

Assessed Coursework

Course Name	System Programming			
Coursework	1: Website Monitoring			
Number				
Deadline	Time:	17:00	Date:	2 November 2018
% Contribution to	10%			
final course mark				
Solo or Group ✓	Solo	✓	Group	
Anticipated Hours	10			
	Described in section 5 below.			
Submission				
Instructions				
Please Note:	Please Note: This Coursework cannot be Re-Done			

Code of Assessment Rules for Coursework Submission

Deadlines for the submission of coursework which is to be formally assessed will be published in course documentation, and work which is submitted later than the deadline will be subject to penalty as set out below. The primary grade and secondary band awarded for coursework which is submitted after the published deadline will be calculated as follows:

- (i) in respect of work submitted not more than five working days after the deadline
- a. the work will be assessed in the usual way;
- b. the primary grade and secondary band so determined will then be reduced by two secondary bands for each working day (or part of a working day) the work was submitted late.
- (ii) work submitted more than five working days after the deadline will be awarded Grade H.

Penalties for late submission of coursework will not be imposed if good cause is established for the late submission. You should submit documents supporting good cause via MyCampus.

Penalty for non-adherence to Submission Instructions is 2 bands

You must complete an "Own Work" form via https://webapps.dcs.gla.ac.uk/ETHICS for all coursework UNLESS submitted via Moodle

Web Site Monitoring

1 Requirements

Each Web server routinely logs accesses from other Web servers and browsers. The log is a text file in which each line contains a date and a hostname. Each date is logged in the format dd/mm/yyyy. Each hostname ends with a 2-letter country code such as uk or fr (or a 3-letter code such as com) preceded by a dot/period/full-stop ('.'). The final token in a hostname is usually called the "top level domain", or TLD for short. The log might look like this:

```
05/11/2016 www.intel.com

12/12/2016 www.dcs.gla.ac.uk

05/09/2017 www.mit.edu

31/12/2016 www.cms.rgu.ac.uk

25/12/2016 www.informatik.tum.de

01/04/2017 www.wiley.uk

01/01/2016 www.fiat.it

14/02/2017 www.valentine.com
```

We want to track access by country, being able to demonstrate the percentage of accesses from each country over a given time period. Tracking accesses by TLD is sufficient. If the period of interest is 01/08/2016 to 31/07/2017, given the above log, the output from the program should look like this:

```
33.33 com
16.67 de
50.00 uk
```

There is no requirement that the summary statistics be output in any particular order (can pipe the output of the program into the sort tool to yield the ordering desired).

2 Specification

Given a start date, an end date, and one or more log files, the program is to determine the percentage of access from each TLD during that period, outputting the final percentages on standard output, as shown above.

Hostnames, and therefore, top level domain names, are case-insensitive. Therefore, accesses by X.Y.UK and a.b.uk are both accesses from the same TLD.

3 Design

You are provided with the source file for main() in tldmonitor.c, and header files for two abstract data types — date.h and tldlist.h.

3.1 date.h

```
#ifndef DATE H INCLUDED
#define _DATE_H_INCLUDED_
typedef struct date Date;
* date_create creates a Date structure from `datestr`
* `datestr' is expected to be of the form "dd/mm/yyyy"
* returns pointer to Date structure if successful,
          NULL if not (e.g. for a syntax error)
Date * date_create(char * datestr);
* date_duplicate creates a duplicate of `d'
* returns pointer to new Date structure if successful,
          NULL if not (e.g. for a memory allocation failure)
Date * date_duplicate(Date *d);
* date compare compares two dates, returning <0, 0, >0 if
* date1<date2, date1==date2, date1>date2, respectively
int date compare(Date * date1, Date * date2);
* date_destroy returns any storage associated with `d' to the system
void date_destroy(Date * d);
#endif /* DATE H INCLUDED */
```

The struct date, and the corresponding typedef Date, define an opaque data structure for a date.

date_create() should create a Date by converting a string in the format "dd/mm/yyyy" to a Date structure. You will have to use malloc() to allocate this Date structure and return a pointer to it to the user.

date_duplicate() should duplicate the Date argument by allocating new memory using malloc() and then copy the old date over to the newly allocated one. It should return a pointer to the new date to the user.

date_compare() should compare two Date structures, returning a value <0, 0, >0 if
date1<date2, date1==date2, date1>date2, respectively.

date_destroy() should clear up and free the heap storage associated with the Date structure.

