



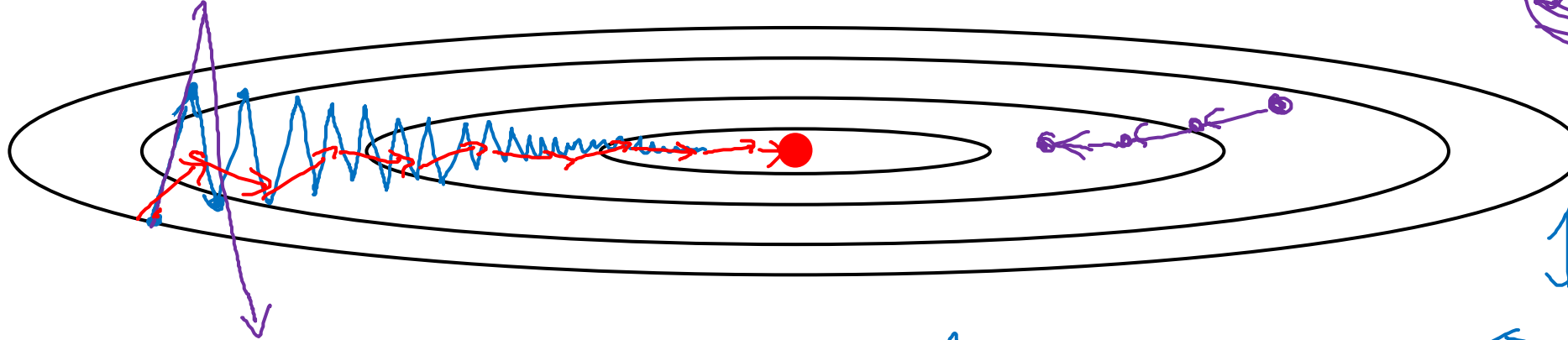
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# Optimization Algorithms

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## Gradient descent with momentum

# Gradient descent example



↑ slower learning  
↔ faster learning.

Momentum:

On iteration  $t$ :

Compute  $\Delta W, \Delta b$

$$V_{\Delta W} = \beta V_{\Delta W} + (1-\beta) \Delta W$$

$$V_{\Delta b} = \beta V_{\Delta b} + (1-\beta) \Delta b$$

friction — velocity

$$W := W - \alpha V_{\Delta W}$$



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$$V_{\theta} = \beta V_{\theta} + (1-\beta) \theta_t$$

# Implementation details

$$v_{dW} = 0, \quad v_{db} = 0$$

On iteration  $t$ :

Compute  $dW, db$  on the current mini-batch

$$\left. \begin{aligned} \rightarrow v_{dW} &= \beta v_{dW} + (1 - \beta) dW \\ \rightarrow v_{db} &= \beta v_{db} + (1 - \beta) db \end{aligned} \right\} \quad \left| \quad \underbrace{v_{dW} = \beta v_{dW} + dW}_{\leftarrow}$$

$$W = W - \underbrace{\alpha v_{dW}}, \quad b = \underline{b} - \underbrace{\alpha v_{db}}$$

$$\frac{v_{dW}}{1 - \beta^t}$$

Hyperparameters:  $\alpha, \beta$

$$\underline{\beta = 0.9}$$

average over last  $\approx 10$  gradients