HR}$  : 저해상도 이미지 $I^{LR}$  : 저해상도 이미지

 $l^{SR}$ : Super Resolution Loss Function

 $heta_G$  : SR 모델의 Weight, bias

#### Adversarial loss









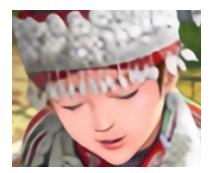
SRResNet (23.53dB/0.7832)







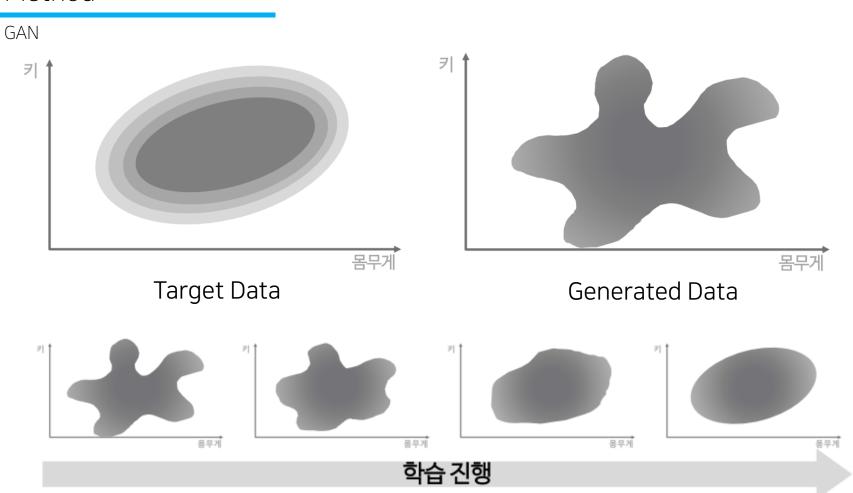
original







**SRGAN** 



#### GAN process

```
\min_{\theta_G} \max_{\theta_D} \mathbb{E}_{I^{HR} \sim p_{\text{train}}(I^{HR})} [\log D_{\theta_D}(I^{HR})] + \\
\mathbb{E}_{I^{LR} \sim p_G(I^{LR})} [\log (1 - D_{\theta_D}(G_{\theta_G}(I^{LR})))] \tag{2}
```

# $I^{HR}$ : 저해상도 이미지 $I^{LR}$ : 저해상도 이미지 $D_{ heta_D}$ : Discriminator

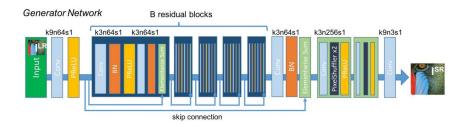
 $G_{ heta_G}$  : Generator

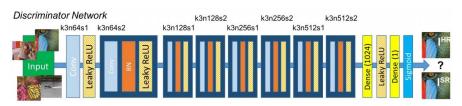
#### Pseudocode - Adversarial Training

```
lr_image = tf.placeholder('float32', [batch_size, 96, 96, 3]) #저해상도 이미지 hr_image = tf.placeholder('float32', [batch_size, 384, 384, 3]) #고해상도 이미지 logits_real = Discriminator(hr_image) logits_fake = Discriminator(Generator(lr_image))

d_loss = tl.cost.sigmoid_cross_entropy(logits_real, tf.ones_like(logits_real)) d_loss += tl.cost.sigmoid_cross_entropy(logits_fake, tf.zeros_like(logits_fake)) g_loss = tl.cost.sigmoid_cross_entropy(logits_fake, tf.ones_like(logits_fake)) g_optim = tf.train.AdamOptimizer(lerning_rate=1e-4, beta1=0.9).minimize(g_loss) d_optim = tf.train.AdamOptimizer(lerning_rate=1e-4, beta1=0.9).minimize(d_loss) for epoch in range(0, n_epoch + 1):
    sess.run(d_optim, {low_image: low_imgs_96, target_image: imgs_384}) sess.run(g_optim, {low_image: low_imgs_96, target_image: imgs_384})
```

