Java MCQ Questions

Java Syntax (20 Questions)

1.		the correct syntax to declare a variable in Java?
		int $x = 10$;
		x = 10;
		int x; x = 10;
_		Both A and C
2.		of the following is a valid Java identifier?
		myVar
		_myVar
		\$myVar
_		All of the above
3.		the output of System.out.println(10 + 20 + "30"); ?
		3030
	∘ B)	
		102030
		"3030"
4.		keyword is used to define a constant in Java?
		const
	∘ B)	
		static
		define
5.		the default value of an uninitialized int variable in Java?
	∘ A)	
	∘ B)	
		undefined
		Compilation error
6.		of the following is not a primitive data type in Java?
	∘ A)	
	∘ B)	
		String
		boolean
7.		the correct way to create an object in Java?
	∘ A)	MyClass obj = new MyClass();
		MyClass obj = MyClass();
		new MyClass obj;
		MyClass obj = new MyClass;
8.		perator is used to compare two values for equality in Java?
	∘ A)	
	∘ B)	==
		===
	。 D)	!=
9.		the output of System.out.println(5 > 3? "Yes" : "No"); ?
	∘ A)	
	∘ B)	
	。 C)	
	。 D)	false
10.		of the following is a valid Java comment?
		// This is a comment
	∘ B)	/* This is a comment */
		/** This is a comment */
	。 D)	All of the above
11.		the output of System.out.println(10 / 3); ?
	∘ A)	
		3.333
	。 C)	
	。 D)	3.33333333333333

12. Which of the following is not a valid Java keyword? A) class B) interface C) extends o D) implements 13. What is the output of System.out.println("Hello".length());? • A) 5 o B) 6 o C) Compilation error o D) Runtime error 14. Which of the following is true about Java arrays? A) Arrays are dynamically sized. B) Arrays can store multiple data types. • C) Arrays are zero-indexed. • D) Arrays cannot be initialized with values. 15. What is the output of System.out.println(10 + "20"); ? A) 30 o B) 1020 o C) "1020" o D) Compilation error 16. Which of the following is not a valid Java loop? o A) for ∘ B) while o C) do-while o D) repeat-until 17. What is the output of System.out.println(Math.pow(2, 3));? A) 6 o B) 8 o C) 9 o D) 16 18. Which of the following is true about Java methods? A) Methods must return a value. • B) Methods can be overloaded. • C) Methods cannot be static. • D) Methods cannot have parameters. 19. What is the output of System.out.println(10 > 9 && 5 < 4); ? • A) true o B) false o C) Compilation error o D) Runtime error 20. Which of the following is not a valid Java access modifier? A) public B) private C) protected

OOP Concepts (20 Questions)

- 21. What is the main principle of OOP that allows a class to inherit properties and methods from another class?
 - A) Encapsulation
 - o B) Polymorphism
 - C) Inheritance
 - o D) Abstraction
- 22. Which keyword is used to achieve inheritance in Java?
 - A) extends

D) internal

- B) implements
- C) inherits
- o D) super
- 23. What is the output of the following code?

```
class Animal {
    void sound() {
        System.out.println("Animal sound");
    }
} class Dog extends Animal {
    void sound() {
        System.out.println("Bark");
    }
} public class Main {
    public static void main(String[] args) {
        Animal obj = new Dog();
        obj.sound();
    }
}
```

- A) Animal sound
- B) Bark
- o C) Compilation error
- o D) Runtime error
- 24. Which of the following is true about abstract classes in Java?
 - A) Abstract classes cannot have constructors.
 - B) Abstract classes cannot be instantiated.
 - C) Abstract classes cannot have methods.
 - D) Abstract classes cannot be extended.
- 25. What is the output of the following code?

```
class A {
    A() {
        System.out.println("A");
    }
}
class B extends A {
    B() {
        System.out.println("B");
    }
}
public class Main {
    public static void main(String[] args) {
        B obj = new B();
    }
}
```

- A) A
- ∘ B) B
- C) A B
- ∘ D) BA
- 26. Which of the following is true about interfaces in Java?
 - A) Interfaces can have constructors.
 - B) Interfaces can have method implementations.
 - C) Interfaces cannot have variables.
 - D) Interfaces support multiple inheritance.
- 27. What is the output of the following code?

```
interface Animal {
    void sound();
}
class Dog implements Animal {
    public void sound() {
        System.out.println("Bark");
    }
}
public class Main {
    public static void main(String[] args) {
        Animal obj = new Dog();
        obj.sound();
    }
}
```

