

Cannon Farr – Fermat Report

Part 1: (See Appendix)

Part 2: Time and space complexity:

Modexp:

```
def mod_exp(x, y, N):  
    if y == 0:  
        return 1  
    z = mod_exp(x, y//2, N)  
    if y % 2 == 0:  
        return (z*z) % N  
    else:  
        return (x*z*z) % N
```

The complexity of the modExp algorithm is $O(\log^2 n)$. The recursive algorithm runs and does a right shift on an n -bit number on every call which gives time complexity of n . Additionally, within each call, there is a multiplication of those n -bit numbers and we know that multiplication has a time complexity of n^2 . So combining those two operations together gives us a final time complexity of **$O(\log^2 n)$** .

The space complexity is rather simple. We store z in every recursive call. From our time calculation, we know that the function is called n times. So we know that there will be zn space needed. Since z is just the size of an n -bit number, we know we need $n \log(n)$ space.

Fermat:

```
def fermat(N,k):  
    for i in range(k):  
        a = random.randint(2,N-1)  
        if mod_exp(a, N-1, N) != 1:  
            return 'composite'  
    return 'prime'
```

The complexity of the Fermat algorithm is $k \log^2(n)$ because we run the mod_exp algorithm k times in a loop. However k is a constant and so we can classify the fermat algorithm in **$O(\log^2 n)$** time.

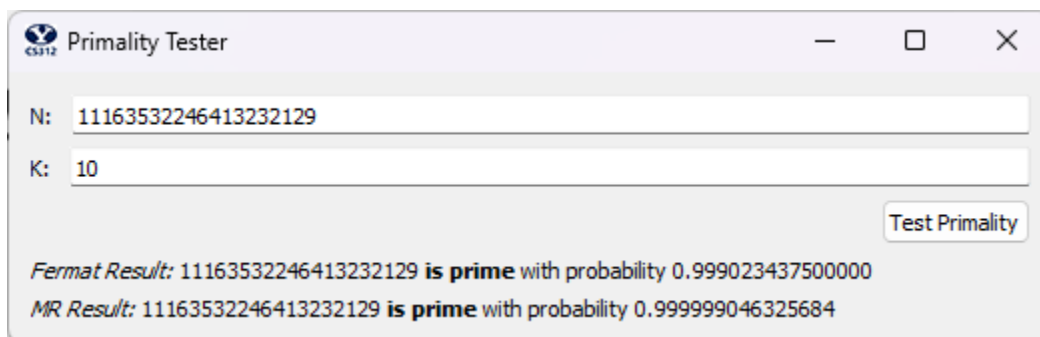
The space complexity is going to be the same as the mod_exp because in comparison to the fermat algorithm, the mod_exp space dominates the space usage. So it is $n \log(n)$ space.

Miller-Rabin:

```
def miller_rabin(N,k):  
    sequence = []  
    exp = N-1  
    for i in range(k):  
        a = random.randint(2,N-1)  
        if mod_exp(a, N-1, N) != 1:  
            return 'composite'  
        print('a: ' + str(a))  
  
        while exp % 2 == 0:  
            modResult = mod_exp(a, exp, N)  
            print('exp: ' + str(exp))  
            print('mod: ' + str(modResult))  
            if modResult == 1:  
                sequence.append(1)  
            elif modResult == N-1 and sequence[-1] == 1:  
                return 'prime'  
            else:  
                return 'composite'  
  
            exp /= 2  
    return 'prime'
```

The complexity of the Miller-Rabin test adds on to the Fermat test. For each iteration of k , we will do a Fermat test which is time $O(\log^2 n)$. Additionally, we will take the square root of the exponent (essentially halving the bits) until we can't anymore for each iteration. That additional operation is $O(\log(n))$. So in short, we are doing $O(\log^2(n))$ operations for $\log(n)$ times. Which gives us a final complexity of $O(\log^3(n))$.

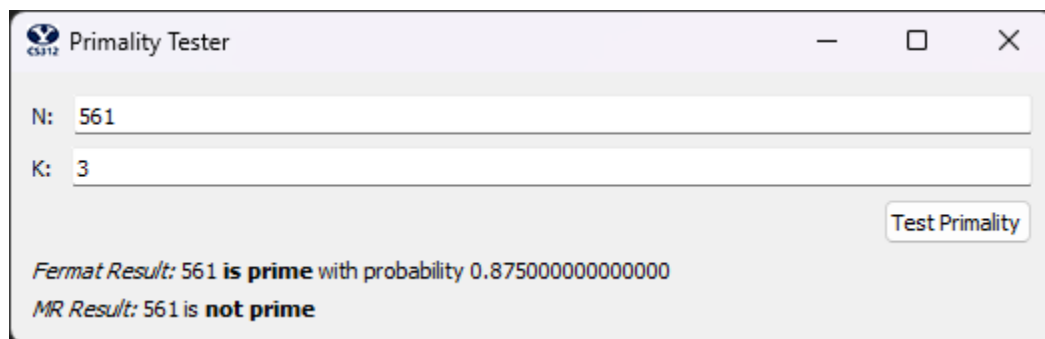
Part 3: Screenshot of working program



Part 4: Experimentation of inputs:

We can use Carmichael numbers to find cases where the two algorithms would disagree. Sometimes the Fermat would pass and other times the Miller Rabin would pass as shown below.

However, I also found that as you increased k , the likelihood and probability of the two algorithms agreeing goes up.