3.2 tldlist.h

```
#ifndef _TLDLIST_H_INCLUDED_
#define _TLDLIST_H_INCLUDED_
#include "date.h"
typedef struct tldlist TLDList:
typedef struct tldnode TLDNode;
typedef struct tlditerator TLDIterator;
* tldlist create generates a list structure for storing counts against
* top level domains (TLDs)
* creates a TLDList that is constrained to the `begin' and `end' Date's
* returns a pointer to the list if successful, NULL if not
TLDList * tldlist create(Date * begin, Date * end);
* tldlist destroy destroys the list structure in `tld'
* all heap allocated storage associated with the list is returned to the heap
void tldlist_destroy(TLDList * tld);
* tldlist_add adds the TLD contained in `hostname' to the tldlist if
* `d' falls in the begin and end dates associated with the list;
* returns 1 if the entry was counted, 0 if not
int tldlist_add(TLDList * tld, char * hostname, Date * d);
* tldlist_count returns the number of successful tldlist_add() calls since
* the creation of the TLDList
long tldlist_count(TLDList *tld);
* tldlist_iter_create creates an iterator over the TLDList; returns a pointer
* to the iterator if successful, NULL if not
TLDIterator *tldlist_iter_create(TLDList *tld);
* tldlist_iter_next returns the next element in the list; returns a pointer
\star to the TLDNode if successful, NULL if no more elements to return
TLDNode *tldlist_iter_next(TLDIterator *iter);
* tldlist_iter_destroy destroys the iterator specified by `iter'
void tldlist iter destroy(TLDIterator *iter);
* tldnode_tldname returns the tld associated with the TLDNode
*/
char *tldnode tldname(TLDNode *node);
```

SP Assessed Exercise 1

```
/*
 * tldnode_count returns the number of times that a log entry for the
 * corresponding tld was added to the list
 */
long tldnode_count(TLDNode *node);
#endif /* _TLDLIST_H_INCLUDED_ */
```

TLDList, TLDIterator, and TLDNode are opaque data structures that you can only manipulate using methods in this class.

tldlist_create() should create a TLDList which can be used to store the counts of log entries against TLD strings; the begin and end date arguments enable filtering of added entries to be in the preferred date range.

tldlist_destroy() should free the heap storage associated with the TLDList structure.

tldlist_add() should count the log entry if the associated date is within the preferred data range.

tldlist_count() should return the number of log entries that have been counted in the list.

tldlist_iter_create() should create an iterator to enable you to iterate over the entries, independent of the data structure chosen for representing the list.

tldlist_iter_next() should return the next TLDNode in the list, or NULL if there are no more entries.

tldnode_tldname() should return the string for the TLD represented by this node.

tldnode_count() should return the number of log entries that were counted for that TLD.

3.3 tldmonitor.c

```
#include "date.h"
#include "tldlist.h"
#include <stdio.h>
#include <string.h>
#define USAGE "usage: %s begin_datestamp end_datestamp [file] ...\n"
void process(FILE *fd, TLDList *tld) {
    char bf[1024], sbf[1024];
    Date *d;
    while (fgets(bf, sizeof(bf), fd) != NULL) {
  char *q, *p = strchr(bf, ' ');
      if (p == NULL) {
        fprintf(stderr, "Illegal input line: %s", bf);
        return;
     strcpy(sbf, bf);
*p++ = '\0';
     while (*p == ' ')
            p++;
     q = strchr(p, '\n');
     if (q == NULL) {
        fprintf(stderr, "Illegal input line: %s", sbf);
        return;
     \star q = ' \setminus 0';
     d = date_create(bf);
     (void) tldlist_add(tld, p, d);
     date_destroy(d);
}
int main(int argc, char *argv[]) {
    Date *begin, *end;
    int i;
    FILE *fd;
    TLDList *tld;
    TLDIterator *it;
    TLDNode *n;
    double total;
    if (argc < 3) {
        fprintf(stderr, USAGE, argv[0]);
        return -1;
    begin = date_create(argv[1]);
    if (! begin) {
        fprintf(stderr, USAGE, argv[0]);
        return -1;
    }
    end = date_create(argv[2]);
    if (! end) {
        fprintf(stderr, USAGE, argv[0]);
        return -1;
    tld = tldlist_create(begin, end);
    if (! tld) {
        fprintf(stderr, "Unable to create TLD list\n");
        return -2;
    if (argc == 3)
        process(stdin, tld);
```