- A) Bark
- B) Compilation error
- o C) Runtime error
- o D) No output
- 28. Which of the following is true about method overriding in Java?
 - A) The method signature must be different.
 - B) The method must be static.
 - C) The method must have the same name and parameters.
 - D) The method must be private.
- 29. What is the output of the following code?

```
class A {
    void display() {
        System.out.println("A");
    }
} class B extends A {
    void display() {
        System.out.println("B");
    }
} public class Main {
    public static void main(String[] args) {
        A obj = new B();
        obj.display();
    }
}
```

- A) A
- ∘ B) B
- o C) Compilation error
- o D) Runtime error
- 30. Which of the following is true about encapsulation in Java?
 - A) It is achieved by using private variables and public methods.
 - B) It is achieved by using public variables and private methods.
 - C) It is achieved by using static variables.
 - o D) It is achieved by using final variables.
- 31. What is the output of the following code?

```
class A {
    static void display() {
        System.out.println("A");
    }
} class B extends A {
    static void display() {
        System.out.println("B");
    }
} public class Main {
    public static void main(String[] args) {
        A obj = new B();
        obj.display();
    }
}
```

- A) A
- ∘ B) B
- o C) Compilation error
- o D) Runtime error
- 32. Which of the following is true about polymorphism in Java?
 - A) It allows a class to have multiple constructors.
 - B) It allows a method to have multiple implementations.
 - C) It allows a variable to have multiple data types.
 - D) It allows a class to have multiple superclasses.
- 33. What is the output of the following code?

```
class A {
    void display() {
        System.out.println("A");
    }
}
class B extends A {
    void display() {
        System.out.println("B");
    }
}
public class Main {
    public static void main(String[] args) {
        A obj = new A();
        obj.display();
    }
}
```

- A) A
- ∘ B) B
- o C) Compilation error
- o D) Runtime error
- 34. Which of the following is true about constructors in Java?
 - A) Constructors can return a value.
 - B) Constructors can be inherited.
 - C) Constructors can be overloaded.
 - D) Constructors can be static.
- 35. What is the output of the following code?

```
class A {
    A() {
        System.out.println("A");
    }
}
class B extends A {
    B() {
        System.out.println("B");
    }
}
public class Main {
    public static void main(String[] args) {
        B obj = new B();
    }
}
```

- A) A
- ∘ B) B
- C) A B
- ∘ D) BA
- 36. Which of the following is true about the super keyword in Java?
 - A) It is used to call the superclass constructor.
 - B) It is used to call the subclass constructor.
 - $\circ~$ C) It is used to call the current class constructor.
 - o D) It is used to call the static methods.
- 37. What is the output of the following code?

```
class A {
    void display() {
        System.out.println("A");
    }
}
class B extends A {
    void display() {
        super.display();
        System.out.println("B");
    }
}
public class Main {
    public static void main(String[] args) {
        B obj = new B();
        obj.display();
    }
}
```

- A) A
- ∘ B) B
- C) AB
- D) BA
- 38. Which of the following is true about the final keyword in Java?
 - A) It is used to make a class immutable.
 - B) It is used to make a method immutable.
 - C) It is used to make a variable immutable.
 - o D) All of the above.
- 39. What is the output of the following code?

```
class A {
    final void display() {
        System.out.println("A");
    }
}
class B extends A {
    void display() {
        System.out.println("B");
    }
}
public class Main {
    public static void main(String[] args) {
        B obj = new B();
        obj.display();
    }
}
```

- A) A
- ∘ B) B
- C) Compilation error
- o D) Runtime error
- 40. Which of the following is true about the this keyword in Java?
 - A) It is used to refer to the current object.
 - B) It is used to refer to the superclass object.
 - C) It is used to refer to the subclass object.
 - o D) It is used to refer to the static methods.