CS112 Primality Tester

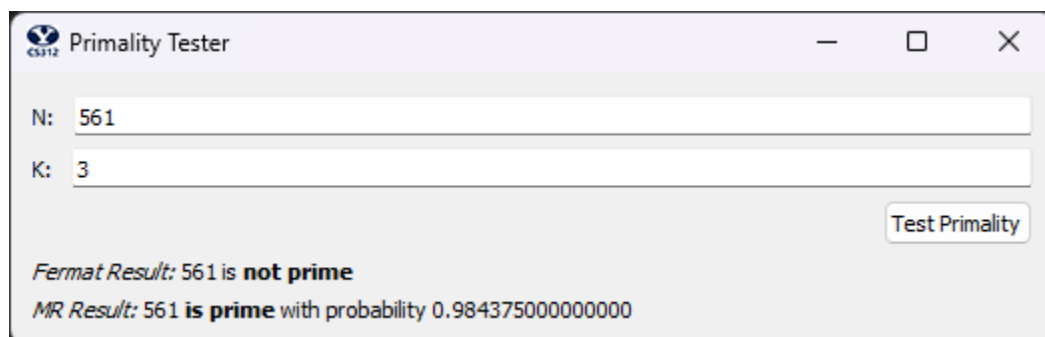
N: 561

K: 3

Test Primality

Fermat Result: 561 **is prime** with probability 0.8750000000000000

MR Result: 561 **is not prime**



CS112 Primality Tester

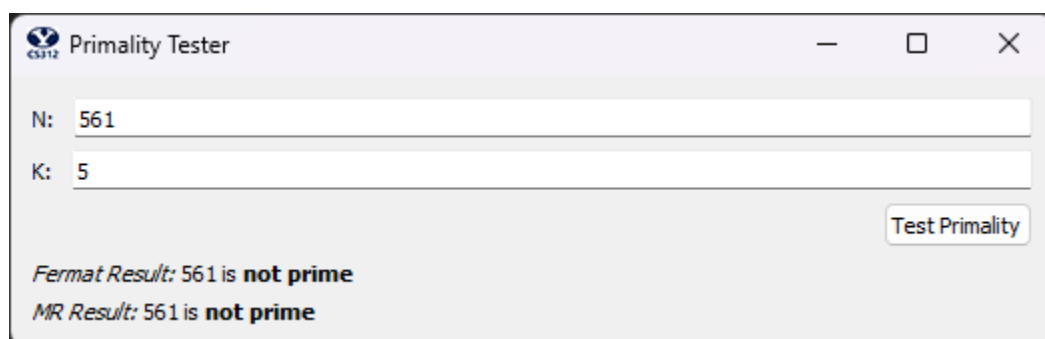
N: 561

K: 3

Test Primality

Fermat Result: 561 **is not prime**

MR Result: 561 **is prime** with probability 0.9843750000000000



CS112 Primality Tester

N: 561

K: 5

Test Primality

Fermat Result: 561 **is not prime**

MR Result: 561 **is not prime**

Part 5: Probability tests:

Fermat:

The probability for a singular Fermat test being correct is $\frac{1}{2}$. And so for each additional iteration of the algorithm with varying numbers to test, the probability is halved. The equation we can use to find the probability is $P = 1 - (1/2)^k$

Miller Rabin:

The Miller Rabin test actually gives a higher probability of being correct with $\frac{3}{4}$. So similarly, we can reduce the error by each iteration k . This gives us an equation $P = 1 - (1/4)^k$

Appendix:

```
import random

# This is main function that is connected to the Test button. You don't need to
touch it.
def prime_test(N, k):
    return feramat(N,k), miller_rabin(N,k)

# You will need to implement this function and change the return value.
def mod_exp(x, y, N):
    if y == 0:
        return 1
    z = mod_exp(x, y//2, N)
    if y % 2 == 0:
        return (z*z) % N
    else:
        return (x*z*z) % N

# You will need to implement this function and change the return value.
def fprobability(k):
    return 1 - (.5 ** k)

# You will need to implement this function and change the return value.
def mprobability(k):
    return 1 - (1/(4**k))

# You will need to implement this function and change the return value, which
should be
# either 'prime' or 'composite'.
#
# To generate random values for a, you will most likley want to use
# random.randint(low,hi) which gives a random integer between low and
# hi, inclusive.
def feramat(N,k):
    for i in range(k):
        a = random.randint(2,N-1)
        if mod_exp(a, N-1, N) != 1:
            return 'composite'
    return 'prime'

# You will need to implement this function and change the return value, which
should be
# either 'prime' or 'composite'.
#
```

```
# To generate random values for a, you will most likely want to use  
# random.randint(low,hi) which gives a random integer between low and  
# hi, inclusive.
```

```
def miller_rabin(N,k):
```

```
    sequence = []
```

```
    exp = N-1
```

```
    for i in range(k):
```

```
        a = random.randint(2,N-1)
```

```
        if mod_exp(a, N-1, N) != 1:
```

```
            return 'composite'
```

```
        print('a: ' + str(a))
```

```
    while exp % 2 == 0:
```

```
        modResult = mod_exp(a, exp, N)
```

```
        print('exp: ' + str(exp))
```

```
        print('mod: ' + str(modResult))
```

```
        if modResult == 1:
```

```
            sequence.append(1)
```

```
        elif modResult == N-1 and sequence[-1] == 1:
```

```
            return 'prime'
```

```
        else:
```

```
            return 'composite'
```

```
    exp /= 2
```

```
    return 'prime'
```