


















 <b>sensor</b>	 <b>person</b>	 <b>content</b>	 <b>value</b> <i>A number changing over time</i>	 <b>color</b> <i>A color represented by RGB (or HSLA) values</i>
 <b>curve</b> <i>A set of points describing a path. May also have control points for smooth curves</i>		 <b>depthmap</b> <i>A greyscale image of a scene, where the brightness of each pixel shows its distance from a hypothetical camera</i>	 <b>event</b> <i>Events are things that happen instantaneously, like a key press or button click</i>	
 <b>geolocation</b> <i>A location somewhere on the Earth</i>		 <b>graph</b> <i>A set of edges and nodes</i>	 <b>image</b> <i>A picture, represented by pixel data (which may be RGB or HSL)</i>	
 <b>particle</b> <i>Points with properties like mass, velocity, size, and color</i>		 <b>shape</b> <i>Shapes mathematically defined by curves or straight lines</i>	 <b>soundwave</b> <i>A digital or analog recording of a sound's vibration</i>	
 <b>state</b> <i>Whether something is true or false, over time, between starting and stopping points</i>		 <b>text</b> <i>Letters, numbers, words or other symbols. May be emoji or non-English characters</i>	 <b>trimesh</b> <i>A triangle mesh represents a 3D scene or object as a set of triangular faces (which may have texture or color)</i>	
 <b>vector</b> <i>A three- or two- dimensional point in space</i>		 <b>vectorfield</b> <i>A grid (or cube) of values, so that each point in space has a value</i>	 <b>voxel</b> <i>A 'volumetric pixel' that represents volume in space</i>	

<p>Science Museum installation</p> <p>Teach something about science</p> <p>maximum durability, loud boisterous environment</p> <p>usable by children age 4-16 (consider height, control-complexity, and number of interactors)</p>	<p>Rock concert game</p> <p>A game to be played on a big screen by crowds at a rock concert if the band is late</p> <p>assume 4000 drunk, loud players and 4000 drunk loud non-players</p>	<p>Seventh Inning stretch</p> <p>A game to be played on a big screen at a ballpark during a break</p> <p>many people are sitting with their families and friends</p> <p>consider the 'kiss cam'</p>
<p>Public park bench</p> <p>Outdoor long-term installation of an interactive bench</p> <p>maximum durability, weatherproofness, resistance to theft</p> <p>has to be powered by a small solar panel</p> <p>needs to still function as a bench</p>	<p>County Fair game</p> <p>You have a booth at a county fair for one day</p> <p>bright sunshine, large crowds of families</p> <p>you can charge \$1 per play</p> <p>earn money</p>	<p>An enrichment game for bored pigs on farms</p> <p>playable by pigs and networked humans (or just pigs)</p> <p>low maintenance</p> <p>pigs can follow bright lights, but dont understand images</p>
<p>A game for orangutans</p> <p>Orangutans are enormously strong (they can snap an ipad) and can be dangerous to trainers</p> <p>they can recognize shapes, but have to be trained in cause-and-effect logic</p> <p>orangutans have good hearing, color vision, and love to touch strange objects</p>	<p>An installation for a cat shelter</p> <p>Playable by many cats</p> <p>should make the cats look cute on webcams to encourage adoption</p> <p>can humans play with the cats remotely?</p>	<p>Decrease loneliness in senior centers</p> <p>Make an installation to be installed in many senior centers</p> <p>help seniors socialize with each other</p> <p>design for limited mobility, eyesight, strength, and no video game experience</p>