JUnit Testing (10 Questions)

- 41. Which annotation is used to mark a method as a test method in JUnit?
 - A) @Test
 - o B) @Before
 - C) @After
 - o D) @Ignore
- 42. Which annotation is used to run a method before each test in JUnit?
 - A) @Test
 - B) @Before

- C) @After
- D) @BeforeClass
- 43. Which annotation is used to run a method after all tests in JUnit?
 - A) @Test
 - o B) @Before
 - o C) @After
 - o D) @AfterClass
- 44. Which of the following is true about JUnit assertions?
 - A) assertEquals checks if two values are equal.
 - B) assertTrue checks if a condition is true.
 - o C) assertNull checks if an object is null.
 - D) All of the above.
- 45. What is the purpose of the @Ignore annotation in JUnit?
 - A) To skip a test method.
 - o B) To mark a test method as failed.
 - C) To mark a test method as passed.
 - D) To mark a test method as deprecated.
- 46. Which of the following is true about parameterized tests in JUnit?
 - A) They allow running the same test with different inputs.
 - B) They allow running multiple tests in parallel.
 - C) They allow running tests in a specific order.
 - D) They allow running tests only once.
- 47. Which of the following is true about JUnit 5?
 - A) It introduces new annotations like @BeforeEach and @AfterEach.
 - B) It is backward compatible with JUnit 4.
 - C) It supports lambda expressions.
 - o D) All of the above.
- 48. What is the purpose of the @RunWth annotation in JUnit?
 - A) To specify a custom test runner.
 - B) To specify a test suite.
 - C) To specify a test method.
 - D) To specify a test class.
- 49. Which of the following is true about JUnit test suites?
 - A) They allow grouping multiple test classes.
 - B) They allow running tests in a specific order.
 - C) They allow running tests only once.
 - D) They allow running tests in parallel.
- 50. What is the purpose of the @Timeout annotation in JUnit?
 - A) To specify a timeout for a test method.
 - $\circ~$ B) To specify a timeout for a test class.
 - C) To specify a timeout for a test suite.
 - D) To specify a timeout for a test runner.

SOLID Principles (10 Questions)

- 51. What does the "S" in SOLID stand for?
 - o A) Single Responsibility Principle
 - B) Segregation of Interface Principle
 - C) Separation of Concerns Principle
 - o D) Static Responsibility Principle
- 52. What does the "O" in SOLID stand for?
 - A) Open/Closed Principle
 - B) Object-Oriented Principle
 - o C) Overloading Principle
 - D) Overriding Principle
- 53. What does the "L" in SOLID stand for?
 - A) Liskov Substitution Principle
 - B) Layered Architecture Principle
 - C) Lazy Loading Principle
 - o D) Low Coupling Principle

- 54. What does the "I" in SOLID stand for?
 - A) Interface Segregation Principle
 - B) Inheritance Principle
 - C) Integration Principle
 - D) Immutability Principle
- 55. What does the "D" in SOLID stand for?
 - A) Dependency Inversion Principle
 - B) Data Hiding Principle
 - C) Dynamic Binding Principle
 - D) Delegation Principle
- 56. Which principle states that a class should have only one reason to change?
 - A) Single Responsibility Principle
 - B) Open/Closed Principle
 - C) Liskov Substitution Principle
 - D) Interface Segregation Principle
- 57. Which principle states that software entities should be open for extension but closed for modification?
 - A) Single Responsibility Principle
 - B) Open/Closed Principle
 - o C) Liskov Substitution Principle
 - D) Interface Segregation Principle
- 58. Which principle states that objects of a superclass should be replaceable with objects of a subclass without affecting the correctness of the program?
 - A) Single Responsibility Principle
 - B) Open/Closed Principle
 - C) Liskov Substitution Principle
 - D) Interface Segregation Principle
- 59. Which principle states that no client should be forced to depend on methods it does not use?
 - o A) Single Responsibility Principle
 - B) Open/Closed Principle
 - C) Liskov Substitution Principle
 - D) Interface Segregation Principle
- 60. Which principle states that high-level modules should not depend on low-level modules, but both should depend on abstractions?
 - A) Single Responsibility Principle
 - B) Open/Closed Principle
 - C) Liskov Substitution Principle
 - D) Dependency Inversion Principle

Git Commands (10 Questions)

- 61. Which command is used to initialize a new Git repository?
 - A) git init
 - B) git start
 - o C) git new
 - o D) git create
- 62. Which command is used to clone a remote repository?
 - o A) git clone
 - ∘ B) git copy
 - o C) git pull
 - o D) git fetch
- 63. Which command is used to stage all changes in the working directory?
 - A) git add .
 - B) git stage .
 - o C) git commit.
 - O) git push.
- 64. Which command is used to commit changes with a message?
 - A) git commit -m "message"
 - B) git push -m "message"