#### G,D model





#### Pseudocode - Residual blocks

```
for i in range(16):
    nn = Conv2d(n, 64, (3, 3), (1, 1), act=None, padding='SAME')
    nn = BatchNormLayer(nn, act=tf.nn.relu)
    nn = Conv2d(nn, 64, (3, 3), (1, 1), act=None, padding='SAME')
    nn = BatchNormLayer(nn)
    nn = ElementwiseLayer([n, nn], tf.add)
    n = nn
```

#### Pseudocode - UpSampling

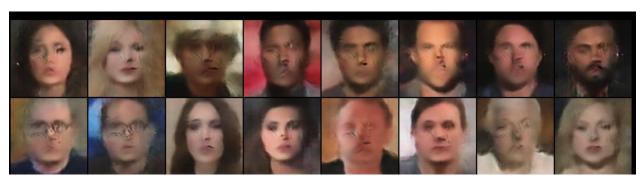
```
n = UpSampling2dLayer(n, size=[width * 2, height * 2], method=NEAREST_NEIGHBOR)
n = Conv2d(n, 64, (3, 3), (1, 1), padding='SAME')
n = BatchNormLayer(n, act=tf.nn.relu)
```

#### Content loss

$$l^{SR} = \underbrace{l_{X}^{SR} + 10^{-3} l_{Gen}^{SR}}_{\text{content loss}} + \underbrace{10^{-3} l_{Gen}^{SR}}_{\text{adversarial loss}}$$
perceptual loss (for VGG based content losses)

 $l_X^{SR}$  : Content loss, 픽셀간 유사성 대신 지각적 유사성 제공

 $l_{Gen}^{SR}$  : SR이미지를 자연스러운 이미지 매니폴드로 유도



Artifacts in GAN generated image

#### Content loss 1

$$l_{MSE}^{SR} = \frac{1}{r^2 W H} \sum_{x=1}^{rW} \sum_{y=1}^{rH} (I_{x,y}^{HR} - G_{\theta_G}(I^{LR})_{x,y})^2$$
 (4)

r: 다운샘플링 계수

W,H: LR 이미지의 Width, Height

G: SR모델

 $heta_G$  : SR 모델의 Weight, bias

**x,y** : 픽셀 x, y

Pseudocode - Content loss(MSE)

mse\_loss = tl.cost.mean\_squared\_error(Generator(lr\_image), hr\_image)

Content loss 2

$$l_{VGG/i,j}^{SR} = \frac{1}{W_{i,j}H_{i,j}} \sum_{x=1}^{W_{i,j}} \sum_{y=1}^{H_{i,j}} (\phi_{i,j}(I^{HR})_{x,y} - \phi_{i,j}(G_{\theta_G}(I^{LR}))_{x,y})^2$$
(5)

 $\phi_{i,j}$  : VGG19 net에서 i번째 맥스풀링 전, j번째 컨볼루션 레이어에 의해 얻어진 피쳐맵  $W_{i,j}$  ,  $H_{i,j}$  : 피쳐맵의 차원

Pseudocode - Content loss(VGGnet)

vgg\_loss = tl.cost.mean\_squared\_error(vggNet(Generator(lr\_image)), vggNet(hr\_image))

SR loss

$$l^{SR} = \underbrace{l_{X}^{SR} + 10^{-3} l_{Gen}^{SR}}_{\text{content loss}} + \underbrace{10^{-3} l_{Gen}^{SR}}_{\text{adversarial loss}}$$
perceptual loss (for VGG based content losses)