<p><b>Creativity for senior centers</b></p> <p>creativity is linked to positive aging outcomes</p> <p>design a way for seniors to make art, and feel proud of their work</p> <p>design for limited mobility, eyesight, strength, and no video game experience</p>	<p><b>An art installation for a hospital atrium</b></p> <p>make an installation that can be interacted with quickly, or just appreciated as people walk through an atrium</p> <p>the environment is stressful and noisy, design something calming</p> <p>for sanitation, no touching the art is allowed</p>	<p><b>An installation for a department store window</b></p> <p>usable by passing people from behind the glass window</p> <p>the funders want people to engage the brand on social media</p>
<p><b>Indiecade 'soaker'</b></p> <p>Indiecade has commissioned you to show a game</p> <p>but it has to absorb 100 players per hour</p> <p>you can choose whether its played at day or at night</p>	<p><b>Airport game</b></p> <p>A game that can be played while waiting at the luggage carousel</p> <p>played on a screen or other sculpture in the center of the carousel</p> <p>everyone has luggage with them, can you use that?</p>	<p><b>Rollercoaster queue game</b></p> <p>A game to be played while in line at an amusement park</p> <p>people will be moving though the space for an hour or more</p> <p>in groups of friends, families or strangers</p>
<p><b>Stair game</b></p> <p>A game or artwork to be installed in the back staircase in Baskin Engineering</p> <p>get more people to take the stairs</p> <p>don't impede people who don't want to play</p> <p>installed for a day, or over months?</p>	<p><b>Everybody recycle!</b></p> <p>An commission to be installed in a recycling can in a park</p> <p>make recycling fun</p> <p>ideally: get people to tweet about recycling</p>	<p><b>Stroke rehab game</b></p> <p>A commission for an installation in a stroke rehab center</p> <p>encourage people of many different physical abilities (and wheelchairs) to move more</p>
<p><b>Finals Week Stress Relief</b></p> <p>Stevenson College wants you to make a stress relief game</p> <p>to be played each day at 6pm during finals week</p> <p>should handle 200+ students, budget \$200</p>	<p><b>Gym game</b></p> <p>A gym has commissioned an digital game to attract people to the gym</p> <p>to be installed next to the cardio machines</p> <p>it should make working out fun</p> <p>it should stand up to sweaty, energetic people</p>	<p><b>Musical improv</b></p> <p>A string quartet (or rockband, or jazz trio) wants some digital art to respond to their music</p> <p>should respond to their music</p> <p>should be engaging to the audience</p> <p>will only be played during a few concerts</p>



### Kinect

*commercial infrared depth sensor by Microsoft*



### A touch-table or tablet

*touch-based interface*

touch happens



touch position



is touched



### Webcam

*camera that creates images*



### Speed detector

*detect the speed of cars, bikes, or pedestrians*



### Piezo sensors

*small sensors that can detect pressure or vibration*



### Swing

*a 'smart' swing that can detect when it is swinging, and how fast*

speed



is swinging



changes direction



### Microphone

*audio input*



### Laser-beam switch

*fire a laser and detect whether the beam is disturbed*



is disturbed



### Shadows

*a camera is watching shadows*

calculated shadow borders



### Spinnable wheel

*a wheel or axle that can tell how fast it is being spun*

speed



is spinning



changes direction



### Potentiometer

*a sensor that can detect rotation*



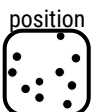
### Generate random particles

*Generate particles from a point*



### Get particle data

*Generate particles from a point*



position



direction



velocity



### Satellite location

*Where is this sensor in the world?*



### Accelerometer

*Where is this sensor in the world?*

accelerationX



accelerationY



accelerationZ



### Conductive touchable object

*an object that can sense touch*

touch happens



is touched



### Conductive fabric switch

*fabric that can sense when it is touched*

touch happens


















































is touched



### Stock market data

*Current value of the stock market*



<p><b>Microbe tracking</b> <i>Watching microbes move under a microscope</i></p>  	<p><b>Button</b> <i>some button</i></p> <p>touch happens</p>  <p>is touched</p>  	<p><b>Face tracking</b> <i>facial recognition</i></p> <p>face detected</p>  <p>face shape</p>  <p>mood detection</p>  
<p><b>Switch</b> <i>some switch</i></p> <p>close happens</p>  <p>is closed</p>  	<p><b>Music</b> <i>MP3s, OGGs, and WAVs</i></p>  	<p><b>Text</b> <i>Books, poetry, newspapers, or other writing</i></p>  
<p><b>Neurosky MindWave</b> <i>consumer-grade EEG (electroencephalogram) headset</i></p> <p>alpha waves</p>  <p>gamma waves</p>  <p>beta waves</p>  <p>delta waves</p>  <p>theta waves</p>  	<p><b>Laser pointers</b> <i>detected via camera</i></p>  	<p><b>Time</b> <i>a value that always ticks forward</i></p> 
<p><b>Leap Motion</b> <i>commercial hand-tracking camera</i></p> <p>joint positions</p>  <p>hand model</p>  	<p><b>sound sensor</b> <i>detect ambient noise, wind, or someone blowing</i></p>  	<p><b>tweet subscription</b> <i>detect when someone tweets with this hashtag</i></p>   
<p><b>distance sensor</b> <i>detect distance from the sensor to a hard object</i></p>  	<p><b>keyboard</b> <i>make text or key-events</i></p> <p>key pressed</p>   	<p><b>midi keyboard</b> <i>a piano-like keyboard that creates notes (sometimes note-intensity)</i></p> <p>note pressed</p>   
<p><b>mouse</b></p> <p>pointer position</p>  <p>left mouse button</p>  <p>right mouse button</p>  <p>mouse being held</p> 	<p><b>random number generator</b></p> 	<p><b>Generative text</b> <i>A Tracery grammar generates text on request</i></p> 



