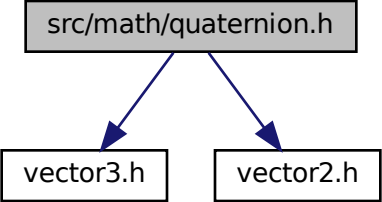


src/math/quaternion.h



```
graph TD; A[src/math/quaternion.h] --> B[vector3.h]; A --> C[vector2.h];
```

vector3.h

vector2.h