 $l_X^{SR}$  : Content loss, 픽셀간 유사성 대신 지각적 유사성 제공

 $l_{Gen}^{SR}$  : SR이미지를 자연스러운 이미지 매니폴드로 유도

#### Pseudocode - final SR loss

```
d_loss = tl.cost.sigmoid_cross_entropy(logits_real, tf.ones_like(logits_real))
d_loss += tl.cost.sigmoid_cross_entropy(logits_fake, tf.zeros_like(logits_fake))

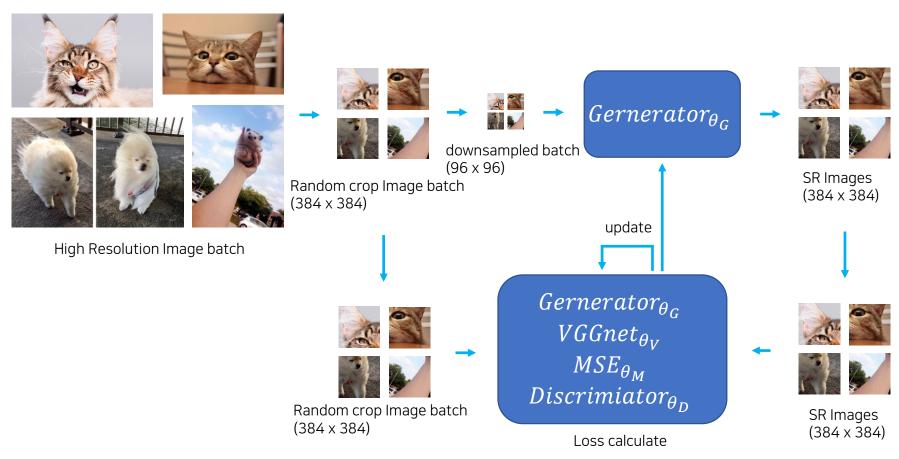
g_loss = tl.cost.sigmoid_cross_entropy(logits_fake, tf.ones_like(logits_fake))

mse_loss = tl.cost.mean_squared_error(Generator(lr_image), hr_image)

vgg_loss = tl.cost.mean_squared_error(vggNet(Generator(lr_image)), vggNet(hr_image)))

g_loss = g_loss + mse_loss + vgg_loss
```

#### Training Process



#### Benchmark

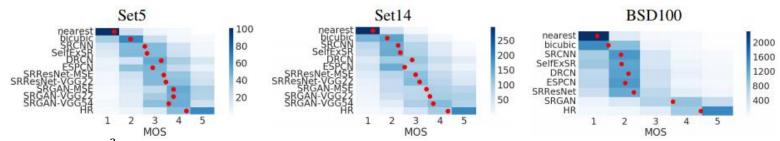
학습 파라미터 Random crop Size = 386 Downsampling factor r=4 G loss 가중치 = 1e-3 MSE loss 가중치 = 1 VGG loss 가중치 = 2e-6

학습 데이터셋 ImageNet 35만개 이미지

#### Benchmark

|       | SRR    | esNet- | SRGAN- |        |        |  |
|-------|--------|--------|--------|--------|--------|--|
| Set5  | MSE    | VGG22  | MSE    | VGG22  | VGG54  |  |
| PSNR  | 32.05  | 30.51  | 30.64  | 29.84  | 29.40  |  |
| SSIM  | 0.9019 | 0.8803 | 0.8701 | 0.8468 | 0.8472 |  |
| MOS   | 3.37   | 3.46   | 3.77   | 3.78   | 3.58   |  |
| Set14 |        |        |        |        |        |  |
| PSNR  | 28.49  | 27.19  | 26.92  | 26.44  | 26.02  |  |
| SSIM  | 0.8184 | 0.7807 | 0.7611 | 0.7518 | 0.7397 |  |
| MOS   | 2.98   | 3.15*  | 3.43   | 3.57   | 3.72*  |  |

| Set5   | nearest | bicubic | SRCNN  | SelfExSR | DRCN   | <b>ESPCN</b> | SRResNet | <b>SRGAN</b> | HR       |
|--------|---------|---------|--------|----------|--------|--------------|----------|--------------|----------|
| PSNR   | 26.26   | 28.43   | 30.07  | 30.33    | 31.52  | 30.76        | 32.05    | 29.40        | $\infty$ |
| SSIM   | 0.7552  | 0.8211  | 0.8627 | 0.872    | 0.8938 | 0.8784       | 0.9019   | 0.8472       | 1        |
| MOS    | 1.28    | 1.97    | 2.57   | 2.65     | 3.26   | 2.89         | 3.37     | 3.58         | 4.32     |
| Set14  |         |         |        |          |        |              |          |              |          |
| PSNR   | 24.64   | 25.99   | 27.18  | 27.45    | 28.02  | 27.66        | 28.49    | 26.02        | $\infty$ |
| SSIM   | 0.7100  | 0.7486  | 0.7861 | 0.7972   | 0.8074 | 0.8004       | 0.8184   | 0.7397       | 1        |
| MOS    | 1.20    | 1.80    | 2.26   | 2.34     | 2.84   | 2.52         | 2.98     | 3.72         | 4.32     |
| BSD100 |         |         |        |          |        |              |          |              |          |
| PSNR   | 25.02   | 25.94   | 26.68  | 26.83    | 27.21  | 27.02        | 27.58    | 25.16        | $\infty$ |
| SSIM   | 0.6606  | 0.6935  | 0.7291 | 0.7387   | 0.7493 | 0.7442       | 0.7620   | 0.6688       | 1        |
| MOS    | 1.11    | 1.47    | 1.87   | 1.89     | 2.12   | 2.01         | 2.29     | 3.56         | 4.46     |