## Stipplegen

*Generate stippled points based on a depth map*



## Calculate paths over time



## Stamp shapes along a path



held by a person



scraped from social media

from a particular user



public domain content



from a historically or politically significant source



who doesn't know they're controlling it



a crowd of strangers



the user is not actually a person, but something like a tree branch or a wave



the user must use the control with an unusual body part



two competitors



romantic partners



a family



the artist themselves



hidden in a public space



a giant version you can stand on



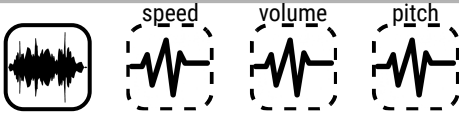
attached to something in nature



attached to an animal



who is a different species than the viewer



Modify sound

*Change speed, volume, or pitch*



Play sound while true

*Play or don't play this sound, depending on whether in that state*



Play sound on event

*Play a sound whenever an event occurs*



get graph nodes

*given a graph, look at just the edge nodes*



Voronoi diagram

*calculate a Voronoi diagram from these points*



Delaunay diagram

*calculate a Delaunay diagram from these points*



get brightness

*calculate the brightness for each pixel*

region edges



regions



procedurally-generated flower

*use values to parametrically generate a model of a flower (or other 3D shape)*



sine curve

*given a value, return the sine  $[-1, 1]$  of that value*

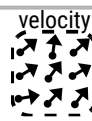


body model



detect gestures

*detect a user gesture from the graph-model of their body*



turn points into particles

*add velocity and other values to points to turn them into particles*



distribute points

*distribute a number of points inside a shape*



text to shapes

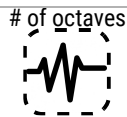
*turn this text into outlined shapes*



calculate gravity

*calculate the attractive (or repulsive) force based on proximity to points*





Perlin noise



Directional bleed

*Directionally blur the pixels, based on the direction of the vector field at that point*



Cellular automata (graph)

*Change values in the graph, depending on the values of the neighboring nodes*



Cellular automata (grid)

*Change values in the grid, depending on the values of the neighboring nodes*



get social media from a location

*search for tweets from some location*



get social media from some keyword

*search for tweets containing a word*



sentiment analysis

*Analyse how positive or negative text is*



Switch images

*Switch which image is showing based on an event*



Image clipping

*clip an image using shapes*



Image regionizing

*calculate the regions in an image*



State begins or ends

*Detect when a state begins or ends*



Detect center of mass

*calculate the center and size of shapes*



longitude



latitude



construct a location from coordinates



draw polygons

*draw polygons to an image*



draw points with image colors

*draw points as colored by the closest image pixel*



draw particle trails

*draw the trails that the particles leave behind*



frequency



vibration motor

*Vibrate a motor to shake sand, water, or people*



Speaker

*Amplify a sound*



### render 3D

*render a 3D scene to an image*



### project image on a screen

*or onto fog, water, or plaster heads*



### spin a motor

*Spin a motor at a given speed*



### LED panel

*Light an led panel according to the colors in an image*



### LED cube

*Light a cube of LEDs according to a field or a set of voxels*



### render to stereographic VR

*render a 3D scene to an stereographic image*



### draw text to a buffer



### LED

*Light an led at a certain value*



intensity



color

### Fire!

*Control the amount of propane (and colorant) of a fire effect*



### Ruben's Tube

*Vibrate a tube of propane, causing fire to change intensity along the length*



### get weather at a location



temperature



### move a servo motor

*Set a servo motor to move to a certain rotation*



red



green



blue

### RGB LED

*Light an led with red, green, and blue values*



intensity



direction

### Fan

*Control a fan that blows wind*



### Light-changing glass

*Glass that changes from clear to opaque*

...on a piece of fashion

...on architecture

...on a moving vehicle



...where no humans can  
see it

...on someone's body

...very, very, very small

...a whole cloud of these  
outputs

...very very large

...in a public space

...someplace illegal