else {

```
for (i = 3; i < argc; i++) {
    if (strcmp(argv[i], "-") == 0)</pre>
                     fd = stdin;
                else
                     fd = fopen(argv[i], "r");
                if (! fd) {
                     fprintf(stderr, "Unable to open %s\n", argv[i]);
                     continue;
                process(fd, tld);
                if (fd != stdin)
                     fclose(fd);
            }
        }
        total = (double)tldlist_count(tld);
        it = tldlist_iter_create(tld);
        if (! it) {
            fprintf(stderr, "Unable to create iterator\n");
            return -2;
        while ((n = tldlist_iter_next(it))) {
            printf("%6.2f %s\n", 100.0 * (double)tldnode_count(n)/total,
    tldnode_tldname(n));
       tldlist_iter_destroy(it);
tldlist_destroy(tld);
        date_destroy(begin);
       date_destroy(end);
        return 0;
   }
The main program is invoked as
    ./tldmonitor begin_date end_date [file] ...
If no file is present in the arguments, stdin will be processed. Additionally, if a
filename is the string "-", the program will process stdin at that point.
The mainline functionality of tldmonitor.c consists of the following pseudocode:
   process the arguments
   create a TLD list
   if no file args are provided
       process stdin
   else for each file in the argument list
       open the file
       process the file
       close the file
   create an iterator
   while there is another entry in the iterator
```

A function (process) is provided to process all of the log entries in a particular log file.

print out the percentage associated with that TLD

destroy the iterator

destroy the TLDList

destroy the Date structures

4 Implementation

You are to implement date.c and tldlist.c. The implementations must match the function prototypes in the headers listed in section 3 above.

You have two options for your implementation of tldlist.c: 1) you can use a binary search tree (BST) as the basis of your list; in this case, you can earn at most 70% of the marks for the assignment, or 2) you can use a balanced binary search tree (AVL), based upon the Adelson-Velskii and Landis algorithm; in this case, you can earn all 100% of the marks for the assignment.

Your marks for each source file will depend upon its design, implementation, and its ability to perform correctly when executed. Memory leaks will be penalized. tldmonitor will be tested against some LARGE, ALREADY SORTED log files to see if you have correctly implemented your AVL tree.

N.B. If your code does not compile, you will not receive **any** marks for that file. A complete mark scheme is given below.

You are provided sample input files and the output that your program should generate for that input file.¹

5 Submission

You will submit your solutions electronically via moodle.

- date.c
- tldlist.c
- report.txt / report.pdf A brief report in TXT or PDF outlining the state of your solution and identifying any bugs or limitations you are aware of. It is important that the report is accurate. For example, it is offensive to report that everything works when it won't even compile.

Report if you have implemented tldlist as BST or AVL.

Each of your source files must start with an "authorship statement" as follows:

- state your name, your login, and the title of the assignment (SP Exercise 1)
- state either "This is my own work as defined in the Academic Ethics agreement." or "This is my own work except that ...", as appropriate.

Assignments will be checked for collusion; better to turn in an incomplete solution that is your own than a copy of someone else's work. There are very good tools for detecting software plagiarism, e.g. JPLAG or MOSS.

6 Marking Scheme

¹ The following commands should yield **NO** output if you have implemented your ADTs correctly:

^{% ./}tldmonitor 01/01/2000 01/09/2013 <small.txt | sort -n | diff - small.out

^{% ./}tldmonitor 01/01/2000 01/09/2013 <large.txt | sort -n | diff - large.out

SP Assessed Exercise 1

Your submission will be marked on a 100 point scale. Substantial emphasis is placed upon **WORKING** submissions, and you will note that a large fraction of the points are reserved for this aspect. It is to your advantage to ensure that whatever you submit compiles, links, and runs correctly.

