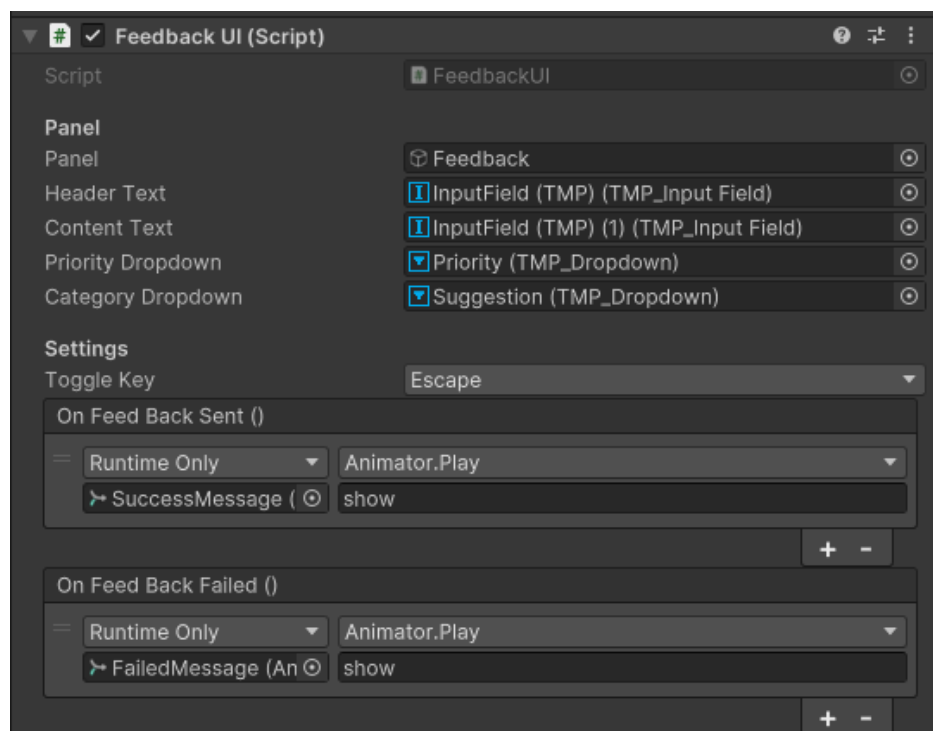


THANK YOU FOR CHOOSING NARROW'S FEEDBACK

Offered for free under Narrow Creative Ideas. If you need support, please join our [Discord](#) server!

How To Use

After adding Feedback UI, Feedback Sender and Feedback Settings to your scene, you will need to assign the Panel, Header Text, Content Text, and priority dropdowns from the inspector panel. But don't worry, we've taken care of that for you and created a Demo scene. The default toggle key to open the panel is Escape, but you can change this



API Storage

You need to load your API keys within `FeedbackSettings` at the start. Avoid embedding them directly in the project; instead, securely retrieve them from your database. Unfortunately, we cannot provide a universal solution for this since we can't anticipate which database you're using. Please customize the function below to fit your setup.

1 usage More...

```
private void LoadSettings()
{
    // Load API key, token, and list ID from a secure source
    trelloListId = "YourListID";
    trelloApiKey = "YourAPIKey";
    trelloToken = "YourToken";
}
```