- ∘ C) git save -m "message"
- o D) git add -m "message"
- 65. Which command is used to push changes to a remote repository?
 - A) git push
 - B) git pull
 - o C) git commit
 - o D) git fetch
- 66. Which command is used to view the commit history?
 - A) git log
 - B) git history
 - o C) git status
 - o D) git show
- 67. Which command is used to create a new branch?
 - A) git branch
 branch name>
 - B) git checkout <branch_name>
 - O git create < branch name >
 - D) git new <branch name>
- 68. Which command is used to switch to a different branch?
 - o A) git checkout <branch name>
 - B) git switch
branch_name>
 - O git move <branch_name>
 - o D) git change <branch name>
- 69. Which command is used to merge a branch into the current branch?
 - A) git merge <branch_name>
 - B) git combine <branch_name>
 - C) git join
branch name>
 - D) git add <branch name>
- 70. Which command is used to discard changes in the working directory?
 - A) git reset --hard
 - B) git discard
 - o C) git clean
 - o D) git remove

UML Class Diagrams (10 Questions)

- 71. What does a class diagram represent in UML?
 - A) The structure of a system
 - B) The behavior of a system
 - C) The interaction between objects
 - D) The flow of data
- 72. Which symbol is used to represent a class in a UML class diagram?
 - A) Rectangle
 - o B) Circle
 - o C) Diamond
 - D) Arrow
- 73. What does a "+" symbol before a method or attribute in a UML class diagram indicate?
 - A) Public
 - B) Private
 - o C) Protected
 - o D) Static
- 74. What does a "-" symbol before a method or attribute in a UML class diagram indicate?
 - A) Public
 - o B) Private
 - o C) Protected
 - o D) Static
- 75. Which relationship is represented by a solid line with an arrowhead in a UML class diagram?
 - A) Association
 - B) Inheritance
 - C) Aggregation

- D) Composition
- 76. Which relationship is represented by a hollow diamond in a UML class diagram?
 - A) Association
 - B) Inheritance
 - o C) Aggregation
 - o D) Composition
- 77. Which relationship is represented by a filled diamond in a UML class diagram?
 - A) Association
 - B) Inheritance
 - o C) Aggregation
 - o D) Composition
- 78. What does a dotted arrow represent in a UML class diagram?
 - A) Dependency
 - B) Inheritance
 - C) Aggregation
 - D) Composition
- 79. Which of the following is true about multiplicity in UML class diagrams?
 - A) It indicates the number of instances of one class related to another.
 - B) It indicates the visibility of attributes and methods.
 - C) It indicates the direction of the relationship.
 - D) It indicates the type of relationship.
- 80. Which of the following is true about abstract classes in UML class diagrams?
 - A) They are represented by italicized names.
 - B) They are represented by underlined names.
 - C) They are represented by bold names.
 - D) They are represented by names in parentheses.

Answers

Java Syntax

- 1. D
- 2. D
- 3. A
- 4. B
- 5. A
- 6. C 7. A
- 8. B
- 9. A
- 10. D
- 11. A
- 12. C
- 13. A 14. C
- 15. B
- 16. D
- 17. B
- 18. B
- 19. B
- 20. D

OOP Concepts

- 21. C
- 22. A
- 23. B
- 24. B
- 25. C

- 26. D
- 27. A
- 28. C
- 29. B
- 30. A
- 31. A
- 32. B
- 33. A
- 34. C
- 35. C
- 36. A
- 37. C
- 38. D
- 39. C
- 40. A

JUnit Testing

- 41. A
- 42. B
- 43. D
- 44. D
- 45. A
- 46. A
- 47. D
- 48. A
- 49. A
- 50. A

SOLID Principles

- 51. A
- 52. A
- 53. A
- 54. A
- 55. A
- 56. A
- 57. B 58. C
- 59. D
- 60. D

Git Commands

- 61. A
- 62. A
- 63. A
- 64. A
- 65. A
- 66. A
- 67. A
- 68. A
- 69. A
- 70. A

UML Class Diagrams

- 71. A
- 72. A
- 73. A
- 74. B

75. B 76. C 77. D 78. A 79. A 80. A