You must be sure that your code works correctly on the lab 64-bit Linux systems (Glasgow), regardless of which platform you use for development and testing. Leave enough time in your development to fully test on the lab machines before submission.

As indicated in the handout, you can choose to turn in two forms of tldlist:

- if it is implemented using a binary search tree (BST), only 70 of the 100 total points are available to you
- if it is implemented using an Adelson-Velskii Landis (AVL) tree, all 100 total points are available to you.

The BST marking scheme is as follows:

Points Description Your report – honestly describes the state of your submission Date ADT 6 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 6 if it works correctly (when tested with an unseen driver program) 4 if there are no memory leaks 40 TLDList ADT 12 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file 6 if there are no memory leaks	The DST marking scheme is as follows.				
20 Date ADT 6 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 6 if it works correctly (when tested with an unseen driver program) 4 if there are no memory leaks 40 TLDList ADT 12 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file	Points	Description			
6 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 6 if it works correctly (when tested with an unseen driver program) 4 if there are no memory leaks 40 TLDList ADT 12 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file	10	Your report – honestly describes the state of your submission			
4 if it successfully compiles with no warnings 6 if it works correctly (when tested with an unseen driver program) 4 if there are no memory leaks 40 TLDList ADT 12 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file	20	Date ADT			
6 if it works correctly (when tested with an unseen driver program) 4 if there are no memory leaks 40 TLDList ADT 12 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file		6 for workable solution (looks like it should work)			
4 if there are no memory leaks TLDList ADT 12 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file		4 if it successfully compiles with no warnings			
40 TLDList ADT 12 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file		6 if it works correctly (when tested with an unseen driver program)			
12 for workable solution (looks like it should work) 4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file		4 if there are no memory leaks			
4 if it successfully compiles with no warnings 4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file	40	TLDList ADT			
4 if it successfully links with tldmonitor with no warnings 6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file		12 for workable solution (looks like it should work)			
6 if it works correctly with small.txt and large.txt 4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file		4 if it successfully compiles with no warnings			
4 if it works correctly with 10,000 entry unseen log file 4 if it works correctly with 1,000,000 entry unseen log file		4 if it successfully links with tldmonitor with no warnings			
4 if it works correctly with 1,000,000 entry unseen log file		6 if it works correctly with small.txt and large.txt			
		4 if it works correctly with 10,000 entry unseen log file			
6 if there are no memory leaks		4 if it works correctly with 1,000,000 entry unseen log file			
· · · · · · · · · · · · · · · · · · ·		6 if there are no memory leaks			

The AVL marking scheme is as follows:

Points	Description			
10	Your report – honestly describes the state of your submission			
20	Date ADT			
	6 for workable solution (looks like it should work)			
	4 if it successfully compiles with no warnings			
	6 if it works correctly (when tested with an unseen driver program)			
	4 if there are no memory leaks			
70	TLDList ADT			
	24 for workable solution (looks like it should work)			
	4 if it successfully compiles with no warnings			
	4 if it successfully links with tldmonitor with no warnings			
	18 if it works correctly with small.txt and large.txt			
	4 if it works correctly with 10,000 entry unseen log file			
	4 if it works correctly with 1,000,000 entry unseen log file			
	6 if it works correctly with sorted 1,000,000 entry unseen log file			
	6 if there are no memory leaks			

Several things should be noted about the marking schemes:

- Your report needs to be honest. Stating that everything works and then finding that it won't even compile is offensive. The 10 points associated with the report are probably the easiest 10 points you will ever earn as long as you are honest.
- If your solution does not look workable, then the points associated with successful compilation and lack of compilation errors are **not** available to you. This prevents you from handing in a stub implementation for each of the methods in each ADT and receiving points because they compile without errors, but do nothing.
- The points associated with "workable solution" are the maximum number of points that can be awarded. If it is deemed that only part of the solution looks workable, then you will be awarded a portion of the points in that category.