

Addend (x0)

0 0 1 1 1 1 0 1 0 0 0 0 0 0

Kulisch

x0

1 0 1 0 0 0 0 0 0 0

FMA

0 0 0 0 0 0 1 0 1 0 0 0 0 0 0 0

0 0 1 1 1 1 0 1 0 0 0 0 0 0