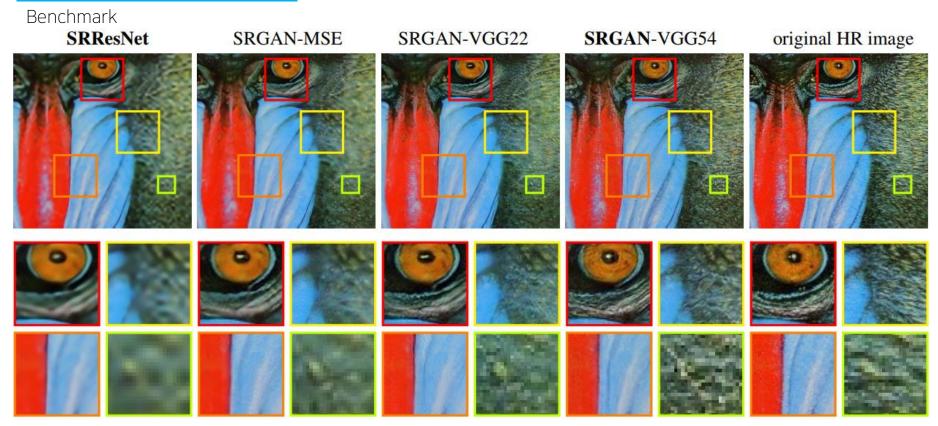
PSNR =  $10log \frac{255^2}{MSE}$  최대 신호 대 잡음비 다위는 dh 이며 소심이

단위는 db 이며, 손실이 적을수록 높은 값을 가짐

Mean Opinian Score

평가자: 26명

점수: 1(나쁜 품질) ~ 5(좋은 품질) 점



Differences in results according to Content loss

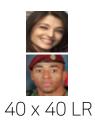
#### Facenet Benchmark

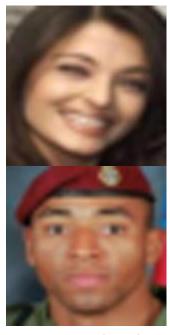


96 x 96 Low Resolution Image



386 x 386 Super Resolution Image







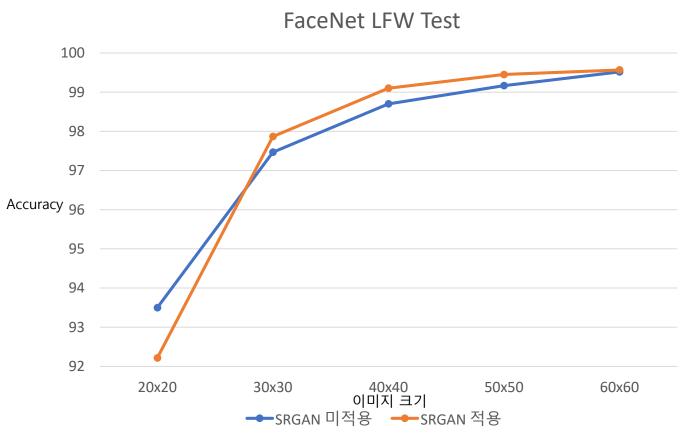


160 x 160 SR



160 x 160 HR

#### Facenet Benchmark





감사합니다.