

src/render/material.h



```
graph TD; A[src/render/material.h] --> B[GL/gl.h]; A --> C[libdragon.h];
```

A diagram illustrating a header file dependency. At the top, a gray rectangular box contains the text 'src/render/material.h'. Two blue arrows originate from the bottom center of this box and point downwards to two separate white rectangular boxes. The left box contains the text 'GL/gl.h' and the right box contains the text 'libdragon.h'. Both boxes have a thin gray border.

GL/gl.h

libdragon.h