cuse: mid \* turget (>)  $tar(\rightarrow)$ tar (<) If numiri < numimidi: # mid on left

If target <= numiri: # tar on right

else:

If target > numimidi:

el= mid + 1

elf target <= numimidi

r= mid + 1 elf numir] > numimod: # mod on right H tar > num[r]= # tar on left (can't be solution)
elf tar = num[r]= # tar on right If toly > NUMEROW 2/56 = MICH | 1 = MICH |